



THE UNIVERSITY
of EDINBURGH

Advanced Database Systems

Spring 2026

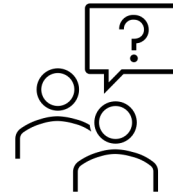
Lecture #01:

Course Introduction

If you require this document in an alternative format, such as large print or a coloured background, please contact milos.nikolic@ed.ac.uk

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ESSENTIAL QUESTIONS



Why take this course?

What is this course about?

Who is running this course?

How will this course work?

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WHY? REASON #1: UTILITY

Data processing backs essentially every application

Databases of one form or another back most applications

The **principles** taught in this course back nearly everything in computing

Knowing how to manage data is a vital, core asset in today's world

This material will empower you as a computer scientist

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WHY? REASON #2: CENTRALITY

Data is at the **centre** of modern society

Much cheaper to generate data

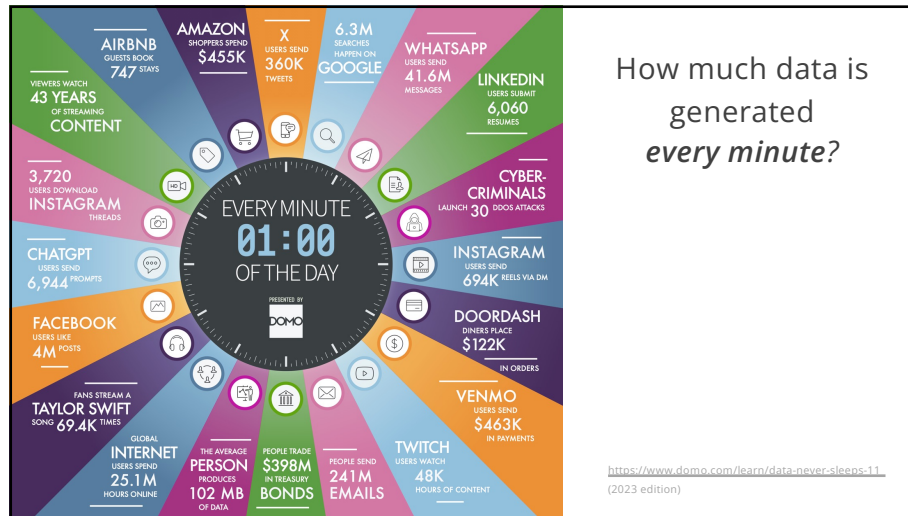
Sensors, smart devices, social networks,
online games, software logs, audio & video

Much cheaper to process data

Cloud computing, open-source software,
heterogenous architectures (CPU, GPU, FPGA)



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SCALE OF SCIENTIFIC DATA

Large Hadron Collider, CERN

Raw data: 600,000,000 GB/sec
(19 ZettaBytes/year) Zetta = 10^{21}

Downsampled: 25GB/sec
(788 PetaBytes/year) Peta = 10^{15}

Downsampled further: 1050MB/sec
(33 PetaBytes/year)

<https://home.cern/science/computing/processing-what-record>

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WHY? REASON #2: CENTRALITY

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Sensors, smart devices, social networks, online games, software logs, audio & video

Much cheaper to process data
Cloud computing, open-source software, heterogeneous architectures (CPU, GPU, FPGA)

The infrastructure determines what's possible

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WHY? REASON #3: THE CORE OF COMPUTING

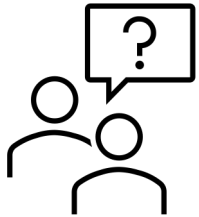
Data growth will continue to outpace computation
Philosophy: more data → more value?

Systems for managing data at scale:
the core of modern computing

Techniques you learn in this course underlie many topics in computing

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WHAT IS A DATABASE?

A database is an organised collection of inter-related data that models some aspect of the real world

Databases are the core component of most computer applications

Banking
Web and mobile apps
Online retailers
Human resources



Sometimes confused with a Database Management System

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WHAT IS A DBMS?

A database management system (DBMS) is software that **stores, manages, and facilitates** access to databases

Mediates interactions between users and databases

Traditionally, DBMS refers to relational databases

SQL, ACID transactions, prevent data loss

This will be the focus of this course!

Warning: market and terms in rapid transition

The tech remains (roughly) the same

Good time to focus on fundamentals!



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WHY USING A DBMS?

