

## Conjunctive Queries: Fast Evaluation

(Chapter 18 of DBT)

[DBT] Database Theory, <https://github.com/pdm-book/community>

## Complexity of Query Evaluation

**Theorem:** CQ-Evaluation is NP-complete, and in PTIME in data complexity

**Proof:**

**(NP-membership)** Guess-and-check:

- Consider a database  $D$ , a CQ  $Q(x_1, \dots, x_k) :- \text{body}$ , and a tuple  $(a_1, \dots, a_k)$  of values
- Guess a substitution  $h : \text{terms}(\text{body}) \rightarrow \text{terms}(D)$
- Verify that  $h$  is a match of  $Q$  in  $D$ , i.e.,  $h(\text{body}) \subseteq D$  and  $(h(x_1), \dots, h(x_k)) = (a_1, \dots, a_k)$

**(NP-hardness)** Reduction from 3-colorability

**(in PTIME)** For every substitution  $h : \text{terms}(\text{body}) \rightarrow \text{terms}(D)$ , check if  $h(\text{body}) \subseteq D$  and  $(h(x_1), \dots, h(x_k)) = (a_1, \dots, a_k)$

## Complexity of Query Evaluation

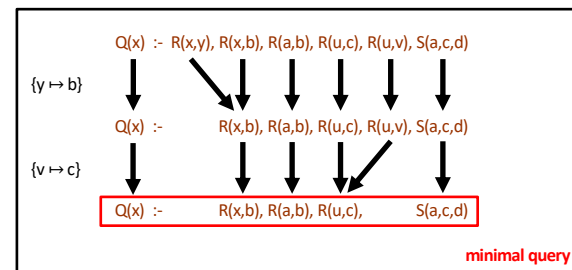
**Theorem:** CQ-Evaluation is NP-complete, and in PTIME in data complexity

Evaluating a CQ  $Q$  over a database  $D$  takes time  $O(|D|^{|\text{core}(Q)|})$

## Minimizing Conjunctive Queries

Database theory has developed principled methods for optimizing CQs:

- Find an equivalent CQ with minimal number of atoms (**the core**)
- Provides a notion of “true” optimality



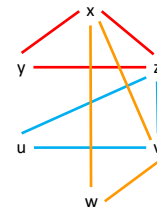
## Minimizing Conjunctive Queries

- But, a minimal equivalent CQ might not be easier to evaluate - remains NP-hard
- “Good” classes of CQs for which query evaluation is tractable (*in combined complexity*):
  - Graph-based
  - Hypergraph-based

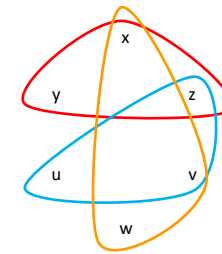
## (Hyper)graph of Conjunctive Queries

$Q := R(x,y,z), R(z,u,v), R(v,w,x)$

graph of  $Q$  -  $G(Q)$



hypergraph of  $Q$  -  $H(Q)$



## “Good” Classes of Conjunctive Queries

- Graph-based
  - CQs of bounded **treewidth** - their graph has bounded treewidth

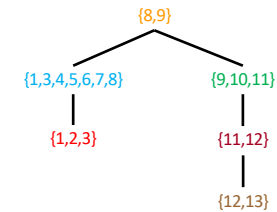
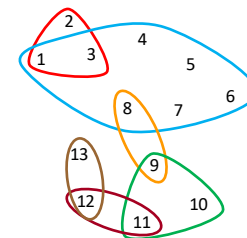
measures how close a graph is to a tree
- Hypergraph-based:
  - CQs of bounded **hypertree width** - their hypergraph has bounded hypertree width
  - **Acyclic CQs** - their hypergraph has **hypertree width 1**

measures how close a hypergraph is to an acyclic one

## Acyclic Hypergraphs

A **join tree** of a hypergraph  $H = (V,E)$  is a labeled tree  $T = (N,F,L)$ , where  $L : N \rightarrow E$  such that:

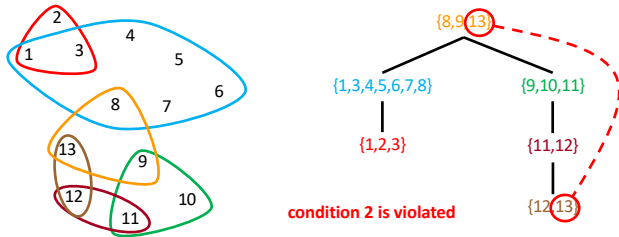
1. For each hyperedge  $e \in E$  of  $H$ , there exists  $n \in N$  such that  $e = L(n)$
2. For each node  $u \in V$  of  $H$ , the set  $\{n \in N \mid u \in L(n)\}$  induces a connected subtree of  $T$



