

Multipartite networks, projections, and filtering

Some of ya'll before and after filters.

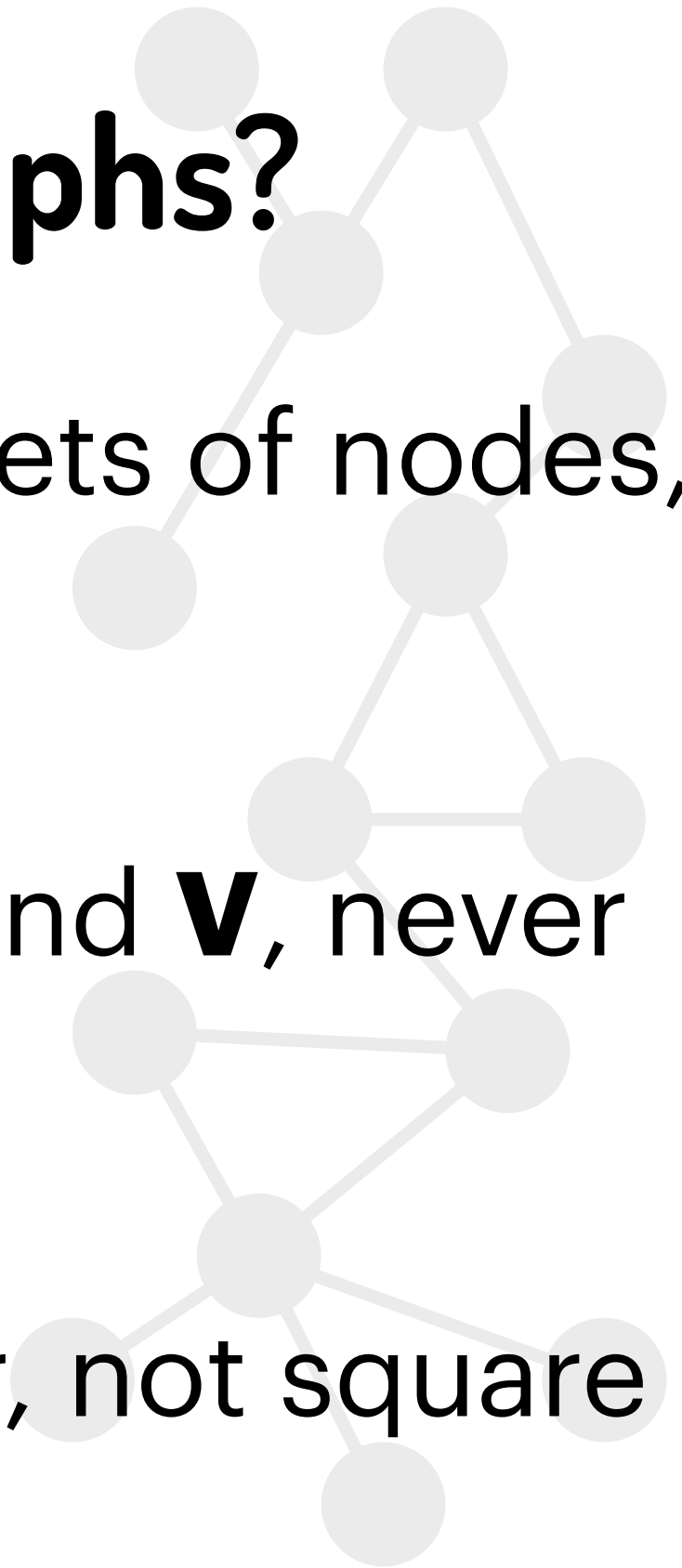


What are bipartite graphs?

It's when we have two disjoint sets of nodes, **U** and **V**

Edges can only be between **U** and **V**, never within

Adjacency matrix is rectangular, not square



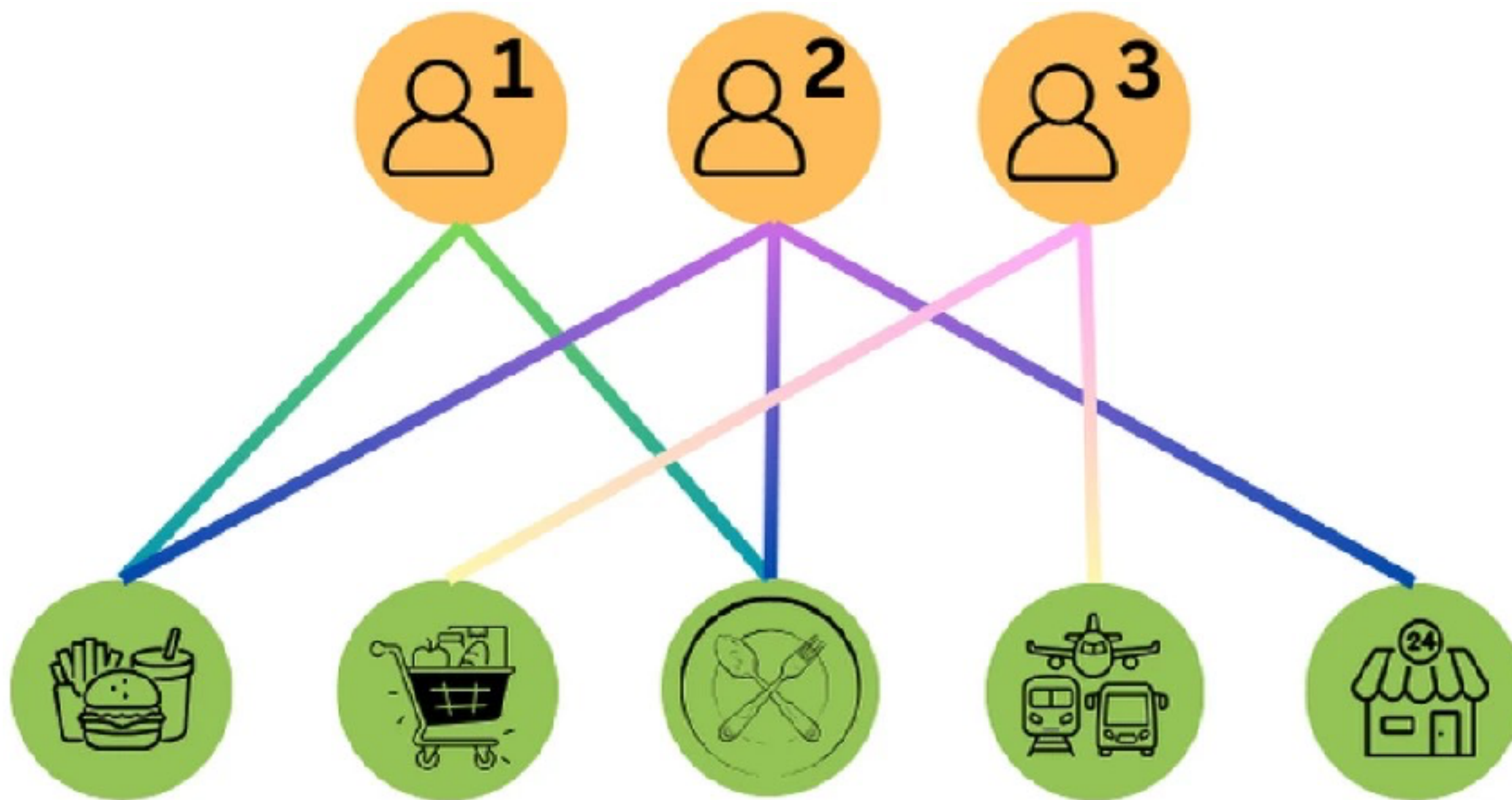
Why are bipartite graphs?

