

# Elements of Programming Languages

## Tutorial 7: Small-step semantics and type soundness

### Week 9 (November 13–17, 2023)

Exercises marked  $\star$  are more advanced. Please try all unstarred exercises before the tutorial meeting.

#### 1. Imperative programming

Write evaluation derivations for the following imperative programs, starting with the environment  $\sigma = [x = 3, y = 4]$ .

- (a)  $y := x + x$
- (b) **if**  $x == y$  **then**  $x := x + 1$  **else**  $y := y + 2$
- (c)  $\star$  **while**  $x < y$  **do**  $x := x + 1$

#### 2. Comparing large-step and small-step derivations

Write both large-step and small-step derivations for the following expressions. For the small-step derivations, construct the derivations of each  $e \mapsto e'$  step explicitly.

- (a)  $(\lambda x.x + 1) 42$
- (b)  $(\lambda x.\text{if } x == 1 \text{ then } 2 \text{ else } x + 1) 42$

#### 3. Small-step derivations that go wrong

For each of the following expressions, show the small-step evaluation leading to the point where evaluation becomes stuck due to a dynamic type error. (There is no need to show the derivations of each step.)

- (a)  $((\lambda x.\lambda y.\text{let } z = x + y \text{ in } z + 1) 42) \text{ true}$
- (b)  $(\lambda x.\text{if } x \text{ then } x + 1 \text{ else } x + 2) \text{ true}$

#### 4. Small-step rules for $L_{\text{Data}}$

Recall that we defined the semantics for  $L_{\text{Data}}$  using big-step rules, as follows:

$$\boxed{e \Downarrow v}$$

$$\frac{e_1 \Downarrow v_1 \quad e_2 \Downarrow v_2}{(e_1, e_2) \Downarrow (v_1, v_2)} \quad \frac{e \Downarrow (v_1, v_2)}{\text{fst } e \Downarrow v_1} \quad \frac{e \Downarrow (v_1, v_2)}{\text{snd } e \Downarrow v_2}$$

$$\frac{e \Downarrow v}{\text{left}(e) \Downarrow \text{left}(v)} \quad \frac{e \Downarrow \text{left}(v_1) \quad e_1[v_1/x] \Downarrow v}{\text{case } e \text{ of } \{\text{left}(x) \Rightarrow e_1; \text{right}(y) \Rightarrow e_2\} \Downarrow v}$$

$$\frac{e \Downarrow v}{\text{right}(e) \Downarrow \text{right}(v)} \quad \frac{e \Downarrow \text{right}(v_2) \quad e_2[v_2/y] \Downarrow v}{\text{case } e \text{ of } \{\text{left}(x) \Rightarrow e_1; \text{right}(y) \Rightarrow e_2\} \Downarrow v}$$

- (a) For each construct, write out equivalent small-step rules. Are there any design choices in translating the big-step rules to small-step rules?
- (b) (★) Construct small-step derivations reducing the following expressions to values:
  - i.  $(\lambda p.(\text{snd } p, \text{fst } p + 2)) (17, 42)$
  - ii.  $(\lambda x.\text{case } x \text{ of } \{\text{left}(y).y + 1 ; \text{right}(z).z\}) (\text{left}(42))$

5. (★) **Type soundness for nondeterminism**

This question builds on the *nondeterministic choice* construct mentioned in an earlier tutorial, with the following typing rules:

$$\boxed{\Gamma \vdash e : \tau}$$

$$\frac{\Gamma \vdash e_1 : \tau \quad \Gamma \vdash e_2 : \tau}{\Gamma \vdash e_1 \square e_2 : \tau}$$

and small-step evaluation rules:

$$\boxed{e \mapsto e'}$$

$$\overline{e_1 \square e_2 \mapsto e_1} \quad \overline{e_1 \square e_2 \mapsto e_2}$$

- (a) State the *preservation* property. Outline how we could prove the cases of preservation for nondeterministic expressions.
- (b) State the *progress* property. Outline how we could prove the cases of progress for nondeterministic expressions.