Algorithms and Data Structures

Introduction to Linear Programming

A company makes two products, X and Y, using two machines, A and B.

A company makes two products, X and Y, using two machines, A and B.

Each unit of product X requires 50min processing time on machine A and 30min processing time on machine B.

A company makes two products, X and Y, using two machines, A and B.

Each unit of product X requires 50min processing time on machine A and 30min processing time on machine B.

Each unit of product Y requires 24min of processing time on machine A and 33min of processing time on machine B.

A company makes two products, X and Y, using two machines, A and B.

Each unit of product X requires 50min processing time on machine A and 30min processing time on machine B.

Each unit of product Y requires *24min* of processing time on machine A and *33min* of processing time on machine B.

At the start of the week, there are 30 units of X and 90 units of Y in stock.

A company makes two products, X and Y, using two machines, A and B.

Each unit of product X requires 50min processing time on machine A and 30min processing time on machine B.

Each unit of product Y requires 24min of processing time on machine A and 33min of processing time on machine B.

At the start of the week, there are 30 units of X and 90 units of Y in stock.

The available processing time on machine A is 40 hours and on machine B it is 35 hours.

A company makes two products, X and Y, using two machines, A and B.

Each unit of product X requires 50min processing time on machine A and 30min processing time on machine B.

Each unit of product Y requires 24min of processing time on machine A and 33min of processing time on machine B.

At the start of the week, there are 30 units of X and 90 units of Y in stock.

The available processing time on machine A is 40 hours and on machine B it is 35 hours.

The demand for X in the week is 75 units and for Y it is 95 units.

A company makes two products, X and Y, using two machines, A and B.

Each unit of product X requires 50min processing time on machine A and 30min processing time on machine B.

Each unit of product Y requires 24min of processing time on machine A and 33min of processing time on machine B.

At the start of the week, there are 30 units of X and 90 units of Y in stock.

The available processing time on machine A is 40 hours and on machine B it is 35 hours.

The demand for X in the week is 75 units and for Y it is 95 units.

Goal: Maximise the combined sum of units of X and Y in stock at the end of the week.

A linear program

Goal: Maximise the combined sum of units of X and Y in stock at the end of the week.

Maximise
$$(x + 30 - 75) + (y + 90 - 95)$$

A linear program

Each unit of product X requires 50min processing time on machine A and 30min processing time on machine B.

Each unit of product Y requires *24min* of processing time on machine A and *33min* of processing time on machine B.

At the start of the week, there are 30 units of X and 90 units of Y in stock.

The available processing time on machine A is 40 hours and on machine B it is 35 hours.

The demand for X in the week is 75 units and for Y it is 95 units.

$$50x + 24y \le 2400$$

$$30x + 33y \le 2100$$

$$x \ge 75 - 30$$

$$y \ge 95 - 90$$

A linear program

Maximise x + y - 50

$$x + y - 50$$

subject to
$$50x + 24y \le 2400$$

$$30x + 33y \le 2100$$

$$x \ge 45$$

$$y \ge 5$$

Linear programming (LP)

maximise
$$\sum_{j=1}^{n} c_j x_j$$
 subject to
$$\sum_{j=1}^{n} \alpha_{ij} x_j \leq b_i, \quad i=1,...,m$$

$$x_j \geq 0, \quad j=1,...,n$$

Linear programming (in matrix form)

maximise
$$c^{\mathrm{T}}x$$
subject to $Ax \leq b$,
 $x \geq 0$

Solution: An assignment of values to the variables.

Solution: An assignment of values to the variables.

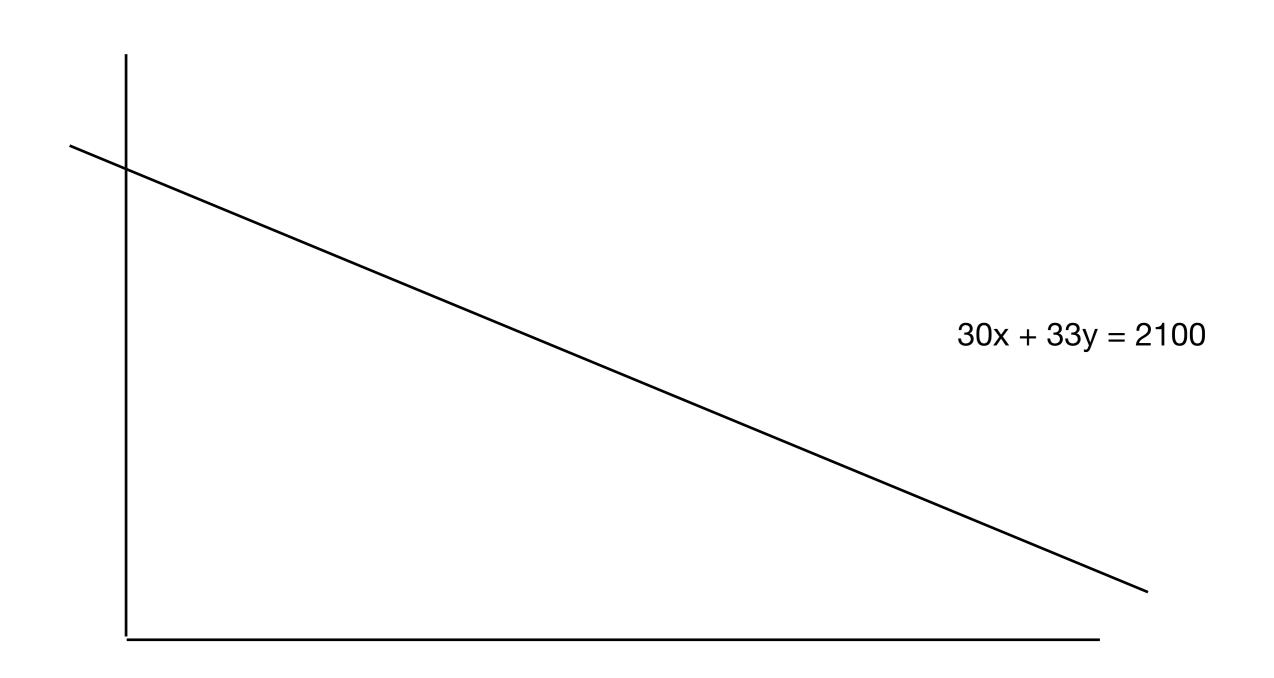
Feasible solution: A solution that satisfies all of the constraints.

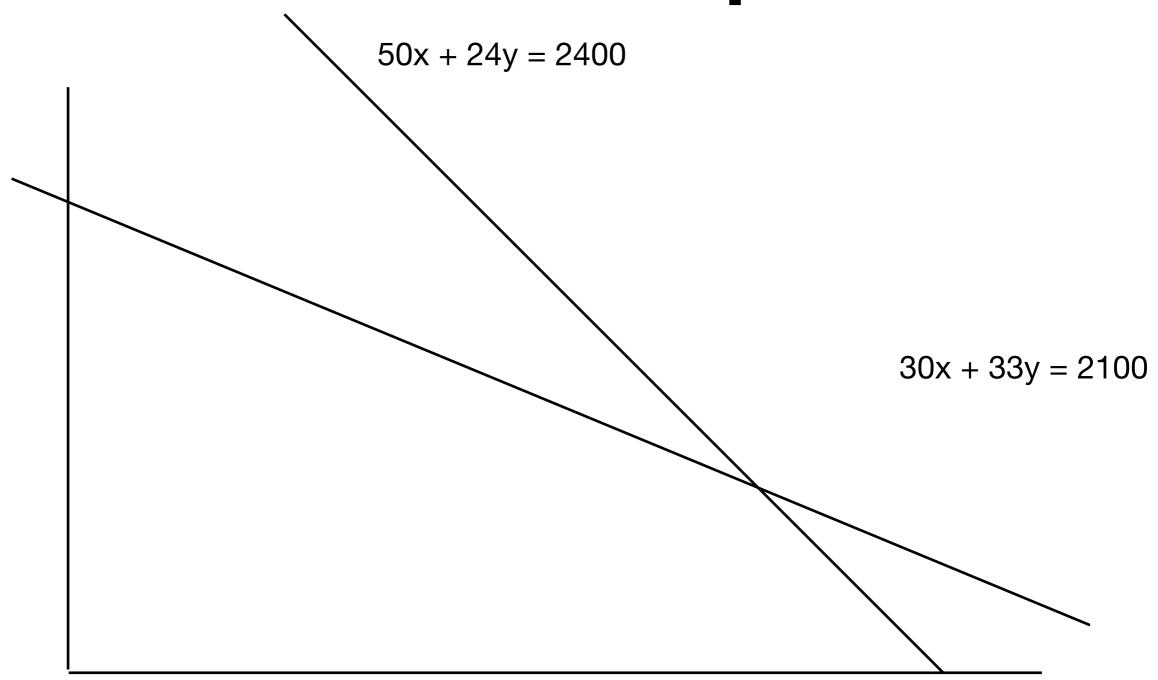
Solution: An assignment of values to the variables.

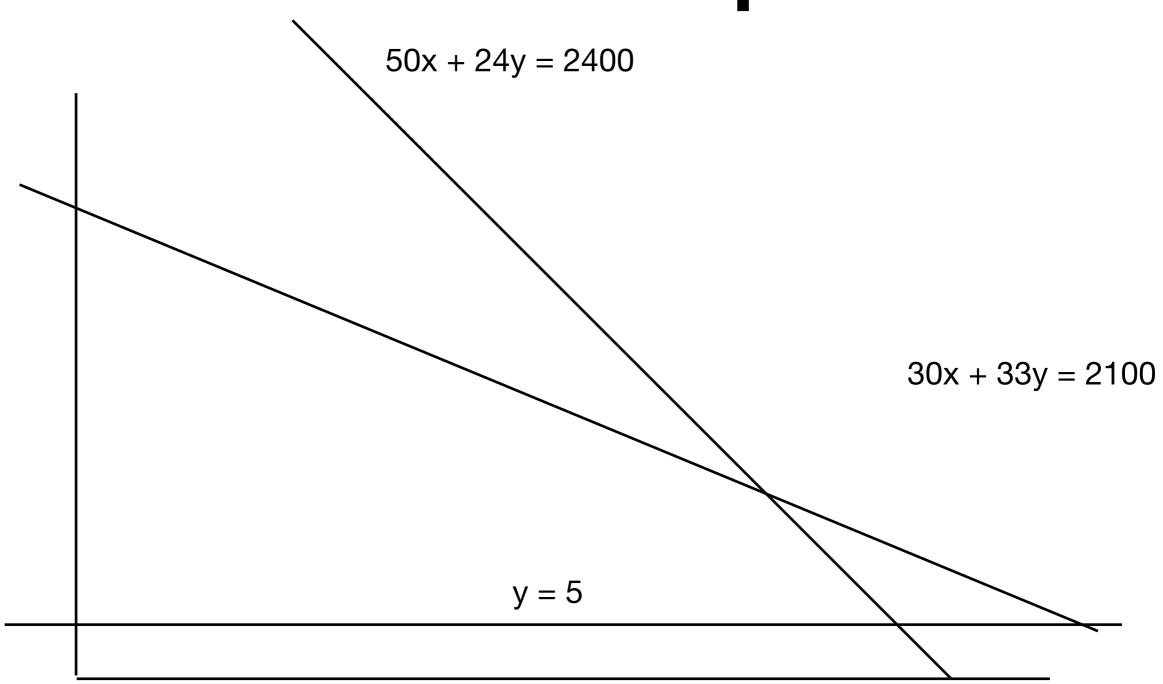
Feasible solution: A solution that satisfies all of the constraints.

