

# **Advanced Database Systems**

Spring 2024

Lecture #01:

**Course Introduction** 

**ESSENTIAL QUESTIONS** 



Why take this course?

What is this course about?

Who is running this course?

How will this course work?

# WHY? REASON #1: UTILITY

Data processing backs essentially every application

Databases of one form or another back most applications

The principles taught in this course back nearly everything in computing

Knowing how to manage data is a vital, core asset in today's world  $% \left( 1\right) =\left( 1\right) \left( 1\right)$ 

This material will empower you as a computer scientist

# WHY? REASON #2: CENTRALITY

Data is at the **centre** of modern society

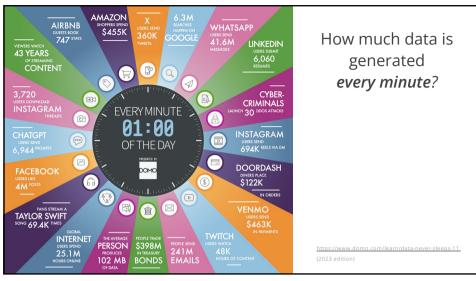
Much cheaper to generate data

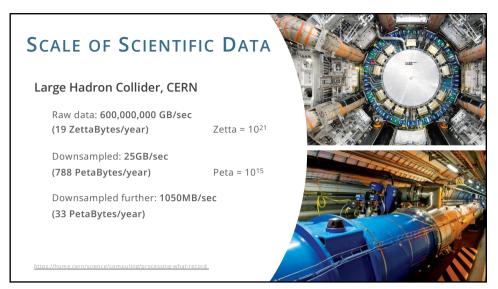
Sensors, smart devices, social networks, online games, software logs, audio & video

Much cheaper to process data

Cloud computing, open-source software, heterogenous architectures (CPU, GPU, FPGA)







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### Much cheaper to generate data

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### Much cheaper to process data

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The infrastructure determines what's possible

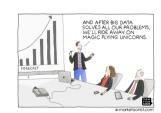
# WHY? REASON #3: THE CORE OF COMPUTING

Data growth will continue to outpace computation

Philosophy: more data → more value?

Systems for managing data at scale: the core of modern computing

Techniques you learn in this course underlie many topics in computing



# **ESSENTIAL QUESTIONS**



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## WHAT IS A DATABASE?

A database is an organised collection of inter-related data that models some aspect of the real world

Databases are the core component of most computer applications

Banking
Web and mobile apps
Online retailers
Human resources

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Sometimes confused with a Database Management System

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# WHAT IS A DBMS?

A database management system (DBMS) is software that stores, manages, and facilitates access to databases

Mediates interactions between users and databases

Traditionally, DBMS refers to relational databases

SQL, ACID transactions, prevent data loss

This will be the focus of this course!

Warning: market and terms in rapid transition

The tech remains (roughly) the same

Good time to focus on fundamentals!









# WHY USING A DBMS?

Consider one typical scenario:

- 1. Create a database that models a university organisation to keep track of students, instructors, and courses
- 2. Build an application to support typical operations on the DB:

Add new students, instructors, and courses

Register students for courses and generate class rosters

Assign grades to students, compute GPA, and generate transcripts

# FLAT FILE STRAWMAN

Store our database as comma-separated value (CSV) files

#### Instructor(name, dept, salary)

"Jones", "CS", 95000 "Smith", "Physics", 75000 "Gold", "CS", 62000

instructor.csv

#### Course(name, instructor, year)

"Databases", "Jones", 2018
"Quantum M.", "Smith", 2017
"Compilers", "Jones", 2017

Apps have to parse the files each time they want to read/update records

# FLAT FILE STRAWMAN

Example: Get the names of all computer science instructors

#### Instructor(name, dept, salary)

```
"Jones", "CS", 95000

"Smith", "Physics", 75000

"Gold", "CS", 62000
```



for line in file:
 record = parse(line)
 if "CS" == record[1]:
 print record[0]

Tight coupling between application logic and physical storage

# FLAT FILE: DRAWBACKS

#### Data redundancy

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Duplication of information in different files

Ex: changing string "CS" to "Computer Science" requires rewriting several files

### Storage format needs to be exposed

Developers need to be aware of the physical layout of data

Data may be stored in various file formats such as CSV, JSON, binary, etc.

