

# Advanced Database Systems

Spring 2025

Lecture #01: Course Introduction

# **ESSENTIAL QUESTIONS**



Why take this course?

What is this course about?

Who is running this course?

How will this course work?

# WHY? REASON #1: UTILITY

Data processing backs essentially every application

Databases of one form or another back most applications

The **principles** taught in this course back nearly everything in computing

Knowing how to manage data is a vital, core asset in today's world

This material will empower you as a computer scientist

# WHY? REASON #2: CENTRALITY

Data is at the **centre** of modern society

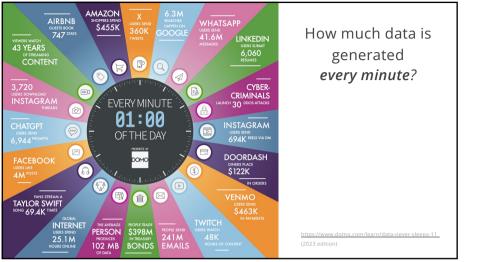
Much cheaper to generate data

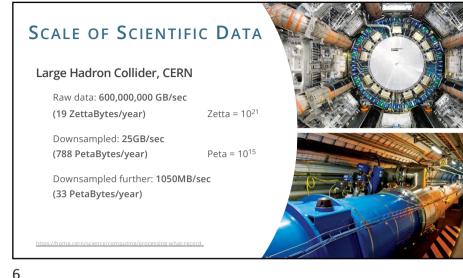
Sensors, smart devices, social networks, online games, software logs, audio & video

Much cheaper to process data Cloud computing, open-source software, heterogenous architectures (CPU, GPU, FPGA)



4





# WHY? REASON #2: CENTRALITY

Data is at the **centre** of modern society

### Much cheaper to generate data

Sensors, smart devices, social networks, online games, software logs, audio & video

### Much cheaper to process data

Cloud computing, open-source software, heterogenous architectures (CPU, GPU, FPGA)

The infrastructure determines what's possible



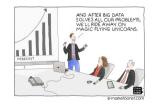
# WHY? REASON #3: THE CORE OF COMPUTING

Data growth will continue to outpace computation

Philosophy: more data  $\rightarrow$  more value?

# Systems for managing data at scale: the core of modern computing

Techniques you learn in this course underlie many topics in computing



# **ESSENTIAL QUESTIONS**



Why take this course?

What is this course about?

Who is running this course?

How will this course work?

### WHAT IS A DATABASE?

A database is an organised collection of inter-related data that models some aspect of the real world

Databases are the core component of most computer applications

Banking Web and mobile apps Online retailers Human resources



Sometimes confused with a Database Management System

9

# WHAT IS A DBMS?

A database management system (DBMS) is software that stores, manages, and facilitates access to databases Mediates interactions between users and databases Traditionally, DBMS refers to relational databases SQL, ACID transactions, prevent data loss

This will be the focus of this course!

Warning: market and terms in rapid transition

The tech remains (roughly) the same

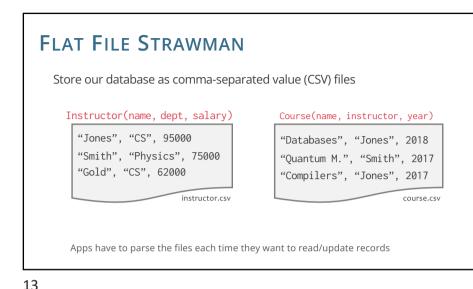
Good time to focus on fundamentals!



# WHY USING A DBMS?

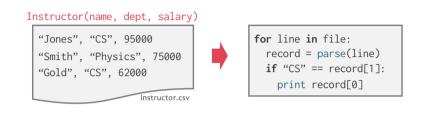
Consider one typical scenario:

- 1. Create a database that models a university organisation to keep track of students, instructors, and courses
- Build an application to support typical operations on the DB: Add new students, instructors, and courses
   Register students for courses and generate class rosters
   Assign grades to students, compute GPA, and generate transcripts



# FLAT FILE STRAWMAN

Example: Get the names of all computer science instructors



Tight coupling between application logic and physical storage

14

# FLAT FILE: DRAWBACKS

### Data redundancy

Duplication of information in different files

Ex: changing string "CS" to "Computer Science" requires rewriting several files

### Storage format needs to be exposed

Developers need to be aware of the physical layout of data Data may be stored in various file formats such as CSV, JSON, binary, etc.

