

Introduction to Modern Cryptography

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(Slides courtesy of Prof. Jonathan Katz)

Lecture 2 Part 1

Vigenère Cipher

The Vigenère cipher

- ▶ **Key is a string**, not a character
- ▶ Encrypt: shift each character in the plaintext by the amount dictated by the corresponding character of the key
- ▶ Wrap around in the key as needed
- ▶ Decryption just reverses the process

```
tellhimaboutme  
cafecafecafeca  
veqpjiredozxoe
```

The Vigenère cipher

- ▶ Size of key space?
- ▶ Let key be **14**-character English string
- ▶ \implies key space has size $\mathbf{26^{14}} \approx \mathbf{2^{66}}$
- ▶ Brute-force search infeasible
- ▶ Is the Vigenère cipher secure?
- ▶ (Believed secure for many years...)

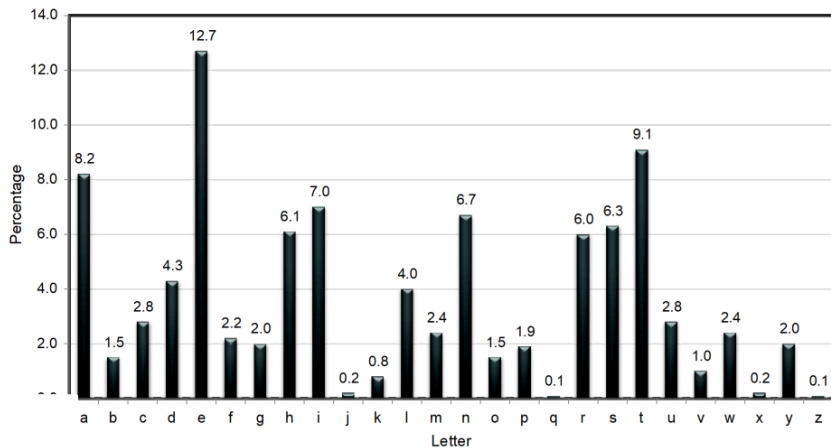
Attacking the Vigenère cipher

Observation

- ▶ Every 14-th character is "encrypted" using the same shift
- ▶ Looking at every 14-th character is (almost) like looking at ciphertext encrypted with the Shift Cipher
- ▶ (Direct brute-force attack still doesn't work)

```
[v]eqpjiredozxoe [u]alpcmsdjquiqn  
[d]nossoscdcusoa [k]jqmxpqrhyycjq  
[o]qqodhjcciwie [i]i
```

Using plaintext letter frequencies



Attacking the Vigenère cipher

- ▶ Look at every **14**-th character of the ciphertext, starting with the first – call this a "stream"
- ▶ Let α be the most common character appearing in this stream
- ▶ Most likely α corresponds to the most common plaintext character i.e. e
- ▶ \implies guess that the first character of the key is $\alpha - e$
- ▶ Repeat for all other positions
- ▶ Require long ciphertext; prone to errors; can do better...

A better attack 1/2

- ▶ Let $p_i : 0 \leq i \leq 25$ denote the frequency of the i -th English letter in normal English plaintext
- ▶ Compute $\sum_i p_i^2 = 0.065$: constant for English text
- ▶ Let q_i denote the **observed** frequency of the i -th English letter within a given **ciphertext stream**
- ▶ (q_i is the number of times letter i appears in the ciphertext stream divided by the stream length)
- ▶ i of q_i was obtained from letter $i - j$ for key j
- ▶ Therefore $q_i \approx p_{i-j}$ or equivalently $q_{i+j} \approx p_i$

A better attack 2/2

- ▶ So if the key for the stream is j , expect $q_{i+j} \approx p_i, \forall i$
- ▶ So expect $\sum_i p_i q_{i+j} \approx 0.065$ for the **right key j**
- ▶ Test for every value of j to find the right one
- ▶ This recovers **the first key character**
- ▶ Repeat for the second stream to recover **the second key character**
- ▶ Repeat for all streams to recover **the whole key**
- ▶ **Recall:** # streams = # key characters

Finding the key length

- ▶ The previous attack assumes we know the key length
- ▶ What if we don't?
- ▶ Of course, can always try the previous attack for all possible key lengths as long as: **# key lengths** \ll **# keys**
- ▶ We can do better!

Finding the key length

Observation: correct key length

- ▶ For the **correct key length**, the ciphertext frequencies $\{q_i\}$ of a stream will be shifted versions of the $\{p_i\}$
- ▶ Recall that $q_i \approx p_{i-j}$ (equivalently $q_{i+j} \approx p_i$), where j is the key (the shift)
- ▶ In other words $\{q_i\}$ is a permutation of $\{p_i\}$
- ▶ It follows that:

$$\sum_i q_i^2 \approx \sum_i p_i^2 = 0.065$$

Finding the key length

Observation: incorrect key length

- ▶ When using an **incorrect key length**, expect (heuristically) that ciphertext letters are uniform
- ▶ For uniform distribution:

$$\sum_i q_i^2 = \sum_i \left(\frac{1}{26}\right)^2 = 26\left(\frac{1}{26}\right)^2 = \frac{1}{26} = 0.038$$