### Difficulty in accessing data

Need to write a new program to carry out each new task

Programming complex logic on several files can be error-prone and inefficient

# FLAT FILE: DRAWBACKS (CONT.)

### Search is expensive (no indexes)

Cannot find tuple with given key quickly Always have to read the entire file

### No atomicity of updates

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Failures may leave database in an inconsistent state with partial updates carried out Ex: moving money between two accounts should either complete or not happen at all

### Integrity problems

Integrity constraints (e.g., course mark must be  $\geq$  0) become "buried" in program code Hard to add new constraints or change existing ones

# FLAT FILE: DRAWBACKS (CONT.)

### Concurrent access by multiple users

Concurrent access needed for performance

Uncontrolled concurrent accesses can lead to inconsistencies

#### No security

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Hard to provide user access to some, but not all, data

Storing data in raw CSV files is insecure

### No application programming interface

How can a payroll program access the data?

Database systems offer solutions to all the above problems

Level

Simplifies interaction with the database, hides info (e.g., salary) for security purposes

Describes data stored in the DB

Physical Level

Describes how a record is stored

Describes how a record is stored

Data independence:
Insulate users from changes in lower levels

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## **DATA MODELS**

#### Data model

Collection of concepts for describing the data in a database

#### Schema

Description of a particular collection of data, using a given model

#### Models in practice

Relational, key-value, graph, document, array, hierarchical, network

Most DBMSs implement the relational data model

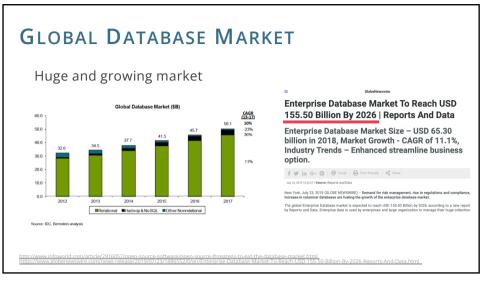
# RANKING OF DBMS TECHNOLOGIES 2024

Rank Score **Database Model** Oracle 🚦 Relational, Multi-model 1247.49 -9.92 +2.33 1. MySQL 🖽 Relational, Multi-model 1123.46 -3.18 -88.50 Microsoft SQL Server 876.60 -27.23 -42.79 648.96 -1.94 +34.11 MongoDB 🚦 Document, Multi-model 417.48 -1.67 -37.70 159.38 +1.03 -18.17 Flasticsearch Search engine, Multi-model 🛐 136.07 -1.68 -5.09 Relational, Multi-model 🗊 132.41 -2.19 -11.16 Snowflake 🔠 125.92 +6.04 +8.66 Microsoft Access 117.67 -4.08 -15.69 11. 👃 10. 115.20 -2.75 -16.29 12. 12. Cassandra 😷 111.04 -1.16 -5.27

417 systems in ranking, January 2024

Based on #mentions (e.g., stack overflow), google trends, job postings, profile data on LinkedIn, tweets...

http://db-engines.com/en/ranking



WHAT IS THIS COURSE ABOUT?

Big ideas in database management systems

Principles: data independence, declarative programming, isolation, consistency

Core algorithms: search, optimisation, evaluation, concurrency

System designs: how to compose components into a technological stack

The heart of scalable computer systems

Many of the details and technologies will change in the future

Be prepared to generalize from what you learn here

Keep learning new things

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# WHAT IS THIS COURSE ABOUT?

