# Foundations of Natural Language Processing Lecture 21 Distributional Semantics

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## **Question Answering**

#### • Question

What is a good way to remove wine stains?

• Text available to the machine

Salt is a great way to eliminate wine stains

- What is hard?
  - words may be related in other ways, including **similarity** and **gradation**
  - how to know if words have similar meanings?

### Can we just use a thesaurus?

Problems:

- May not have a thesaurus in every language
- Even if we do, many words and phrases will be missing

So, let's try to compute similarity automatically.

# Meaning from context(s)

• Consider the example from J&M (quoted from earlier sources):

a bottle of *tezgüino* is on the table everybody likes *tezgüino tezgüino* makes you drunk we make *tezgüino* out of corn

## **Distributional hypothesis**

- perhaps we can infer meaning just by looking at the contexts a word occurs in
- perhaps meaning IS the contexts a word occurs in (Wittgenstein!)
- either way, similar contexts imply similar meanings:
  - this idea is known as the **distributional hypothesis**

## "Distribution": a polysemous word

- Probability distribution: a function from outcomes to real numbers
- Linguistic distribution: the set of contexts that a particular item (here, word) occurs in

## **Distributional semantics: basic idea**

- Represent each word  $w_i$  as a vector of its contexts
  - distributional semantic models also called vector-space models.
- Ex: each dimension is a context word; = 1 if it co-occurs with  $w_i$ , otherwise 0.

	pet	bone	fur	run	brown	screen	mouse	fetch
$w_1 =$	1	1	1	1	1	0	0	1
$w_2 =$	1	0	1	0	1	0	1	0
$w_3 =$	0	0	0	1	0	1	1	0

• Note: real vectors would be far more sparse

## **Questions to consider**

- What defines "context"? (What are the dimensions, what counts as cooccurrence?)
- How to weight the context words (Boolean? counts? other?)
- How to measure similarity between vectors?

Two kinds of co-occurrence between two words:

**First-order co-occurrence:** (syntagmatic association)

• Typically nearby each other *wrote* is a first-order associate of *book* 

#### **Second-order co-occurrence:** (paradigmatic association)

• Have similar neighbours *wrote* is a second-order associate of *said* and *remarked* 

# **Defining the context**

- Usually ignore stopwords (function words and other very frequent/uninformative words)
- Both large (e.g., 100 words, maybe even whole document) and small contexts (5 words) are possible
- You can consider relations other than cooccurrence in a sequence: e.g., dependency relation from parser.
- Note: all of these for *semantic* similarity; for *syntactic* similarity, use a small window (1-3 words) and track *only* frequent words.

#### How to weight the context words

- binary indicators not very informative
- presumably more frequent co-occurrences matter more
- but, is frequency good enough?
  - frequent words are expected to have high counts in the context vector
  - regardless of whether they occur more often with this word than with others

## Collocations

- We want to know which words occur *unusually* often in the context of *w*: more than we'd expect by chance?
- Put another way, what collocations include w?

#### **Mutual information**

• One way: use **pointwise mutual information**:

 $\mathsf{PMI}(x,y) = \log_2 \frac{P(x,y)}{P(x)P(y)} \Leftarrow \text{Actual prob of seeing words } x \text{ and } y \text{ together}$ 

• PMI tells us how much more/less likely the cooccurrence is than if the words were independent

## A problem with PMI

- In practice, PMI is computed with counts (as with MLE).
- Result: it is over-sensitive to the chance co-occurrence of infrequent words
- See next slide: ex. PMIs from bigrams with 1 count in 1st 1000 documents of NY Times corpus

# Example PMIs (Manning & Schütze, 1999, p181)

$I_{1000}$	$w^1$	$w^2$	$w^1 w^2$	Bigram
16.95	5	1	1	Schwartz eschews
15.02	1	19	1	fewest visits
13.78	5	9	1	FIND GARDEN
12.00	5	31	1	Indonesian pieces
9.82	26	27	1	Reds survived
9.21	13	82	1	marijuana growing
7.37	24	159	1	doubt whether
6.68	687	9	1	new converts
6.00	661	15	1	like offensive
3.81	159	283	1	must think

