

Advanced Topics in Machine Learning (deep generative modelling)

Lecture 2: Distribution approximation



Nikolay Malkin

20 January 2026

Outline of Lecture 2

Maths review + generative modelling as optimisation:

- ▶ Some notes and review of Lecture 1
- ▶ Preliminaries
 - ▶ Probability distributions and density functions
 - ▶ Generative processes
- ▶ Generative modelling as an optimisation problem
 - ▶ Divergence measures

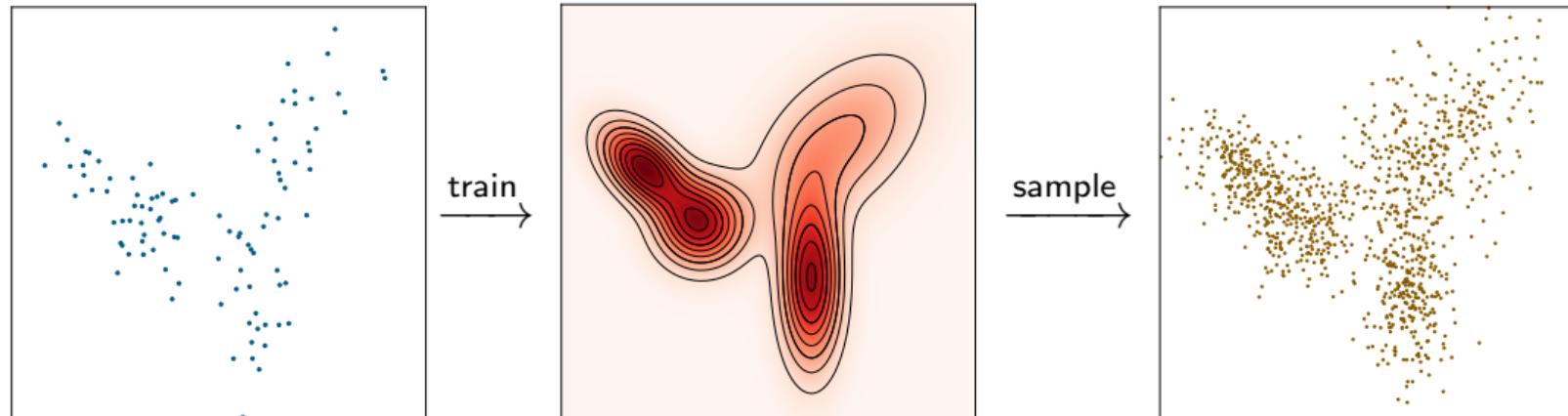
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Admin notes

- ▶ Sample exam available on website
 - ▶ It is 45 marks, but the real exam will be 25
- ▶ Slides published the evening before each lecture
- ▶ Tutorial for this track: Mondays 13:10-14:00 (NM present) and 14:10–15:00 (KT present), Appleton Tower Teaching Studio M2
- ▶ Tutorial materials published at end of preceding week
 - ▶ Sooner in future weeks
 - ▶ Theory and programming parts; come prepared with questions!

Lecture 1 review

Informally, generative modelling is the task of approximating the distribution that produced some observed data. (Today, we make this formal.)



Lecture 1 review

- ▶ A **generative model** is a probability distribution, or generative process, that is **derived from data** so as to approximate the distribution that produced the data.
- ▶ A **deep generative model** is one that uses **deep neural networks** to represent (components of) the generative process.
- ▶ A **deep generative modelling algorithm** consists of: a choice of generative process, a family of distributions parametrised by neural networks to represent that process, and a **learning algorithm** to fit those networks' parameters to data.

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The questions:

- ▶ How to represent the approximating distribution (i.e., the choice of generative process and its parametrisation)
- ▶ How to fit it to data (the learning algorithm)

Lecture 1 review

Desiderata for generative modelling:

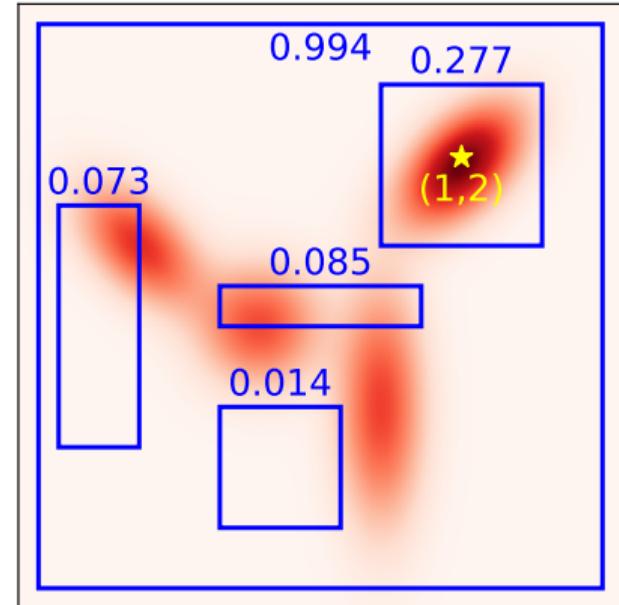


- ▶ Fidelity (samples should look like training data)
 - ▶ The model should not produce samples far from the training data with high probability
- ▶ Diversity (samples should represent the variation in the training data)
 - ▶ The model should produce samples close to all parts of the training data with high probability
- ▶ Novelty (samples should not be copies of training data)
 - ▶ The modelled distribution should be smooth to prevent memorisation (overfitting)

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Probability distributions

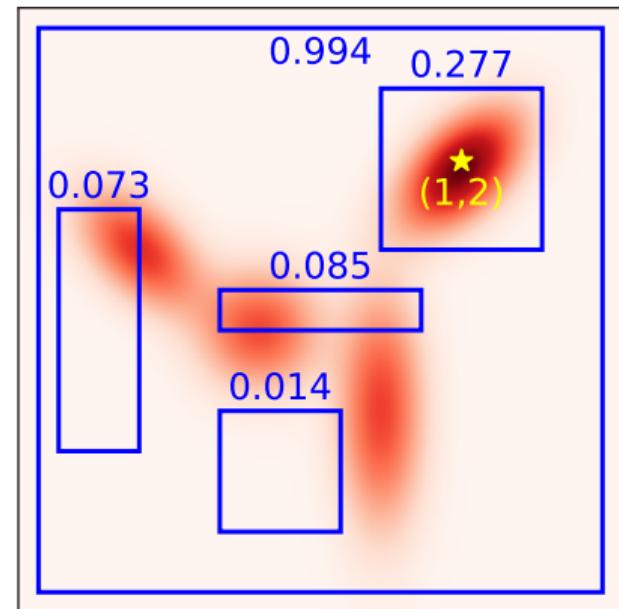
- ▶ A **probability distribution** μ over \mathbb{R}^d is a function that assigns a number $\mu(A) \geq 0$ to every **measurable** subset A of \mathbb{R}^d , satisfying certain axioms
 - ▶ Such subsets A are called **events**
 - ▶ Axiom: $\mu(\mathbb{R}^d) = 1$, $\mu(\emptyset) = 0$
 - ▶ Axiom: if $A_1 \cap A_2 = \emptyset$, then $\mu(A_1 \cup A_2) = \mu(A_1) + \mu(A_2)$
 - ▶ (We do not discuss the details here; measure theory studies this in depth.)
- ▶ Meaning: $\mu(A)$ is the probability that a random sample $X \sim \mu$ lies in A



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- ▶ Some probability distributions can be described by **density functions**
 $p : \mathbb{R}^d \rightarrow [0, \infty)$; in this case:

$$\mu(A) = \int_A p(x) dx = \int_{\mathbb{R}^d} \mathbf{1}[x \in A] p(x) dx$$

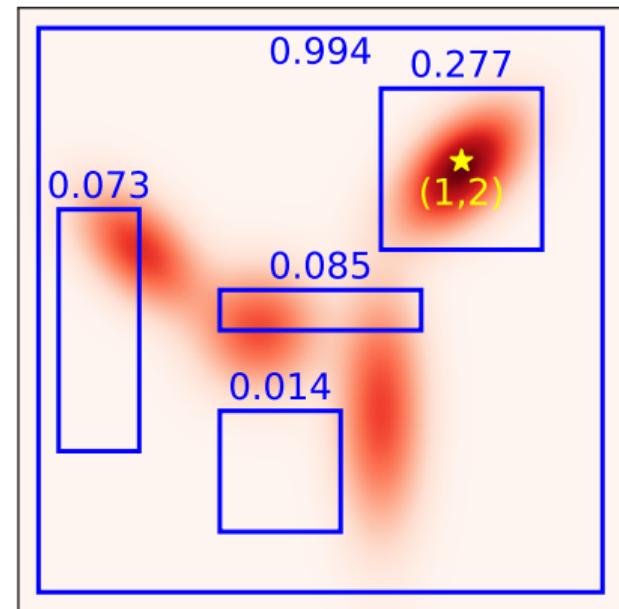


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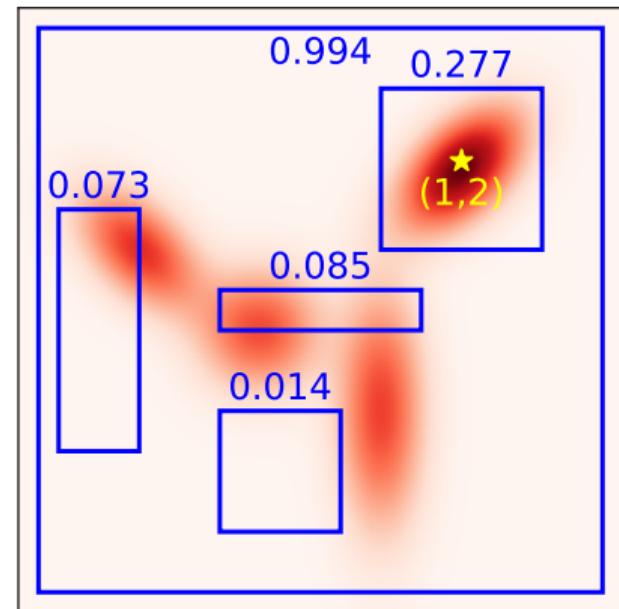


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For distributions that do have densities, we often use μ (distribution) and p (its density) interchangeably

Density functions and delta distributions

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(Dirac) **delta distribution**, or **point mass**, at x : δ_x , defined by:

$$\delta_x(A) = \begin{cases} 1, & x \in A \\ 0, & x \notin A \end{cases}.$$

- ▶ δ_x does not have a density function (why?)
- ▶ What does this distribution represent? (How do we sample from it?)

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$$\mu = \frac{1}{n} \sum_{i=1}^n \delta_{x_i},$$

where $x_1, \dots, x_n \in \mathbb{R}^d$?

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where $x_1, \dots, x_n \in \mathbb{R}^d$? (Sampling uniformly from $\{x_1, \dots, x_n\}$.)

Support of a distribution

The **support** of a distribution μ is the smallest **closed** set S such that $\mu(S) = 1$

- ▶ If μ has continuous density p and $p(x) > 0$ for all x , what is the support of μ ?
- ▶ What is the support of an empirical distribution $\frac{1}{n} \sum_{i=1}^n \delta_{x_i}$?
- ▶ If $X \sim \text{Uniform}([0, 1])$, what is the support of the distribution of $Y = (X, 1 - X)$?

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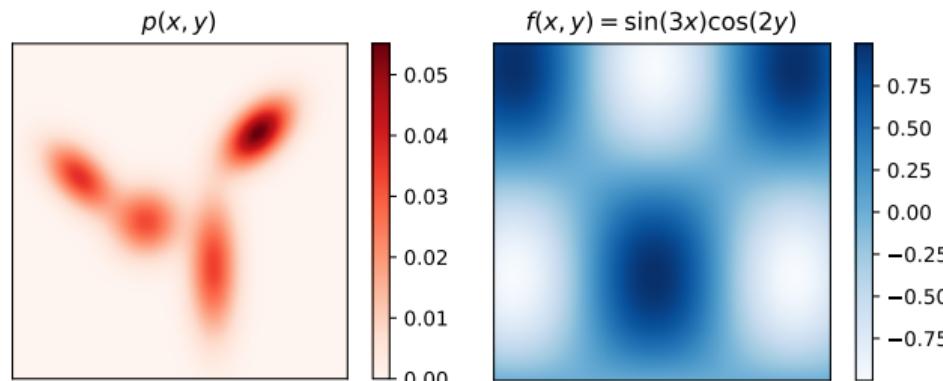
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- ▶ If $X \sim \text{Uniform}([0, 1])$, what is the support of the distribution of $Y = (X, 1 - X)$? The segment from $(0, 1)$ to $(1, 0)$; note Y has no density in \mathbb{R}^2 .

