## Introduction to Modern Cryptography

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(Slides courtesy of Prof. Jonathan Katz)

Lecture 5, part 2

## Pseudorandomness

# Terminology: random vs. uniform

Random

Sample a random element according to some distribution

Uniform

Sample an element **uniformly at random** means to sample according to the **uniform distribution** 

Informally

random  $\approx$  uniform

Pseudorandom (informally)

pseudorandom  $\approx$  "looks like random"

## Pseudorandomness

- Important building block for computationally secure encryption
- ► Important concept in cryptography

## What does *random* mean?

### Uniform

- ▶ What does **uniform** mean?
- ▶ Which of the following is a uniform string?
  - 0101010101010101
  - 0010111011100110
  - 0000000000000000000

## What does *random* mean?

### Uniform

- ▶ What does **uniform** mean?
- ▶ Which of the following is a uniform string?
  - 010101010101010101
  - 0010111011100110
  - 000000000000000000

If we generate a uniform 16-bit string, each of the above occurs with probability  $2^{-16}$ 

# What does *uniform* mean?

## Uniformity

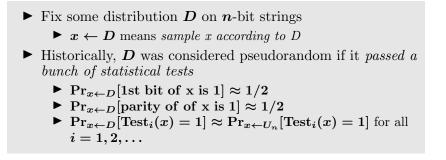
- ► **Uniformity** is not a property of a string, but a property of a distribution
- A distribution on *n*-bit strings is a function  $D: \{0,1\}^n \to [0,1]$  such that  $\sum_x D(x) = 1$
- ▶ The uniform distribution on *n*-bit strings, denoted  $U_n$ , assigns probability  $2^{-n}$  to every  $x \in \{0, 1\}^n$

# What does *pseudorandom* mean?

## Pseudorandom

- ► Cannot be distinguished from **uniform** (i.e. random)
- ► Which of the following is **pseudorandom**?
  - 010101010101010101
  - 0010111011100110
- Pseudorandomness is a property of a distribution, not a string

# Pseudorandomness (heuristic)



- ▶ This is not sufficient in an adversarial setting!
- ▶ Who knows what statistical test an attacker will use?

## Pseudorandomness

Cryptographic definition

 $\boldsymbol{D}$  is pseudorandom if it passes  $\mathbf{all}$  efficient statistical tests

# Pseudorandomness (concrete)

### Definition

Let D be a distribution on p-bit strings. D is  $(t, \epsilon)$ -pseudorandom if for all A running in time at most t it holds that:

$$|\mathrm{Pr}_{x\leftarrow D}[A(x)=1]-\mathrm{Pr}_{x\leftarrow U_p}[A(x)=1]|\leq \epsilon$$

# Pseudorandomness (asymptotic)

- Security parameter n, polynomial p
- Let  $D_n$  be a distribution over p(n)-bit strings
- Pseudorandomness is a property of a sequence of distributions:

$$\{D_n\}=\{D_1,D_2,\ldots\}$$

# Pseudorandomness (asymptotic)

### Definition

 $\{D_n\}$  is **pseudorandom** if for all probabilistic, polynomial-time distinguishers A, there is a negligible function  $\epsilon$  such that

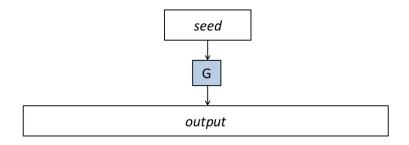
$$\Pr_{x \leftarrow D_{\boldsymbol{n}}}[A(x) = 1] - \Pr_{x \leftarrow U_{p(\boldsymbol{n})}}[A(x) = 1]| \le \epsilon(\boldsymbol{n})$$

# Pseudorandom Generators (PRG)

- A PRG is an efficient, deterministic algorithm that expands a short, uniform seed into a longer, pseudorandom output
- ► Useful whenever you have a *small* number of true random bits, and want lots of *random-looking* bits

## $\mathbf{PRGs}$

# G is a deterministic, poly-time algorithm that is **expanding** i.e. |G(x)| = p(|x|) > |x|



## PRGs

- G defines a sequence of distributions  $\{D_n\}$
- $D_n$ : the distribution on p(n)-bit strings defined by choosing  $x \leftarrow U_n$  and outputting G(x).
- The distribution on the output of G is far from uniform.
- Assume  $U_n = \{0, 1\}^{2n}$  and consider G that takes inputs from  $\{0, 1\}^n$ .
- What is, at most, the size of the range of G?
- ▶ In the range of G there is only a small fraction of the strings samplable from  $U_n$ :  $2^n/2^{2n} = 2^{-n}$
- ▶ Hence, most elements of  $U_n$  occur with probability **0** in the output fo G.
  - ▶ i.e. Far from uniform

## PRGs

- G is a PRG  $\iff \{D_n\}$  is pseudorandom
- ▶ i.e. for all efficient distinguishers A, there is a negligible function  $\epsilon$  such that

$$|\mathrm{Pr}_{\pmb{x} \leftarrow U_n}[A(G(\pmb{x})) = 1] - \mathrm{Pr}_{\pmb{y} \leftarrow U_{p(n)}}[A(\pmb{y}) = 1]| \leq \epsilon(n)$$

• i.e. no efficient A can distinguish whether it is given G(x) (for uniform x) or a uniform string y

### PRG

 $G(x) = 0 \dots 0$ 

PRG

 $G(x) = 0 \dots 0$ 

Distinguisher

A = [ all bits equal to 0 ]

PRG

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Distinguisher

A = [ all bits equal to 0 ]

Analysis

$$egin{aligned} &\operatorname{Pr}_{x\leftarrow U_n}[A(G(x))=1]=1\ &\operatorname{Pr}_{y\leftarrow U_{p(n)}}[A(y)=1]=rac{1}{2^{p(n)}}\ &1-rac{1}{2^{p(n)}}pprox 1
ot\leq \operatorname{negl} \end{aligned}$$

### $\mathbf{PRG}$

 $G(x) = x \mid \text{OR(bits of } x)$ 

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 $A = [\text{ least-significant bit} \neq 0]$ 

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### Distinguisher

$$A = [$$
 least-significant bit  $\neq 0 ]$ 

Analysis

$$\begin{split} &\Pr_{x \leftarrow U_n}[A(G(x)) = 1] = 1 - \frac{1}{2^n} \approx 1\\ &\Pr_{y \leftarrow U_{p(n)}}[A(y) = 1] = \frac{1}{2}\\ &1 - \frac{1}{2} \approx \frac{1}{2} \not\leq \text{negl} \end{split}$$

## Do PRGs Exist?

- ► We don't know...
- Most of cryptography requires the unproven assumption that  $\mathcal{P} \neq \mathcal{NP}$
- ▶ We will assume certain algorithms are PRGs
  - ▶ This is what is done in practice
- ► Can construct PRGs from weaker assumptions

- We saw that there are some inherent limitations if we want perfect secrecy
- ▶ In particular, key must be as long as the message
- ► We defined **computational secrecy**, a relaxed notion of security
- ► We defined **PRG**
- Can we use computational secrecy + PRG to overcome prior limitations?

## End

#### References: from Page 60 until the last paragraph of Page 64