## **Alternatives to PMI for finding collocations**

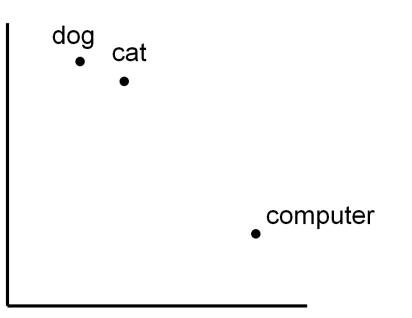
- There are a **lot**, all ways of measuring statistical (in)dependence.
  - Student *t*-test
  - Pearson's  $\chi^2$  statistic
  - Dice coefficient
  - likelihood ratio test (Dunning, 1993)
  - Lin association measure (Lin, 1998)
  - and many more...
- Improvement to PMI are possible (e.g., smoothing, weighting, discarding negative elements, etc)

## How to measure similarity

- So, let's assume we have context vectors for two words  $\vec{v}$  and  $\vec{w}$
- Each contains PMI (or PPMI) values for all context words
- One way to think of these vectors: as points in high-dimensional space

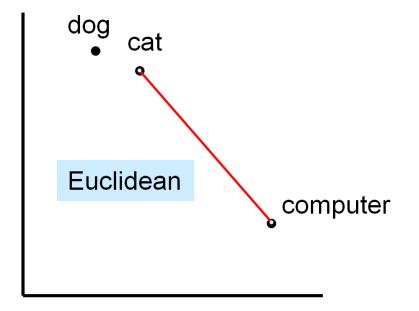
#### **Vector space representation**

• Ex. in 2-dim space:  $cat = (v_1, v_2)$ ,  $computer = (w_1, w_2)$ 



### **Euclidean distance**

• We could measure (dis)similarity using Euclidean distance:  $\left(\sum_{i}(v_{i}-w_{i})^{2}\right)^{1/2}$ 



• But doesn't work well if even one dimension has an extreme value

## **Dot product**

• Another possibility: take the dot product of  $\vec{v}$  and  $\vec{w}$ :

$$sim_{DP}(\vec{v}, \vec{w}) = \vec{v} \cdot \vec{w}$$
$$= \sum_{i} v_{i} w_{i}$$

- Vectors are longer if they have higher values in each dimension.
- So more frequent words have higher dot products.
- But we don't want a similarity metric that's sensitive to word frequency.

## Normalized dot product

• Some vectors are longer than others (have higher values):

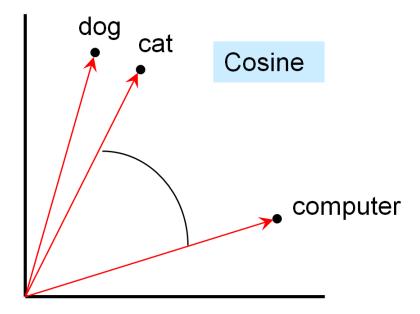
#### [5, 2.3, 0, 0.2, 2.1] vs. [0.1, 0.3, 1, 0.4, 0.1]

- If vector is context word counts, these will be *frequent* words
- If vector is PMI values, these are likely to be *infrequent* words
- Dot product is generally larger for longer vectors, regardless of similarity
- To correct for this, we **normalize**: divide by the length of each vector:

 $\operatorname{sim}_{\mathsf{NDP}}(\vec{v}, \vec{w}) = (\vec{v} \cdot \vec{w}) / (|\vec{v}| |\vec{w}|)$ 

#### **Normalized dot product = cosine**

• The normalized dot product is just the cosine of the angle between vectors.



• Ranges from -1 (vectors pointing opposite directions) to 1 (same direction)

# **Other similarity measures**

- Again, many alternatives
  - Jaccard measure
  - Dice measure
  - Jenson-Shannon divergence
  - etc.
- Again, may depend on particular application/evaluation

# **Evaluation**

- Extrinsic may involve IR, QA, automatic essay marking, ...
- Intrinsic is often a comparison to psycholinguistic data
  - Relatedness judgments
  - Word association

## **Relatedness judgments**

• Participants are asked, e.g.: on a scale of 1-10, how related are the following concepts?