Consider one typical scenario:

1. Create a database that models a **university organisation** to keep track of students, instructors, and courses
2. Build an application to support typical operations on the DB:
 - Add new students, instructors, and courses
 - Register students for courses and generate class rosters
 - Assign grades to students, compute GPA, and generate transcripts

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FLAT FILE STRAWMAN

Store our database as comma-separated value (CSV) files

Instructor(name, dept, salary)

```
"Jones", "CS", 95000  
"Smith", "Physics", 75000  
"Gold", "CS", 62000
```

instructor.csv

Course(name, instructor, year)

```
"Databases", "Jones", 2018  
"Quantum M.", "Smith", 2017  
"Compilers", "Jones", 2017
```

course.csv

Apps have to parse the files each time they want to read/update records

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FLAT FILE STRAWMAN

Example: Get the names of all computer science instructors

Instructor(name, dept, salary)

```
"Jones", "CS", 95000  
"Smith", "Physics", 75000  
"Gold", "CS", 62000
```

instructor.csv



```
for line in file:  
    record = parse(line)  
    if "CS" == record[1]:  
        print record[0]
```

Tight coupling between application logic and physical storage

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FLAT FILE: DRAWBACKS

Data redundancy

Duplication of information in different files

Ex: changing string "CS" to "Computer Science" requires rewriting several files

Storage format needs to be exposed

Developers need to be aware of the physical layout of data

Data may be stored in various file formats such as CSV, JSON, binary, etc.

Difficulty in accessing data

Need to write a new program to carry out each new task

Programming complex logic on several files can be error-prone and inefficient

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FLAT FILE: DRAWBACKS (CONT.)

Search is expensive (no indexes)

Cannot find tuple with given key quickly

Always have to read the entire file

No atomicity of updates

Failures may leave database in an inconsistent state with partial updates carried out

Ex: moving money between two accounts should either complete or not happen at all

Integrity problems

Integrity constraints (e.g., course mark must be ≥ 0) become "buried" in program code

Hard to add new constraints or change existing ones

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FLAT FILE: DRAWBACKS (CONT.)

Concurrent access by multiple users

- Concurrent access needed for performance
- Uncontrolled concurrent accesses can lead to inconsistencies

No security

- Hard to provide user access to some, but not all, data
- Storing data in raw CSV files is insecure

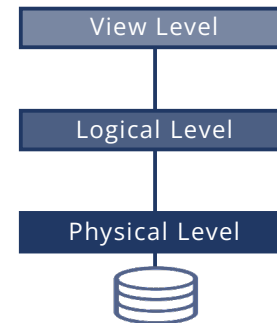
No application programming interface

- How can a payroll program access the data?

Database systems offer solutions to all the above problems

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LEVELS OF ABSTRACTIONS



Simplifies interaction with the database, hides info (e.g., salary) for security purposes

Describes data stored in the DB

```
type instructor = record
  name: string;
  dept: string;
  salary: integer;
end
```

Describes how a record is stored

Data independence:
Insulate users from changes in lower levels

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DATA MODELS

Data model

Collection of concepts for describing the data in a database

Schema

Description of a particular collection of data, using a given model

Models in practice

Relational, key-value, graph, document, array, hierarchical, network

Most DBMSs implement the relational data model

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RANKING OF DBMS TECHNOLOGIES 2026

428 systems in ranking, January 2026

Rank			DBMS	Database Model	Score		
Jan 2026	Dec 2025	Jan 2025			Jan 2026	Dec 2025	Jan 2025
1.	1.	1.	Oracle	Relational, Multi-model	1237.34	+2.94	-21.42
2.	2.	2.	MySQL	Relational, Multi-model	867.52	-0.97	-130.63
3.	3.	3.	Microsoft SQL Server	Relational, Multi-model	706.26	-16.26	-92.30
4.	4.	4.	PostgreSQL	Relational, Multi-model	666.27	+6.84	+2.86
5.	5.	5.	MongoDB	Multi-model	376.74	+4.46	-25.77
6.	6.	6.	Snowflake	Relational	207.79	+5.34	+53.89
7.	7.	7.	Redis	Key-value, Multi-model	144.16	+1.68	-9.20
8.	8.	13.	Databricks	Multi-model	141.55	+3.53	+53.70
9.	9.	9.	IBM Db2	Relational, Multi-model	112.72	-3.04	-10.25
10.	10.	8.	Elasticsearch	Multi-model	107.15	-2.68	-27.78
11.	12.	11.	Apache Cassandra	Wide column, Multi-model	100.84	-0.71	+1.65
12.	11.	10.	SQLite	Relational	100.61	-2.01	-6.08
13.	13.	14.	MariaDB	Relational, Multi-model	87.72	+0.13	+2.14

Based on #mentions (e.g., stack overflow), google trends, job postings, profile data on LinkedIn, tweets...

<http://db-engines.com/en/ranking>

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WHAT IS THIS COURSE ABOUT?

Big ideas in database management systems

Principles: data independence, declarative programming, isolation, consistency

Core algorithms: search, optimisation, evaluation, concurrency

System designs: how to compose components into a technological stack

The heart of scalable computer systems

Many of the details and technologies will change in the future

Be prepared to generalize from what you learn here

Keep learning new things

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WHAT IS THIS COURSE ABOUT?