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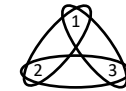


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**Definition:** A hypergraph is **acyclic** if it has a join tree



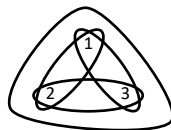
prime example of a cyclic hypergraph

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but this is acyclic

## Relevant Algorithmic Tasks

ACYCLICITY

**Input:** a conjunctive query  $Q$

**Question:** is  $Q$  acyclic? or is  $H(Q)$  acyclic?

$\{Q \in \text{CQ} \mid H(Q) \text{ is acyclic}\}$

**ACQ-Evaluation**

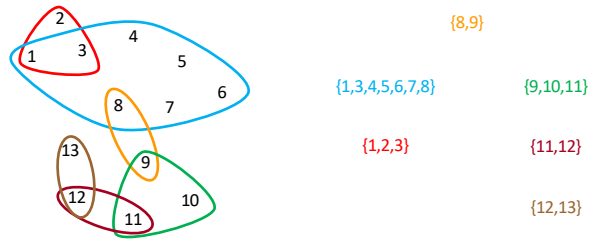
**Input:** a database  $D$ , an acyclic conjunctive query  $Q$ , and a tuple  $(a_1, \dots, a_k)$  of values

**Question:**  $(a_1, \dots, a_k) \in Q(D)?$

## Checking Acyclicity

Via the **GYO-reduction** (Graham, Yu and Ozsoyoglu)

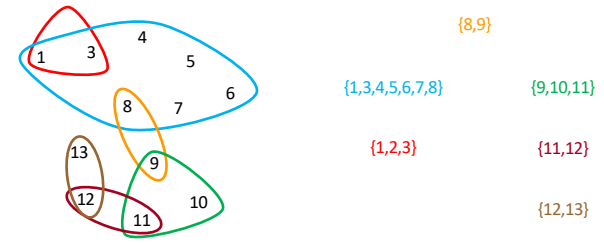
1. Eliminate nodes occurring in at most one hyperedge
2. Eliminate hyperedges that are empty or contained in other hyperedges



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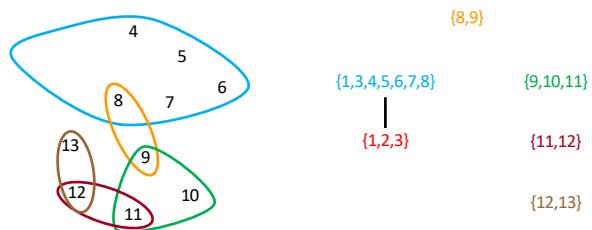
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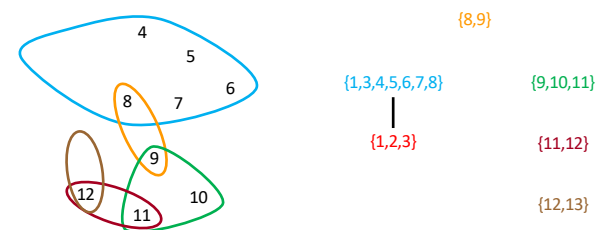
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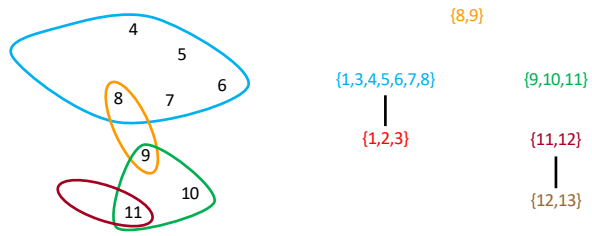
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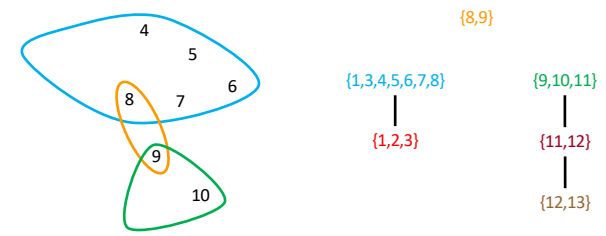
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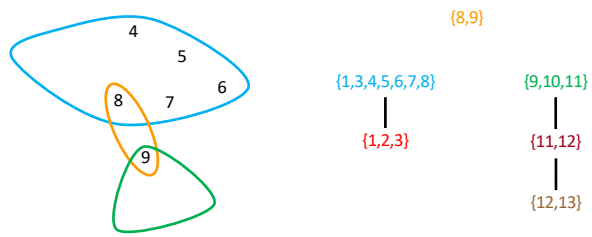
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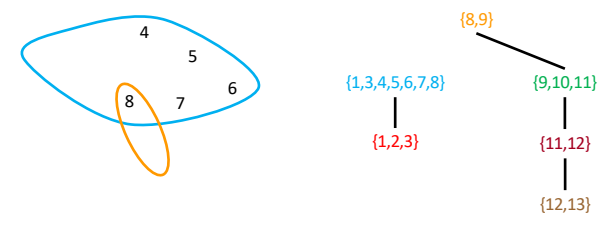
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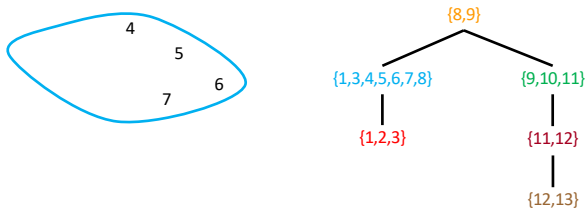
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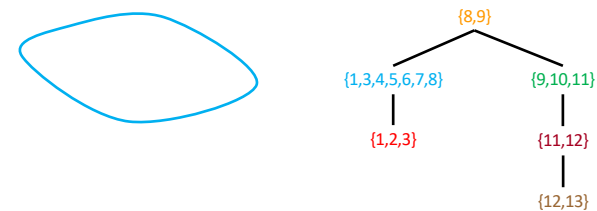
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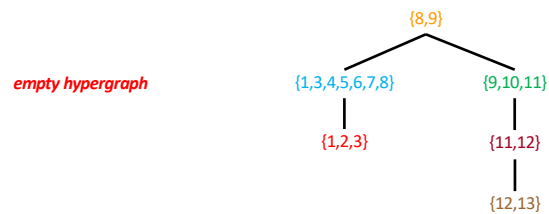
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**Theorem:** A hypergraph  $H$  is acyclic iff  $GYO(H) = \emptyset$