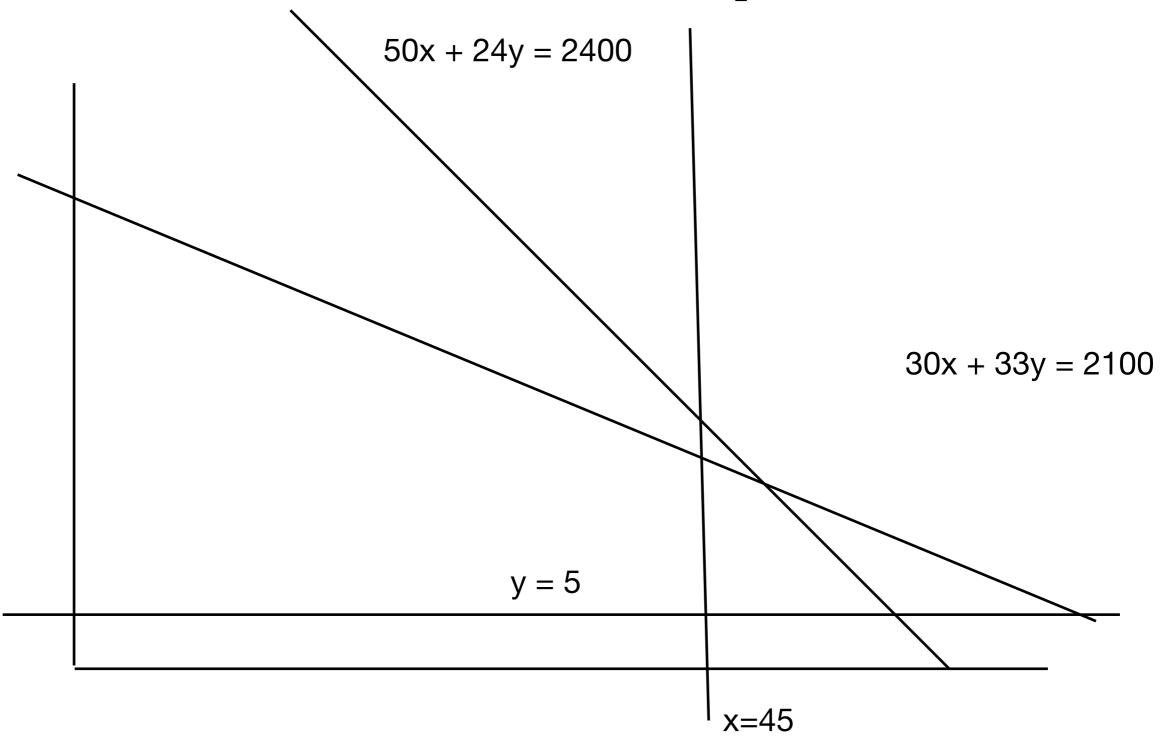
Feasible region: The set of feasible solutions.

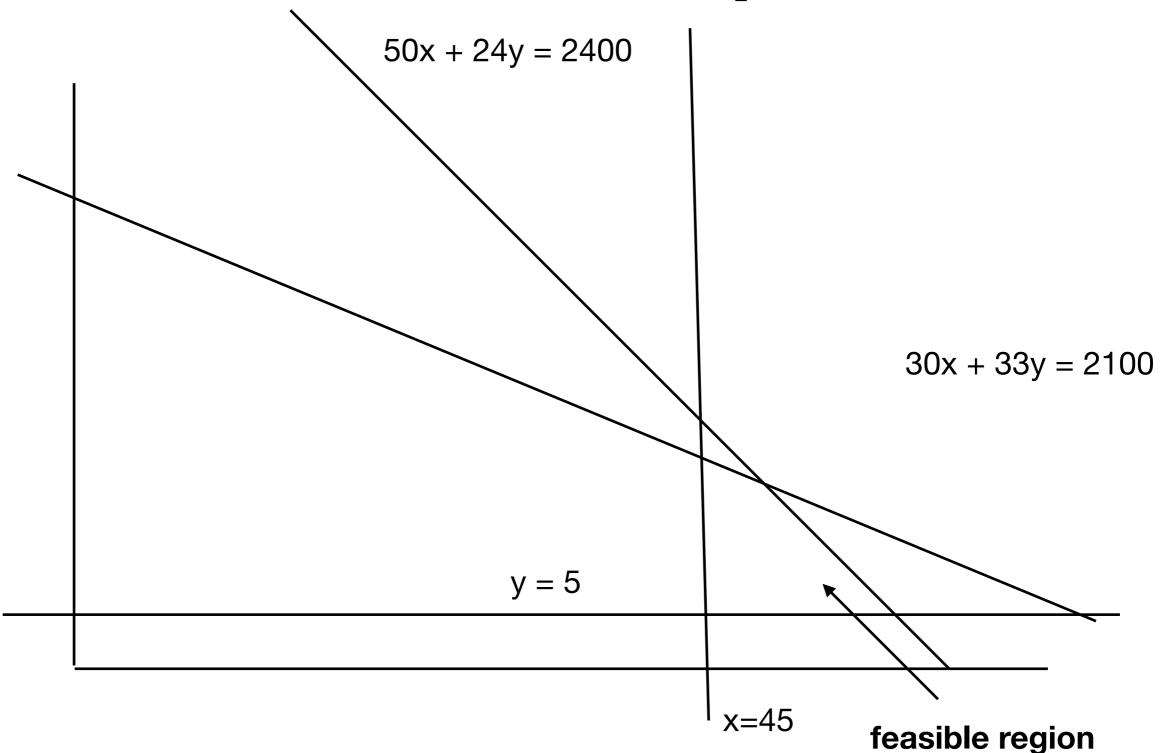


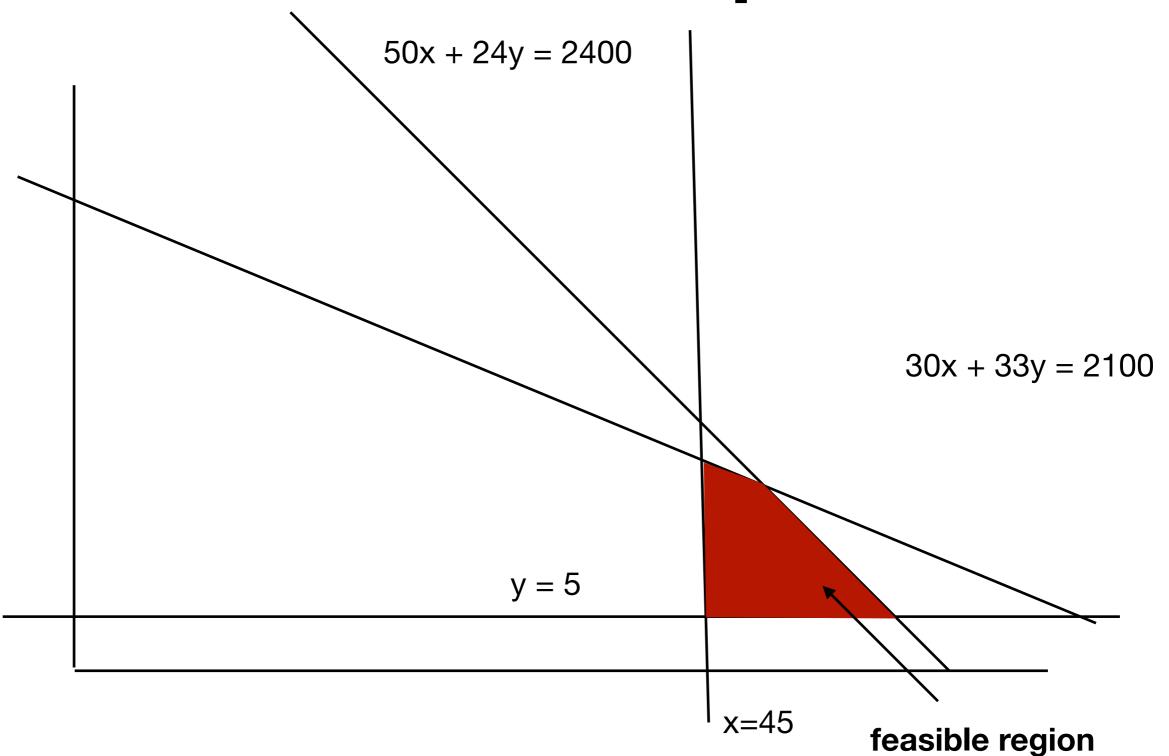












Do all LPs have feasible solutions?

Maximise
$$5x + 4y$$

subject to
$$x + y \le 2$$

 $-2x - 2y \le -9$
 $x, y \ge 0$

Do all LPs have feasible solutions?

Maximise 5x + 4y

$$5x + 4y$$

 $x, y \ge 0$

subject to
$$x + y \le 2$$
 one contradicts the other! $-2x - 2y \le -9$

Solution: An assignment of values to the variables.

Feasible solution: A solution that satisfies all of the constraints.

Feasible region: The set of feasible solutions.

Solution: An assignment of values to the variables.

Feasible solution: A solution that satisfies all of the constraints.

Feasible region: The set of feasible solutions.

An LP that does not have any feasible solutions is called infeasible.

Solution: An assignment of values to the variables.

Feasible solution: A solution that satisfies all of the constraints.

Feasible region: The set of feasible solutions.

An LP that does not have any feasible solutions is called infeasible.

Optimal solution: A feasible solution with the maximum possible value for the objective function.

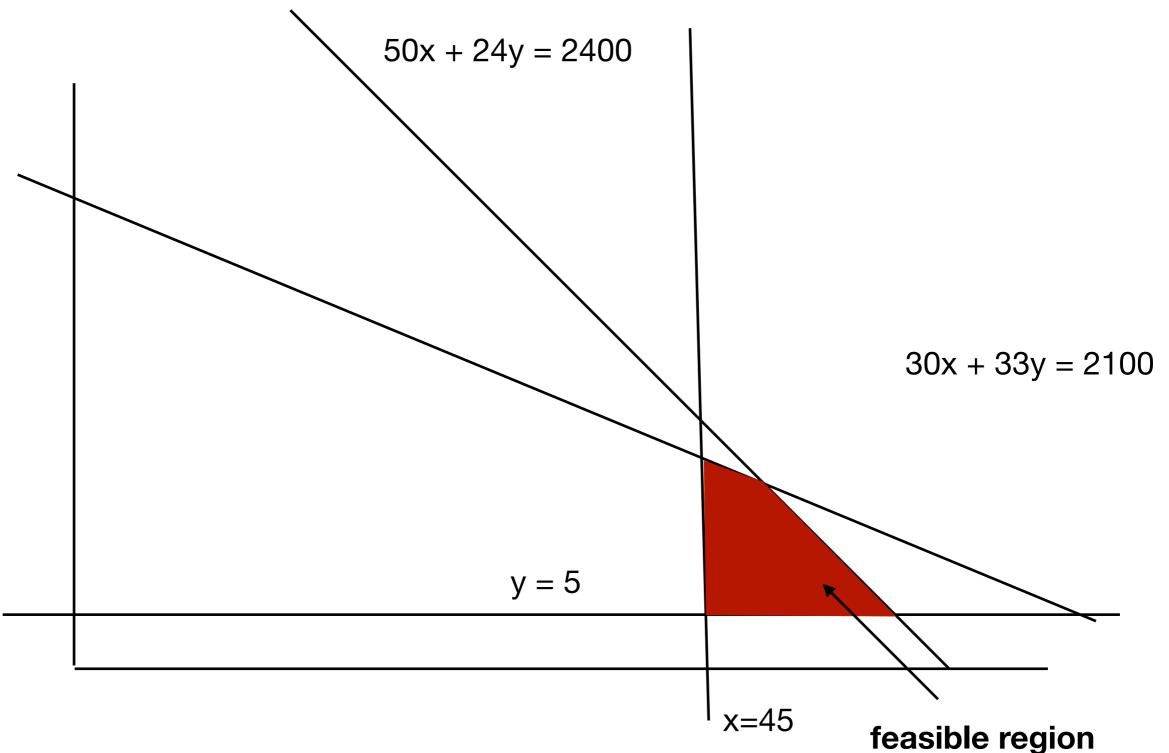
Solving the linear program

To find the optimal solution, it suffices to examine the corners of the feasible region.

These are the intersection points of the lines defined by the constraints.

e.g.,
$$50x+24y - 2400 = x - 45$$

Solving the linear program



Assume that we have two energy X and Y which provide calories, vitamin A and vitamin C daily.

Assume that we have two energy X and Y which provide calories, vitamin A and vitamin C daily.

We would like to drink x bottles of X and y bottles of Y, to ensure that our daily intake is at least 300 calories, 36 units of vitamin A and 90 units of vitamin C.

Assume that we have two energy X and Y which provide calories, vitamin A and vitamin C daily.

We would like to drink x bottles of X and y bottles of Y, to ensure that our daily intake is at least 300 calories, 36 units of vitamin A and 90 units of vitamin C.

One bottle of X provides 60 calories, 12 units of vitamin A, and 10 units of vitamin C.

Assume that we have two energy X and Y which provide calories, vitamin A and vitamin C daily.

We would like to drink x bottles of X and y bottles of Y, to ensure that our daily intake is at least 300 calories, 36 units of vitamin A and 90 units of vitamin C.

