

# Introduction to Theoretical Computer Science

## Lecture 6: Universal RMs, Halting, and Turing

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# Universality

We've seen *register machines*, a computational model that I have claimed is *universal*.

## Key Question

Can an RM *simulate* an RM?

That is, can we write an RM that, given some *encoding* of a machine  $M$ , written  $\lceil M \rceil$ , computes the result (if any) of the machine  $M$ ?

Firstly, we need an *encoding*.

# Encoding an RM

We have registers  $R_0 \dots R_{m-1}$  and the program  $I_0 \dots I_{n-1}$ .

## Pairing

Recall that **pairing functions** allow us to pack multiple numbers  $\langle a, b \rangle$  into one number.

$$\begin{aligned}\lceil \text{INC}(i) \rceil &= \langle 0, i \rangle \\ \lceil \text{DECJZ}(i, j) \rceil &= \langle 1, i, j \rangle \\ \lceil P \rceil &= \langle \lceil I_0 \rceil, \dots, \lceil I_{n-1} \rceil \rangle \\ \lceil R \rceil &= \langle R_0, \dots, R_{m-1} \rangle \\ \lceil M \rceil &= \langle \lceil P \rceil, \lceil R \rceil \rangle\end{aligned}$$

**Exercise:** Write an RM program that, given such an encoding, computes its result, if any (**very** tedious but achievable).

# Halting

## The Halting Problem

Given an RM encoding  $\lceil M \rceil$ , can we write a program to determine if the simulated machine halts or not?

- Suppose  $H$  is such an RM, which takes a machine coding  $\lceil M \rceil$  in  $R_0$  and halts with 1 if  $M$  halts, and halts with 0 if  $M$  doesn't halt.
- Construct a new machine  $L = (P_L, R_0 \dots)$  which, given a program  $\lceil P \rceil$ , runs  $H$  on [the program with itself as input], i.e. the machine  $(P, \lceil P \rceil)$ , and loops iff it halts.
- What happens if we run  $L$  with input  $P_L$ ?

## Contradiction!

If  $L$  halts on  $\lceil P_L \rceil$  that means that  $H$  says that  $(P_L, \lceil P_L \rceil)$  loops.  
If  $L$  loops on  $\lceil P_L \rceil$  that means that  $H$  says that  $(P_L, \lceil P_L \rceil)$  halts.

# Diagonalization

We saw Cantor's proof of the uncountability of infinite-length binary strings in the last lecture. This proof is another example of the same principle, which is called *diagonalization*.

## Example (Gödel's first incompleteness theorem)

If a logic is capable of expressing basic (Peano) arithmetic, we can encode the provability of statements in the logic itself. Then, by the same diagonalisation trick, we can encode the statement "*This statement is not provable*" in the logic. If it is true, then it is not provable and thus the logic is *incomplete*. If it is false, then it is provable and thus the logic is *inconsistent*.

# Consequences

We have sketched an argument that there are some programs that *cannot* be decided by register machines.

But what about *other* machines?

# Turing Machines Reprisal

Recall a Turing Machine from prior courses. It is a machine with **finite** control, like an NFA or PDA, but with access to an unbounded **tape**  $t_0 t_1 \dots$  for storage. In each transition, we read and write to the tape, and move the tape head left or right.

## Definition

A **Turing Machine** is a 7-tuple  $(Q, \Sigma, \Gamma, \delta, q_0, q_{\text{accept}}, q_{\text{reject}})$ :

- $Q$  : states
- $\Sigma$  : input symbols
- $\Gamma \supseteq \Sigma$  : **tape** symbols, including a **blank** symbol  $\sqcup$ .
- $\delta : Q \times \Gamma \rightarrow Q \times \Gamma \times \{-1, +1\}$
- $q_0, q_{\text{accept}}, q_{\text{reject}} \in Q$  : start, accept, reject states.

**Exercise:** Construct a TM to recognise  $\{0^n 1^n 2^n \mid n \in \mathbb{N}\}$

# Programming Turing Machines

More examples are given in Sipser, ch. 3.

## Question

How do RMs compare to TMs?

I claim they are **equivalent** in power. How would we demonstrate this?

**Exercise:** Design a TM to simulate an RM

**Exercise:** Design a RM to simulate a TM

## Upshot

The halting argument applies to TMs just as to RMs.



# Extensions to Turing Machines

Do these modifications affect the expressivity of the machine?

- Adding the ability to stay put, i.e.:

$$\delta : Q \times \Gamma \rightarrow Q \times \Gamma \times \{-1, 0, +1\}$$

- Making the tape infinite in both directions?
- Restricting to only two symbols?
- Allowing multiple tapes?
- Allowing non-deterministic TMs? i.e.:

$$\delta : Q \times \Gamma \rightarrow \mathcal{P}(Q \times \Gamma \times \{-1, +1\})$$

**NO**

# Summary

We have found one problem (halting) that we *cannot* compute in either RMs or TMs.

## The Church-Turing Thesis

Any problem is computable by any model of computation iff it is computable by a Turing Machine.

Confirmed for: RMs, TMs,  $\lambda$ -calculus, combinator calculus, general recursive functions, pointer machines, counter machines, cellular automata, queue automata, enzyme-based DNA computers etc. etc. etc.

This means that for any model of computation we can think of, there are *limits* to what we can compute. Some problems are fundamentally *uncomputable* by any means. More on this next week.