# Introduction to Modern Cryptography

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(Slides courtesy of Prof. Jonathan Katz)

Lecture 5, part 2

## Pseudorandomness

## Terminology: random vs. uniform

#### Random

Sample a random element according to some distribution

#### Uniform

Sample an element **uniformly at random** means to sample according to the **uniform distribution** 

### Informally

random  $\approx$  uniform

Pseudorandom (informally)

 $pseudorandom \approx "looks like random"$ 

### Pseudorandomness

- ► Important building block for **computationally secure** encryption
- ► Important concept in cryptography

What does *random* mean?

#### Uniform

- ▶ What does **uniform** mean?
- ▶ Which of the following is a uniform string?
  - **▶** 0101010101010101
  - **▶** 0010111011100110
  - ▶ 000000000000000

What does *random* mean?

#### Uniform

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  - **▶** 0010111011100110
  - ▶ 000000000000000

If we generate a uniform 16-bit string, each of the above occurs with probability  $2^{-16}$ 

What does *uniform* mean?

### Uniformity

- ► Uniformity is not a property of a string, but a property of a distribution
- A distribution on n-bit strings is a function  $D: \{0,1\}^n \to [0,1]$  such that  $\sum_x D(x) = 1$
- ▶ The uniform distribution on n-bit strings, denoted  $U_n$ , assigns probability  $2^{-n}$  to every  $x \in \{0,1\}^n$

# What does *pseudorandom* mean?

#### Pseudorandom

- ► Cannot be distinguished from **uniform** (i.e. random)
- ► Which of the following is **pseudorandom**?
  - **▶** 0101010101010101
  - **▶** 0010111011100110
  - ▶ 000000000000000
- ► Pseudorandomness is a property of a distribution, not a string

# Pseudorandomness (heuristic)

- ightharpoonup Fix some distribution D on n-bit strings
  - $ightharpoonup x \leftarrow D$  means sample x according to D
- ightharpoonup Historically, D was considered pseudorandom if it passed a bunch of statistical tests
  - ▶  $\Pr_{x \leftarrow D}[1\text{st bit of x is 1}] \approx 1/2$
  - ▶  $\Pr_{x \leftarrow D}[\text{parity of of x is 1}] \approx 1/2$
  - ▶  $\Pr_{x \leftarrow D}[\operatorname{Test}_i(x) = 1] \approx \Pr_{x \leftarrow U_n}[\operatorname{Test}_i(x) = 1]$  for all  $i = 1, 2, \dots$

- ► This is not sufficient in an adversarial setting!
- ▶ Who knows what statistical test an attacker will use?

### Pseudorandomness

Cryptographic definition

 ${m D}$  is pseudorandom if it passes all efficient statistical tests

Pseudorandomness (concrete)

#### Definition

Let D be a distribution on p-bit strings. D is  $(t, \epsilon)$ -pseudorandom if for all A running in time at most t it holds that:

$$|\Pr_{x \leftarrow D}[A(x) = 1] - \Pr_{x \leftarrow U_p}[A(x) = 1]| \le \epsilon$$

# Pseudorandomness (asymptotic)

- ightharpoonup Security parameter n, polynomial p
- ▶ Let  $D_n$  be a distribution over p(n)-bit strings
- ► Pseudorandomness is a property of a sequence of distributions:

$$\{D_n\}=\{D_1,D_2,\ldots\}$$

# Pseudorandomness (asymptotic)

#### Definition

 $\{D_n\}$  is **pseudorandom** if for all probabilistic, polynomial-time distinguishers A, there is a negligible function  $\epsilon$  such that

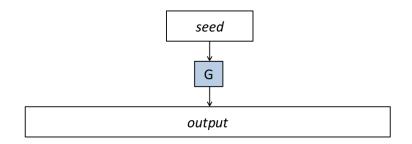
$$|\mathrm{Pr}_{x \leftarrow D_{\mathbf{n}}}[A(x) = 1] - \mathrm{Pr}_{x \leftarrow U_{p(\mathbf{n})}}[A(x) = 1]| \leq \epsilon(\mathbf{n})$$

# Pseudorandom Generators (PRG)

- ► A PRG is an efficient, deterministic algorithm that expands a **short**, **uniform seed** into a **longer**, **pseudorandom output**
- ► Useful whenever you have a *small* number of true random bits, and want lots of *random-looking* bits

### **PRGs**

G is a deterministic, poly-time algorithm that is **expanding** i.e. |G(x)| = p(|x|) > |x|



### **PRGs**

- ▶ G defines a sequence of distributions  $\{D_n\}$
- ▶  $D_n$ : the distribution on p(n)-bit strings defined by choosing  $x \leftarrow U_n$  and outputting G(x):

$$\begin{split} \Pr_{D_n}[y] &= \Pr_{U_n}[G(x) = y] \\ &= \sum_{x:G(x) = y} \Pr_{U_n}[x] \\ &= \sum_{x:G(x) = y} 2^{-n} \\ &= \frac{|\{x:G(x) = y\}|}{2^n} \end{split}$$

- ightharpoonup Note that most y occur with probability 0
  - ightharpoonup i.e.  $D_n$  is far from uniform

### **PRGs**

- ▶ G is a PRG  $\iff$   $\{D_n\}$  is pseudorandom
- $\blacktriangleright$  i.e. for all efficient distinguishers A, there is a negligible function  $\epsilon$  such that

$$|\operatorname{Pr}_{\mathbf{z} \leftarrow U_n}[A(G(x)) = 1] - \operatorname{Pr}_{\mathbf{y} \leftarrow U_{p(n)}}[A(y) = 1]| \le \epsilon(n)$$

lacktriangleright i.e. no efficient A can distinguish whether it is given G(x) (for uniform x) or a uniform string y

### PRG

$$G(x) = 0 \dots 0$$

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## Distinguisher

A = [ all bits equal to 0]

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### Distinguisher

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 all bits equal to  $0]$ 

### Analysis

$$egin{aligned} &\Pr_{x \leftarrow U_n}[A(G(x)) = 1] = 1 \ &\Pr_{y \leftarrow U_{p(n)}}[A(y) = 1] = rac{1}{2^{p(n)}} \ &1 - rac{1}{2^{p(n)}} pprox 1 
ot ext{ negl} \end{aligned}$$

PRG

$$G(x) = x \mid \mathtt{OR}(\mathrm{bits} \ \mathrm{of} \ x)$$

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ot lpha \ & ext{negl} \end{aligned}$$

#### Do PRGs Exist?

- ► We don't know...
- ▶ Most of cryptography requires the unproven assumption that  $\mathcal{P} \neq \mathcal{NP}$
- ▶ We will assume certain algorithms are PRGs
  - ► This is what is done in practice
- ► Can construct PRGs from weaker assumptions

#### So far

- ► We saw that there are some inherent limitations if we want **perfect secrecy**
- ► In particular, key must be as long as the message
- ► We defined **computational secrecy**, a relaxed notion of security
- ► We defined **PRG**
- ► Can we use **computational secrecy** + **PRG** to overcome prior limitations?

## End

References: from Page 60 until the last paragraph of Page 64