One bottle of X provides 60 calories, 12 units of vitamin A, and 10 units of vitamin C.

One bottle of Y provides 60 calories, 6 units of vitamin A, and 30 units of vitamin C.

Assume that we have two energy X and Y which provide calories, vitamin A and vitamin C daily.

We would like to drink x bottles of X and y bottles of Y, to ensure that our daily intake is at least 300 calories, 36 units of vitamin A and 90 units of vitamin C.

One bottle of X provides 60 calories, 12 units of vitamin A, and 10 units of vitamin C.

One bottle of Y provides 60 calories, 6 units of vitamin A, and 30 units of vitamin C.

One bottle of X costs £12, whereas one bottle of Y costs £15.

Assume that we have two energy X and Y which provide calories, vitamin A and vitamin C daily.

We would like to drink x bottles of X and y bottles of Y, to ensure that our daily intake is at least 300 calories, 36 units of vitamin A and 90 units of vitamin C.

One bottle of X provides 60 calories, 12 units of vitamin A, and 10 units of vitamin C.

One bottle of *Y* provides 60 calories, 6 units of vitamin A, and 30 units of vitamin C.

One bottle of X costs £12, whereas one bottle of Y costs £15.

How do we maintain our diet goals at the lowest possible cost?

Minimise
$$12x + 15y$$

subject to
$$60x + 60y \ge 300$$

 $12x + 6y \ge 36$
 $10x + 30y \ge 90$

 $x, y \ge 0$

Minimise 12x + 15y

$$12x + 15y$$

subject to $x + y \ge 5$

$$x + y \ge 5$$

$$2x + y \ge 6$$

$$x + 3y \ge 9$$

$$x, y \ge 0$$

To find the optimal solution, it suffices to examine the corners of the feasible region.

To find the optimal solution, it suffices to examine the corners of the feasible region.

$$x + y - 5 = 2x + y - 6 \Rightarrow x = 1$$
 and $y = 4$

To find the optimal solution, it suffices to examine the corners of the feasible region.

$$x + y - 5 = 2x + y - 6 \Rightarrow x = 1$$
 and $y = 4$

$$12x + 15y = 72$$

To find the optimal solution, it suffices to examine the corners of the feasible region.

To find the optimal solution, it suffices to examine the corners of the feasible region.

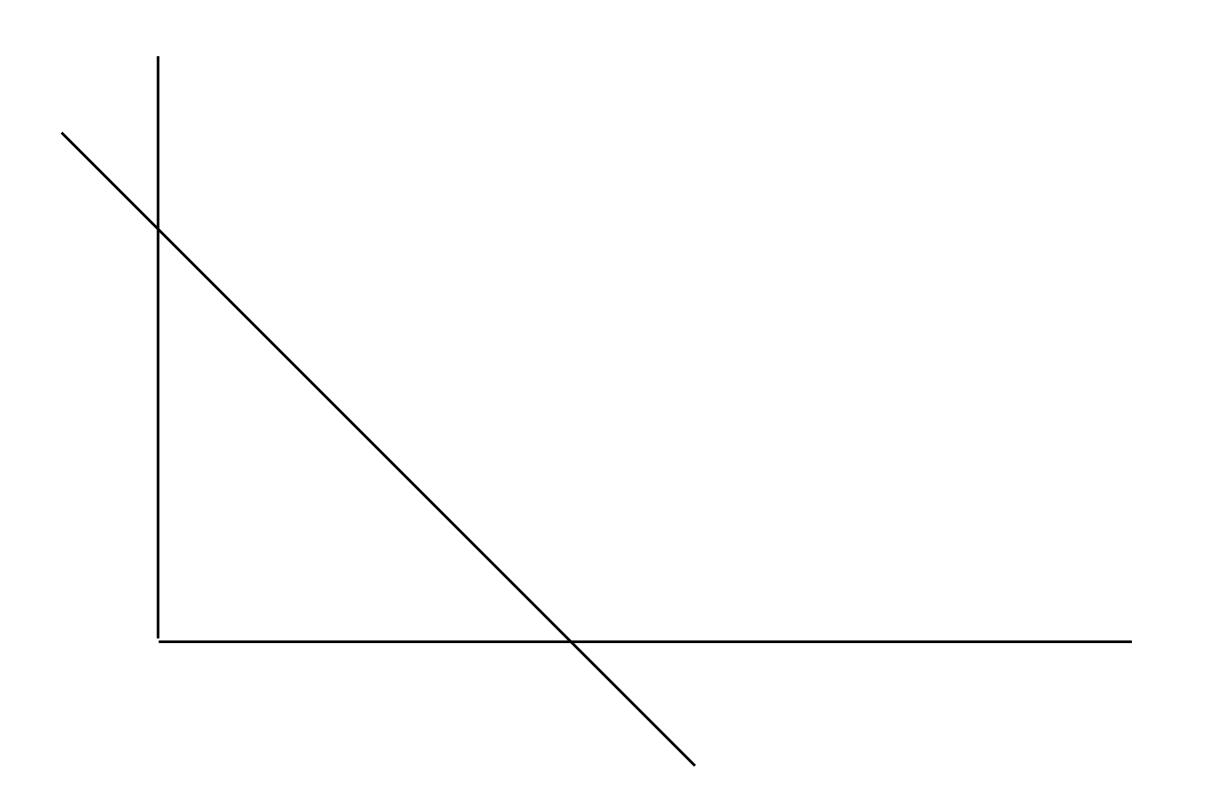
$$x + y - 5 = x + 3y - 9 \Rightarrow y = 2$$
 and $y = 3$

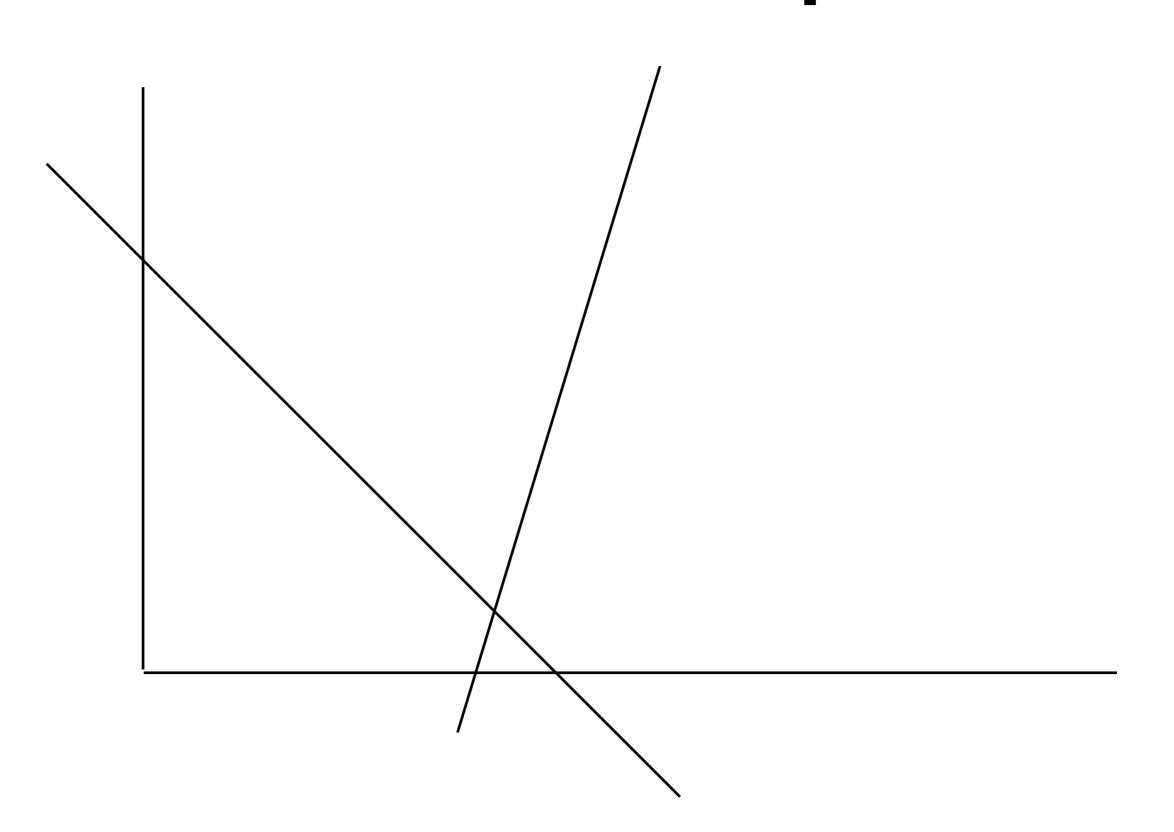
To find the optimal solution, it suffices to examine the corners of the feasible region.

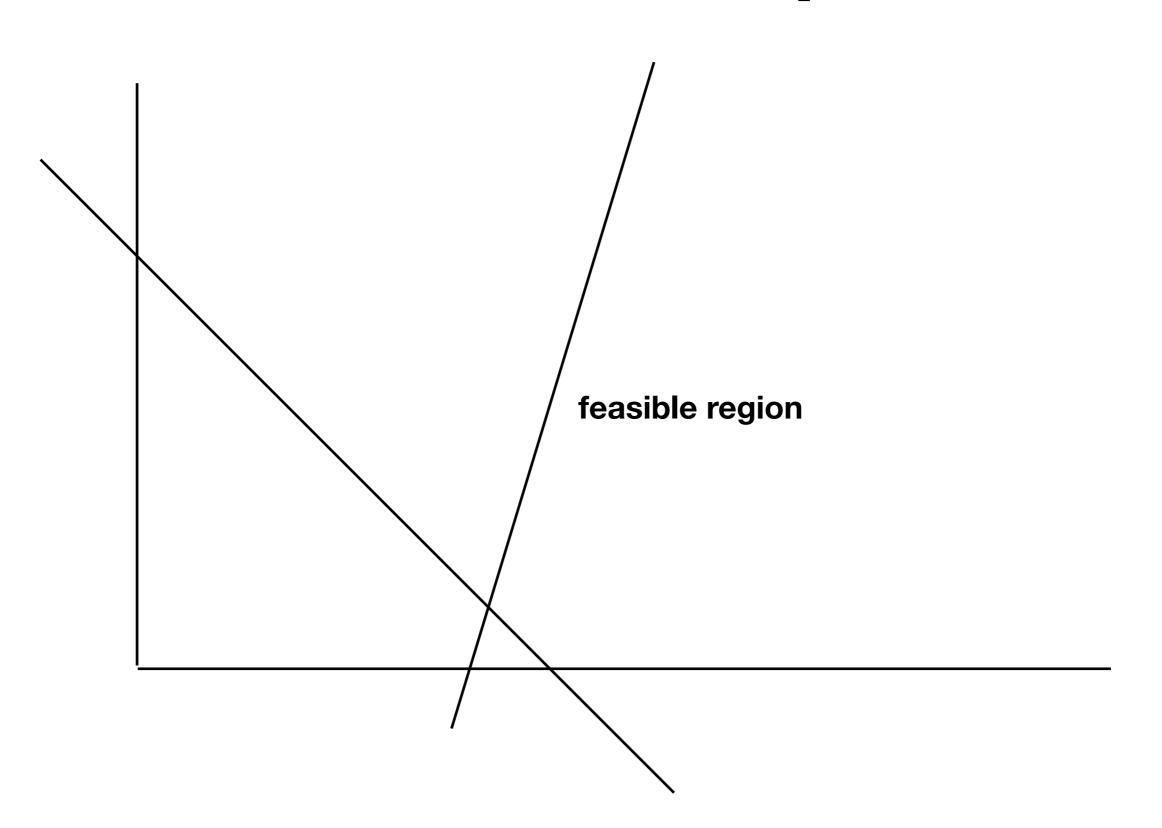
$$x + y - 5 = x + 3y - 9 \Rightarrow y = 2$$
 and $y = 3$