Expectation and Monte Carlo estimation

- ▶ For a distribution with density p , and a function $f : \mathbb{R}^d \rightarrow \mathbb{R}$, the **expectation** of $f(X)$ for $X \sim p$ is:

$$\mathbb{E}_{X \sim p}[f(X)] = \int_{\mathbb{R}^d} f(x)p(x) \, dx$$

- ▶ Could be infinite or undefined for some f and p

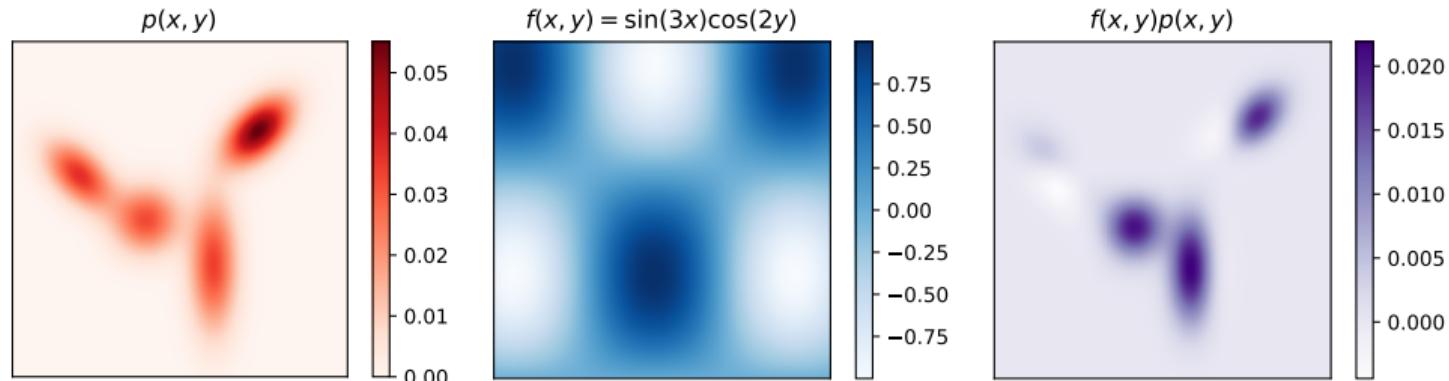


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- ▶ If we sample independently $X_1, \dots, X_m \sim p$, then the **Monte Carlo estimator** of the expectation is:

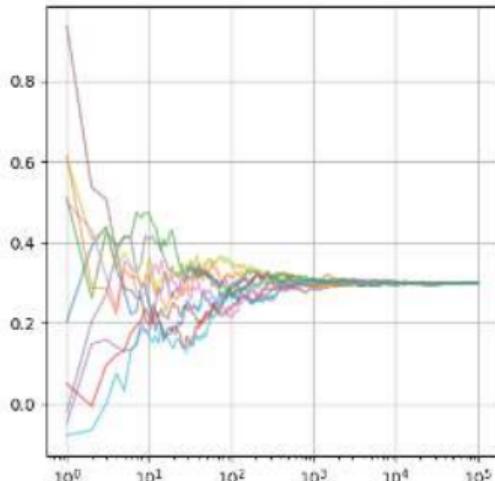
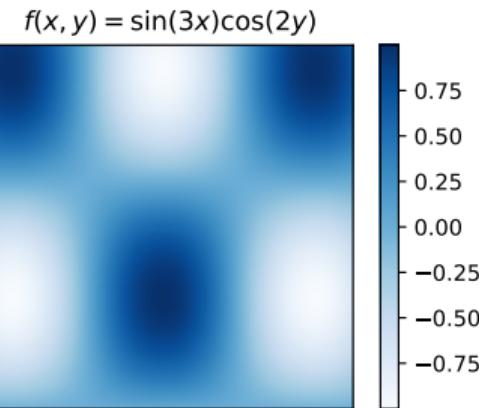
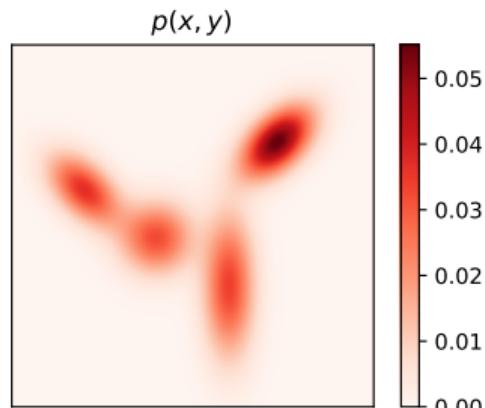
$$\widehat{\mathbb{E}}_{X \sim p}[f(X)] = \frac{1}{m} \sum_{i=1}^m f(X_i)$$

