## Foundations of Natural Language Processing Lecture 17 Heads, Dependency parsing

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## Recap: Weaknesses of (treebank) PCFGs

- They do not encode lexical preferences
- They do not encode structural properties (beyond single rules)

## **Recap:Vertical Markovization**

 Rule applications depend on past ancestors in the tree (not only parents) [Johnson 98]



## **Recap: Horizontal Markovization**





## Vertical and Horizontal Markovization



Around 78%, compare with 72% for the original treebank PCFG

## Splitting: PoS tags

- PoS tags in Penn Treebank are too coarse
- Very obvious for IN tag:
  - Assigned both to 'normal' prepositions (to form a prepositional phrase) in, on, at, ... –
  - and to subordinating conjunctions (e.g., if)
    - E.g., check if advertising works
- This change alone leads to a 2% boost in performance:
  - from 78.2 to 80.3

## Splitting: other symbols

- Split determiners: on demonstrative ("those") and others (e.g., "the", "a")
- Split adverbials: on phrasal and not ("quickly" vs. "very")

All these changes (and a couple of other ones) lead to 86.3 % FI, a very respectable (and maybe even surprising) performance for an unlexicalized PCFG model

#### Preview: FI bracket score



## Alternative ideas: inducing splits (through EM)

- Learning types of nonterminals from data, i.e. automatically enriching the grammar (Latent-annotated PCFGs, LA-PCFG)
  - One can think of this as a type of clustering of tree contexts of non-terminal symbols
     S



#### Alternative ideas: anchored rules

- A rule probability is not constant but predicting for a given span in the chart
  - E.g., a neural network predicts the probability of a rule for a specific operation of the chart

double t<sub>1</sub> = chart[min][mid][C<sub>1</sub>]
double t<sub>2</sub> = chart[mid][max][C<sub>2</sub>]
double candidate = t<sub>1</sub> \* t<sub>2</sub> \* p(C - C<sub>1</sub> C<sub>2</sub>)
Instead use:

 $t_1 * t_2 * NN_{\theta}(C_1, C_2, C_3, \min, \max, \min, \max, \min, \mathbf{x})$ 

Up to 97% FI

First in Cross and Huang (2016)

## Summary for PCFG parsing

- PCFGs for statistical parsing
- Dynamic programming algorithm for parsing with PCFGs
- Vanilla treebank PCFGs parser is (very) weak
- but can be improved to produce a very strong system
- CKY is an important tool, used in many applications

## Summary

- PCFGs for statistical parsing
- Dynamic programming algorithm for parsing with PCFGs
- Vanilla treebank PCFGs parser is (very) weak
- but can be improved to produce a very strong system
- CKY is an important tool, used in many applications

### Today we will. . .

- Return to the problem of PCFGs
- Look in detail into 'lexicalization' we mentioned last time
- This fix leads to an approach without constituent structure!

Dependency parsing

#### Recall Problem with Vanilla PCFGs No lexical dependencies

Replacing one word with another with the same POS will never result in a different parsing decision, even though it should!

- kids saw birds with fish vs.
   kids saw birds with binoculars
- She stood by the door covered in tears vs. She stood by the door covered in ivy
- stray cats and dogs vs.
   Siamese cats and dogs

We discussed techniques which produce or induces splits of POS tags, but this is often not enough (as in the examples above)

## A way to fix PCFGs: lexicalization

Create new categories, this time by adding the **lexical head** of the phrase (note: N level under NPs not shown for brevity):



• Now consider:

 $\texttt{VP-saw} \rightarrow \texttt{VP-saw} \text{ PP-fish vs. VP-saw} \rightarrow \texttt{VP-saw} \text{ PP-binoculars}$ 

#### **Practical issues**

- All this category-splitting makes the grammar much more **specific** (good!)
- But leads to huge grammar blowup and very sparse data (bad!)
- Lots of effort on how to balance these two issues.
  - Complex smoothing schemes (similar to N-gram interpolation/backoff).
  - More recently, increasing emphasis on automatically learned subcategories.
- But do we really need phrase structure in the first place? Not always!
- Today: Syntax (and parsing) without constituent structure.

## Outline

- 1. Dependencies: what/why
- 2. Transforming constituency  $\rightarrow$  dependency parse
- 3. Direct dependency parsing
  - Transition-based (shift-reduce)
  - Graph-based

## **Lexicalized Constituency Parse**



#### ... remove the phrasal categories...



## ... remove the (duplicated) terminals...















### **Dependency Parse**



Linguists have long observed that the meanings of words within a sentence depend on one another, mostly in *asymmetric*, *binary* relations.

• Though some constructions don't cleanly fit this pattern: e.g., coordination, relative clauses.

#### **Dependency Parse**



Because it is a tree, every word has exactly one parent.

## **Edge Labels**

It is often useful to distinguish different kinds of head  $\rightarrow$  modifier relations, by labeling edges:



Important relations for English include subject, direct object, determiner, adjective modifier, adverbial modifier, etc. (Different treebanks use somewhat different label sets.)

• How would you identify the subject in a constituency parse?

## **Dependency Paths**

For **information extraction** tasks involving real-world relationships between entities, chains of dependencies can provide good features:



(example from Brendan O'Connor)

## Projectivity

- A sentence's dependency parse is said to be **projective** if every subtree (node and all its descendants) occupies a *contiguous span* of the sentence.
- = The dependency parse can be drawn on top of the sentence without any crossing edges.



## Nonprojectivity

• Other sentences are **nonprojective**:



• Nonprojectivity is rare in English, but quite common in many languages.

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## Constituency Tree $\rightarrow$ Dependency Tree

We saw how the **lexical head** of the phrase can be used to collapse down to a dependency tree:



• But how can we find each phrase's head in the first place?

