Foundations of Natural Language Processing Lecture 10 Text Classification / Logistic Regression

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Last time: Naive Bayes

• Given document x and set of categories C (say, spam/not-spam), we want to assign x to the most probable category \hat{c} .

 $\hat{c} = \operatorname*{argmax}_{c \in C} P(c|x)$ = $\operatorname*{argmax}_{c \in C} P(x|c)P(c)$

• The **naive Bayes assumption**: features are conditionally independent given the class.

$$P(f_1, f_2, \dots, f_n | c) \approx P(f_1 | c) P(f_2 | c) \dots P(f_n | c)$$

• That is, the prob. of a word occurring depends **only** on the class.

Advantages of Naive Bayes

- Very easy to implement
- Very fast to train, and to classify new documents (good for huge datasets).
- Doesn't require as much training data as some other methods (good for small datasets).
- Usually works reasonably well
- This should be your baseline method for any classification task

Problems with Naive Bayes

- Naive Bayes assumption is naive!
- Consider categories TRAVEL, FINANCE, SPORT.
- Are the following features independent given the category?

beach, sun, ski, snow, pitch, palm, football, relax, ocean

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- Are the following features independent given the category?

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- No! Ex: Given TRAVEL, seeing beach makes sun more likely, but ski less likely.
- Defining finer-grained categories might help (beach travel vs ski travel), but we don't usually want to.

Non-independent features

- Features are not usually independent given the class
- Adding multiple feature types (e.g., words and morphemes) often leads to even stronger correlations between features
- Accuracy of classifier can sometimes still be ok, but it will be highly **overconfident** in its decisions.
 - Ex: NB sees 5 features that all point to class 1, treats them as five independent sources of evidence.
 - Like asking 5 friends for an opinion when some got theirs from each other.

A less naive approach

- Although Naive Bayes is a good starting point, often we have enough training data for a better model (and not so much that slower performance is a problem).
- We may be able to get better performance using loads of features and a model that doesn't assume features are conditionally independent.
- Namely, a Maximum Entropy model.

MaxEnt classifiers

- Used widely in many different fields, under many different names
- Most commonly, **multinomial logistic regression**
 - *multinomial* if more than two possible classes
 - otherwise (or if lazy) just *logistic regression*
- Also called: log-linear model, one-layer neural network, single neuron classifier, etc ...
- The mathematical formulation here (and in the text) looks slightly different from standard presentations of mult. logistic regression, but is ultimately equivalent.

Naive Bayes vs MaxEnt

• Like Naive Bayes, MaxEnt assigns a document x to class \hat{c} , where

 $\hat{c} = \operatorname*{argmax}_{c \in C} P(c|x)$

- Unlike Naive Bayes, we do not apply Bayes' Rule. Instead, we model P(c|x) directly.

MaxEnt is a *discriminative* **model**

- It is trained to **discriminate** correct vs. incorrect values of *c*, given input *x*. That's all it can do.
- Naive Bayes can also generate data: sample a class from P(c), then sample words from P(x|c). So, we call it a generative model.

Discriminative models more broadly

- Trained to **discriminate** correct vs. wrong values of c, given input x.
- Need not be probabilistic.
- Examples: artificial neural networks, decision trees, nearest neighbor methods, support vector machines
- Here, we consider only one method: Maximum Entropy (MaxEnt) models, which *are* probabilistic.

Example: classify by topic

- Given a web page document, which topic does it belong to?
 - \vec{x} are the words in the document, plus info about headers and links.
 - -c is the latent class. Assume three possibilities:

c =	class
1	TRAVEL
2	Sport
3	FINANCE

Feature functions

- Like Naive Bayes, MaxEnt models use **features** we think will be useful for classification.
- However, features are treated differently in the two models:
 - NB: features are **directly observed** (e.g., words in doc): no difference between features and data.
 - MaxEnt: we will use \vec{x} to represent the observed data. Features are **functions** that depend on both observations \vec{x} and class c.

