

Elements of Programming Languages

Tutorial 7: Small-step semantics and type soundness

Week 9 (November 10–14, 2025)

Exercises marked $\star$ are more advanced. Please try all unstarred exercises before the tutorial meeting.

1. **Imperative programming** Write evaluation derivations for the following imperative programs, starting with the environment $\sigma = [x = 3, y = 4]$.
 - (a) $y := x + x$
 - (b) $\text{if } x == y \text{ then } x := x + 1 \text{ else } y := y + 2$
 - (c) $(\star) \text{ while } x < y \text{ do } x := x + 1$
2. **Comparing large-step and small-step derivations** Write both large-step and small-step derivations for the following expressions. For the small-step derivations, construct the derivations of each $e \mapsto e'$ step explicitly.
 - (a) $(\lambda x. x + 1) 42$
 - (b) $(\lambda x. \text{if } x == 1 \text{ then } 2 \text{ else } x + 1) 42$
3. **Small-step derivations that go wrong** For each of the following expressions, show the small-step evaluation leading to the point where evaluation becomes stuck due to a dynamic type error. (There is no need to show the derivations of each step.)
 - (a) $((\lambda x. \lambda y. \text{let } z = x + y \text{ in } z + 1) 42) \text{ true}$
 - (b) $(\lambda x. \text{if } x \text{ then } x + 1 \text{ else } x + 2) \text{ true}$
4. **Small-step rules for L_{Data}** Recall that we defined the semantics for L_{Data} using big-step rules, as follows:

$$\boxed{e \Downarrow v}$$

$$\begin{array}{c}
 \frac{e_1 \Downarrow v_1 \quad e_2 \Downarrow v_2}{(e_1, e_2) \Downarrow (v_1, v_2)} \quad \frac{e \Downarrow (v_1, v_2)}{\text{fst } e \Downarrow v_1} \quad \frac{e \Downarrow (v_1, v_2)}{\text{snd } e \Downarrow v_2} \\
 \\
 \frac{e \Downarrow v}{\text{left}(e) \Downarrow \text{left}(v)} \quad \frac{e \Downarrow \text{left}(v_1) \quad e_1[v_1/x] \Downarrow v}{\text{case } e \text{ of } \{\text{left}(x) \Rightarrow e_1 ; \text{right}(y) \Rightarrow e_2\} \Downarrow v} \\
 \\
 \frac{e \Downarrow v}{\text{right}(e) \Downarrow \text{right}(v)} \quad \frac{e \Downarrow \text{right}(v_2) \quad e_2[v_2/y] \Downarrow v}{\text{case } e \text{ of } \{\text{left}(x) \Rightarrow e_1 ; \text{right}(y) \Rightarrow e_2\} \Downarrow v}
 \end{array}$$

- (a) For each construct, write out equivalent small-step rules. Are there any design choices in translating the big-step rules to small-step rules?
- (b) (★) Construct small-step derivations reducing the following expressions to values:
- i. $(\lambda p.(\text{snd } p, \text{fst } p + 2)) (17, 42)$
 - ii. $(\lambda x.\text{case } x \text{ of } \{\text{left}(y).y + 1 ; \text{right}(z).z\}) (\text{left}(42))$
5. (★) **Type soundness for nondeterminism** This question builds on the *nondeterministic choice* construct mentioned in an earlier tutorial, with the following typing rules:

$$\boxed{\Gamma \vdash e : \tau}$$

$$\frac{\Gamma \vdash e_1 : \tau \quad \Gamma \vdash e_2 : \tau}{\Gamma \vdash e_1 \square e_2 : \tau}$$

and small-step evaluation rules:

$$\boxed{e \mapsto e'}$$

$$\overline{e_1 \square e_2 \mapsto e_1} \quad \overline{e_1 \square e_2 \mapsto e_2}$$

- (a) State the *preservation* property. Outline how we could prove the cases of preservation for nondeterministic expressions.
- (b) State the *progress* property. Outline how we could prove the cases of progress for nondeterministic expressions.