Many financial/economic systems naturally connect two (or more*) types of entities

Modelling these networks as bipartite preserves all the information



People

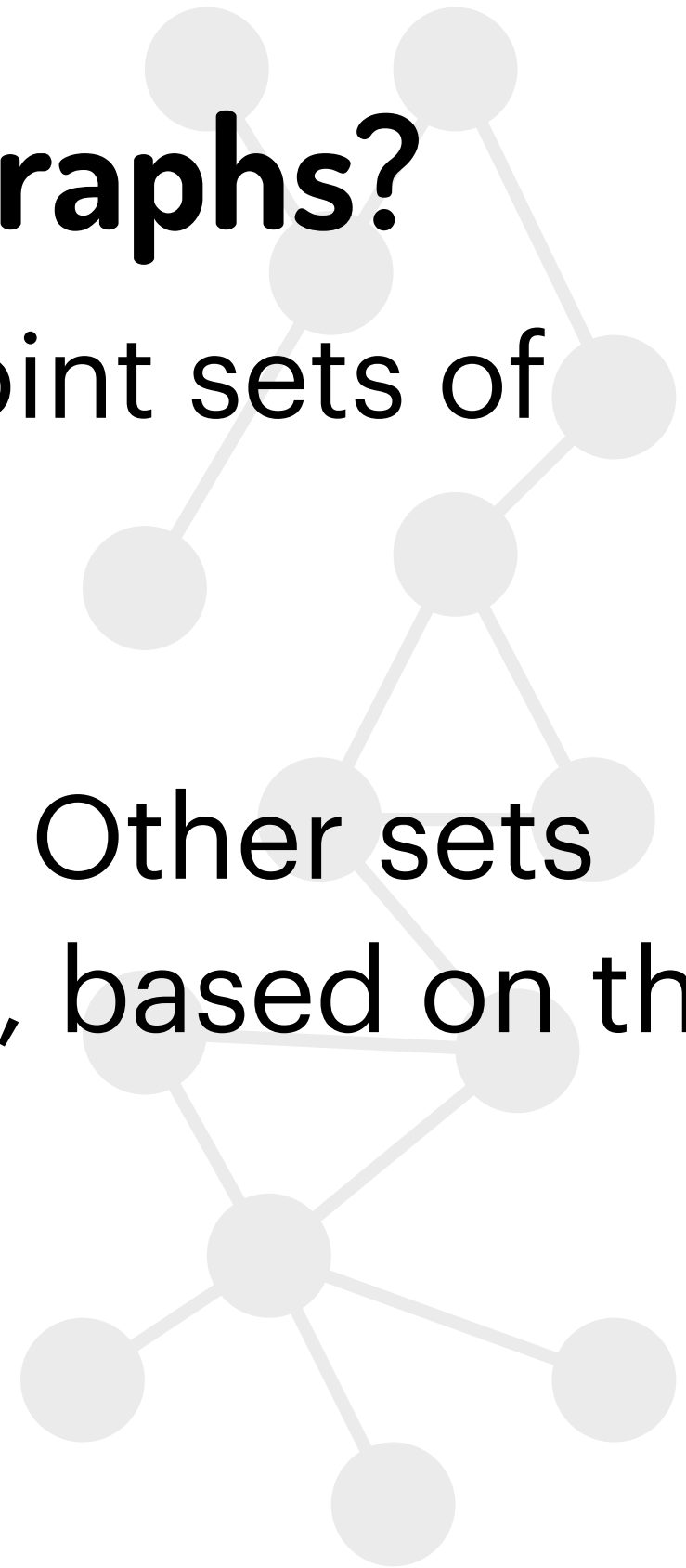


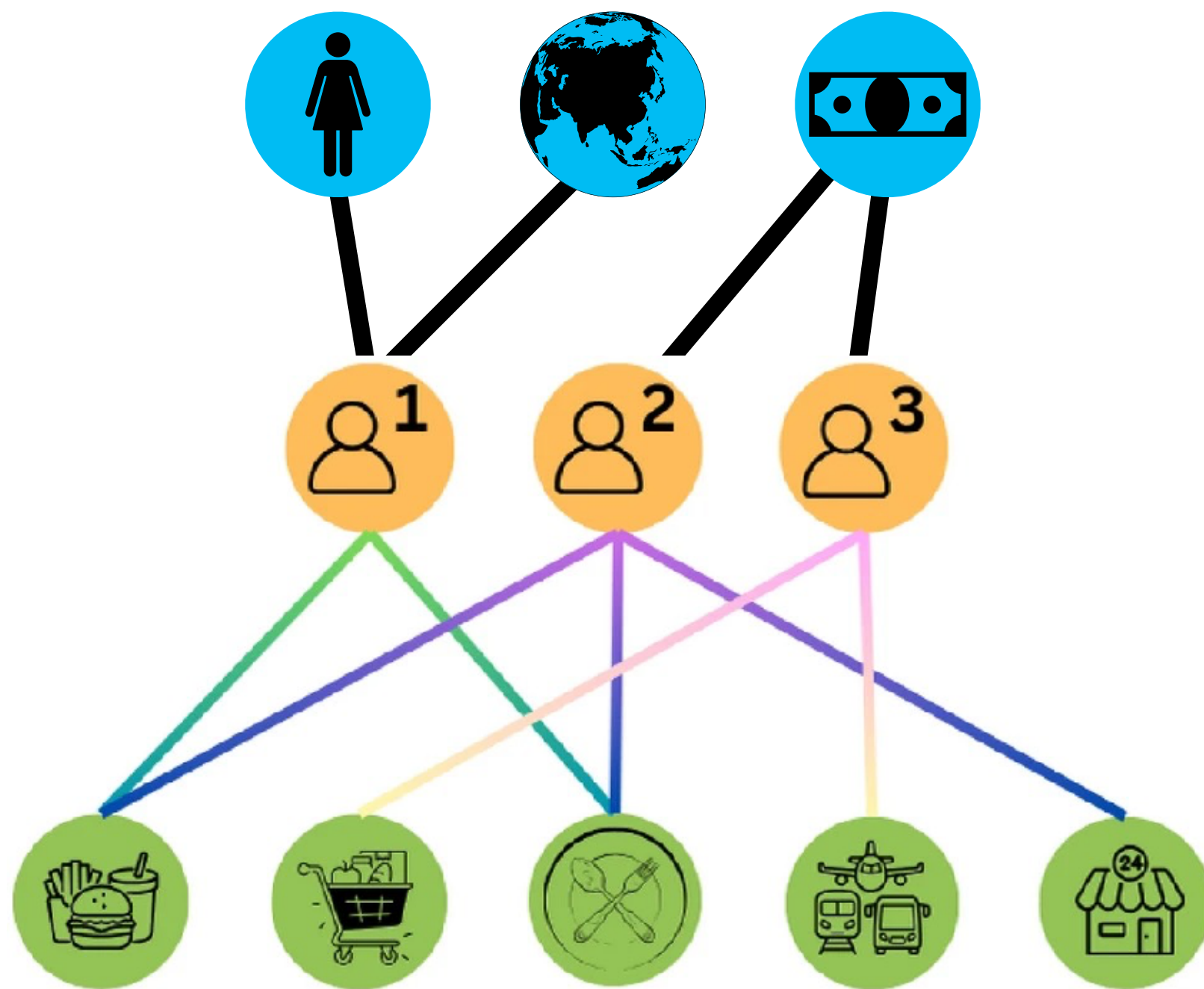
Merchants

What are multipartite graphs?

It's when we have multiple disjoint sets of nodes, for instance **U, V, W**

Edges cannot be between sets. Other sets have arbitrary connection rules, based on the system

