

Vision Part 1

Informatics 1 Cognitive Science

Matthias Hennig

School of Informatics
University of Edinburgh
mhennig@inf.ed.ac.uk

Topics

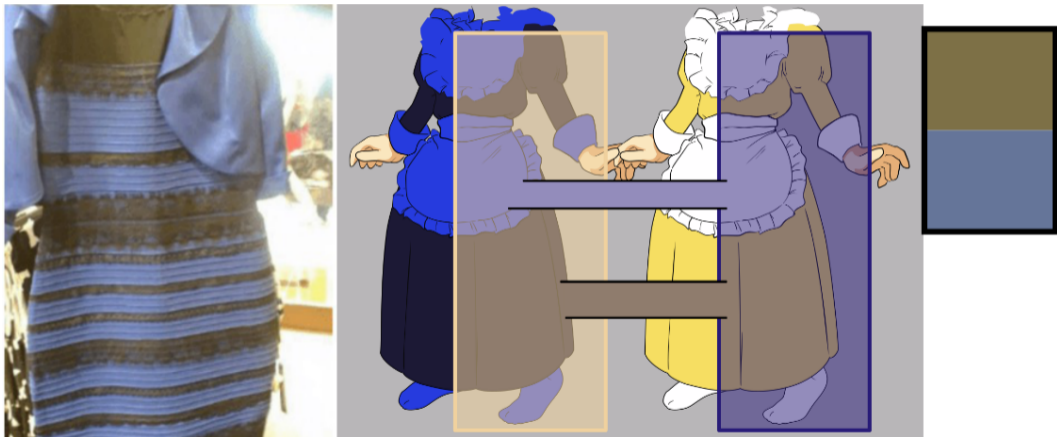
- Perception and reality
- Easy and hard problems: Moravec's paradox
- Sensory systems and the world
- Structure of the visual system: Visual pathways

Do we perceive the world the same?



Experiment: What is the colour of the dress?

In vision (interpretation of) context matters



Easy and hard tasks

Experiment: What is easy and what is hard?

Moravec's paradox

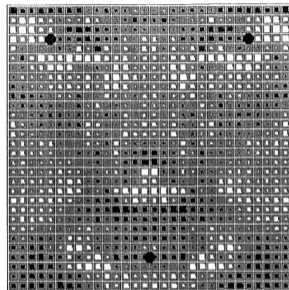
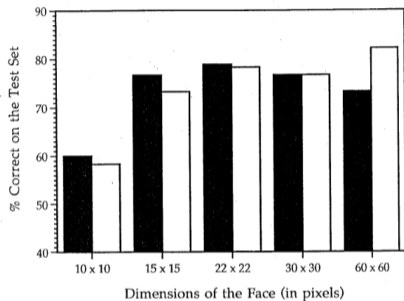
Articulated by Hans Peter Moravec, Carnegie Mellon University in 1988:

It is comparatively easy to make computers exhibit adult level performance on intelligence tests or playing checkers, and difficult or impossible to give them the skills of a one-year-old when it comes to perception and mobility.

This was important at a time when it was believed symbolic approaches could be used to produce intelligent behaviour.

Rodney Brooks pointed out in 2002 that intelligence according top AI research is *...best characterized as the things that highly educated male scientists found challenging.*

1993: A perceptron recognises gender in images

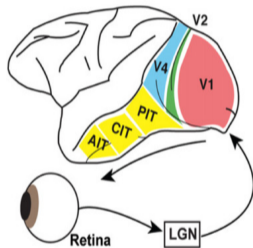


Source: Golomb, Beatrice A., and Terrence J. Sejnowski. (1993) A Perceptron Reveals the Face of Sex.

An everyday task for the brain



Sensory input



Motor output

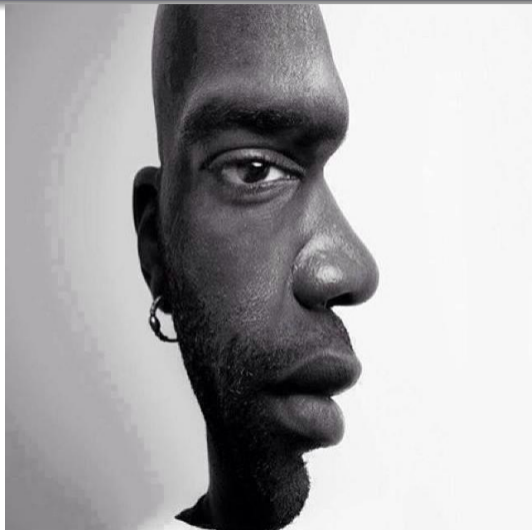
In daylight conditions, about 6 million photoreceptors send their signals to various brain areas that process visual information. What we perceive is an interpretation of the image, much detail is discarded along the way.

