



# **Advanced Robotics**

# **Optimal control (quick intro)**

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# Problem presentation

$$\min_{\substack{X,U \\ Path cost}} \int_{0}^{T} l(x(t), u(t)) dt + l_T(x(T))$$
  
S.t.  $\dot{x}(t) = f(x(t), u(t))$ 

Terminal cost

 $\Box$  X and U are functions of t:

*X*:  $t \in \Re \to x(t) \in \Re^{nx}$ 

 $U: t \in \mathfrak{R} \to u(t) \in \mathfrak{R}^{\mathrm{nu}}$ 

□ The terminal time *T* is fixed

#### Recap from last time:

# **Problem presentation**

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# Principle of optimality

□ How to find the optimal control?

□ Principle of optimality:

Subpath of optimal paths are also optimal for their own subproblem



# Constructing an optimal policy

#### For every possible state we are in:

- There exists an optimal action towards the goal "Going to Jean Jaurès is optimal..."
- To know the action is optimal we need to know what next action will be optimal
  "… Because Jean Jaurès => Roseraie is optimal"

How is that helping?

If we know the cost of ALL actions from ALL states at each state we can determine exactly what best action to take

A function that gives us an action to take for a given state is called a policy



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- If we know the cost of ALL actions from ALL states at each state we can determine exactly what best action to take
- A function that gives us an action to take for a given state is called a policy
  - (How) to compute optimal policies for robotics problems?



# Transcription of optimality principle

□ Value function: cost-to-go from current state

$$V_t(x_t) = \min_{u_t, \cdots, u_{N-1}} \sum_{k=t}^{T-1} l_k(x_k, u_k) + l_T(x_T)$$

### Transcription of optimality principle

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□ According to Bellman's principle of optimality:

$$V_t(x_t) = \min_{u_t} l_t(x_t, u_t) + V_{t+1}(x_{t+1})$$
$$x_{t+1} = f_t(x_t, u_t)$$

$$V_t(x_t) = \min_{u_t} l_t(x_t, u_t) + V_{t+1}(x_{t+1})$$



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# Obvious limitations to the approach

- □ Curse of dimensionality:
  - How to solve for all possible states in high dimensions?

- □ In general, trade curse of dimensionality for local optimality
  - We'll see one example with trajectory optimisation