Design and **implementation** of disk-oriented DBMSs

Storage and file structure

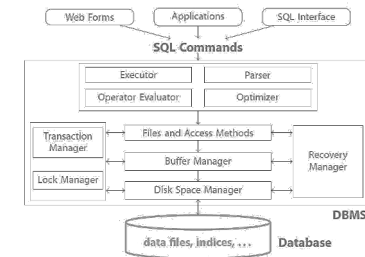
Indexing techniques

Query evaluation (theory & practice)

Query optimisation

Transaction management

Distributed and parallel databases



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LEARNING OUTCOMES

Gain insights into how DBMSs function internally

Learn data management techniques that can help **YOU, the future scientist**, to transform data into knowledge and build new DBMS technologies

Distinguish “hard” vs. “easy” in query evaluation

Learn fundamental concepts used in CS and beyond

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COURSE PREREQUISITES

Recommended: Introductory course on Databases

Developing applications using relational DBMSs

Good knowledge of query languages is a plus ⇐ **We will briefly revisit them**

Design and analysis of algorithms

Sorting & searching algorithms, big-O notation

Basic familiarity with complexity

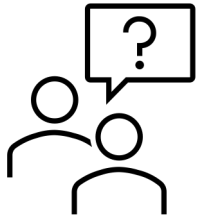
PTime, NP-complete

Solid programming skills

Coursework includes one programming assignment in Java

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ESSENTIAL QUESTIONS



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WHO IS RUNNING THIS COURSE?

Milos Nikolic

Reader, School of Informatics

Interests: database systems, in-database machine learning, stream processing, graph processing



Andreas Pieris

Reader, School of Informatics

Interests: database theory, knowledge-enriched data, knowledge representation and reasoning



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HOW WILL THIS COURSE WORK?

In-person lectures

weeks 1-10

All lectures are live streamed and recorded for later viewing

Check the [course schedule](#) and [timetable](#) for more information

Lectures are followed by short online quizzes

NEW: In-person revision classes

weeks 3, 5, 7, 9

Whole class, tutorial-style discussions

Replaces traditional tutorials to encourage greater engagement

No practical labs

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LECTURE OVERVIEW

Block 0: Databases and Query Languages

week 1, Milos

Crash course on SQL and relational algebra

Covered in an introductory database course

Block 1: DBMS Internals

weeks 2-8, Milos

How to implement different parts of a database system?

Important for the coursework assignment

Block 2: Theory of Query Evaluation

weeks 9-10, Andreas

This is not a theory database course...

... but understanding the fundamentals is essential for implementation

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ASSESSMENT STRUCTURE

Programming assignment (50%)

Implement features in an educational database system in Java

Final exam (50%)

In-person exam

Formative activities

Weekly online quizzes + revision classes

School of Informatics uses a [Common Marking Scheme](#)

1st class or MSc distinction: 70% and above

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PROGRAMMING ASSIGNMENT

Involves coding in Java

Requires good programming skills

Java expertise is not mandatory

But experience with object-orient programming is expected

Released in week 2

Some topics covered by then, others covered later

Allows you to start early & better manage your time

Due: Thursday, 19 March @ 12 noon

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TEXTBOOKS

Database Management Systems, 3rd edition

Ramakrishnan and Gehrke

Most lectures will closely follow this book

Old edition (2003) but still relevant and unbeatable

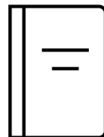


Principles of Databases, preprint

Barcelo, Arenas, Libkin, Martins, and Pieris

Comprehensive material on database theory

<https://github.com/pdm-book/community>



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RECENT COURSE CHANGES

Different exam format since 2022/23

6-8 smaller questions, all mandatory -- same format this year

NEW: One A4 page of notes permitted (double-sided)

Coursework assignment released early

Self-assess if your programming skills suffice before the end of week 2

Course content similar as in previous years

This 20-credit course replaces Advanced Databases (INFR11011)

Content from INFR11011 (e.g., exam questions) still relevant

NEW: In-class revision classes in weeks 3, 5, 7, 9

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STUDENT FEEDBACK FROM PREVIOUS YEARS

Some topics relevant for CW were covered late in the course

We have adjusted the schedule to cover relevant topics early on

Can we cover other types of database systems (e.g., No SQL)?

We have reserved one lecture to cover the basic principles of NoSQL systems

Provide skeleton code for CW

We will provide you with boilerplate code to allow you to focus on important aspects

Advice for current students

Start early with CW

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PLAGIARISM POLICY



All assignments must be your own work

They are **not** group assignments

You may **not** copy source code from other people or the web

You may **not** use public repositories to host your code

We have the technology to detect cheating

See [UoE Academic misconduct](#) for more information

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STAYING IN TOUCH

All class communication via Piazza

Announcements and discussion

Read it regularly

Post all questions/comments there

Answer each other's questions!

Piazza's Live Q&A for asking questions while watching the live stream

Sign up now on Learn

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ACKNOWLEDGEMENT

The lecture slides in this course incorporate content from various individuals, to which I am grateful:

D. Olteanu (Zurich)

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R. Ramakrishnan (Microsoft)

J. Gehrke (Microsoft)

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