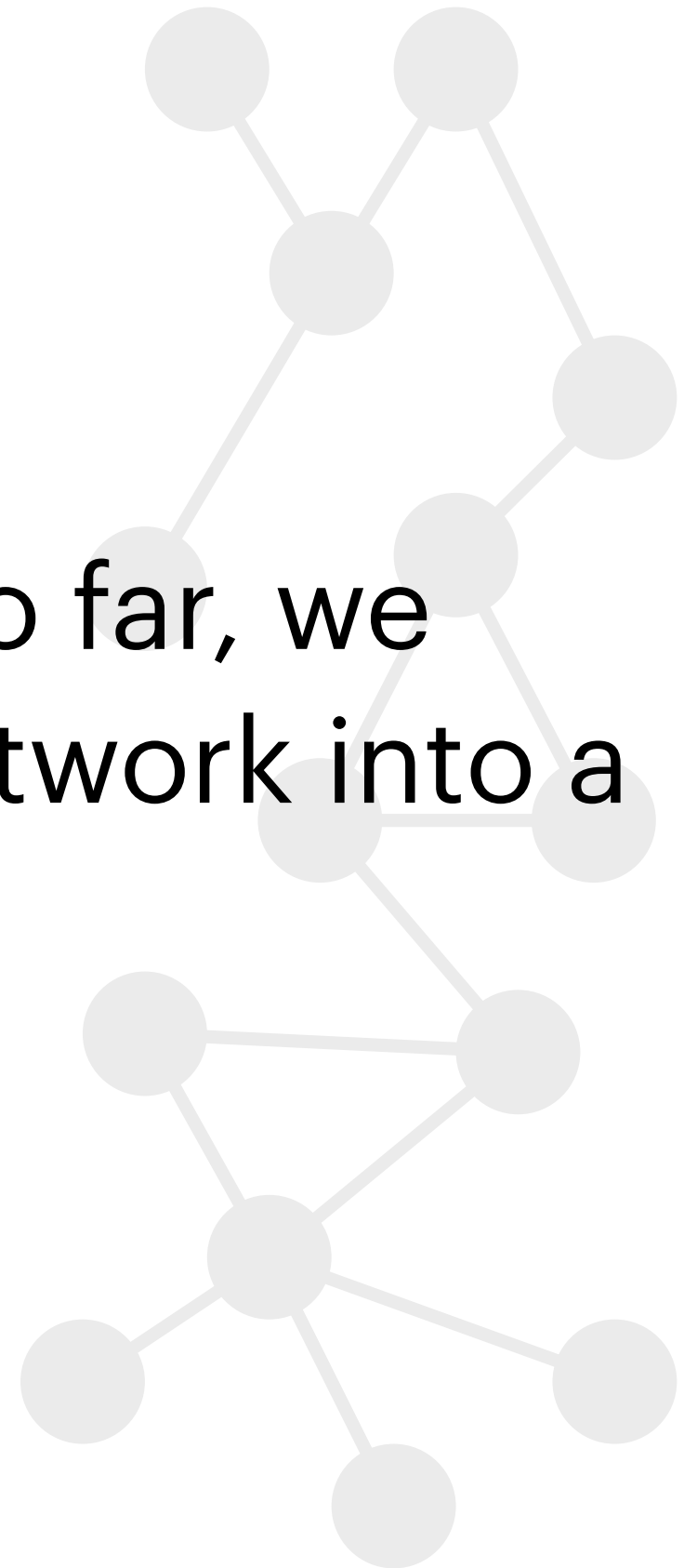


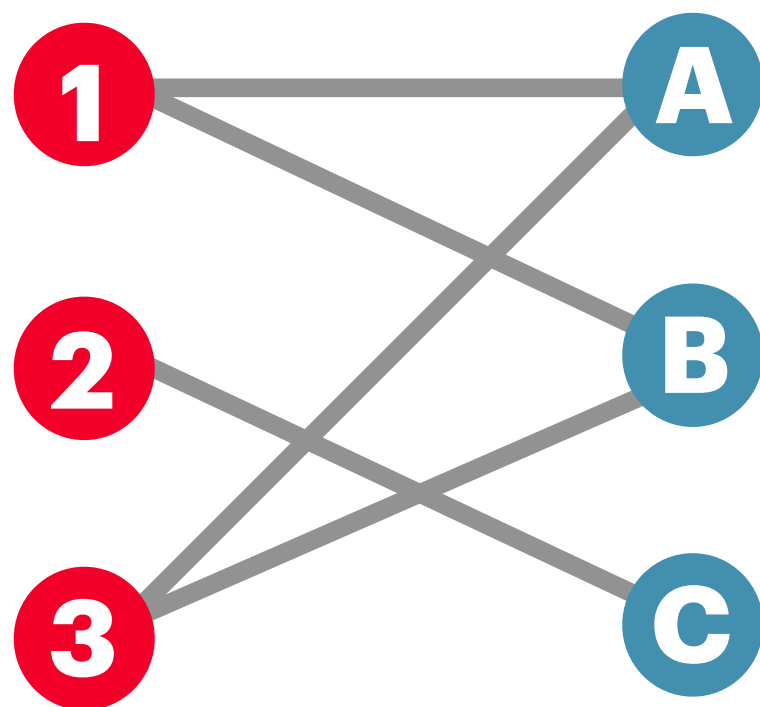


Projections

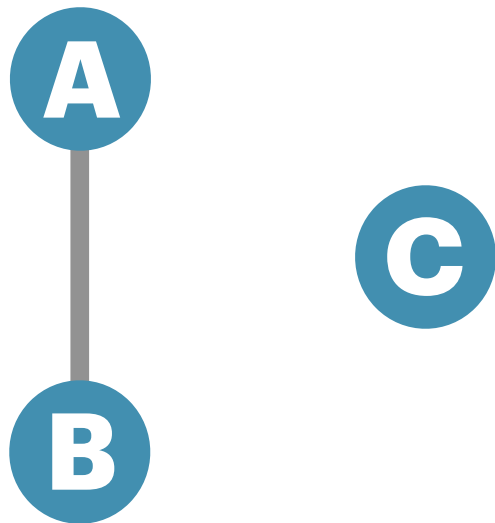
To use the metrics we learned so far, we need to transform a bipartite network into a “normal” network

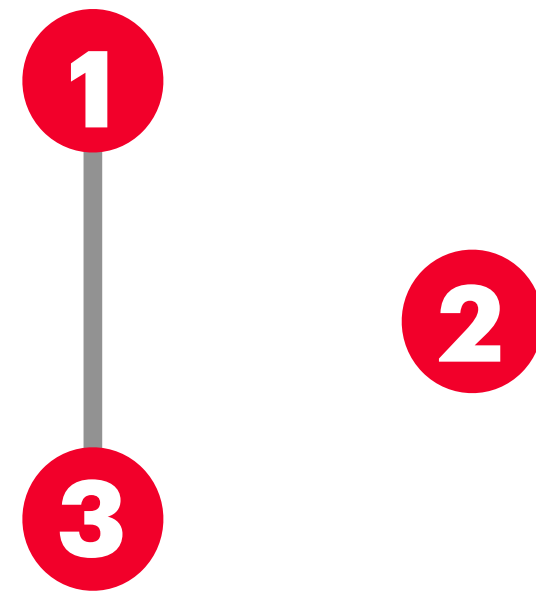
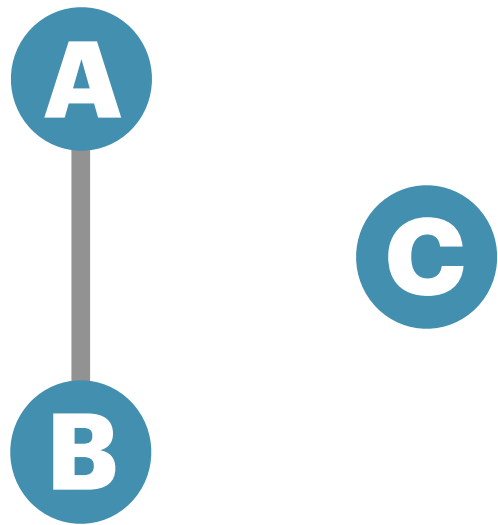
This is called projection