- ▶ This estimator is **unbiased**: $\mathbb{E}[\widehat{\mathbb{E}}_{X \sim p}[f(X)]] = \mathbb{E}_{X \sim p}[f(X)]$
- ▶ **Law of large numbers**: $\widehat{\mathbb{E}}_{X \sim p}[f(X)] \xrightarrow{m \rightarrow \infty} \mathbb{E}_{X \sim p}[f(X)]$ (as m increases, the estimate converges to the true value **almost surely**)

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Generative processes as distributions

Two questions to ask about a distribution used in modelling:

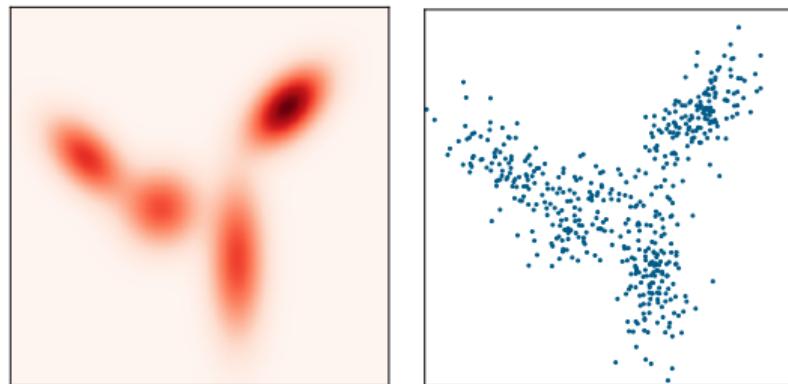
- ▶ How to sample from it? (Generative processes are sampling procedures!)
- ▶ How to evaluate its density at a given point?

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Generative processes as distributions

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- ▶ Sample from a Gaussian mixture with known parameters.



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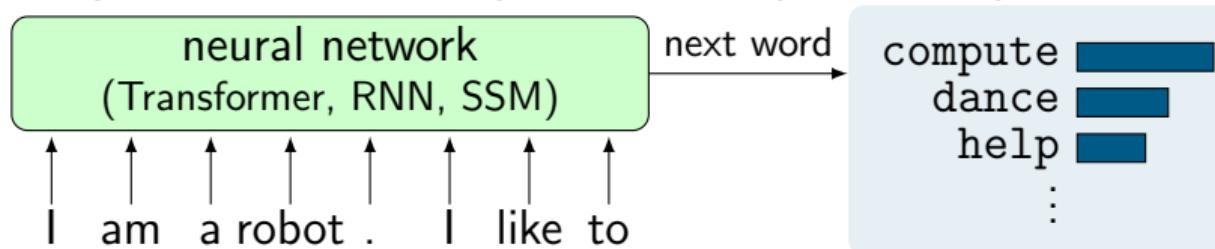
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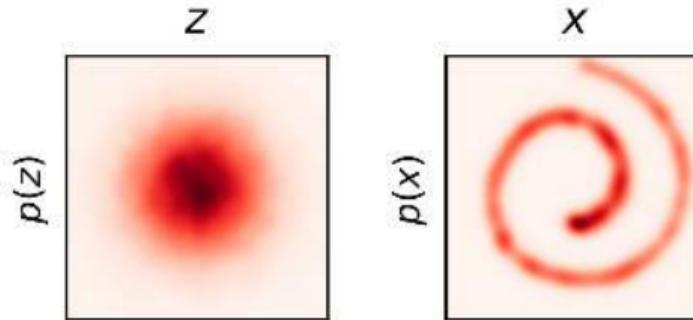
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- ▶ Begin with an empty sequence. Pass the sequence through a neural network to get a distribution over the next symbol, sample from it, and append. Repeat until <end> is produced; output the sequence.