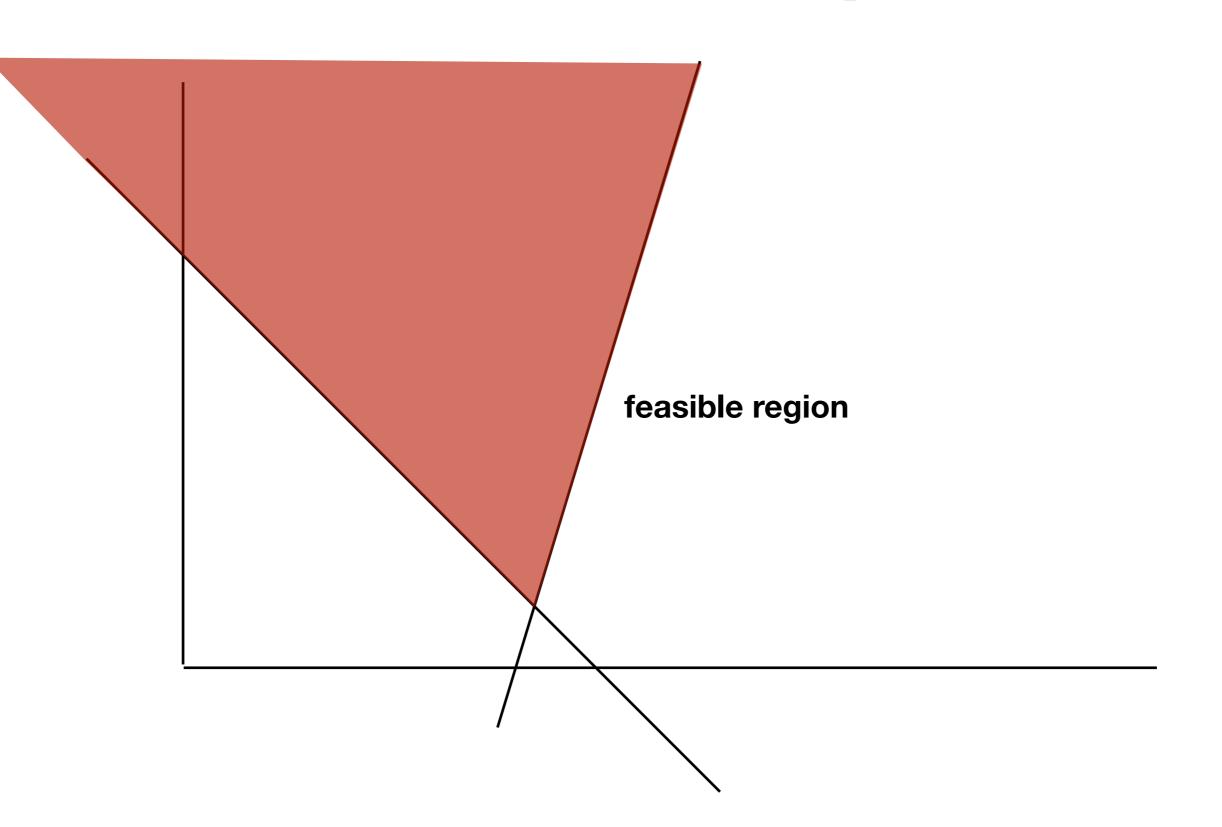
$$12x + 15y = 66$$











Terminology

Solution: An assignment of values to the variables.

Feasible solution: A solution that satisfies all of the constraints.

Feasible region: The set of feasible solutions.

An LP that does not have any feasible solutions is called infeasible.

Optimal solution: A feasible solution with the maximum possible value for the objective function

Terminology

Solution: An assignment of values to the variables.

Feasible solution: A solution that satisfies all of the constraints.

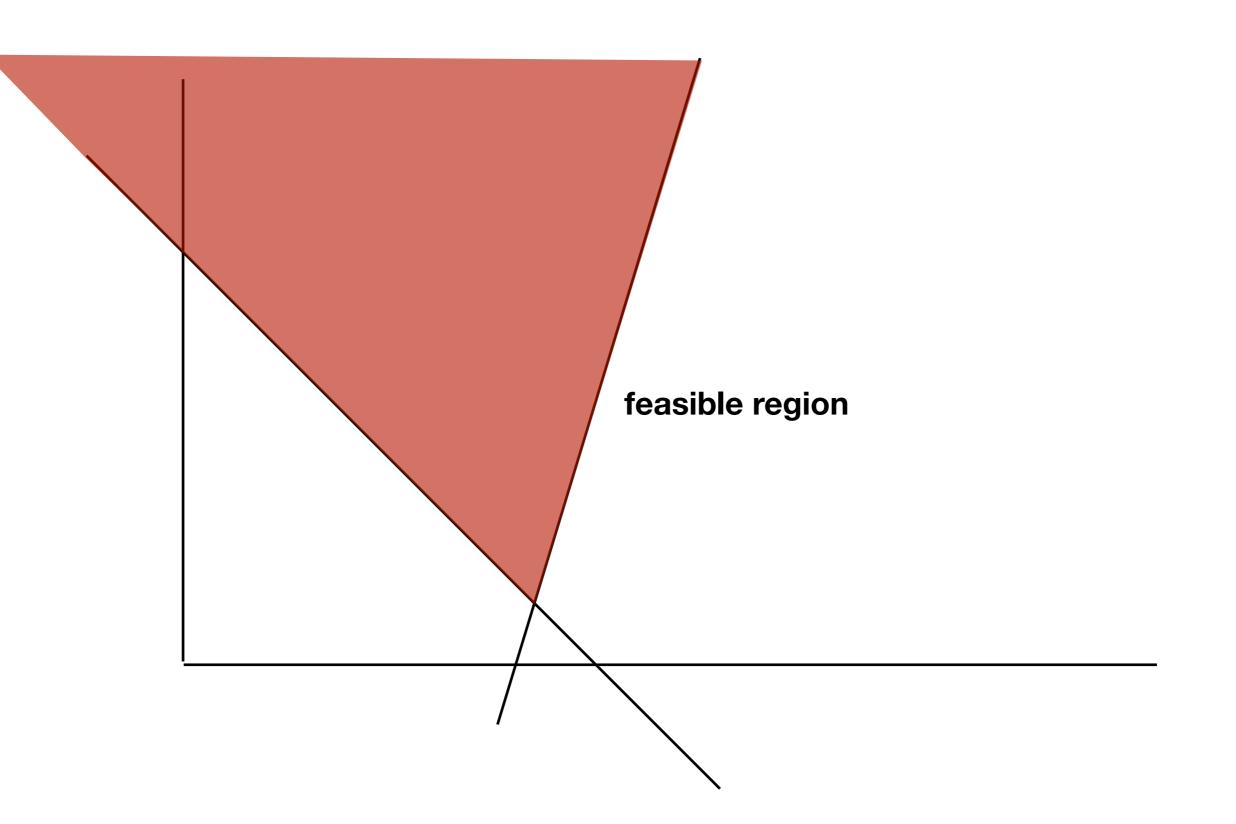
Feasible region: The set of feasible solutions.

An LP that does not have any feasible solutions is called infeasible.

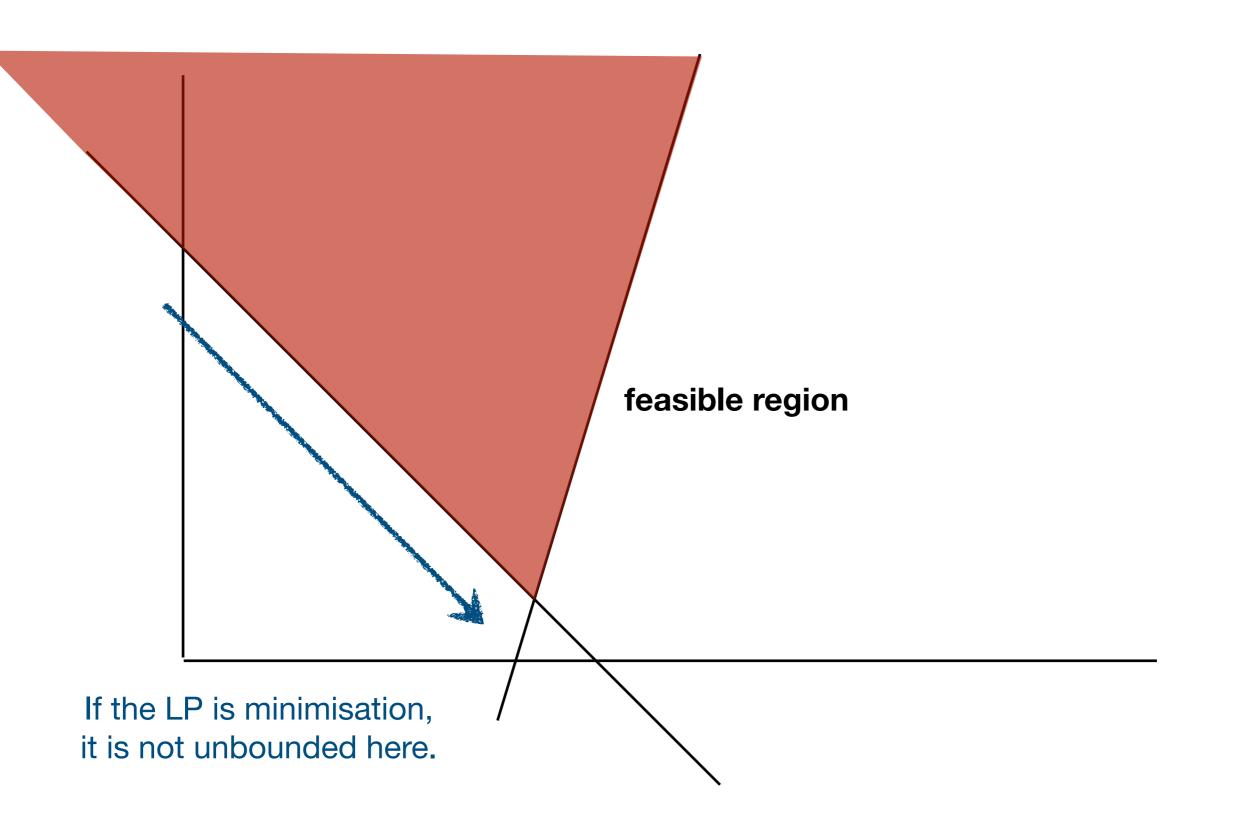
Optimal solution: A feasible solution with the maximum possible value for the objective function

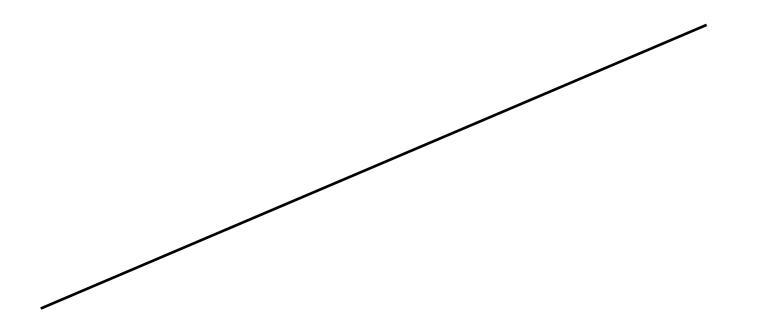
An LP is called unbounded if it has feasible solutions with arbitrarily large objective values.