This way of treating features in MaxEnt is standard in NLP; in ML it's often explained differently.

MaxEnt feature example

• If we have three classes, our features will always come in groups of three. For example, we could have three binary features:

 $f_1: \text{ contains('ski') } \& c = 1 \\ f_2: \text{ contains('ski') } \& c = 2 \\ f_3: \text{ contains('ski') } \& c = 3 \end{cases}$

- training docs from class 1 that contain ski will have f_1 active;
- training docs from class 2 that contain ski will have f_2 active;

– etc.

• Each feature f_i has a real-valued weight w_i (learned in training).

Classification with MaxEnt

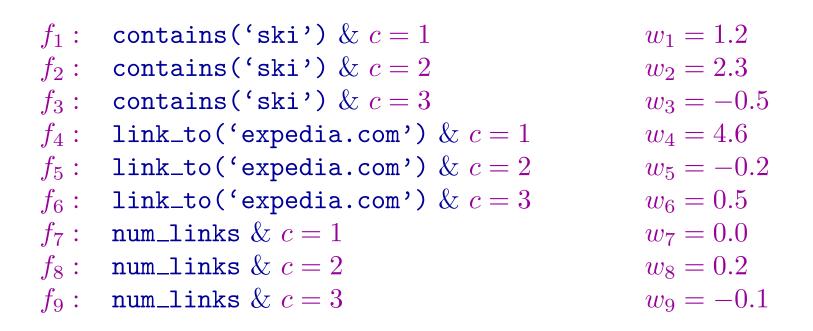
Choose the class that has highest probability according to

$$P(c|\vec{x}) = \frac{1}{Z} \exp\left(\sum_{i} w_i f_i(\vec{x}, c)\right)$$

where the normalization constant $Z = \sum_{c'} \exp(\sum_i w_i f_i(\vec{x}, c'))$

- Inside brackets is just a dot product: $\vec{w} \cdot \vec{f}$.
- And $P(c|\vec{x})$ is a **monotonic function** of this dot product.
- So, we will end up choosing the class for which $\vec{w} \cdot \vec{f}$ is highest.

Classification example



• f_7, f_8, f_9 are **numeric** features that count outgoing links.

Classification example

- Suppose our test document contains ski and 6 outgoing links.
- We don't know c for this doc, so we try out each possible value.
 - Travel: $\sum_{i} w_i f_i(\vec{x}, c=1) = 1.2 + (0.0)(6) = 1.2.$
 - Sport: $\sum_i w_i f_i(\vec{x}, c=2) = 2.3 + (0.2)(6) = 3.5.$
 - Finance: $\sum_{i} w_i f_i(\vec{x}, c = 3) = -0.5 + (-0.1)(6) = -1.1.$
- We'd need to do further work to compute the probability of each class, but we know already that SPORT will be the most probable.

Feature templates

• In practice, features are usually defined using **templates**

- instantiate with all possible words \boldsymbol{w} and classes \boldsymbol{c}
- usually filter out features occurring very few times
- NLP tasks often have a few templates, but 1000s or 10000s of features

Training the model

- Given annotated data, choose weights that make the labels most probable under the model.
- That is, given items $x^{(1)} \dots x^{(N)}$ with labels $c^{(1)} \dots c^{(N)}$, choose

$$\hat{w} = \operatorname*{argmax}_{\vec{w}} \sum_{j} \log P(c^{(j)} | x^{(j)})$$

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- called **conditional maximum likelihood estimation** (CMLE)
- Like MLE, CMLE will overfit, so we use tricks (regularization) to avoid that.