↓

checking whether  $H$  is acyclic is feasible in polynomial time, and if it is the case, a join tree can be found in polynomial time

↓

**Theorem:** ACYCLICITY is in PTIME

## Checking Acyclicity

**Theorem:** ACYCLICITY is in PTIME

**NOTE:** actually, we can check whether a CQ is acyclic in time  $O(|Q|)$   
linear time in the size  $Q$

## Evaluating Acyclic CQs

**Theorem:** ACQ-Evaluation is in PTIME

**NOTE:** actually, if  $H(Q)$  is acyclic, then  $Q$  can be evaluated in time  $O(|D| \cdot |Q|)$   
linear time in the size of  $D$  and  $Q$

## Yannakaki's Algorithm

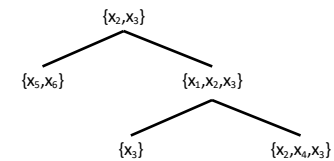
Dynamic programming algorithm over the join tree

Given a database  $D$ , and an acyclic Boolean CQ  $Q$

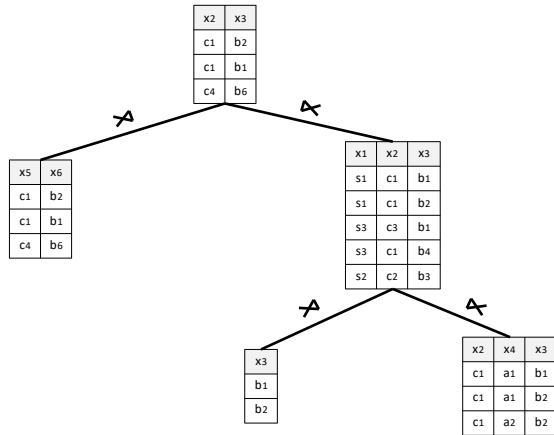
1. Compute the join tree  $T$  of  $H(Q)$
2. Assign to each node of  $T$  the corresponding relation of  $D$
3. Compute semi-joins in a bottom up traversal of  $T$
4. Return YES if the resulting relation at the root of  $T$  is non-empty;  
otherwise, return NO