#### LEMON FLOWER

- Usually given some examples initially to set the scale , e.g.
  - LEMON-TRUTH = 1
  - LEMON-ORANGE = 10
- But still a funny task, and answers depend a lot on how the question is asked ('related' vs. 'similar' vs. other terms)

## Word association

- Participants see/hear a word, say the first word that comes to mind
- Data collected from lots of people provides probabilities of each answer:

		ORANGE	0.16
		SOUR	0.11
		TREE	0.09
LEMON	$\Rightarrow$	YELLOW	0.08
		$\operatorname{TEA}$	0.07
		JUICE	0.05
		•••	

Example data from the Edinburgh Associative Thesaurus: http://www.eat.rl.ac.uk/

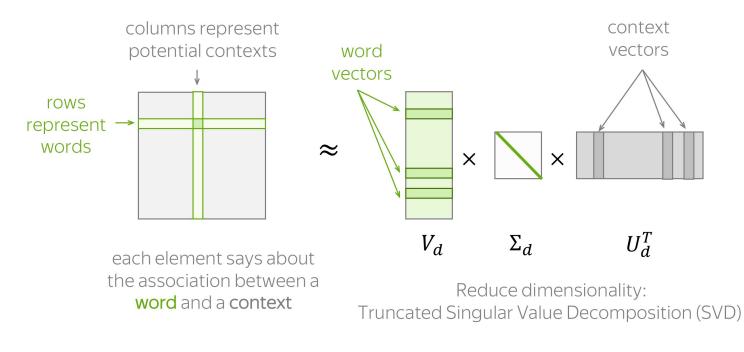
# **Comparing to human data**

- $\bullet\,$  Human judgments provide a ranked list of related words/associations for each word w
- Computer system provides a ranked list of most similar words to w
- Compute the Spearman rank correlation between the lists (how well do the rankings match?)
- Often report on several data sets, as their details differ

#### Learning a more compact space

- So far, our vectors have length V, the size of the vocabulary
- Do we really need this many dimensions?
- Can we represent words in a smaller dimensional space that preserves the similarity relationships of the larger space?

# Latent Semantic Analysis (LSA)



Visualisation by Lena Voita

#### **Neural network methods**

- More recent and effective methods for learning reduced-dimensional representations (aka **embeddings**).
- Ex: train a NN to predict context words based on input word. Use hidden layer(s) as the input word's vector representation.
- Some forms are closely related to LSA (Levy and Goldberg, 2014) but more scalable
- Often used to initialize neural networks for supervised problems
- We will talk about these methods next time

## **Vector representations in practice**

- Very hot topic in NLP
- Embeddings seem to capture both syntactic and semantic information.
- So, used for language modelling and to replace words as 'observations' in parsing and other models.
- They can provide a kind of similarity-based smoothing (models learn to make similar predictions for similar words).

# Compositionality

- One definition of collocations: **non-compositional** phrases
  - White House: not just a house that is white
  - barn raising: involves more than the parts imply
- But a lot of language *is* compositional
  - red barn: just a barn that is red
  - wooden plank: nothing special here
- Can we capture compositionality in a vector space model?

## **Compositionality in a vector space**

 $\bullet$  More formally, compositionality implies some operator  $\oplus$  such that

 $meaning(w_1w_2) = meaning(w_1) \oplus meaning(w_2)$ 

- Possible operators
  - vector addition (doesn't work very well)
  - tensor product
  - nonlinear operations learned by neural networks (current trend)

# **Summary**

- Distributional semantics: represents word meanings as vectors computed from their contexts.
  - Long sparse vectors of counts, PMI values, or others
  - Short dense vectors using LSA, NNets, or others
- Similarity typically measured using cosine distance
- Can work well as input to other systems, but harder to evaluate intrinsically