MaxEnt training: gradient descent

Random initialization (e.g., from a Gaussian distribution)

 $\vec{w} \leftarrow \text{Random}()$ **repeat** $\vec{w} \leftarrow \vec{w} + \eta \cdot \nabla_w \sum_{j=1}^N \log P(c^{(j)} | x^{(j)})$

until Converged()

Common strategy: finish when the performance on the development set stops improving (or after a fixed number of iterations) Learning rate: a scalar regulating how much you update on every example

MaxEnt training: mini-batch gradient descent

 $\vec{w} \leftarrow \text{Random}()$ $\vec{w} \leftarrow \text{Random}()$ repeat $B \leftarrow \text{RandomSubset}([1, \dots, N])$ $\vec{w} \leftarrow \vec{w} + \eta \cdot \nabla_w \sum_{j \in B} \log P(c^{(j)} | x^{(j)})$ until Converged()

Sum only over examples in the current batch

$$P(c|\vec{x}) = \frac{1}{Z} \exp\left(\sum_{i} w_i f_i(\vec{x}, c)\right)$$
$$Z = \sum_{c'} \exp\left(\sum_{i} w_i f_i(\vec{x}, c')\right)$$

$$f_l: \hdots \& \ c = m{k}$$
 E.g., the feature could be $f_l: \ ext{contains}(`ski') \& \ c = m{k}$ $rac{d}{dw_l}\log P(c^{(j)}|ec{x}^{(j)}) = ?$

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$$f_l: \dots \& c = k$$

$$\frac{d}{dw_l} \log P(c^{(j)} | \vec{x}^{(j)}) =$$

$$= \frac{d}{dw_l} \log \left(\exp \left(\sum_i w_i f_i(\vec{x}^{(j)}, c^{(j)}) \right) \right) - \frac{d \log Z}{dw_l}$$

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$$f_l: \dots \& c = k$$

$$\frac{d}{dw_l} \log P(c^{(j)} | \vec{x}^{(j)}) =$$

$$= \frac{d}{dw_l} \log \left(\exp \left(\sum_i w_i f_i(\vec{x}^{(j)}, c^{(j)}) \right) \right) - \frac{d \log Z}{dw_l} = (\mathbf{I}) - (\mathbf{II})$$

First term (I)

$$(\mathbf{I}) = \frac{d}{dw_l} \left(\sum_i w_i f_i(\vec{x}^{(j)}, c^{(j)}) \right) = f_l(\vec{x}^{(j)}, c^{(j)})$$

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Recall that we consider the feature which is only active for the class k: f_l : ... & c = k

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Recall that we consider the feature which is only active for the class k: f_l : ... & c = k

$$= [k = c^{(j)}] \cdot f_l(ec{x}^{(j)}, k)$$

[.] is the lverson bracket:

$$[S] \equiv \begin{cases} 0 & \text{if } S \text{ is false} \\ 1 & \text{if } S \text{ is true,} \end{cases}$$

$$(\mathbf{II}) = \frac{d \log Z}{dw_l} = \frac{d}{dw_l} \log \left(\sum_{c'} \exp \left(\sum_i w_i f_i(\vec{x}^{(j)}, c') \right) \right)$$
$$Z = \sum_{c'} \exp \left(\sum_i w_i f_i(\vec{x}, c') \right)$$

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$$= \frac{\frac{d}{dw_l} \left(\sum_{c'} \exp \left(\sum_i w_i f_i(\vec{x}^{(j)}, c') \right) \right)}{\sum_{c'} \exp \left(\sum_i w_i f_i(\vec{x}^{(j)}, c') \right)}$$
$$\frac{d}{dx} \log(x) = 1/x$$

$$(\mathbf{II}) = \frac{d \log Z}{dw_l} = \frac{d}{dw_l} \log \left(\sum_{c'} \exp \left(\sum_i w_i f_i(\vec{x}^{(j)}, c') \right) \right)$$
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$$= \frac{\frac{d}{dw_l} \exp \left(\sum_i w_i f_i(\vec{x}^{(j)}, k) \right)}{Z}$$
$$Z = \sum_{c'} \exp \left(\sum_i w_i f_i(\vec{x}, c') \right)$$