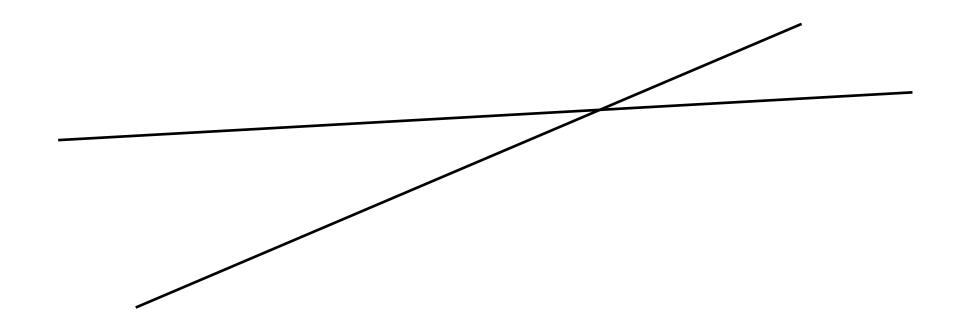
Unbounded LPs

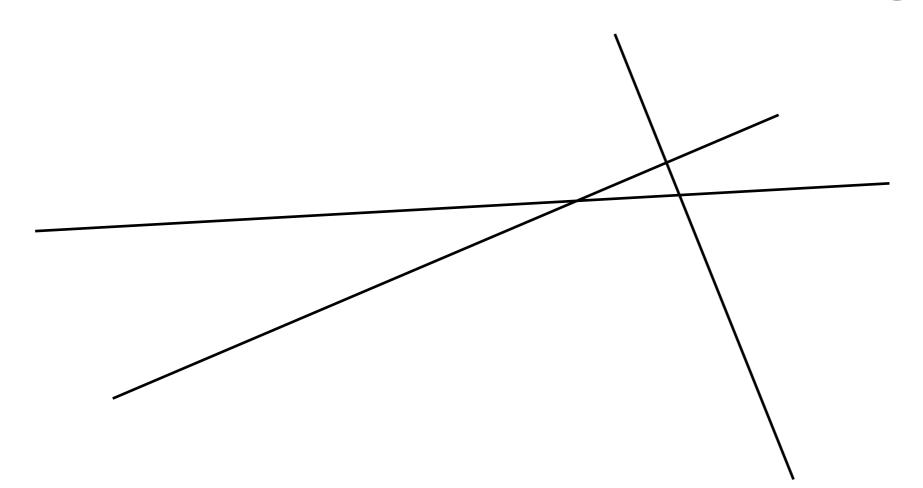


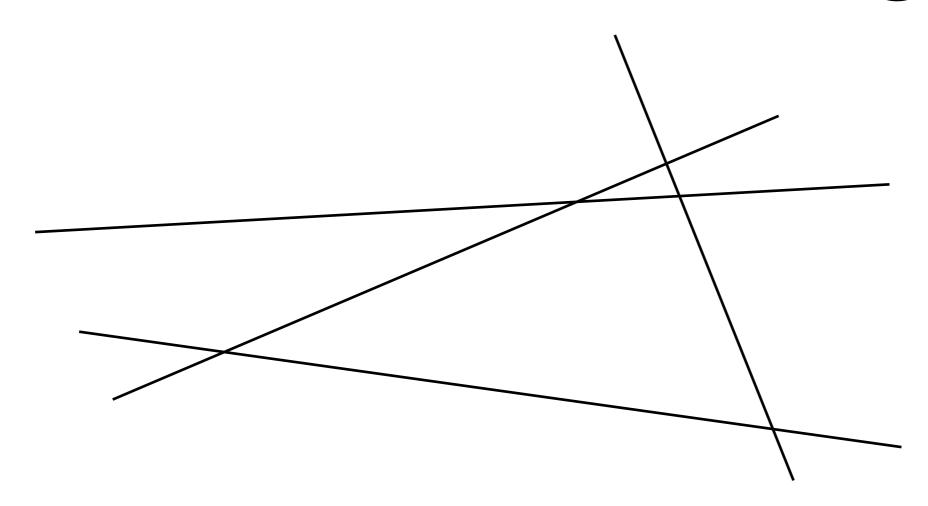
Unbounded LPs

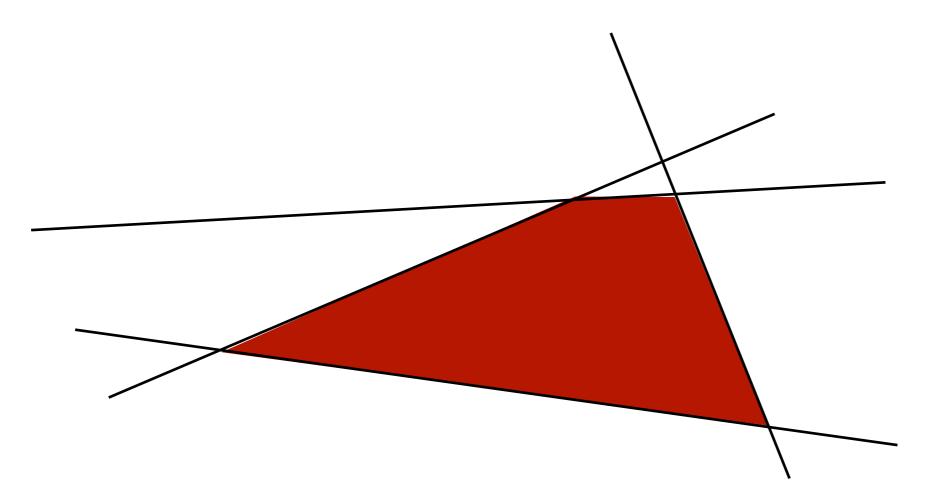


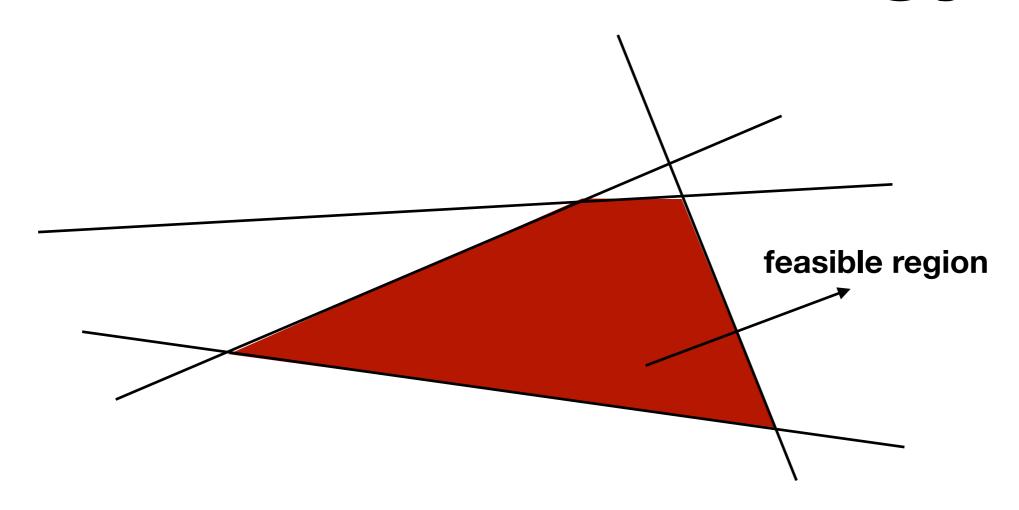


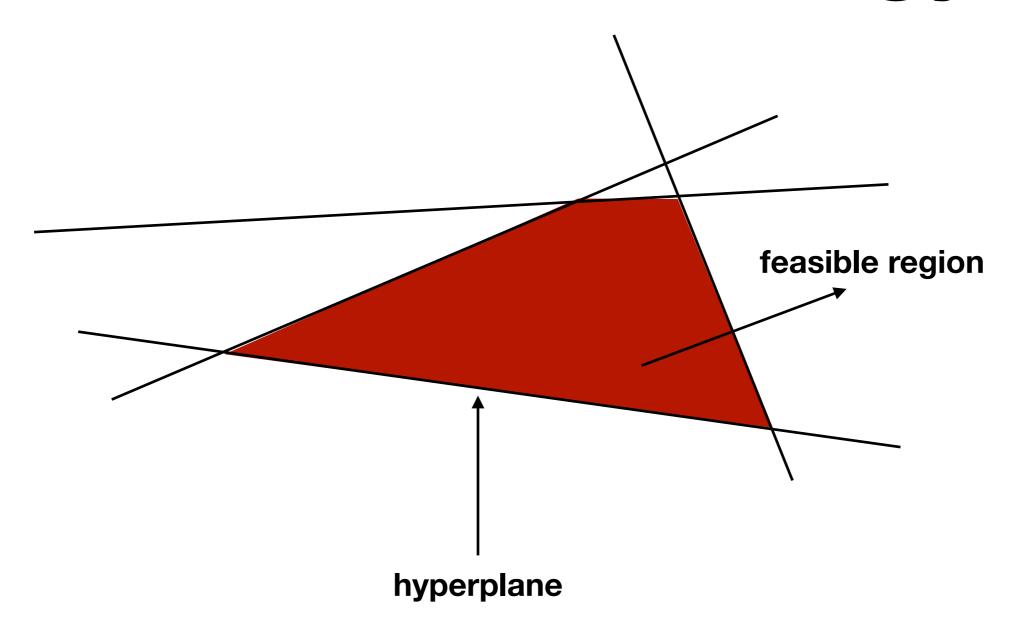


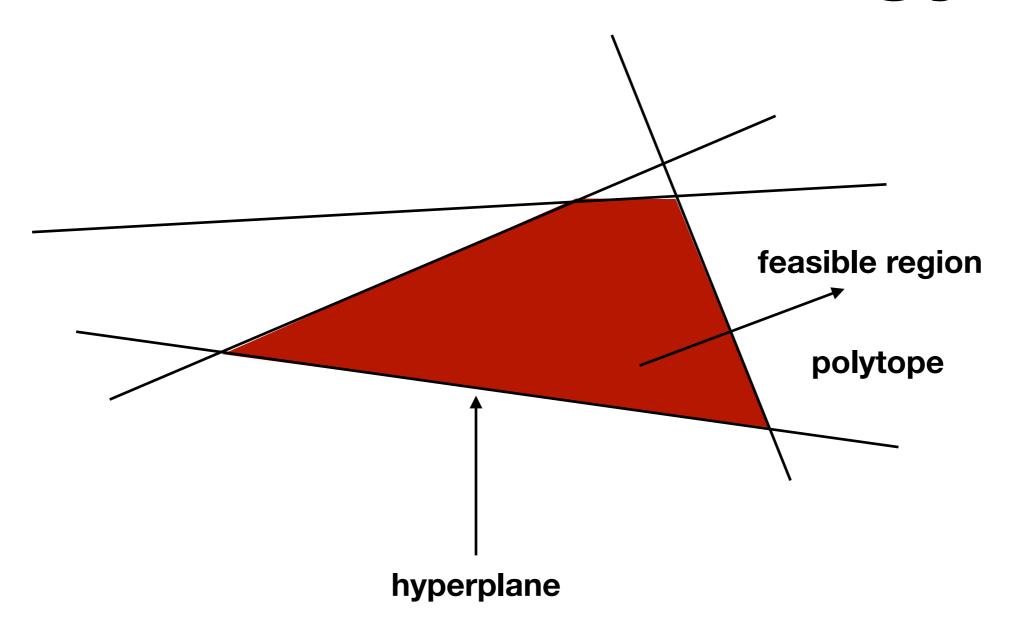


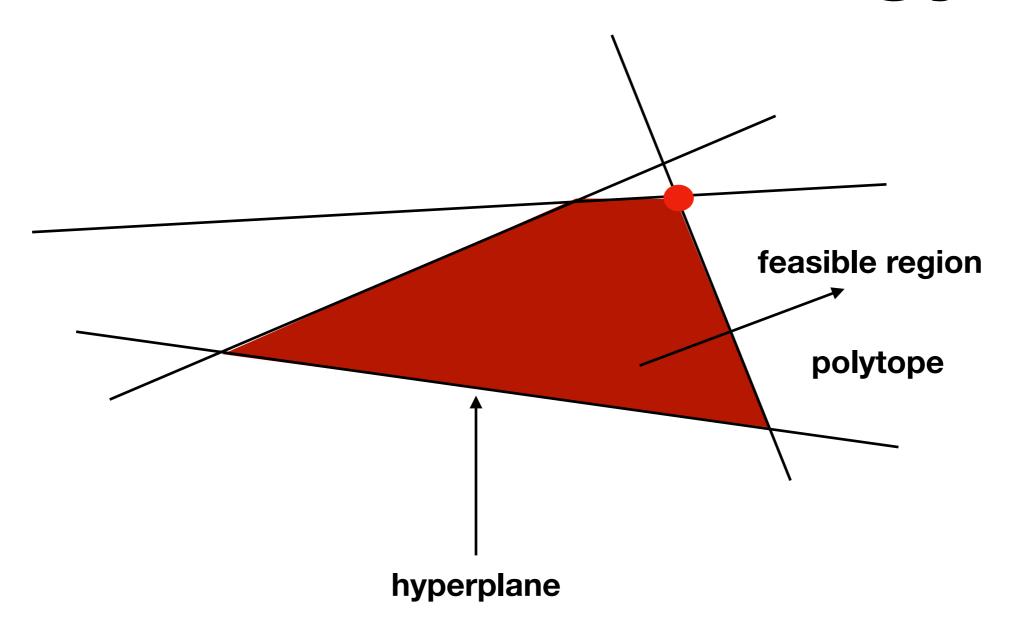


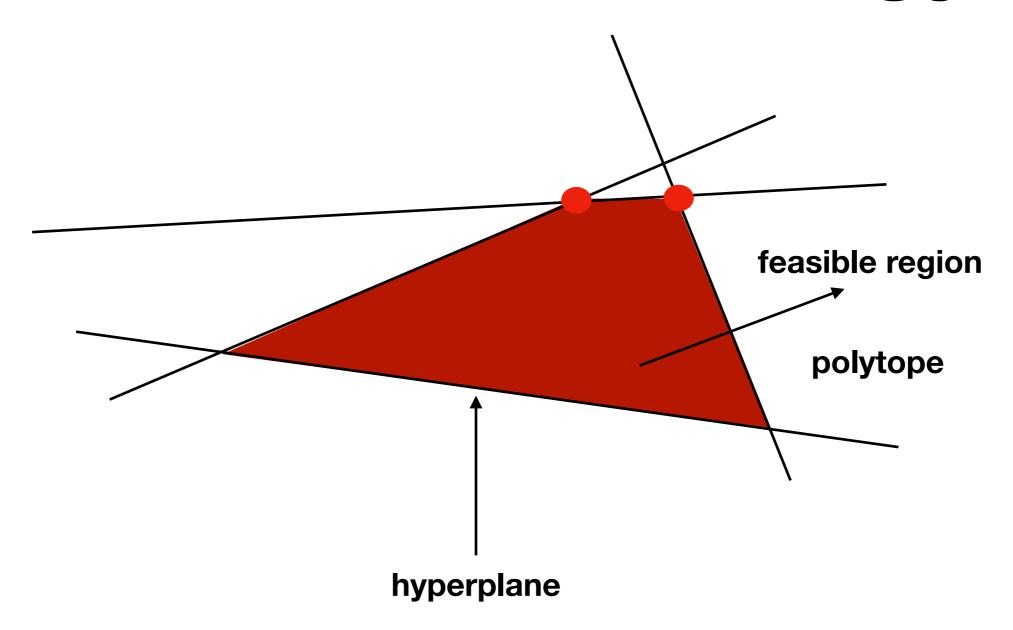


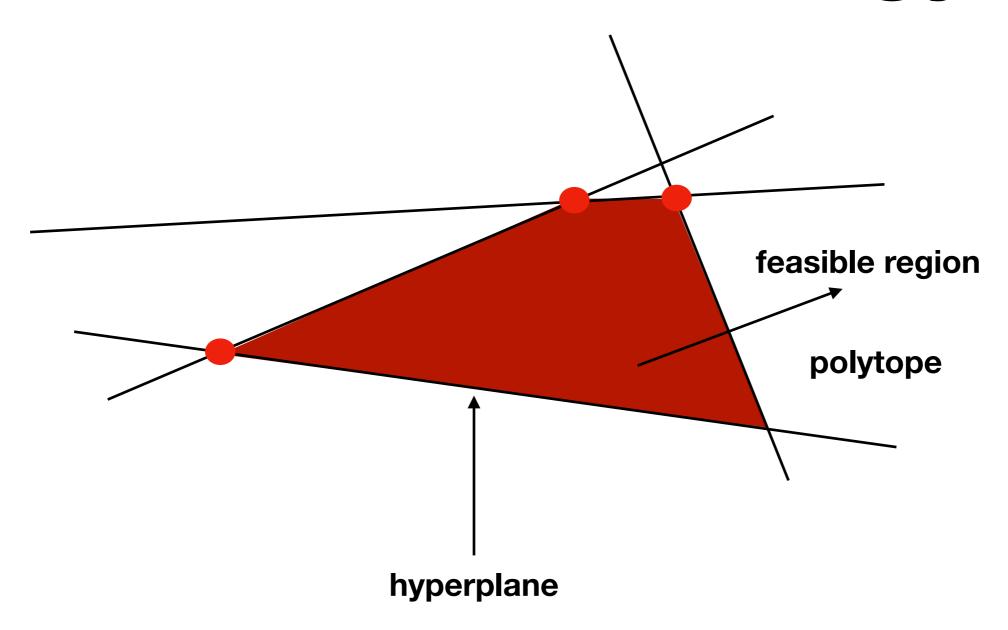


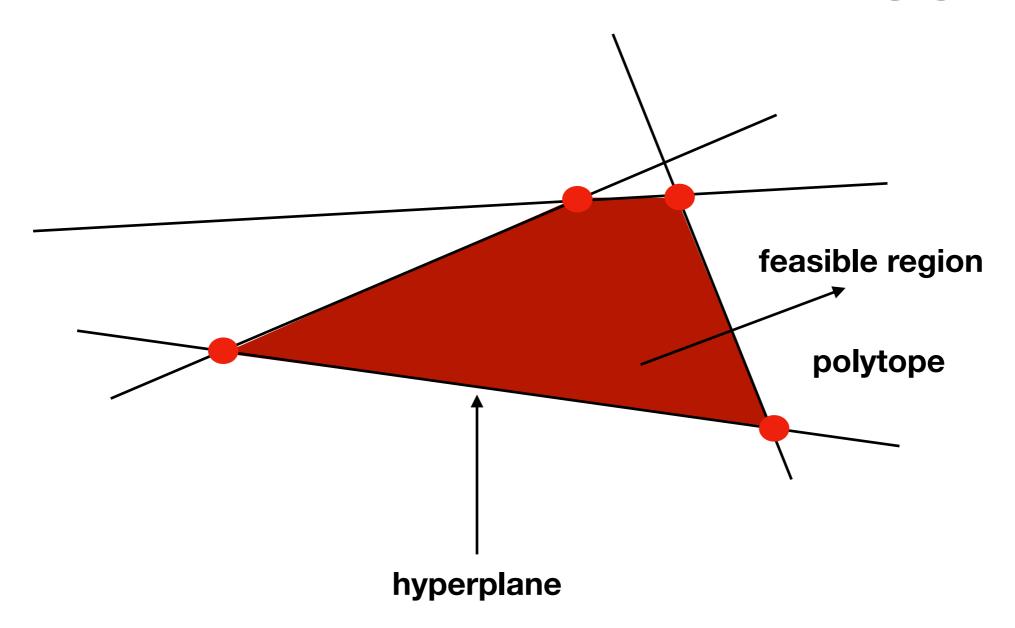


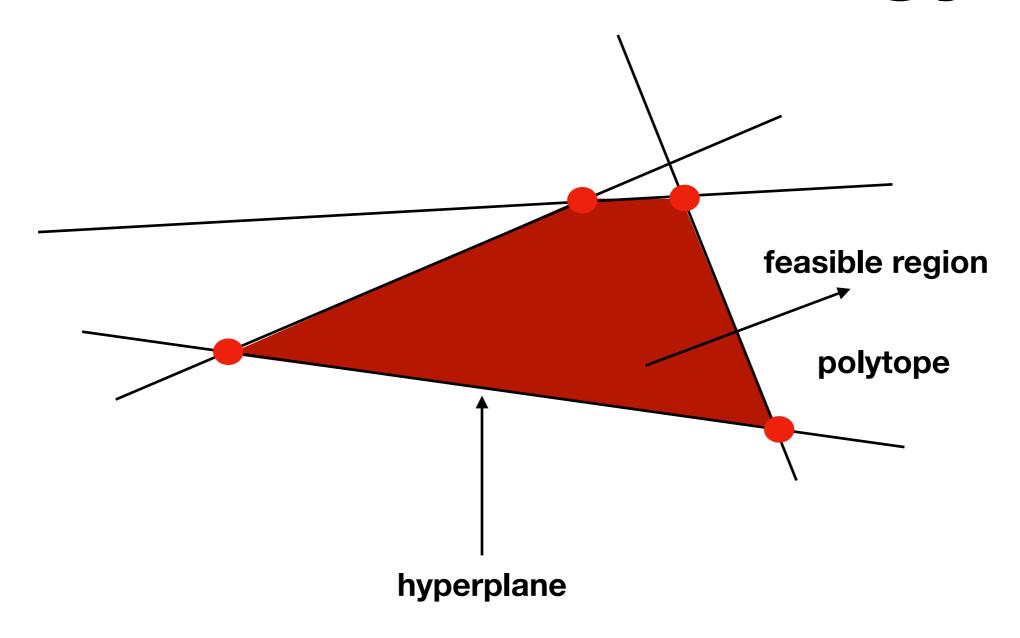












candidate optimal solution

To find the optimal solution, it suffices to examine the *corners* of the feasible region.

To find the optimal solution, it suffices to examine the *corners* of the feasible region.

What is the feasible region is empty, or the polytope is not bounded?

To find the optimal solution, it suffices to examine the *corners* of the feasible region.

What is the feasible region is empty, or the polytope is not bounded?

We will consider valid solutions to say that "the LP is infeasible" or "the LP is unbouded".

To find the optimal solution, it suffices to examine the *corners* of the feasible region.

These are the intersection points of the lines defined by the constraints.

To find the optimal solution, it suffices to examine the corners of the feasible region.

These are the intersection points of the lines defined by the constraints.

This is what the Simplex method does, via *pivoting* (next lecture)

To find the optimal solution, it suffices to examine the corners of the feasible region.

These are the intersection points of the lines defined by the constraints.

This is what the Simplex method does, via *pivoting* (next lecture)

Other algorithms for solving LPs: Ellipsoid Method, Interior Point Methods

Idea: Elimination of variables

Idea: Elimination of variables

Observation: Every inequality of the LP can be written in one of two forms

Idea: Elimination of variables

Observation: Every inequality of the LP can be written in one of two forms

 $x_j \ge \alpha \text{ or } x_j \le \beta \text{ for some } \alpha, \beta$

Idea: Elimination of variables

Observation: Every inequality of the LP can be written in one of two forms

$$x_j \ge \alpha \text{ or } x_j \le \beta \text{ for some } \alpha, \beta$$