Finding the key length

Key length recovery

- ▶ For a candidate key length, the attacker needs to distinguish between $\sum_i q_i^2 = \mathbf{0.065}$ and $\sum_i q_i^2 = \mathbf{0.038}$
- ▶ In fact, good enough to find the key length N that maximizes $\sum_i q_i^2$
- ▶ (Can verify by looking at other streams)

Byte-wise Vigenère cipher

- ▶ The key is a **string of bytes**
- ▶ The plaintext is a **string of bytes**
- ▶ Encrypt: **XOR** each character in the plaintext with the corresponding character of the key
- ▶ Wrap around in the key as needed
- ▶ Decryption just reverses the process

Example (ASCII encoding)

- ▶ Say plaintext is **Hello!** and key is 0xA1 2F
- ▶ **Hello!** = 0x48 65 6C 6C 6F 21 (ASCII codes)
- ▶ XOR with 0xA1 2F A1 2F A1 2F
- ▶ 0x48 \oplus 0xA1
 - ▶ 0100 1000 \oplus 1010 0001 = 1110 1001 = 0xE9
- ▶ Ciphertext: 0xE9 4A CD 43 CE 0E

Attacking the Byte-wise Vigenère cipher

Two steps of the attack

1. Determine the key length
2. Determine each byte of the key

- ▶ Let $p_i : 0 \leq i \leq 255$ – frequency of byte i in normal English (ASCII) plaintext
- ▶ e.g. p_{97} = frequency of a (97 is ASCII for a)
- ▶ Note that $p_i = 0 : \forall i < 32, \forall i > 127$
- ▶ If $\{p_i\}$ are known, use same principles as before
- ▶ What if $\{p_i\}$ are not known?

Step 1: Determining the key length

- ▶ Let N – correct key length; M – any incorrect key length
- ▶ Every N -th character of plaintext is encrypted using the same key byte (“shift”)
- ▶ If we take every N -th character and calculate $\{q_i\}$, we get the set $\{p_i\}$ in permuted order
- ▶ If we take every M -th character and calculate $\{q_i\}$, we get something close to uniform
- ▶ **Observe:** we **don't** need to know $\{p_i\}$ to distinguish these two!

Step 1: Determining the key length

- ▶ For some candidate key length, tabulate $\{q_0, \dots, q_{255}\}$ for the first stream (say) and compute $\sum_i q_i^2$
- ▶ If close to uniform:

$$\sum_i q_i^2 \approx 256 \left(\frac{1}{256}\right)^2 = \frac{1}{256}$$

- ▶ If a permutation of $\{p_i\}$:

$$\sum_i q_i^2 \approx \sum_i p_i^2 \gg \frac{1}{256}$$

Step 1: Determining the key length

- ▶ Key point: for correct length, $\sum_i q_i^2$ much larger than $\frac{1}{256}$
- ▶ So compute $\sum_i q_i^2$ for each possible key length, and look for maximum value
- ▶ Correct key length N should yield a large value **for all N streams**

Step 2: Determining the i -th byte of the key

- ▶ Assume the key length N is known
- ▶ Look at i -th ciphertext stream
- ▶ As before, all bytes in this stream were generated by XOR -ing plaintext with **the same byte of the key** (the i -th byte!)
- ▶ Decrypt the stream with every possible byte value B
- ▶ Get a candidate plaintext stream for each value
- ▶ i.e. **256** decrypted candidate plaintext streams

Step 2: Determining the i -th byte of the key

If guess for B is correct

- ▶ All bytes in plaintext stream will be between **32** and **126**
- ▶ Frequency of space character should be high
- ▶ Frequencies of lowercase letters (as a fraction of all lowercase letters) should be close to known English-letter frequencies:
 - ▶ Tabulate observed letter frequencies $q'_0 \dots q'_{25}$ (as fraction of all lowercase letters) in the candidate plaintext
 - ▶ Should find $\sum q'_i p'_i \approx \sum p_i'^2 \approx 0.065$, where p'_i corresponds to English-letter frequencies
- ▶ In practice, take B that maximizes $\sum q'_i p'_i$

Attack time?

Time for determining the key length

- ▶ Let the key length be at most L i.e. $1 \leq N \leq L$
- ▶ Execute at most L trials for the correct key length
 - ▶ In each trial compute **256** frequencies $q_i : 0 \leq i \leq 255$
- ▶ Total time: $\approx 256 L$

Attack time?

Time for determining the key

- ▶ To determine the i -th byte of the key:
 - ▶ Execute **256** decryptions of the i -th stream for each candidate value B
 - ▶ In each decryption compute **256** frequencies $q'_i : 0 \leq i \leq 255$
- ▶ Total time to recover the i -th byte: $\approx 256^2$
- ▶ Total time to recover all key bytes: $\leq 256^2 L$

Time for Brute-force

$$256^L$$

Total attack time vs. brute-force

$$256L + 256^2L \approx 256^2L \ll 256^L$$

Note

The attack is more reliable as the ciphertext length grows larger

Lessons learned

Crypto Design Lesson One (recall)

- ▶ The key space must be large enough to make brute-force attacks impractical (cf. Shift Cipher)

Crypto Design Lesson Two

- ▶ Large key space is a necessary, but not sufficient condition for a secure encryption scheme (cf. Vigenère Cipher)

But what does *secure* actually mean? (next lecture!)

End

Reference: Section 1.3 of the book