$$\begin{aligned} \mathbf{(II)} &= \frac{d \log Z}{dw_l} = \frac{d}{dw_l} \log \left(\sum_{c'} \exp \left(\sum_i w_i f_i(\vec{x}^{(j)}, c') \right) \right) \\ &= \frac{\frac{d}{dw_l} \left(\sum_{c'} \exp \left(\sum_i w_i f_i(\vec{x}^{(j)}, c') \right) \right)}{\sum_{c'} \exp \left(\sum_i w_i f_i(\vec{x}^{(j)}, k) \right)} \\ &= \frac{\frac{d}{dw_l} \exp \left(\sum_i w_i f_i(\vec{x}^{(j)}, k) \right)}{Z} \\ &= \frac{\exp \left(\sum_i w_i f_i(\vec{x}^{(j)}, k) \right) \frac{d}{dw_l} \left(\sum_i w_i f_i(\vec{x}^{(j)}, k) \right)}{Z} \\ &= \frac{\frac{d}{dw_l} \exp \left(\sum_i w_i f_i(\vec{x}^{(j)}, k) \right) \frac{d}{dw_l} \left(\sum_i w_i f_i(\vec{x}^{(j)}, k) \right)}{Z} \\ &= \frac{\frac{d}{dw_l} \exp \left(\sum_i w_i f_i(\vec{x}^{(j)}, k) \right) \frac{d}{dw_l} \left(\sum_i w_i f_i(\vec{x}^{(j)}, k) \right)}{Z} \end{aligned}$$

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FNLP Lecture 10

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$$\begin{aligned} \mathbf{(II)} &= \frac{d \log Z}{dw_l} = \frac{d}{dw_l} \log \left(\sum_{c'} \exp \left(\sum_i w_i f_i(\vec{x}^{(j)}, c') \right) \right) \\ &= \frac{\frac{d}{dw_l} \left(\sum_{c'} \exp \left(\sum_i w_i f_i(\vec{x}^{(j)}, c') \right) \right)}{\sum_{c'} \exp \left(\sum_i w_i f_i(\vec{x}^{(j)}, c') \right)} \\ &= \frac{\frac{d}{dw_l} \exp \left(\sum_i w_i f_i(\vec{x}^{(j)}, k) \right)}{Z} \\ &= \frac{\exp \left(\sum_i w_i f_i(\vec{x}^{(j)}, k) \right) \frac{d}{dw_l} \left(\sum_i w_i f_i(\vec{x}^{(j)}, k) \right)}{Z} \\ &= P(c = k | x^{(j)}) \cdot \frac{d}{dw_l} \left(\sum_i w_i f_i(\vec{x}^{(j)}, k) \right) \\ &= P(c = k | x^{(j)}) \cdot f_l(\vec{x}^{(j)}, k) \quad \text{Expectation of the feature, under the model distribution} \end{aligned}$$

Bringing everything together

$$\frac{d}{dw_l} \log P(c^{(j)} | \vec{x}^{(j)}) = (\mathbf{I}) - (\mathbf{II})$$
$$= [k = c^{(j)}] \cdot f_l(\vec{x}^{(j)}, k) - P(c = k | x^{(j)}) \cdot f_l(\vec{x}^{(j)}, k)$$

Bringing everything together

$$\begin{aligned} \frac{d}{dw_l} \log P(c^{(j)} | \vec{x}^{(j)}) &= (\mathbf{I}) - (\mathbf{II}) \\ &= [k = c^{(j)}] \cdot f_l(\vec{x}^{(j)}, k) - P(c = k | x^{(j)}) \cdot f_l(\vec{x}^{(j)}, k) \\ &= \left([k = c^{(j)}] - P(c = k | x^{(j)}) \right) f_l(\vec{x}^{(j)}, k) \end{aligned}$$
Close to zero if the classifier confidently predicts the correct class
$$P(c = k | x^{(j)}) \approx \begin{cases} 1 & \text{if } k = c^{(j)} \\ 0 & \text{otherwise} \end{cases}$$

If the classifier is already confident, gradient is close to 0 and no learning is happening