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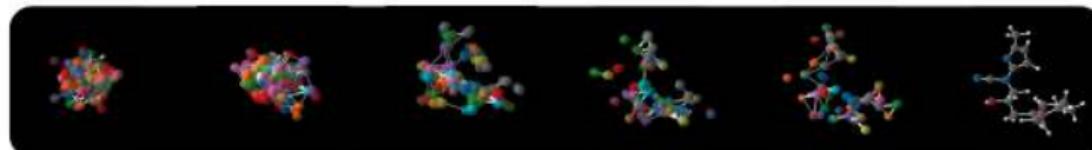
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- ▶ Sample $z \sim \mathcal{N}(0, I)$, then output $G(z)$, where G is a neural network.



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Are there distributions for which we can evaluate the density, but not (easily) sample from them? Yes: Bayesian posteriors $p(x | y) \propto p(x)p(y | x)$, for example. Many methods exist to sample approximately.

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Generative modelling as distribution approximation

Setting:

- ▶ We have a **data distribution** π_{data} over \mathbb{R}^d (from which we can sample, but we do not know its density function)
 - ▶ It could be the empirical distribution of a dataset
- ▶ We have a class of **model distributions** $\{\pi_\theta\}$ (with densities p_θ)
 - ▶ θ are the parameters of the model (e.g., neural network weights, Gaussian mixture parameters)
 - ▶ Note that we do not necessarily know the density functions p_θ
- ▶ We seek θ such that π_θ approximates π_{data} well:

$$\theta^* = \arg \min_{\theta} D(\pi_\theta, \pi_{\text{data}})$$

- ▶ Next: What is D ?

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Some desirable properties:

- ▶ Nonnegativity: $D(\pi_{\text{data}}, \pi_{\text{model}}) \geq 0$, with equality only if $\pi_{\text{data}} = \pi_{\text{model}}$
- ▶ Easy estimation from samples
- ▶ Optimisation tractability
 - ▶ Some measures (e.g., transport-based) are good for model evaluation, but not for training ([more on this in a few weeks](#))

Kullback-Leibler divergence

If p and q are (densities of) two distributions, the **Kullback-Leibler (KL) divergence** from p to q is defined as:

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- ▶ **Gibbs' inequality:** $\text{KL}(p\|q) \geq 0$, equality only if $p = q$ as distributions
- ▶ Importantly, $\text{KL}(p\|q) \neq \text{KL}(q\|p)$ in general

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Using KL divergence for generative modelling

Which direction to use for generative modelling (given samples from π_{data})?

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- ▶ Recovers **maximum likelihood estimation** (MLE)
 - ▶ Maximising joint probability $\log \prod_{x_i \in \text{dataset}} p_{\theta}(x_i)$
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- ▶ What does this algorithm require? p_θ known and differentiable w.r.t. θ .

Jensen-Shannon divergence

A compromise: the **Jensen–Shannon (JS) divergence**

$$\text{JS}(p, q) = \frac{1}{2}\text{KL}\left(p \middle\| \frac{p+q}{2}\right) + \frac{1}{2}\text{KL}\left(q \middle\| \frac{p+q}{2}\right)$$

- ▶ $\text{JS}(p, q) \geq 0$, with equality only if $p = q$ as distributions
- ▶ $\text{JS}(p, q) = \text{JS}(q, p)$
- ▶ $0 \leq \text{JS}(p, q) \leq \log 2$ (or ≤ 1 , if using base-2 log)

Summary of three divergences considered

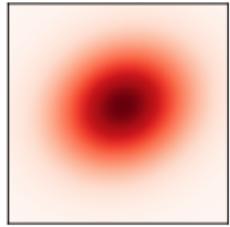
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$\text{KL}(p_{\text{data}} \parallel p_{\theta}) = 0.854$
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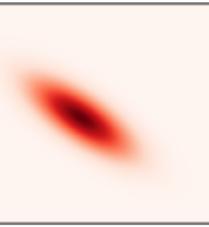


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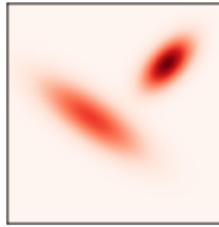


$\text{KL}(\pi_{\theta} \parallel \pi_{\text{data}})$ (reverse)

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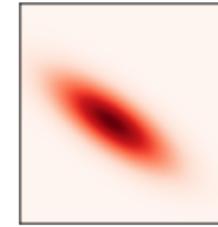