"Solve" each inequality for x_i .

Idea: Elimination of variables

Observation: Every inequality of the LP can be written in one of two forms

$$x_j \ge \alpha \text{ or } x_j \le \beta \text{ for some } \alpha, \beta$$

"Solve" each inequality for x_i .

Eliminate x_i from all of the constraints.

Idea: Elimination of variables

Observation: Every inequality of the LP can be written in one of two forms

$$x_i \ge \alpha \text{ or } x_i \le \beta \text{ for some } \alpha, \beta$$

"Solve" each inequality for x_i .

Eliminate x_i from all of the constraints.

Repeat for the next variable, until we only have one variable.

Idea: Elimination of variables

Observation: Every inequality of the LP can be written in one of two forms

$$x_i \ge \alpha \text{ or } x_i \le \beta \text{ for some } \alpha, \beta$$

"Solve" each inequality for x_i .

Eliminate x_i from all of the constraints.

Repeat for the next variable, until we only have one variable.

Substitute back to get the other variables.

$$x + y \ge 0$$

$$2x + y \ge 2$$

$$-x + y \ge 1$$

$$-x + 2y \ge -1$$

$$x + y \ge 0$$

$$2x + y \ge 2$$

$$-x + y \ge 1$$

$$-x + 2y \ge -1$$

"Solve" for x:

$$x + y \ge 0$$

$$2x + y \ge 2$$

$$-x + y \ge 1$$

$$-x + 2y \ge -1$$

"Solve" for x:

$$x \ge -y$$

$$x \ge 1 - \frac{y}{2}$$

$$x \le -1 + y$$

$$x \le 1 + 2y$$

$$x \ge -y$$

$$x \ge 1 - \frac{y}{2}$$

$$x \le -1 + y$$

$$x \le 1 + 2y$$

$$x \ge -y$$

$$x \ge 1 - \frac{y}{2}$$

$$x \le -1 + y$$

$$x \le 1 + 2y$$

The above implies:

$$x \ge -y$$

$$x \ge 1 - \frac{y}{2}$$

$$x \le -1 + y$$

$$x \le 1 + 2y$$

The above implies:

$$-1 + y \ge -y$$

$$-1 + y \ge 1 - \frac{y}{2}$$

$$1 + 2y \ge -y$$

$$1 + 2y \ge 1 - \frac{y}{2}$$

$$x \ge -y$$

$$x \ge 1 - \frac{y}{2}$$

$$x \le -1 + y$$

$$x \le 1 + 2y$$

Simplifying:

The above implies:

$$-1 + y \ge -y$$

$$-1 + y \ge 1 - \frac{y}{2}$$

$$1 + 2y \ge -y$$

$$1 + 2y \ge 1 - \frac{y}{2}$$

$$x \ge -y$$

$$x \ge 1 - \frac{y}{2}$$

$$x \le -1 + y$$

$$x \le 1 + 2y$$

The above implies:

$$-1 + y \ge -y$$

$$-1 + y \ge 1 - \frac{y}{2}$$

$$1 + 2y \ge -y$$

$$1 + 2y \ge 1 - \frac{y}{2}$$

Simplifying:

$$y \ge 1/2$$

$$y \ge 4/3$$

$$y \ge -1/3$$

$$y \ge 0$$

Simplifying:

$$y \ge 1/2$$

$$y \ge 4/3$$

$$y \ge -1/3$$

$$y \ge 0$$

Pick a feasible y, e.g., y = 2.