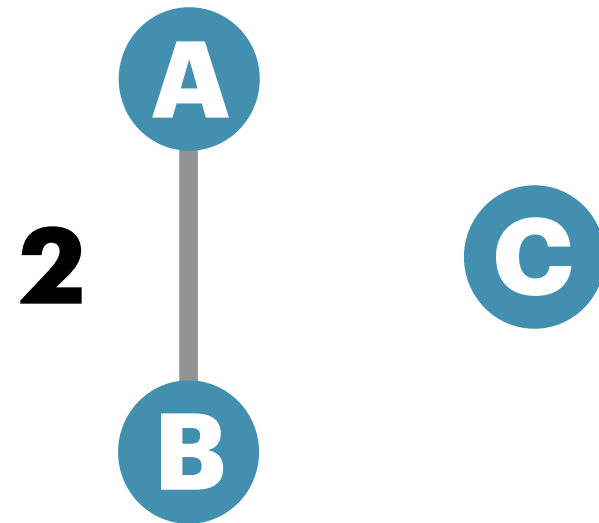


Unweighted projections





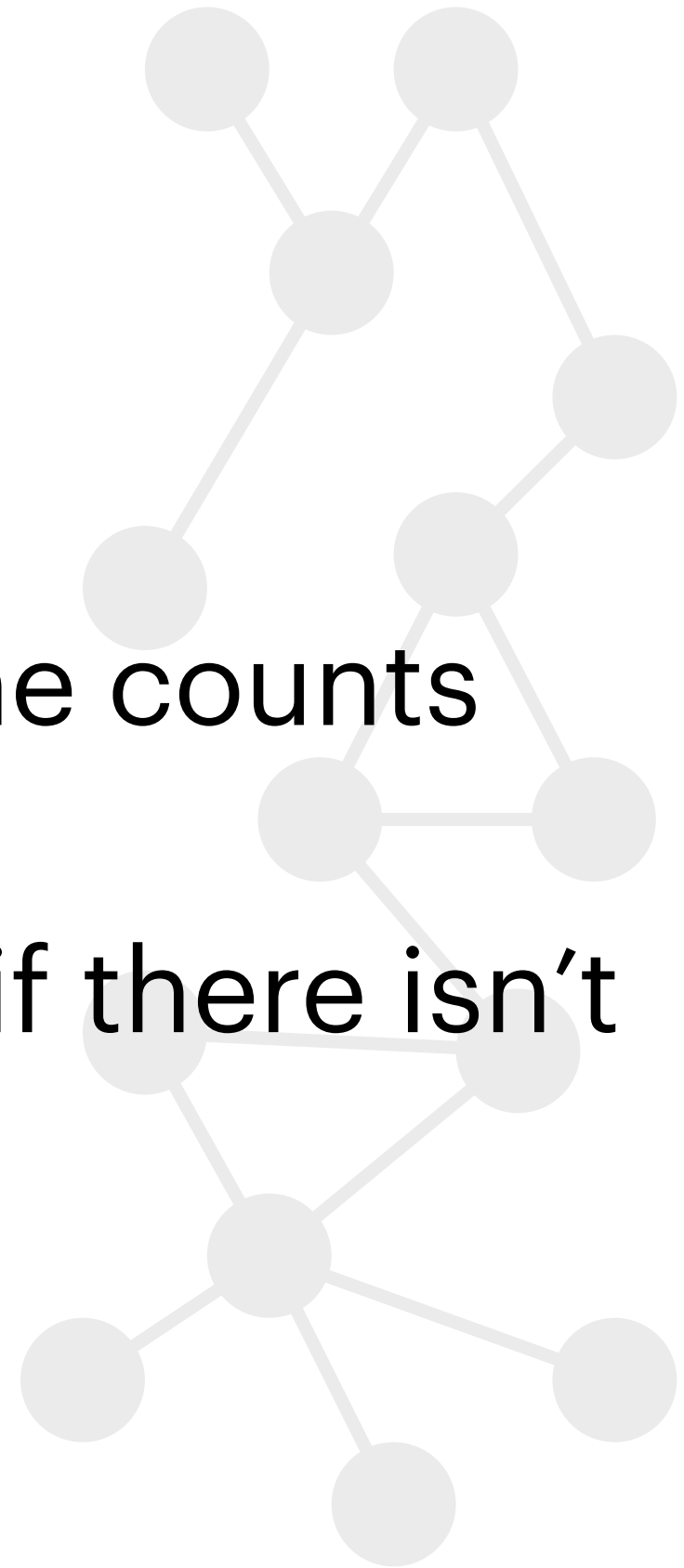
Weighted projections



Issues

Nodes with high degrees bias the counts

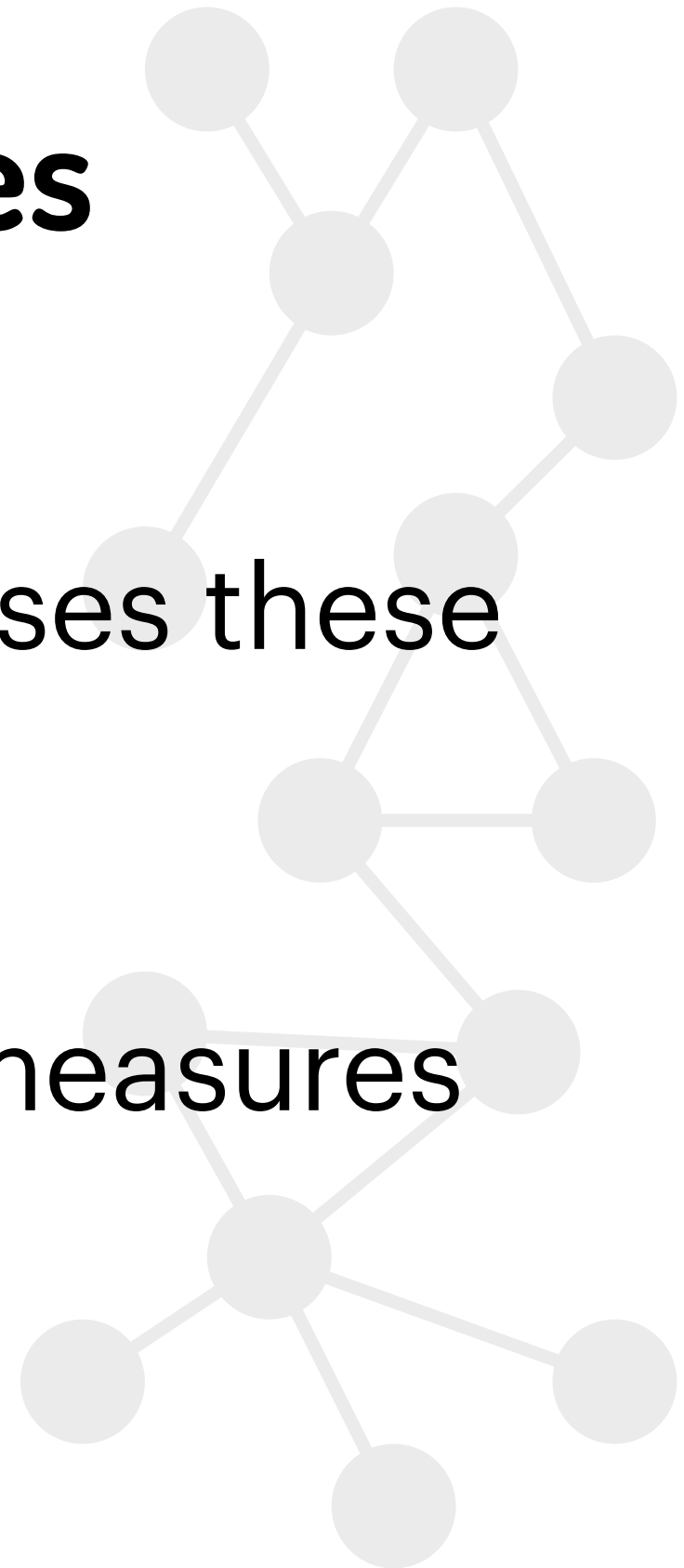
We can have a high count even if there isn't much overlap



Similarity measures

We need something that addresses these issues

Standard correlation/similarity measures can be used!



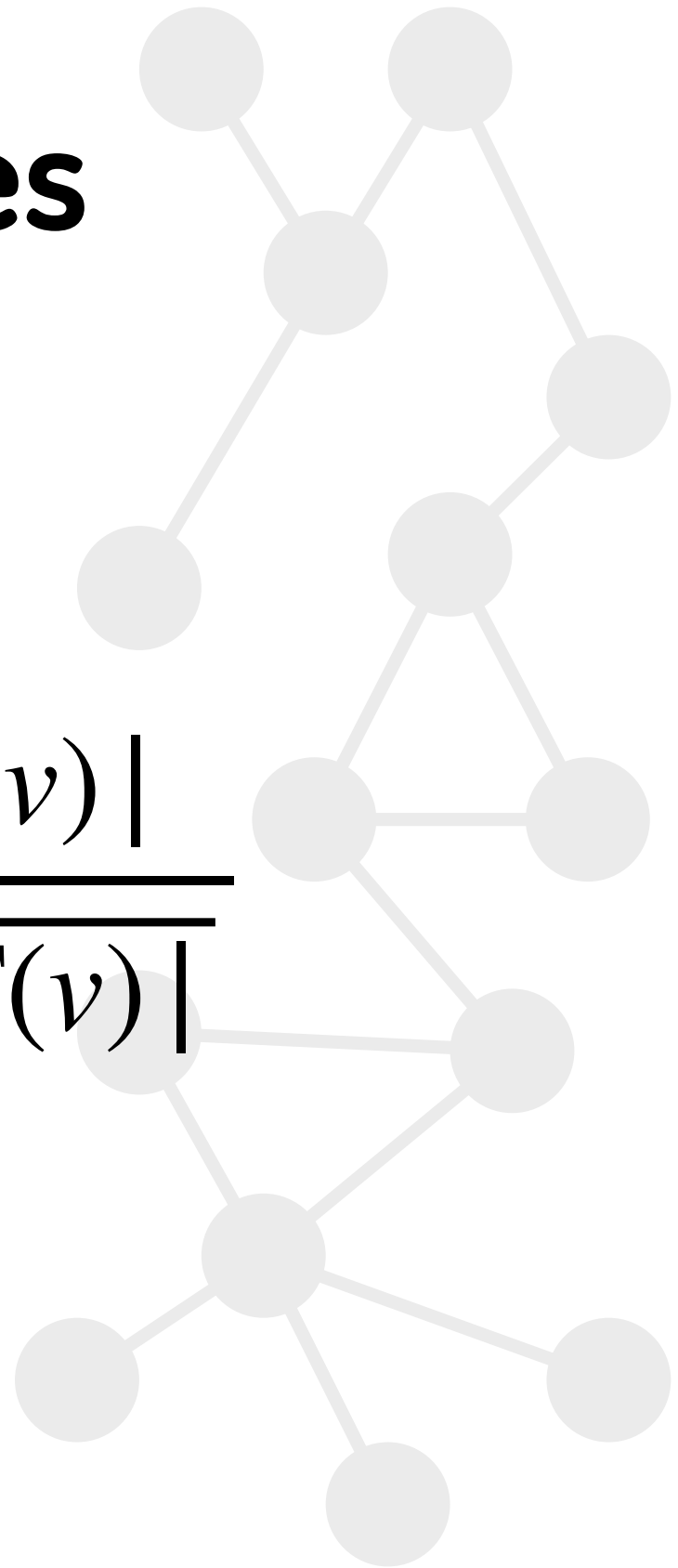
Similarity measures

$$Jaccard(u, v) = \frac{|u \cap v|}{|u \cup v|}$$



Similarity measures

$$\textit{Salton}(u, v) = \frac{|\Gamma(u) \cap \Gamma(v)|}{\sqrt{|\Gamma(u)| |\Gamma(v)|}}$$