### Difficulty in accessing data

Need to write a new program to carry out each new task Programming complex logic on several files can be error-prone and inefficient

# FLAT FILE: DRAWBACKS (CONT.)

### Search is expensive (no indexes)

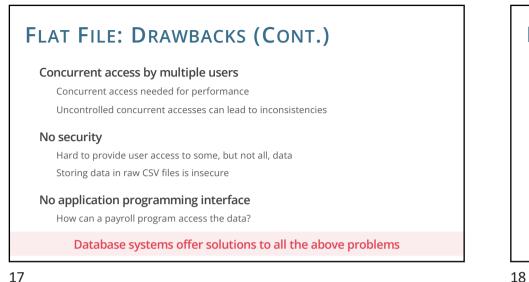
Cannot find tuple with given key quickly Always have to read the entire file

### No atomicity of updates

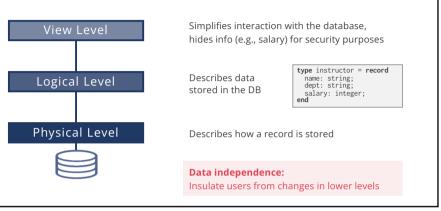
Failures may leave database in an inconsistent state with partial updates carried out Ex: moving money between two accounts should either complete or not happen at all

### Integrity problems

Integrity constraints (e.g., course mark must be  $\ge$  0) become "buried" in program code Hard to add new constraints or change existing ones



### LEVELS OF ABSTRACTIONS



# **DATA MODELS**

### Data model

Collection of concepts for describing the data in a database

### Schema

Description of a particular collection of data, using a given model

### Models in practice

Relational, key-value, graph, document, array, hierarchical, network

### Most DBMSs implement the relational data model

# **RANKING OF DBMS TECHNOLOGIES 2025**

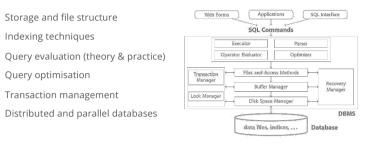
	Rank				Score		
Jan 2025	Dec 2024	Jan 2024	DBMS	Database Model	Jan 2025	Dec 2024	Jan 2024
1.	1.	1.	Oracle 🔁	Relational, Multi-model 🛐	1258.76	-5.03	+11.27
2.	2.	2.	MySQL 👥	Relational, Multi-model 👔	998.15	-5.61	-125.31
3.	3.	3.	Microsoft SQL Server	Relational, Multi-model 👔	798.55	-7.14	-78.05
4.	4.	4.	PostgreSQL 🚼	Relational, Multi-model 🛐	663.41	-2.97	+14.45
5.	5.	5.	MongoDB 🔠	Document, Multi-model 👔	402.50	+2.12	-14.98
6.	<b>↑</b> 7.	<b>1</b> 9.	Snowflake 🗄	Relational	153.90	+6.54	+27.98
7.	<b>4</b> 6.	<b>4</b> 6.	Redis 🗄	Key-value, Multi-model 👔	153.36	+3.08	-6.03
8.	8.	<b>4</b> 7.	Elasticsearch	Multi-model 👔	134.92	+2.60	-1.15
9.	9.	<b>4</b> 8.	IBM Db2	Relational, Multi-model 👔	122.97	+0.19	-9.43
10.	10.	<b>↑</b> 11.	SQLite	Relational	106.69	+4.97	-8.51
11.	11.	<b>↑</b> 12.	Apache Cassandra 🚦	Wide column, Multi-model 🛐	99.19	+1.26	-11.84
12.	12.	<b>4</b> 10.	Microsoft Access	Relational	92.70	+1.88	-24.97
13.	13.	<b>1</b> 7.	Databricks 🖶	Multi-model 👔	87.85	+0.16	+7.31

Based on #mentions (e.g., stack overflow), google trends, job postings, profile data on LinkedIn, tweets...

WHAT IS THIS COURSE ABOUT?	
Big ideas in database management systems Principles: data independence, declarative programming, isolation, consistency Core algorithms: search, optimisation, evaluation, concurrency System designs: how to compose components into a technological stack	
The heart of scalable computer systems Many of the details and technologies will change in the future Be prepared to generalize from what you learn here Keep learning new things	

# WHAT IS THIS COURSE ABOUT?

### **Design** and **implementation** of disk-oriented DBMSs



24

### LEARNING OUTCOMES

Gain insights into how DBMSs function internally

Learn data management techniques that can help YOU, the future scientist, to transform data into knowledge and build new DBMS technologies

Distinguish "hard" vs. "easy" in query evaluation

Learn fundamental concepts used in CS and beyond

# 

# **ESSENTIAL QUESTIONS**



Why take this course? What is this course about?