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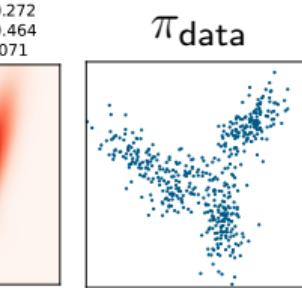


$\text{JS}(\pi_{\text{data}}, \pi_{\theta})$

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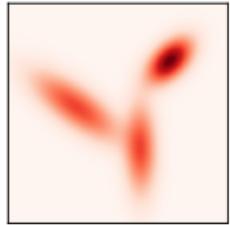


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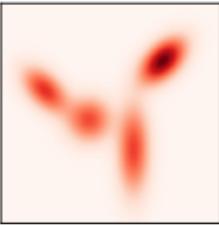


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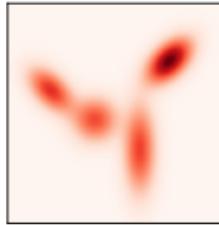
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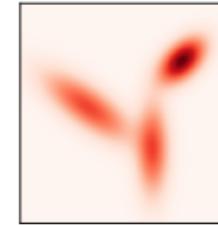
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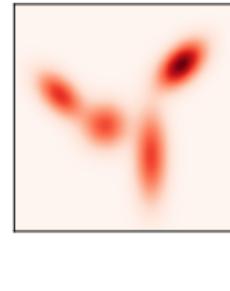
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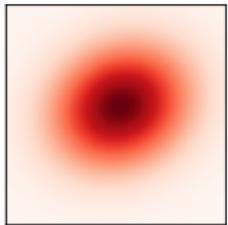
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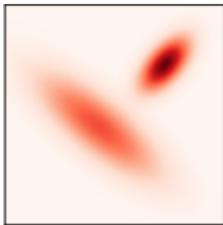
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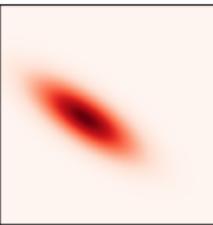


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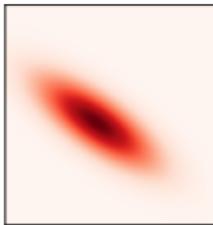


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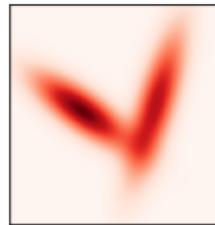


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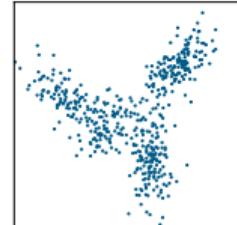
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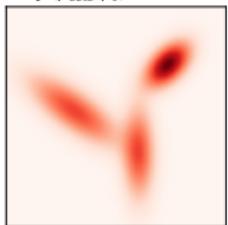
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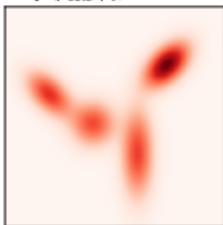
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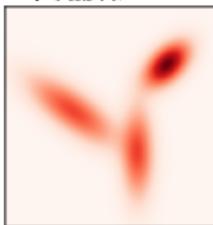
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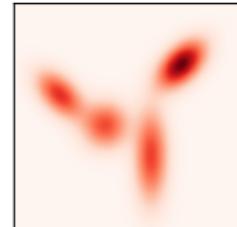
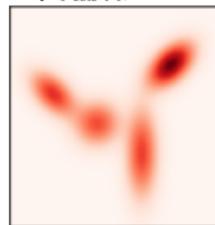
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- ▶ Forward KL / MLE: **mode-covering** (high diversity, low fidelity)
- ▶ Reverse KL: **mode-seeking** (high fidelity, low diversity)

Conclusion and looking ahead

- ▶ Generative modelling can be formulated as optimisation of a divergence between the data distribution and model distribution
- ▶ Forward KL divergence minimisation \equiv maximum likelihood estimation
- ▶ Tutorial: exploring choices of divergence for fitting simple models
- ▶ Next time: latent variable models (when p_θ not available in closed form) and autoencoders
 - ▶ Suggestion to review variational inference from PMR course or Probabilistic ML book (Advanced Topics, §10.1-2) for advanced reading