[illegible]

HeatS/ProbS

They favour “important” and “niche” nodes,
over high-degree nodes

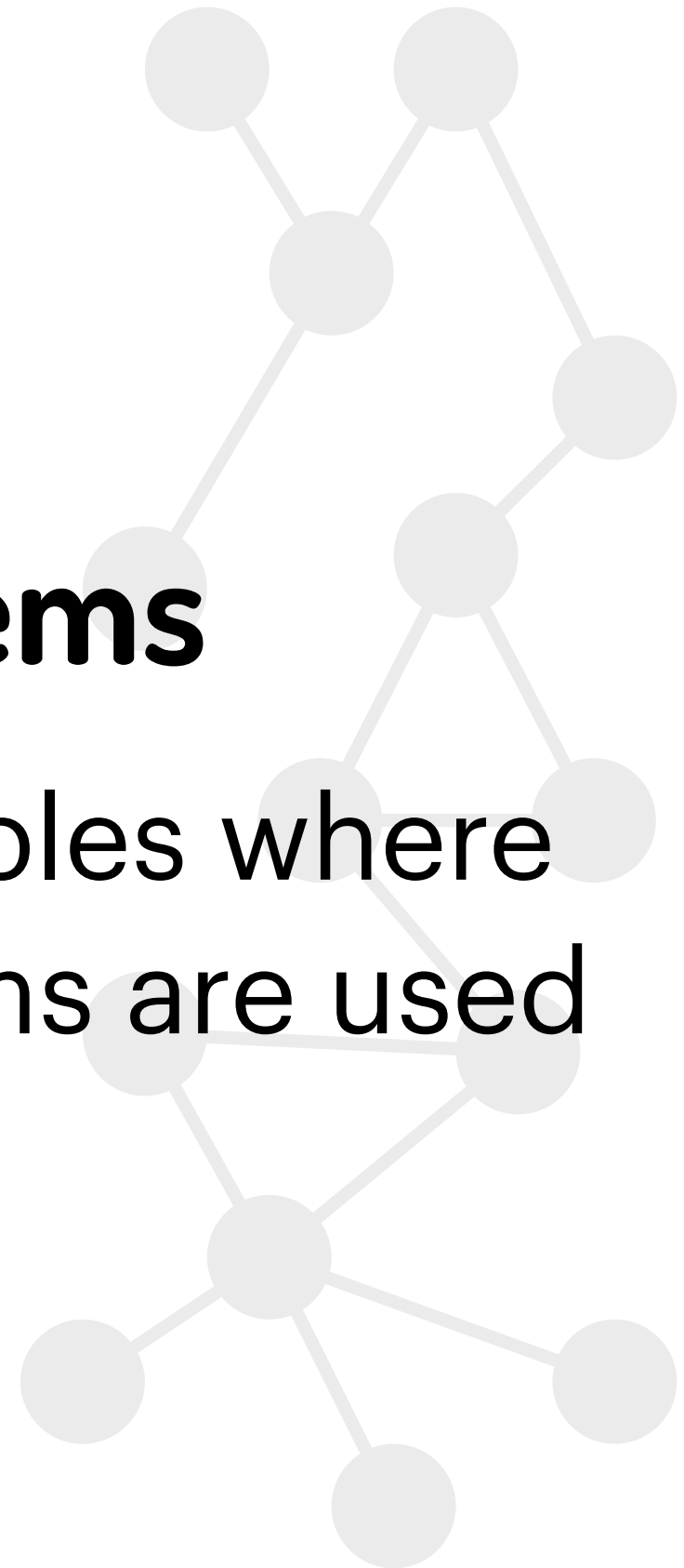
You can find code here:

https://www.michelecoscia.com/?page_id=734

Exercise

Recommender systems

Think of some concrete examples where you think recommender systems are used



Filtering/backboning

What? Remove edges from the network

When? Networks are too dense

Why? Remove noise



Thresholding

Simplest method

Many issues: favours some nodes -
introduces bias



Spanning trees

Great if you need only the essential network

Too few edges otherwise



Advanced methods

Disparity filter

Noise corrected

High salience skeleton

Issues

They all have some free parameters

You need experience

Require further analysis



Issues

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You need experience

Require further analysis

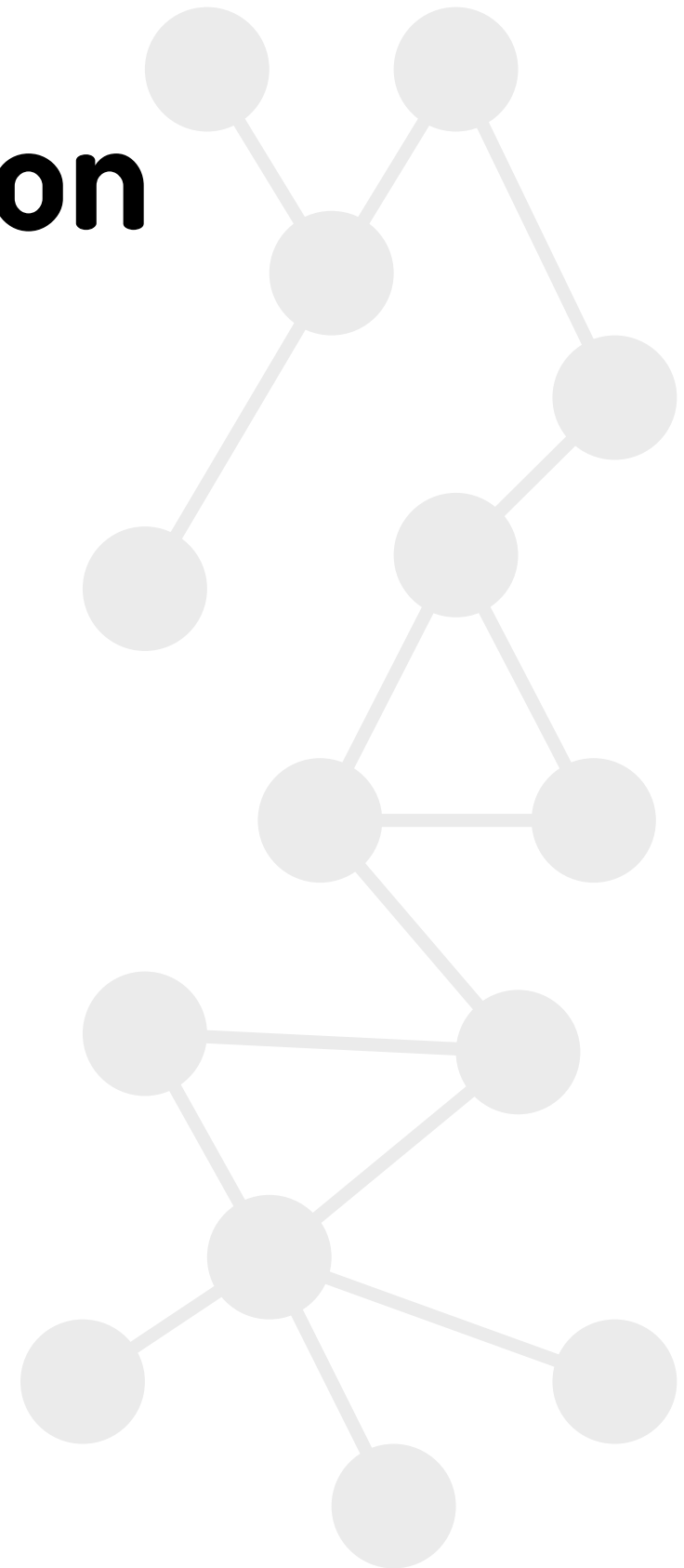


**Is filtering the solution to all of our
problems?**

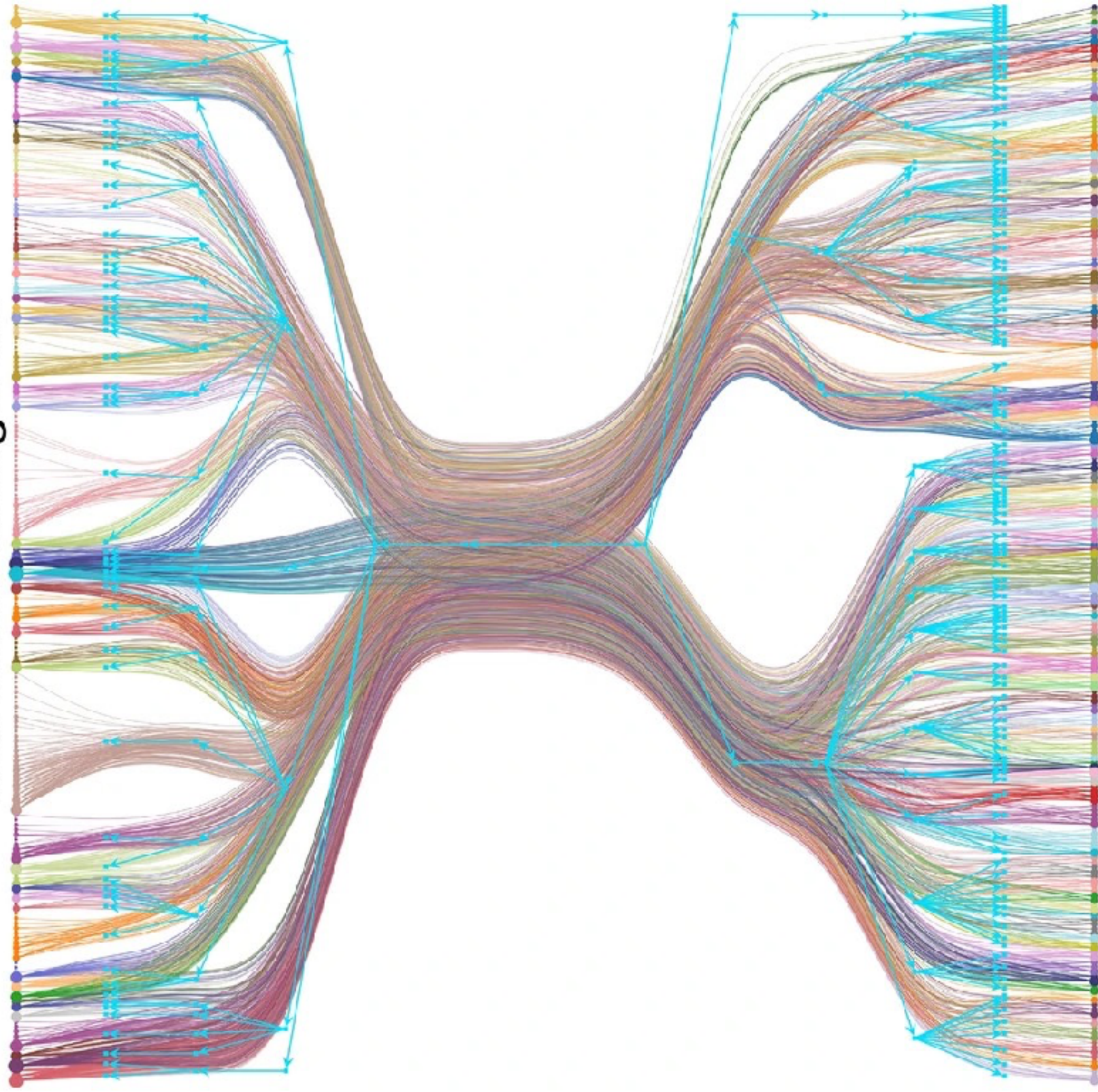


Community detection

Bipartite SBM

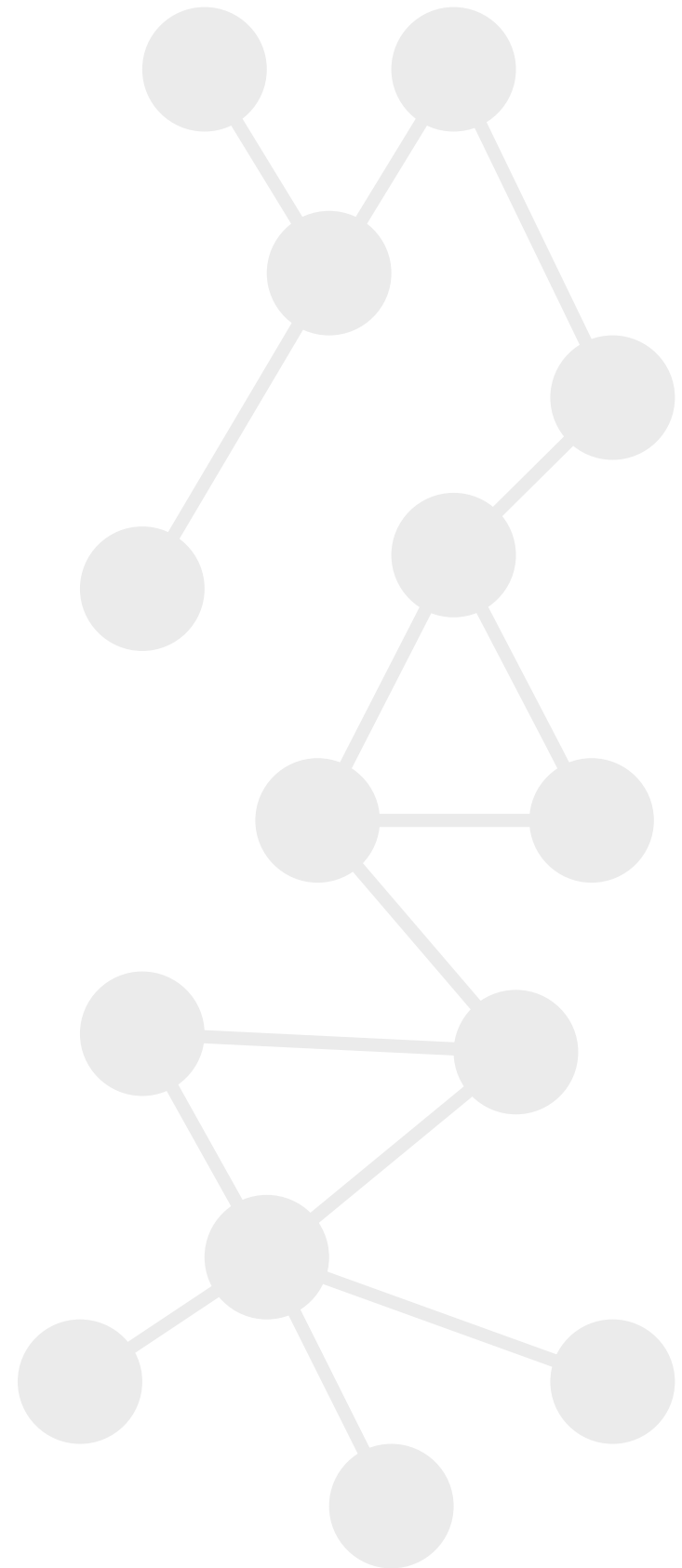


Merchant Categories



Customers

Examples

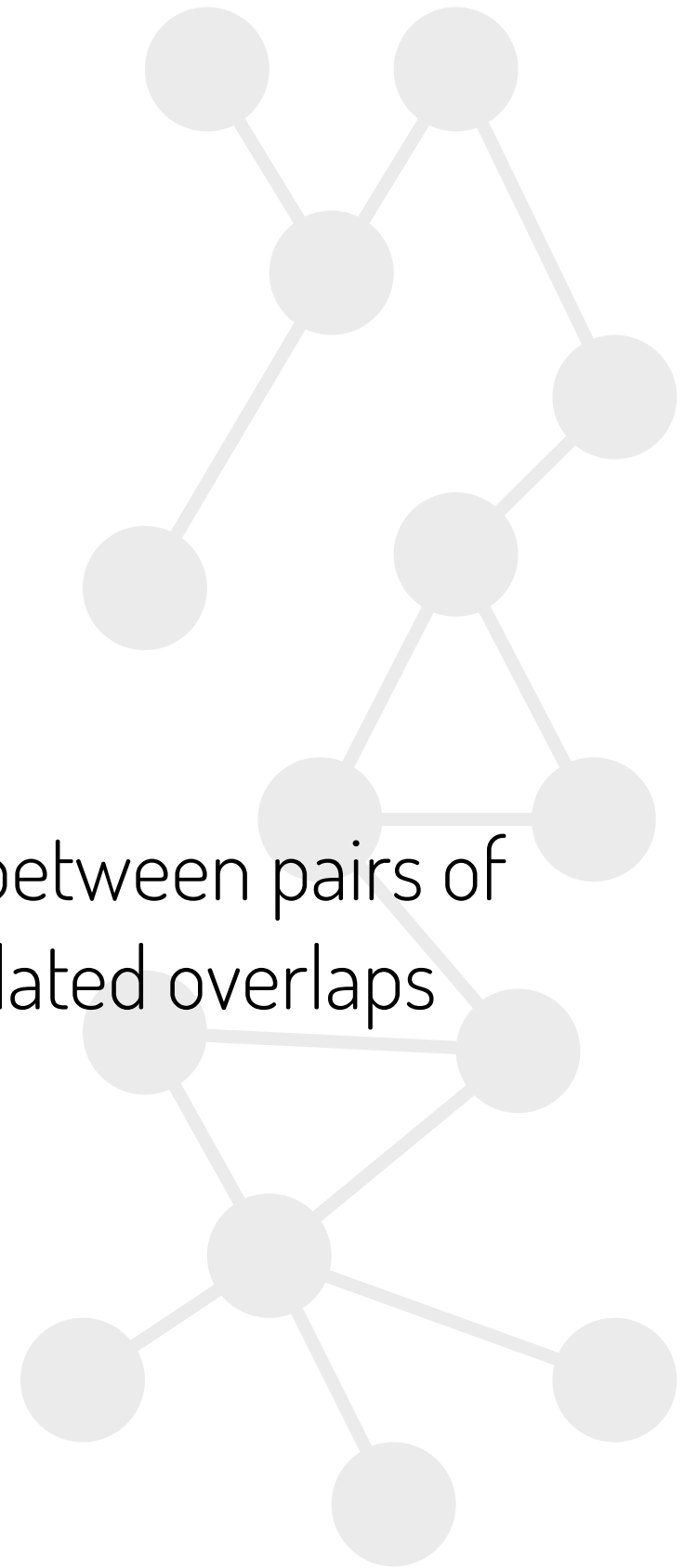


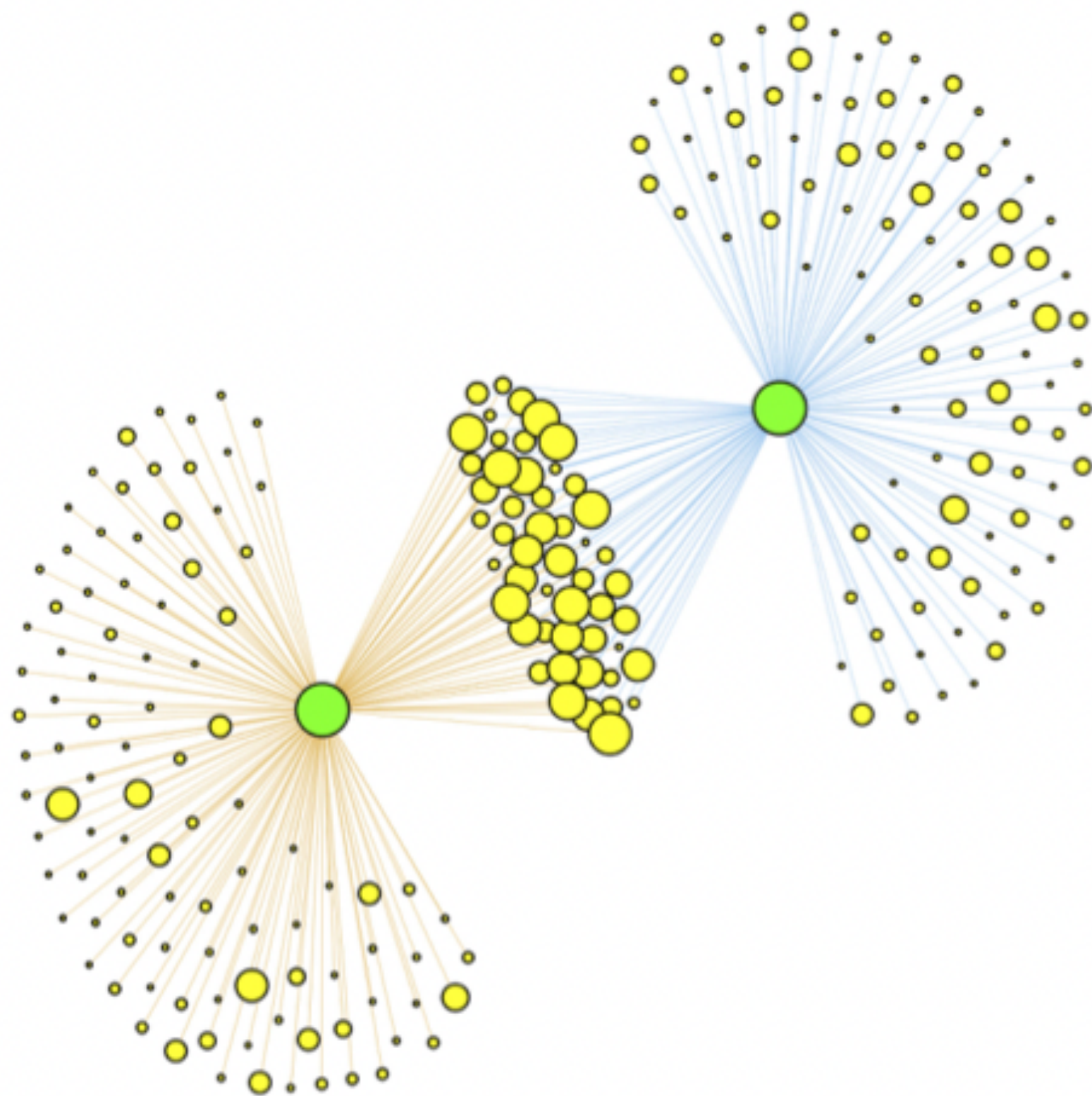
Network of institutions and assets held

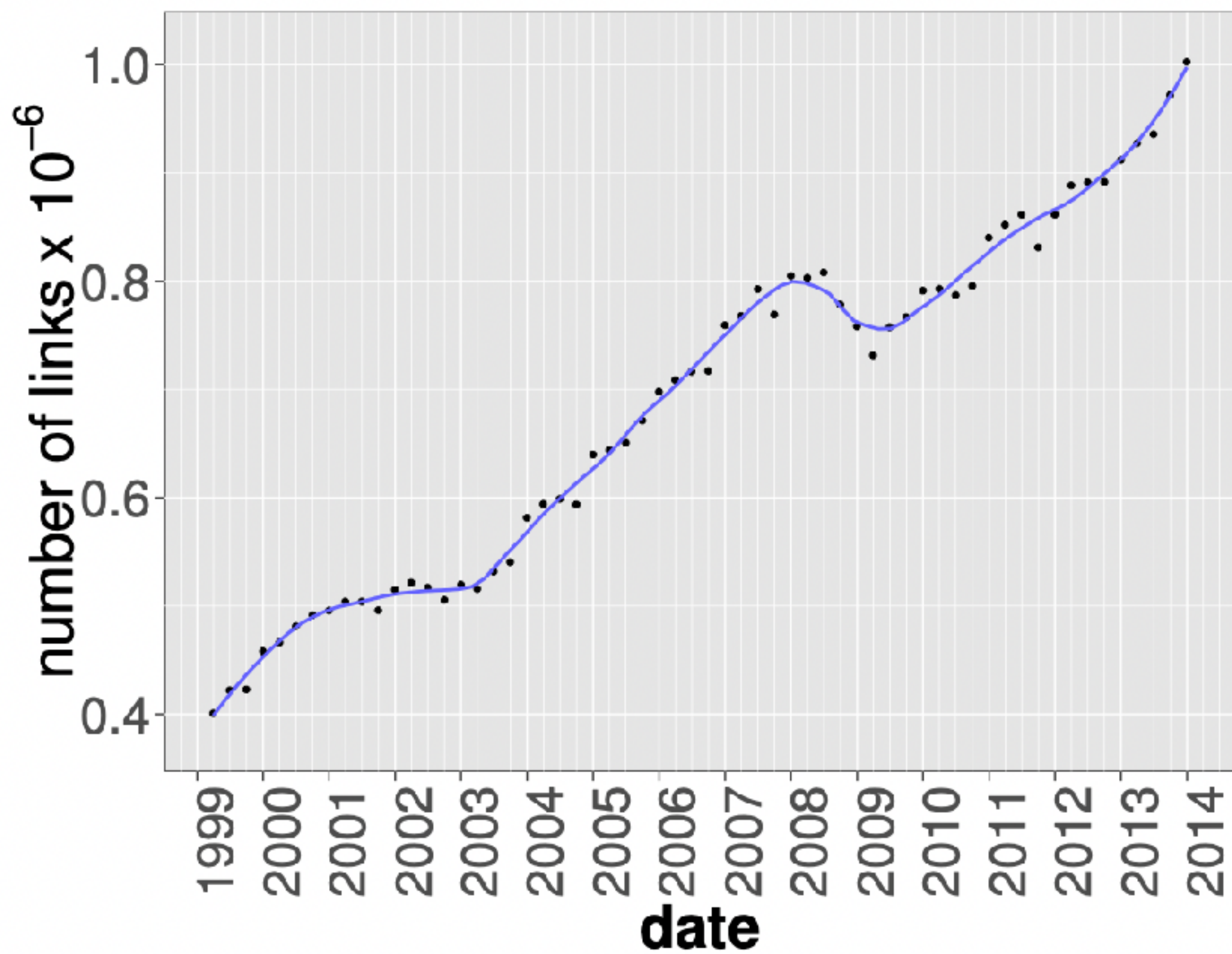
Institutional **asset holdings**

Period: **1999 through 2013**

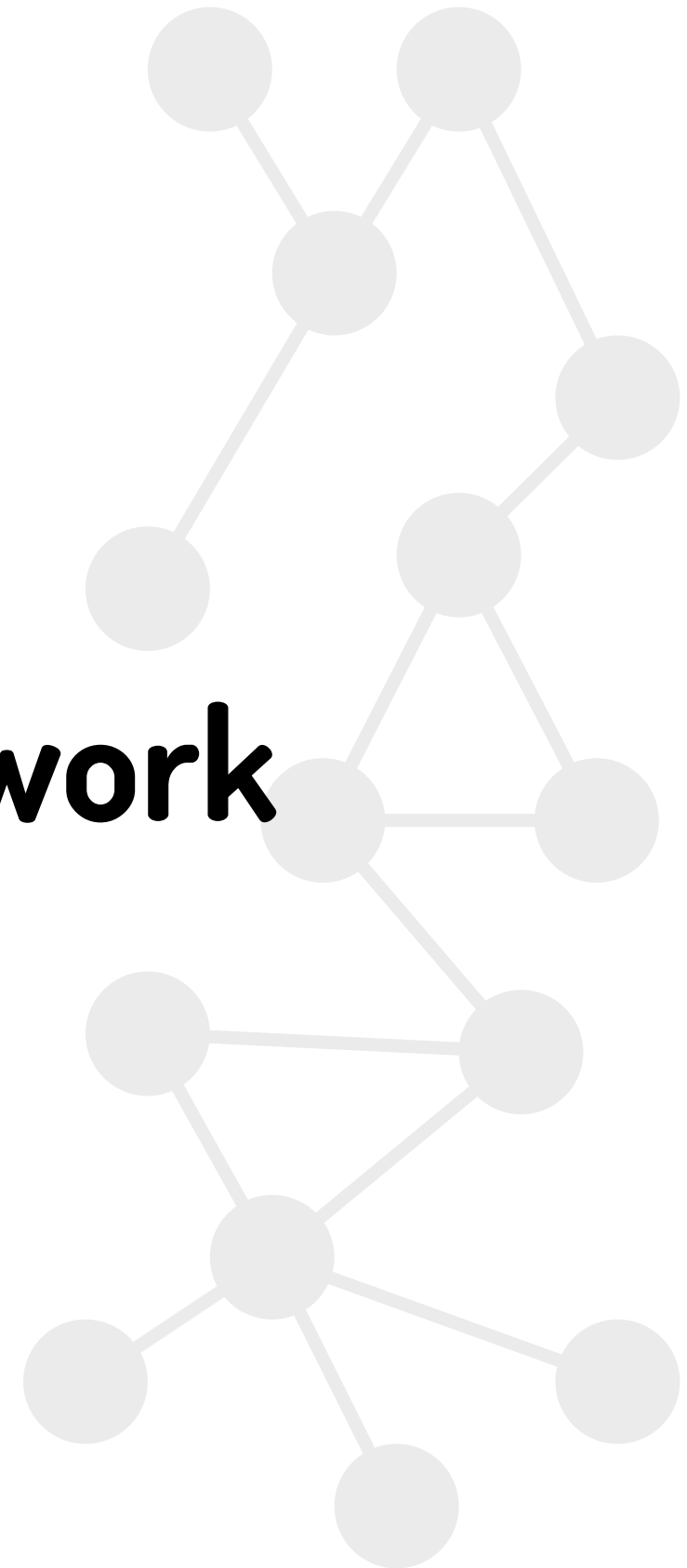
Projection (one-mode) of institutions: they draw links between pairs of institutions if they share holdings. Only statistically validated overlaps count (so it's **not just raw overlap**).