Who is running this course?

How will this course work?

# WHO IS RUNNING THIS COURSE?

### Milos Nikolic

Lecturer, School of Informatics Interests: database systems, in-database machine learning, stream processing, query compilation



### Andreas Pieris

Reader, School of Informatics

Interests: database theory, knowledge-enriched data, knowledge representation and reasoning

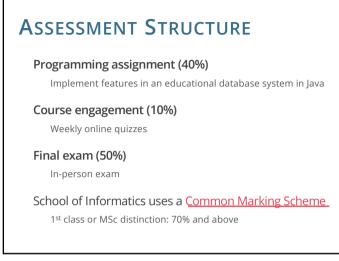


28

# How Will Charge Course Work? In-person lectures weeks 1-10 All lectures are live streamed and recorded for later viewing beck the course schedule and timetable for more information Lectures are followed by short online quizzes weeks 3, 5, 7, 9, 11 Discussing your answers to tutorial sheets weeks 3, 5, 7, 9, 11 Discussing your answers to tutorial sheets to change your tutorial group, use the group change request form. No practical labs No practical labs

### LECTURE OVERVIEW

Block 0: Databases and Query Languages week 1, Milos						
Crash course on SQL and relational algebra						
Covered in an introductory database course						
Block 1: DBMS Internals	weeks 2-8, Milos					
How to implement different parts of a database system?						
Important for the coursework assignment						
Block 2: Theory of Query Evaluation	weeks 9-10, Andreas					
This is not a theory database course						
but understanding the fundamentals is essential for implementation						



### 31

# **PROGRAMMING ASSIGNMENT**

### Involves coding in Java

### Requires good programming skills

Java expertise is not mandatory But experience with object-orient programming is expected

### Released in week 2

Some topics covered by then, others covered later Allows you to start early & better manage your time

Due: Thursday, 27 March @ 12 noon

32

# **ONLINE QUIZZES**

Short online quizzes released after each lecture

Goals: engage & reinforce the basics

### Marking rules

Quizzes are auto-marked on Learn

- 2 attempts for each quiz (higher mark counts)
- Each quiz counts equally for engagement
- No deadline per quiz. Latest submission is Thursday, 3 April @ 12 noon

### Max engagement mark is 100

# Техтвоокѕ

**Database Management Systems**, 3<sup>rd</sup> edition Ramakrishnan and Gehrke Most lectures will closely follow this book

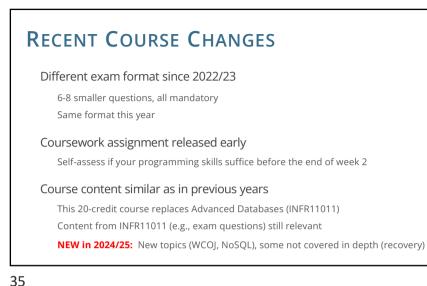
Old edition (2003) but still relevant and unbeatable

Database Hanagement Systems Systems Database Hanagement

**Principles of Databases**, preprint Barcelo, Arenas, Libkin, Martins, and Pieris Comprehensive material on database theory

https://github.com/pdm-book/community\_





### **RESPONSE TO LAST YEAR'S COURSE FEEDBACK**

Some topics relevant for CW were covered late in the course We have adjusted the schedule to cover relevant topics early on

Can we cover other types of database systems (e.g., No SQL)?

We have reserved one lecture to cover the basic principles of NoSQL systems

Provide skeleton code for CW

We will provide you with boilerplate code to allow you to focus on important aspects

36

# **PLAGIARISM POLICY**

All assignments must be your own work

They are **<u>not</u>** group assignments

You may **not** copy source code from other people or the web

You may **not** use public repositories to host your code

We have the technology to detect cheating

See <u>UoE Academic misconduct</u> for more information



# **STAYING IN TOUCH**

- All class communication via Piazza
- Announcements and discussion Read it regularly
  - Post all questions/comments there
  - Answer each other's questions!

Piazza's Live Q&A for asking questions while watching the live stream

Sign up now on Learn

# ACKNOWLEDGEMENT

The lecture slides in this course incorporate content from various individuals, to which I am grateful:

D. Olteanu (Zurich)

T. Furche (Oxford)

J. Hellerstein (Berkeley)

A. Pavlo (CMU)

T. Grust (Tübingen)

R. Ramakrishnan (Microsoft)

J. Gehrke (Microsoft)