Relation to Naive Bayes

- $f_1:$ contains('ski') & c=1
- $f_2:$ contains('ski') & c=2
- $f_3:$ contains('ski') & c=3
- $f_4:$ contains('beach') & c=1
- $f_5:$ contains('beach') & c=2
- $f_6:$ contains('beach') & c=3

$$f_7: c = 1$$

 $f_8: c = 2$

$$f_9: \quad c=3$$

$$w_{1} = \log \hat{P}(`ski'|c = 1)$$

$$w_{2} = \log \hat{P}(`ski'|c = 2)$$

$$w_{3} = \log \hat{P}(`ski'|c = 3)$$

$$w_{4} = \log \hat{P}(`beach'|c = 1)$$

$$w_{5} = \log \hat{P}(`beach'|c = 2)$$

$$w_{6} = \log \hat{P}(`beach'|c = 3)$$

$$w_{7} = \log \hat{P}(c = 1)$$

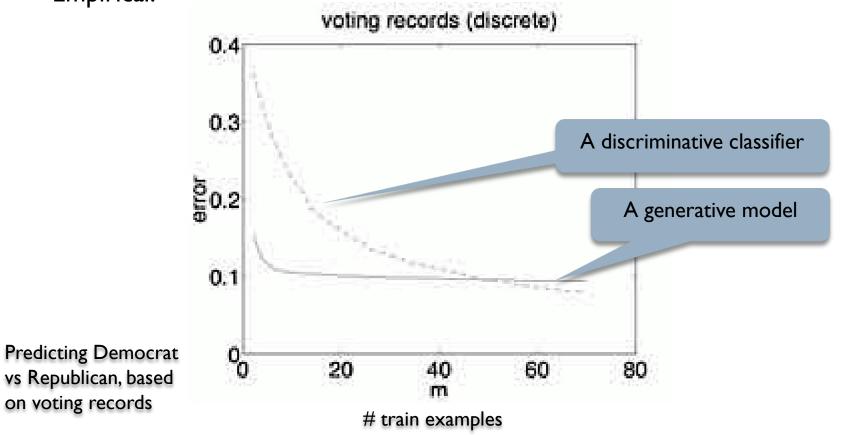
$$w_{8} = \log \hat{P}(c = 2)$$

$$w_{9} = \log \hat{P}(c = 3)$$

- Recall, Naive Bayes is also a linear classifier, and can be expressed in the same form
- Should the features be actually independent (will never happen), they would converge to the same solution as the amount of training data increases

NB vs MaxEnt dependence on dataset size

- Theoretical results: generative classifiers converge faster with training set size to <u>their</u> optimal error [Ng & Jordan, NeurIPS 2001]
- Empirical:



The downside to MaxEnt models

- Supervised MLE in generative models is easy: compute counts and normalize.
- Supervised CMLE in MaxEnt model not so easy
 - requires multiple iterations over the data to gradually improve weights (using gradient ascent).
 - each iteration computes $P(c^{(j)}|x^{(j)})$ for all j, and each possible $c^{(j)}$.
 - this can be time-consuming, especially if there are a large number of classes and/or thousands of features to extract from each training example.

Robustness: MaxEnt and Naive Bayes

• Imagine that in training there is one very frequent predictive feature

- E.g., in training setiment data contained emoticons but not at test time

- The model can quickly learn to rely on this feature
 - model is confident on examples with emoticons
 - the gradient on these examples gets close to zero
 - the model does not learn other features
- In MaxEnt, a feature weight will depend on the presence of other predictive features
- Naive Bayes will rely on all features
 - The weight of a feature is not affected by how predictive other features are
- This makes NB more robust that (**basic**) MaxEnt when test data is (distributionally) different from train data

Summary

- Two methods for text classification: Naive Bayes, MaxEnt
- Make different independence assumptions, have different training requirements.
- Both are easily available in standard ML toolkits.
 - But you now also know how to implement them!
- Both require some work to figure out what features are good to use.
 - Later in the class, we will see how to alleviate the need for feature engineering