

Advanced Robotics

Optimal control (quick intro)

Steve Tonneau School of Informatics University of Edinburgh

Problem presentation

$$
\min_{X,U}\int_0^T l(x(t),u(t))dt+l_T(x(T))
$$

s.t. $\dot{x}(t) = f(x(t),u(t))$

Terminal cost

❏ *X* and *U* are functions of t:

X: $t \in \mathbb{R} \rightarrow x(t) \in \mathbb{R}^{nx}$

U: $t \in \mathbb{R} \rightarrow u(t) \in \mathbb{R}^{nu}$

❏ The terminal time *T* is fixed

Recap from last time:

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Principle of optimality

❏ How to find the optimal control?

❏ Principle of optimality:

Subpath of optimal paths are also optimal for their own subproblem

Constructing an optimal policy

For every possible state we are in:

- ❏ There exists an optimal action towards the goal "Going to Jean Jaurès is optimal…"
- ❏ To know the action is optimal we need to know what next action will be optimal "… Because Jean Jaurès => Roseraie is optimal"

How is that helping?

If we know the cost of ALL actions from ALL states at each state we can determine exactly what best action to take

A function that gives us an action to take for a given state is called a policy

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Transcription of optimality principle

❏ Value function: cost-to-go from current state

$$
V_t(x_t) = \min_{u_t, \cdots, u_{N-1}} \sum_{k=t}^{T-1} l_k(x_k, u_k) + l_T(x_T)
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❏ According to Bellman's principle of optimality:

$$
V_t(x_t) = \min_{u_t} l_t(x_t, u_t) + V_{t+1}(x_{t+1})
$$

$$
x_{t+1} = f_t(x_t, u_t)
$$

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Obvious limitations to the approach

- ❏ Curse of dimensionality:
	- How to solve for all possible states in high dimensions ?

- ❏ In general, trade curse of dimensionality for local optimality
	- We'll see one example with trajectory optimisation