Simplifying:

$$y \ge 1/2$$

$$y \ge 4/3$$

$$y \ge -1/3$$

$$y \ge 0$$

Simplifying:

$$y \ge 1/2$$

$$y \ge 4/3$$

$$y \ge -1/3$$

$$y \ge 0$$

Pick a feasible y, e.g., y = 2.

We can find a feasible *x* using our inequalities:

$$x \ge -y$$

$$x \ge 1 - \frac{y}{2}$$

$$x \le -1 + y$$

$$x \le 1 + 2y$$

How do we find an optimal solution?

How do we find an optimal solution?

Observation: Given a linear objective function, we can substitute it with a variable x_0 (how?)

Diet Example

Minimise 12x + 15y

$$12x + 15y$$

subject to $x + y \ge 5$

$$x + y \ge 5$$

$$2x + y \ge 6$$

$$x + 3y \ge 9$$

$$x, y \ge 0$$

Diet Example

Minimise x_0

subject to
$$x + y \ge 5$$

 $2x + y \ge 6$
 $x + 3y \ge 9$
 $x, y \ge 0$
 $12x + 15y = x_0$

How do we find an optimal solution?

Observation: Given a linear objective function, we can substitute it with a variable x_0 (how?)

How do we find an optimal solution?

Observation: Given a linear objective function, we can substitute it with a variable x_0 (how?)

Eliminate to find inequalities for x_0 .

How do we find an optimal solution?

Observation: Given a linear objective function, we can substitute it with a variable x_0 (how?)

Eliminate to find inequalities for x_0 .

Pick the x_0 that optimises the objective function.

How do we find an optimal solution?

Observation: Given a linear objective function, we can substitute it with a variable x_0 (how?)

Eliminate to find inequalities for x_0 .

Pick the x_0 that optimises the objective function.

Work out feasible x_1, \ldots, x_n for the rest of the variables.

The algorithm is called Fourier-Motzkin Elimination (1826, 1936).

The algorithm is called Fourier-Motzkin Elimination (1826, 1936).

Similar idea to Gaussian Elimination.

A simple but inefficient algorithm (example)

The algorithm is called Fourier-Motzkin Elimination (1826, 1936).

Similar idea to Gaussian Elimination.

Simple but highly inefficient: One elimination step over m inequalities can result in $\Omega(n^2)$ new inequalities.

A simple but inefficient algorithm (example)

The algorithm is called Fourier-Motzkin Elimination (1826, 1936).

Similar idea to Gaussian Elimination.

Simple but highly inefficient: One elimination step over m inequalities can result in $\Omega(n^2)$ new inequalities.

Thus for k elimination steps we can have $\Omega\left(m^{2^k}\right)$ constraints.

A nice consequence of FME

If the LP has an optimal feasible solution, then it has a rational optimal feasible solution x^* and the objective function value $f(x^*)$ is also rational.

Linear programming (LP)

maximise
$$\sum_{j=1}^{n} c_j x_j$$
 subject to
$$\sum_{j=1}^{n} \alpha_{ij} x_j \leq b_i, \quad i=1,...,m$$

$$x_j \geq 0, \quad j=1,...,n$$

Integer Linear programming

maximise
$$\sum_{j=1}^{n} c_j x_j$$
 subject to
$$\sum_{j=1}^{n} \alpha_{ij} x_j \leq b_i, \quad i=1,...,m$$

$$x_j \geq 0, \quad j=1,...,n$$

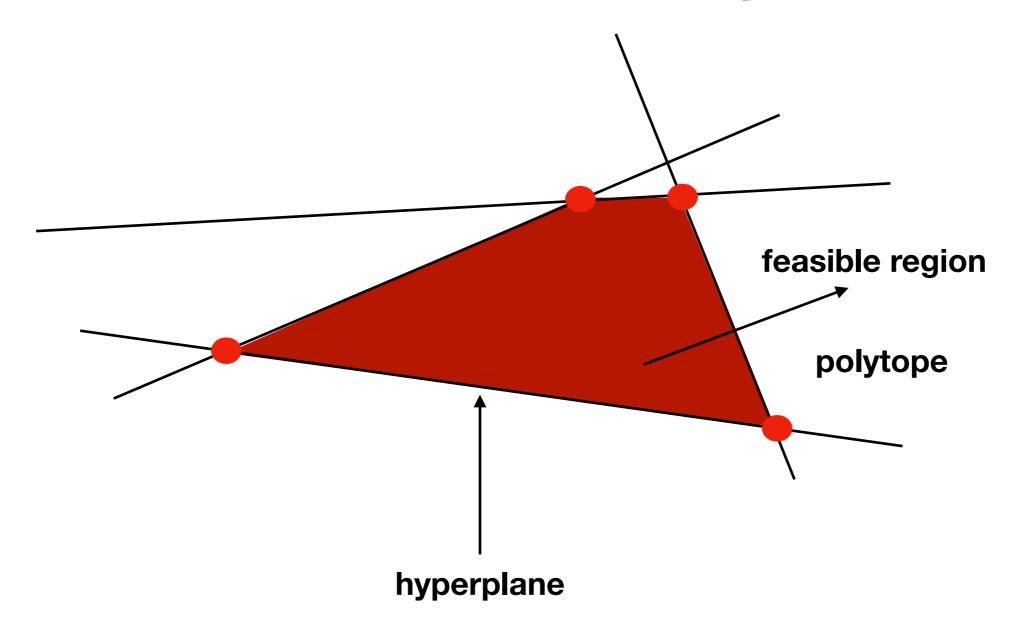
$$x_j \text{ is integer}$$

Integer Linear programming

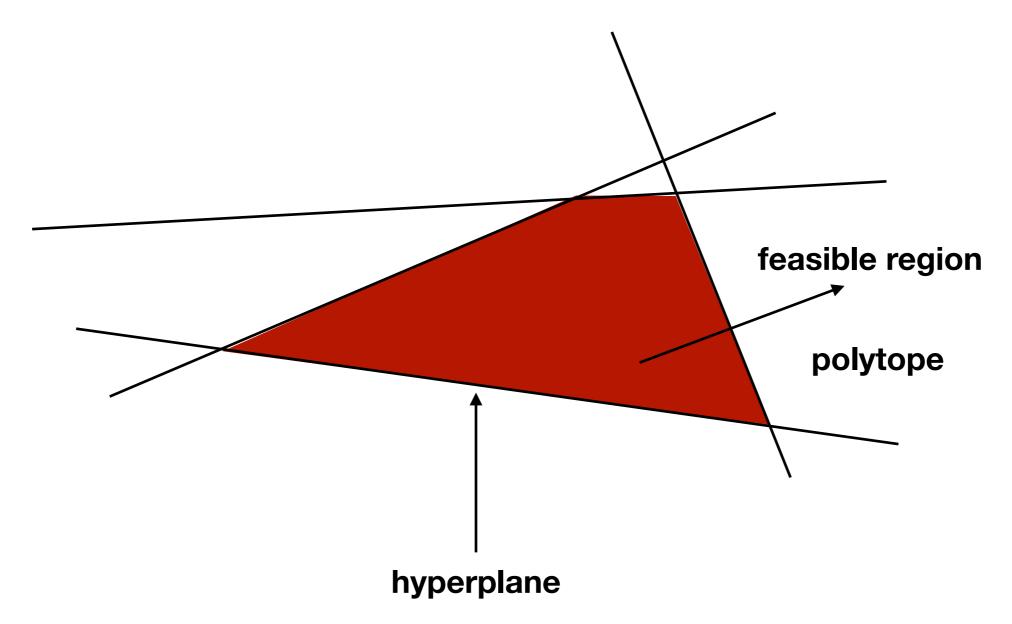
maximise
$$\sum_{j=1}^{n} c_{j}x_{j}$$
 subject to
$$\sum_{j=1}^{n} \alpha_{ij}x_{j} \leq b_{i}, \quad i=1,...,m$$