Bank-firm credit network



Links are **loans and mortgages**

They perform community detection without projecting the network
There find **persistence** in communities: certain bank–firm clusters
remain stable over years
Changes are gradual rather than abrupt.



There is **persistence** in communities: certain bank–firm clusters remain stable over years

Changes are gradual rather than abrupt.

Sometimes you don't need to project



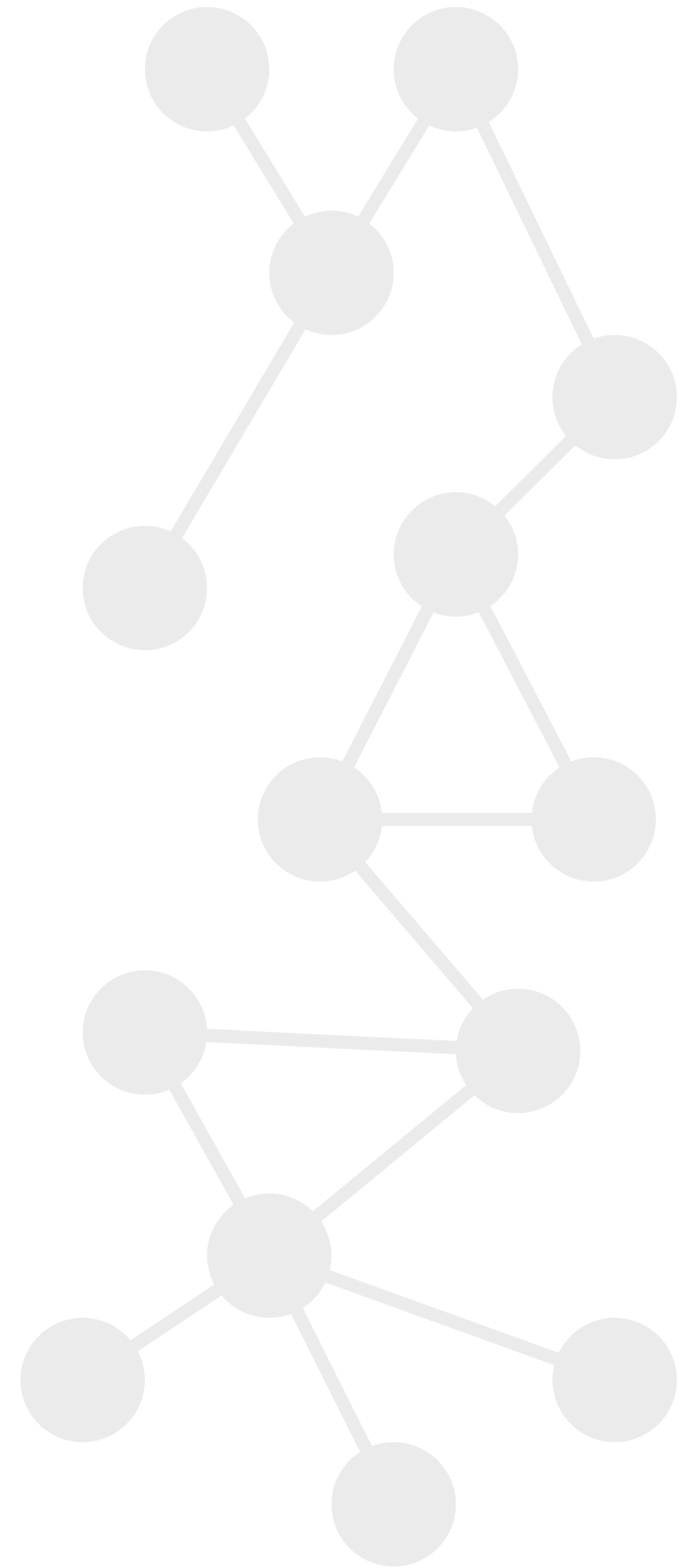
Startup networks



800000+ nodes

Period **2000-2020**

Multiple **countries**



They **project** the network to perform centrality analysis

They find that early investment from **central investors** matters

Bridge investors matter less