Design and implementation of disk-oriented DBMSs

Storage and file structure

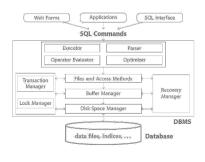
Indexing techniques

Query evaluation (theory & practice)

Query optimisation

Transaction management

Distributed and parallel databases



**LEARNING OUTCOMES** 

Gain insights into how DBMSs function internally

Learn data management techniques that can help YOU, the future scientist, to transform data into knowledge and build new DBMS technologies

Distinguish "hard" vs. "easy" in query evaluation

Learn fundamental concepts used in CS and beyond

# Course Prerequisites

Recommended: Introductory course on Databases

Developing applications using relational DBMSs

Good knowledge of query languages is a plus 

← We will briefly revisit them

Design and analysis of algorithms

Sorting & searching algorithms, big-O notation

Basic familiarity with complexity

PTIME, NP-complete

Solid programming skills

Coursework includes one programming assignment in Java

# **ESSENTIAL QUESTIONS**



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# WHO IS RUNNING THIS COURSE?

#### Milos Nikolic

Lecturer, School of Informatics

Interests: database systems, in-database machine learning, stream processing, query compilation



#### **Andreas Pieris**

Reader, School of Informatics

Interests: database theory, knowledge-enriched data, knowledge representation and reasoning



# How WILL THIS COURSE WORK?

#### In-person lectures

weeks 1-11

All lectures are live streamed and recorded for later viewing

Check the course schedule and timetable for more information

Lectures are followed by short online quizzes

Guest lecture about a popular open-source DBMS in week 11

#### In-person tutorials

weeks 3, 5, 7, 9, 11

Discussing your answers to tutorial sheets

To change your tutorial group, use the group change request form

No practical labs this year

## LECTURE OVERVIEW

**Block 0: Databases and Query Languages** 

week 1, Milos

Crash course on SQL and relational algebra

Covered in an introductory database course

**Block 1: Theory of Query Evaluation** 

weeks 2-3. Andreas

This is not a theory database course...

... but understanding the fundamentals is essential for implementation

**Block 2: DBMS Internals** 

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weeks 4-11. Milos

How to implement different parts of a database system?

Important for the coursework assignment

## ASSESSMENT STRUCTURE

Programming assignment (40%)

Implement features in an educational database system in Java

Course engagement (10%)

Weekly online quizzes

Final exam (50%)

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In-person exam

School of Informatics uses a Common Marking Scheme

1st class or MSc distinction: 70% and above

# PROGRAMMING ASSIGNMENT

Involves coding in Java

Requires good programming skills

Java expertise is not mandatory

But experience with object-orient programming is expected

Released in week 2

Some topics covered by then, others covered later
Allows you to start early & better manage your time

Due: Thursday, 28 March @ 12 noon

# ONLINE QUIZZES

Short online quizzes released after each lecture

Goals: engage & reinforce the basics

Marking rules

Quizzes are auto-marked on Learn

2 attempts for each quiz (higher mark counts)

Each quiz counts equally for engagement

No deadline per quiz. Latest submission is Thursday, 4 April @ 12 noon

Max engagement mark is 100

### **TEXTBOOKS**

**Database Management Systems**, 3<sup>rd</sup> edition Ramakrishnan and Gehrke

Most lectures will closely follow this book

Old edition (2003) but still relevant and unbeatable



**Principles of Databases**, preprint Barcelo, Arenas, Libkin, Martins, and Pieris

Comprehensive material on database theory https://github.com/pdm-book/community



WARNING

**PLAGIARISM** 

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## PLAGIARISM POLICY

All assignments must be your own work

They are **not** group assignments

You may **not** copy source code from other people or the web

You may **not** use public repositories to host your code

We have the technology to detect cheating

See <u>UoE Academic misconduct</u> for more information

## **RECENT COURSE CHANGES**

Different exam format since 2022/23

6-8 smaller questions, all mandatory

Same format this year

Coursework assignment released early

Self-assess if your programming skills suffice before the end of week 2

Course content similar to previous years

This 20-credit course replaces Advanced Databases (INFR11011)

Content from INFR11011 (e.g., exam questions) still relevant

## STAYING IN TOUCH

All class communication via Piazza

Announcements and discussion

Read it regularly

Post all questions/comments there

Answer each other's questions!

Piazza's Live Q&A for asking questions while watching the live stream

Sign up now on Learn

# **ACKNOWLEDGEMENT**

The lecture slides in this course incorporate content from various individuals, to which I am grateful:

- D. Olteanu (Zurich)
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- R. Ramakrishnan (Microsoft)
- J. Gehrke (Microsoft)