## Yannakaki's Algorithm: Step 1

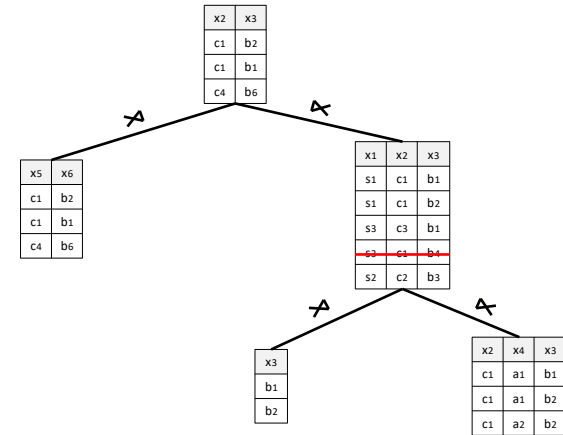
$Q := R_1(x_1, x_2, x_3), R_2(x_2, x_3), R_3(x_5, x_6), R_4(x_3), R_5(x_2, x_4, x_5)$



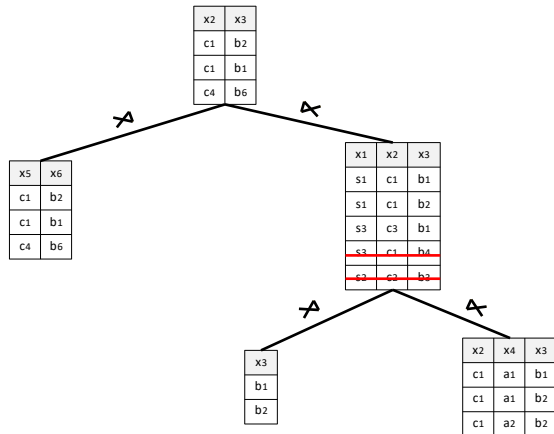
Yannakaki's Algorithm: Step 2



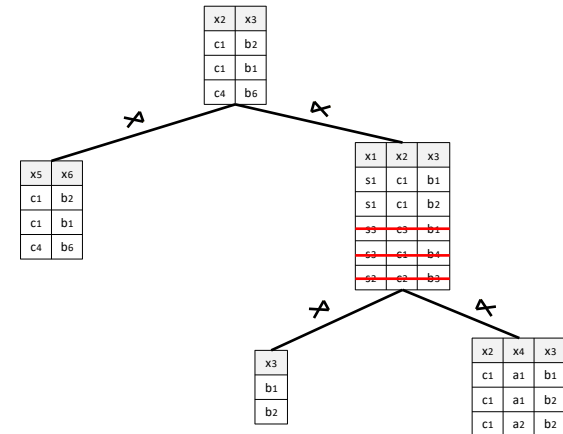
Yannakaki's Algorithm: Step 3



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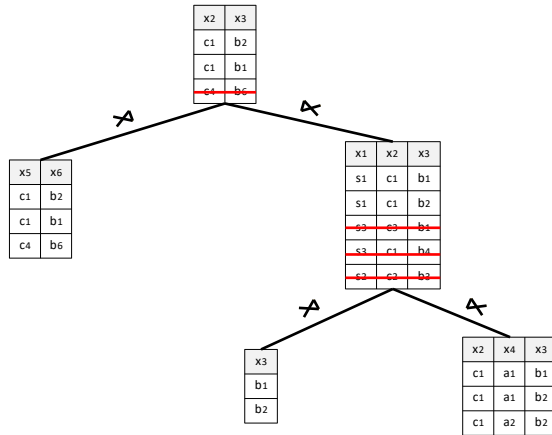


Yannakaki's Algorithm: Step 3

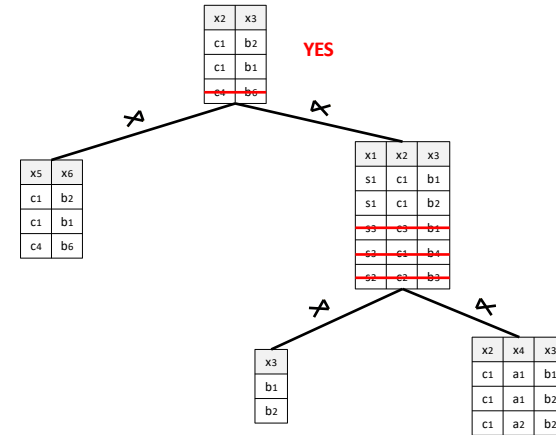




### Yannakaki's Algorithm: Step 3



### Yannakaki's Algorithm: Step 4



### Recap

- “Good” classes of CQs for which query evaluation is tractable - conditions based on the graph or hypergraph of the CQ
- Acyclic CQs - their hypergraph is acyclic, can be checked in linear time
- Evaluating acyclic CQs is feasible in linear time (Yannakaki's algorithm)