An everyday visual scene?



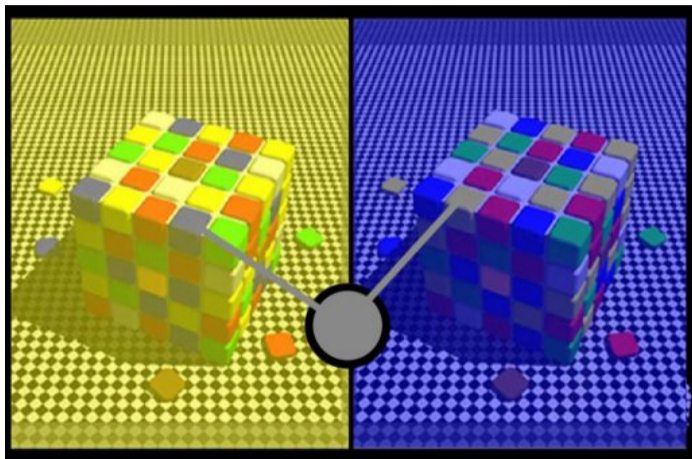
Three Sphinxes of Bikini - Salvador Dali

Are visual percepts unambiguous?



Bistable perception

Does the same always look the same?



Colour constancy

Is this the same Haystack?

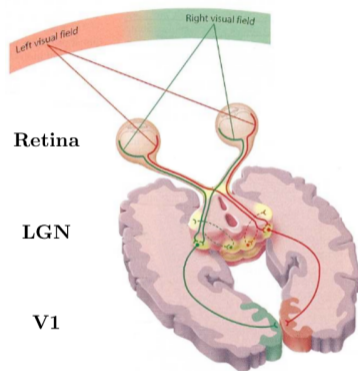


Claude Monet's Haystacks

Understanding visual perception

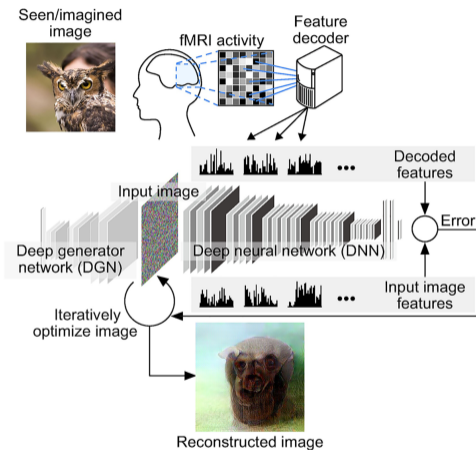
- The sensory world is high-dimensional: Requires compression and simplification.
- Biological systems have limitations: Optimality under resource constraints.
- Eleanor and James Gibson's ecological constraints: Environment and animal are inseparable, hence the senses are adapted to the environment.

The Occipital Lobe



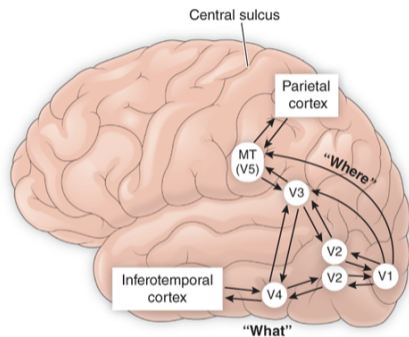
Light → Retina → Lateral Geniculate Nucleus (LGN) → Primary Visual Cortex (V1)
Information also travels to other sub-cortical brain areas. Visual cortex activation is required for conscious perception.

Retinotopy enables Image Decoding



A decoder (here a neural network) is trained on fMRI recordings. (Shen G, Horikawa T, Majima K, Kamitani Y (2019). PLoS Comput Biol 15(1): e1006633)

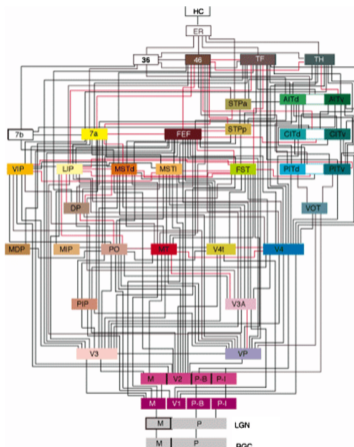
Higher Visual Cortices



Source: F.R. Amthor, A.B. Theibert, D.G. Standaert, E.D. Roberson: Essentials of Modern Neuroscience Copyright © 2020 McGraw Hill. All rights reserved.

Dorsal “where” pathway: Location and movement, spatial and attention.
 Ventral, “what” pathway: Form, shape and object recognition.

Complexity of Anatomical Visual Pathways



Felleman & Van Essen, 1991