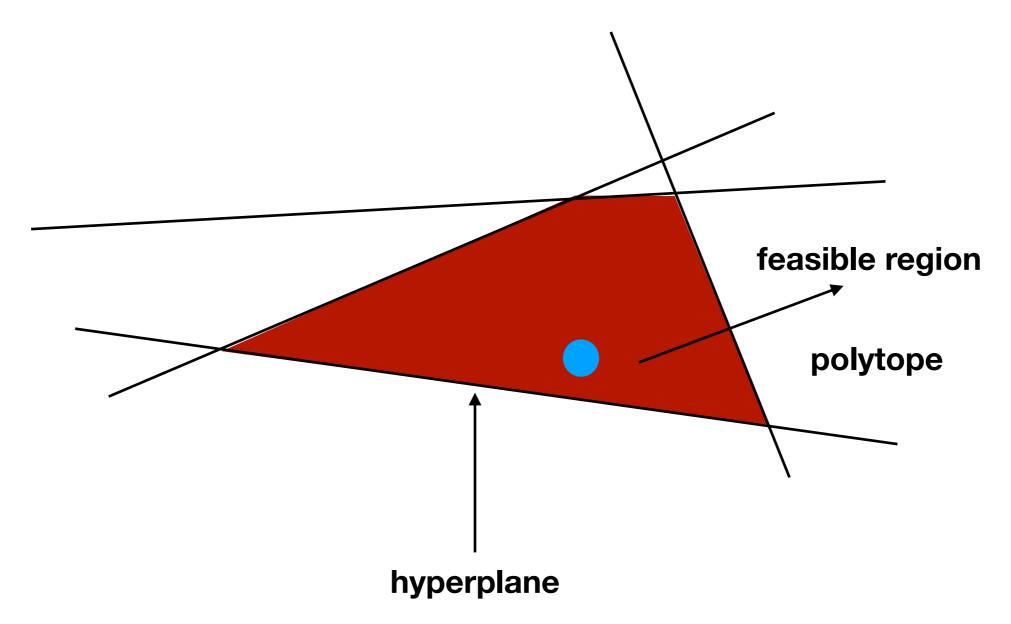
$$x_{j} \geq 0, \quad j=1,...,n$$

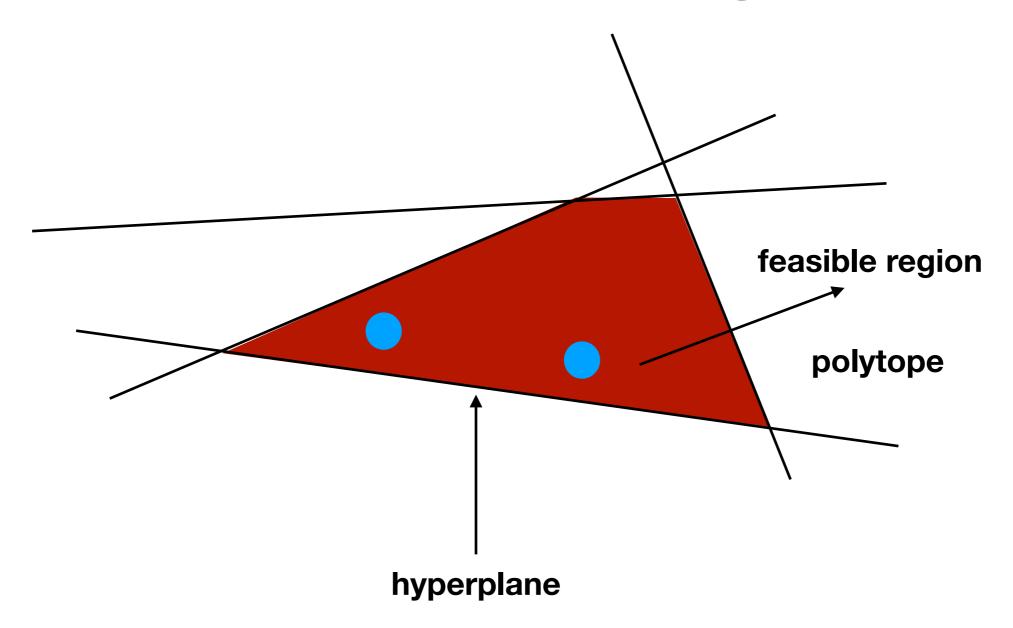
$$x_{j} \text{ is integer}$$

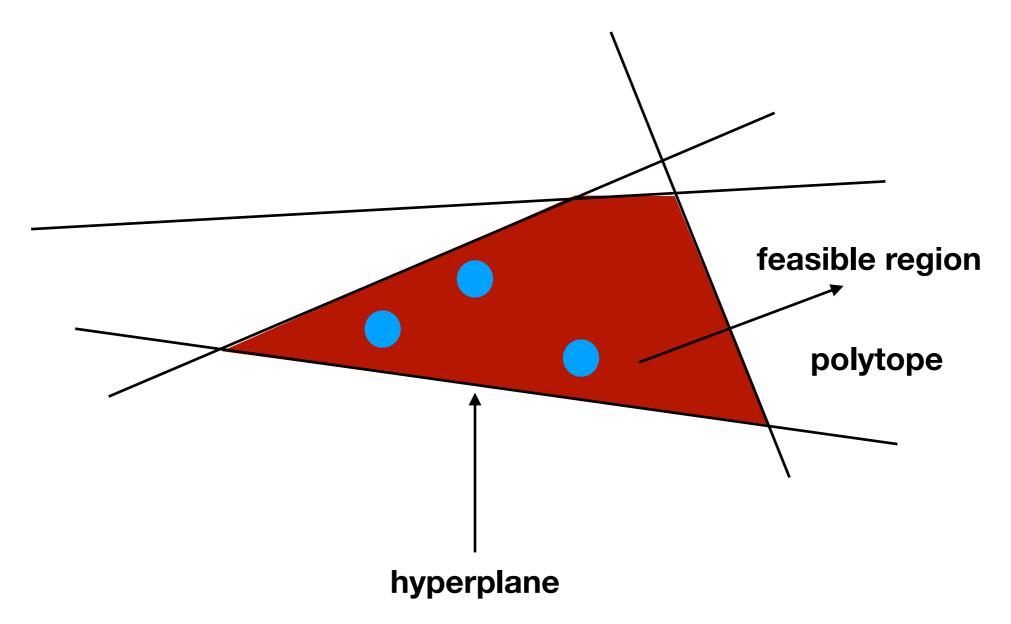


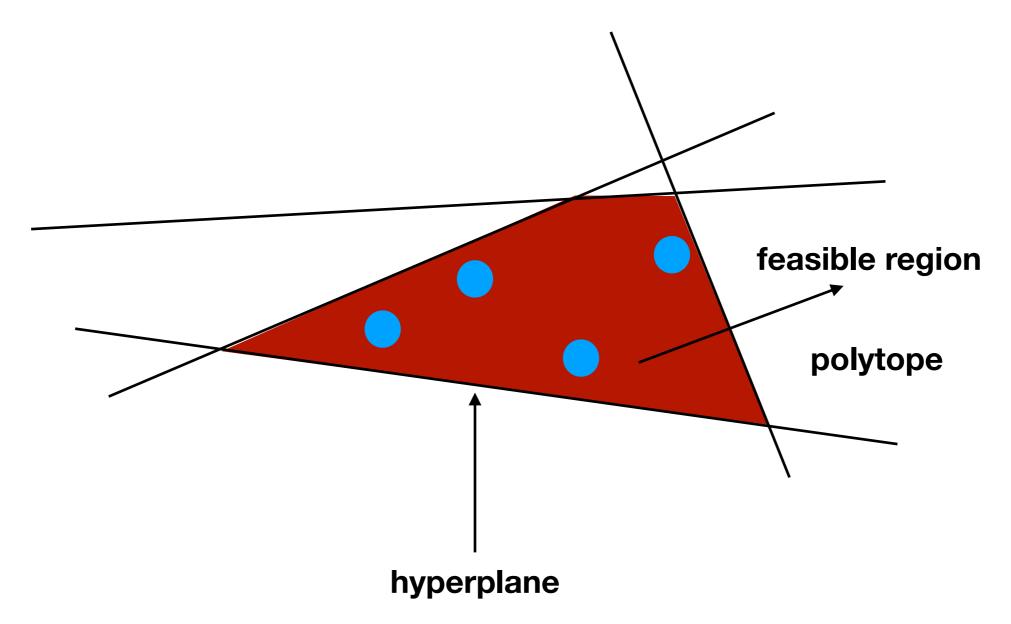
candidate optimal solution

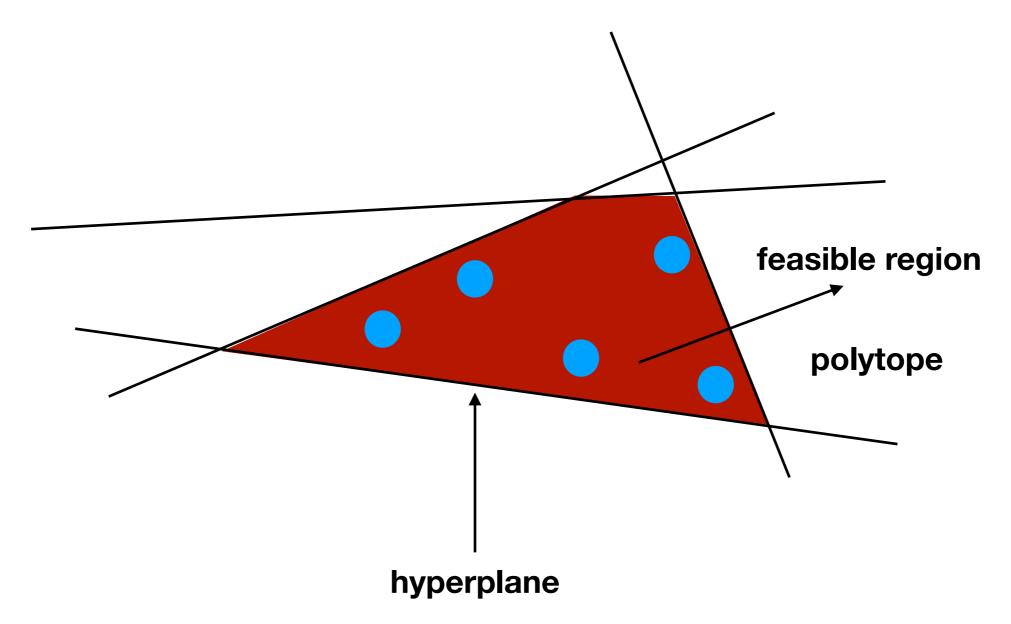


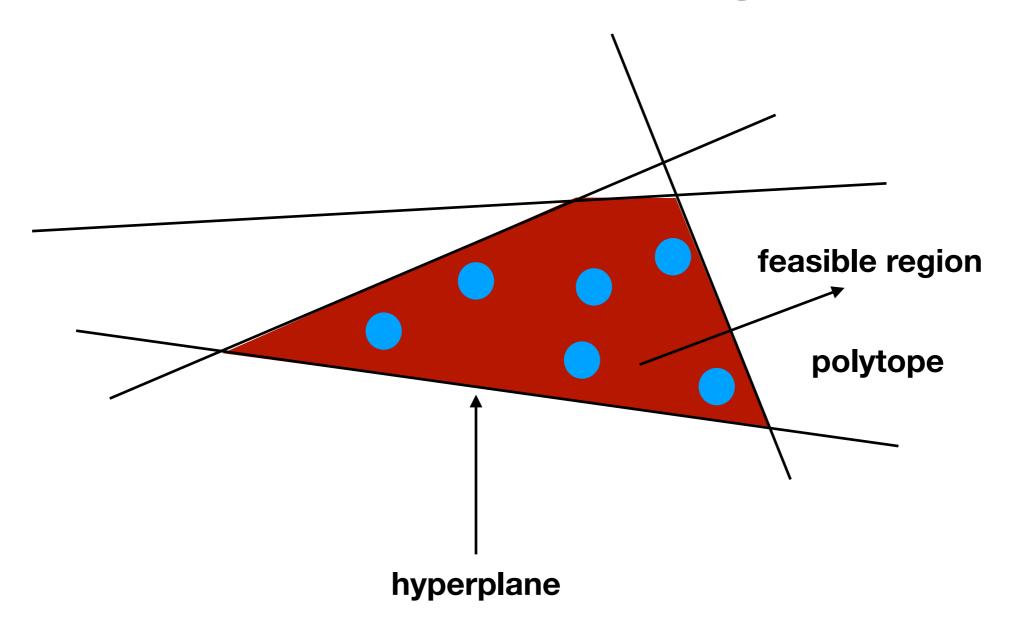


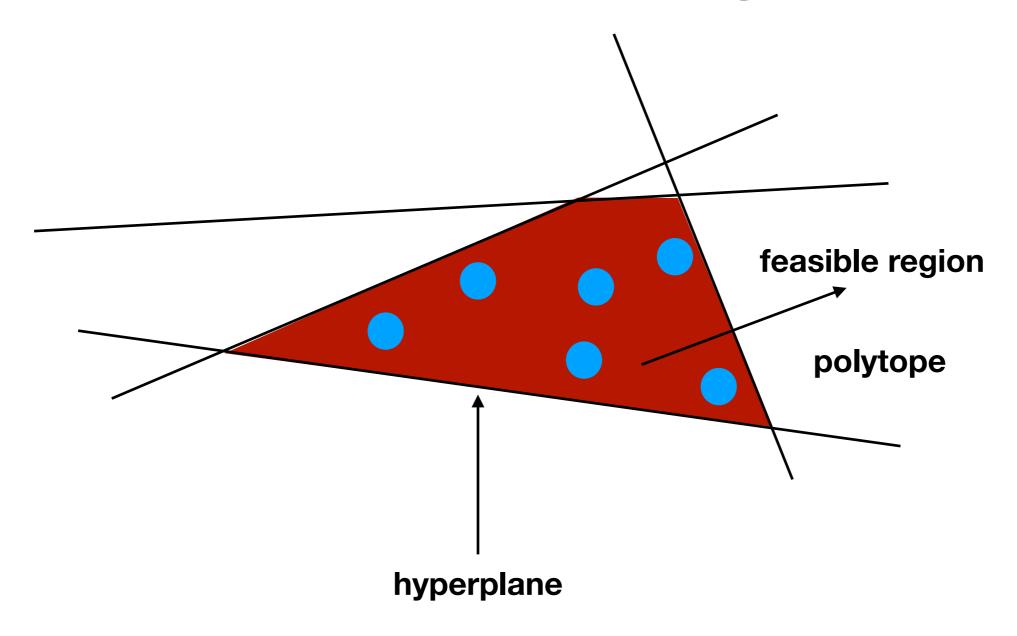












candidate optimal solution

The corners are not necessarily integer solutions.

The corners are not necessarily integer solutions.

It does not suffice to look at the corners.

The corners are not necessarily integer solutions.

It does not suffice to look at the corners.

We can exhaustively try all possible integer solutions.

The corners are not necessarily integer solutions.

It does not suffice to look at the corners.

We can exhaustively try all possible integer solutions.

Can we do something more clever?

The corners are not necessarily integer solutions.

It does not suffice to look at the corners.

We can exhaustively try all possible integer solutions.

Can we do something more clever?

Yes, but in the worst-case, it will still take exponential time in many ILPs.

The corners are not necessarily integer solutions.

It does not suffice to look at the corners.

We can exhaustively try all possible integer solutions.

Can we do something more clever?

Yes, but in the worst-case, it will still take exponential time in many ILPs.

Generally speaking, ILP solving is NP-hard.

Linear Programs can be solved in polynomial time.

Linear Programs can be solved in polynomial time.

Ellipsoid method, interior point methods.

Linear Programs can be solved in polynomial time.

Ellipsoid method, interior point methods.

We will not learn how these work, this is for a course on optimisation.

Linear Programs can be solved in polynomial time.

Ellipsoid method, interior point methods.

We will not learn how these work, this is for a course on optimisation.

Not the Simplex Algorithm!

Linear Programs can be solved in polynomial time.

Ellipsoid method, interior point methods.

We will not learn how these work, this is for a course on optimisation.

Not the Simplex Algorithm!

But we will learn about this algorithm in the next lecture, because of its very important principles.

Linear Programs can be solved in polynomial time.

Ellipsoid method, interior point methods.

We will not learn how these work, this is for a course on optimisation.

Not the Simplex Algorithm!

But we will learn about this algorithm in the next lecture, because of its very important principles.

Integer Linear Programs generally cannot be solved in polynomial time (unless P=NP).