The standard solution is to use **head rules**: for every non-unary (P)CFG production, designate one RHS nonterminal as containing the head.  $S \rightarrow NP \ \underline{VP}$ ,  $VP \rightarrow \underline{VP} \ PP, \ PP \rightarrow P \ \underline{NP}$  (content head), etc.



• Heuristics to scale this to large grammars: e.g., within an NP, last immediate N child is the head.











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## **Dependency Parsing**

Some of the algorithms you have seen for PCFGs can be adapted to dependency parsing.

- **CKY** can be adapted, though efficiency is a concern: obvious approach is  $O(Gn^5)$ ; Eisner algorithm brings it down to  $O(Gn^3)$ 
  - N. Smith's slides explaining the Eisner algorithm: <a href="http://courses.cs">http://courses.cs</a>.
     washington.edu/courses/cse517/16wi/slides/an-dep-slides.pdf
- **Shift-reduce**: more efficient, doesn't even require a grammar!

## **Transitation-based Parsing: Shift Reduce Parser**



#### 3 possible actions:

**LeftArc:** Assign head-dependent relation between s1 and s2; pop s2**RightArc:** Assign head-dependent relation between s2 and s1; pop s1**Shift:** Put w1 on top of the stack.

Step	Stack	Word List	Action	Relations
0	[root]	[Kim,saw,Sandy]		
1				
2				
3				
4				
5				

Kim saw Sandy

Step	Stack	Word List	Action	Relations
0	[root]	[Kim,saw,Sandy]	Shift	
1	[root,Kim]	[saw,Sandy]		
2				
3				
4				
5				

Kim saw Sandy

Step	Stack	Word List	Action	Relations
0	[root]	[Kim,saw,Sandy]	Shift	
1	[root,Kim]	[saw,Sandy]	Shift	
2	[root,Kim,saw]	[Sandy]		
3				
4				
5				

Kim saw Sandy

Step	Stack	Word List	Action	Relations
0	[root]	[Kim,saw,Sandy]	Shift	
1	[root,Kim]	[saw,Sandy]	Shift	
2	[root,Kim,saw]	[Sandy]	LeftArc	nsubj(saw,Kim)
3	[root,saw]	[Sandy]		
4				
5				



Step	Stack	Word List	Action	Relations
0	[root]	[Kim,saw,Sandy]	Shift	
1	[root,Kim]	[saw,Sandy]	Shift	
2	[root,Kim,saw]	[Sandy]	LeftArc	nsubj(saw,Kim)
3	[root,saw]	[Sandy]	Shift	
4	[root,saw,Sandy]	[]		
5				



Step	Stack	Word List	Action	Relations
0	[root]	[Kim,saw,Sandy]	Shift	
1	[root,Kim]	[saw,Sandy]	Shift	
2	[root,Kim,saw]	[Sandy]	LeftArc	nsubj(saw,Kim)
3	[root,saw]	[Sandy]	Shift	
4	[root,saw,Sandy]	[]	RightArc	dobj(saw,Sandy)
5	[root,saw]	[]		



Step	Stack	Word List	Action	Relations
0	[root]	[Kim,saw,Sandy]	Shift	
1	[root,Kim]	[saw,Sandy]	Shift	
2	[root,Kim,saw]	[Sandy]	LeftArc	nsubj(saw,Kim)
3	[root,saw]	[Sandy]	Shift	
4	[root,saw,Sandy]	[]	RightArc	dobj(saw,Sandy)
5	[root,saw]	[]	RightArc	root→saw
6	[root]			



## **Transition-based Parsing**

- Latent structure is just edges between words. Train a **classifier** to predict next action (SHIFT, LEFTARC, or RIGHTARC), and proceed left-to-right through the sentence. *O*(*n*) time complexity!
- Only finds **projective** trees (without special extensions)
- Pioneering system: Nivre's MALTPARSER
- See http://spark-public.s3.amazonaws.com/nlp/slides/Parsing-Dependency pdf (Jurafsky & Manning Coursera slides) for details and examples

## **Graph-based Parsing**

- Global algorithm: From the fully connected directed graph of all possible edges, choose the best ones that form a tree.
- Edge-factored models: Classifier assigns a nonnegative score to each possible edge; maximum spanning tree algorithm finds the spanning tree with highest total score in  $O(n^2)$  time.
  - Edge-factored assumption can be relaxed (higher-order models score larger units; more expensive).
  - Unlabeled parse  $\rightarrow$  edge-labeling classifier (pipeline).
- Pioneering work: McDonald's MSTPARSER
- Can be formulated as constraint-satisfaction with **integer linear programming** (Martins's TURBOPARSER)

# Graph-based vs. Transition-based vs. Conversion-based

- TB: Features in scoring function can look at any part of the stack; no optimality guarantees for search; linear-time; (classically) projective only
- GB: Features in scoring function limited by factorization; optimal search within that model; quadratic-time; no projectivity constraint
- CB: In terms of accuracy, sometimes best to first constituency-parse, then convert to dependencies (e.g., STANFORD PARSER). Slower than direct methods, some treebanks are available solely in dependency form.

## **Choosing a Parser: Criteria**

- Target representation: constituency or dependency?
- Efficiency? In practice, both runtime and memory use.
- Incrementality: parse the whole sentence at once, or obtain partial left-to-right analyses/expectations?
- Retrainable system?

## Summary

- While constituency parses give hierarchically nested phrases, dependency parses represent syntax with trees whose edges connect words in the sentence. (No abstract phrase categories like NP.) Edges often labeled with relations like subject.
- Head rules govern how a lexicalized constituency grammar can be extracted from a treebank, and how a constituency parse can be coverted to a dependency parse.
- Two main paradigms, graph-based and transition-based, with different kinds of models and search algorithms.