Informatics 1 Cognitive Science

Lecture 2: Introduction to Cognitive Science

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Cognitive Modelling

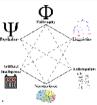
Cognitive Technology

Is Language a Cognitive Technology?

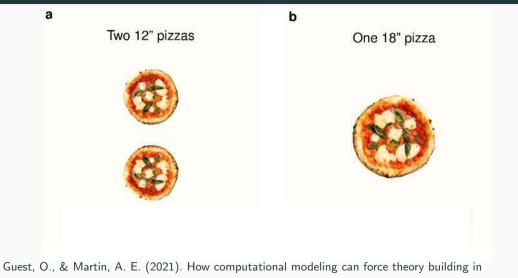
Central to cognitive science are mental representations and processes:

- A mental representation is a description of information in the mind.
- A mental process is a procedure for translating:
 - sensory information into representations;
 - representations into other representations; and
 - representations into actions/behavior.

Computational modeling can be used to *evaluate theories, generate new hypotheses, guide the collection of new data.*

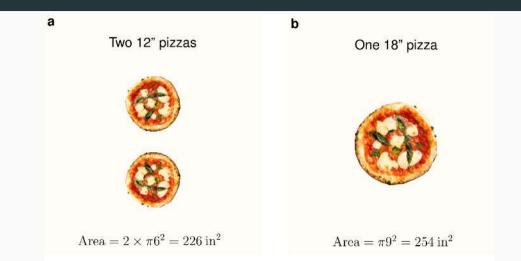


Recap



psychological science. Perspectives in Psychological Science 16(4), 789-802. Listen to the talk here.

Recap



Guest, O., & Martin, A. E. (2021). How computational modeling can force theory building in psychological science. Perspectives in Psychological Science 16(4), 789–802. Listen to the talk here.

The amount of food in a order of N_i pizzas with a radius of R_i is:

$$\Phi_i = N_i \pi R_i^2$$

The function to decide between two orders is:

$$\omega(\Phi_i, \Phi_j) = \begin{cases} i, & \text{if } \Phi_i > \Phi_j \\ j, & \text{otherwise} \end{cases}$$

import numpy as np import math def food(ds): return (math.pi * (ds/2)**2).sum() # Order option a, two 12'' pizzas: two_pizzas = np.array([12, 12]) # Option b, one 18'' pizza: one_pizza = np.array([18]) # Decision rule (eq. 2): print(food(two_pizzas) > food(one_pizza))

Cognitive Modelling

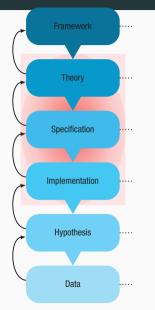
According to Guest and Martin, computational modeling:

- takes a verbal description and formalizes it to make it implementable
- forces us to make a theory explicit and to specify its scope, its assumptions and its computational repercussions
- improves theories by uncovering aspects that are not well specified or ambiguous
- stops us from atheoretically testing hypotheses
- allows us to systematically compare theories and generate new hypotheses

Cognitive modeling is a multi-step process.

Guest and Martin

analyze this process as:



A framework is a conceptual system of building blocks for creating simulations of complex psychological systems. A framework is typically described using natural language or diagrams.

A theory is a scientific proposition—described by natural language, mathematics, logic, diagrams—that introduces causal relations with the aim of describing, explaining, or predicting a set of phenomena.

A specification is a formal description of a system to be implemented based on a theory. It provides a means of discriminating between theory-relevant claims and theory-irrelevant auxiliary assumptions. It constraints the space of possible computational models.

An implementation is an instantiation of a model created using anything from physical materials, e.g., a scale model or software.

A hypothesis is a narrow testable statement. Hypotheses in psychology focus on properties of the world that can be measured and evaluated by collecting data and running inferential statistics. Any sentence that is directly testable by statistical means can be a hypothesis.

Data are observations collected from the "real world" or from a computational model.

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Let's look at an example for language acquisition (more in week 2).

Data

"I eated the cheerios."

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Hypothesis

The child will say "eated" more than "ate."

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Words and Rules

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Theory

Words and Rules

Framework

Sympol Manipulation vs. Neural Networks

Framework

Productivity & Reuse vs Connectionism

Theory

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Framework

Productivity & Reuse vs Connectionism

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Implementation

def past_tense(verb): return verb + 'ed'

Hypothesis

The child will say "seeed" more than "saw." The child will say "helped" more than "helpen."

Time for a short quiz on Wooclap!

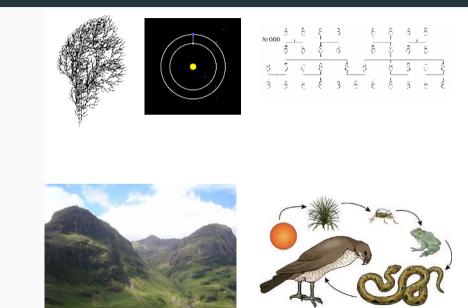


https://app.wooclap.com/REGEPQ

Cognitive Technology

Heyes' (2019) theory of "cognitive gagets":

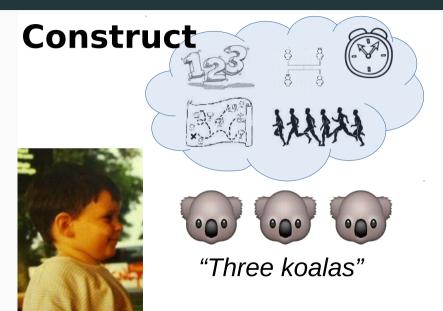
- psychologist have previously posited a set of innate cognitive instincts: imitation, mind reading, language, etc.
- however, the evidence for the innateness of these cognitive abilities is increasingly disputed
- we can instead assume that they are the result of general learning mechanisms
- what is learned is culturally transmitted cognitive technologies (cognitive gadgets); examples include navigation, food chains, kinship systems
- cultural transition happens through interaction and communication
- is language itself a cognitive technology?

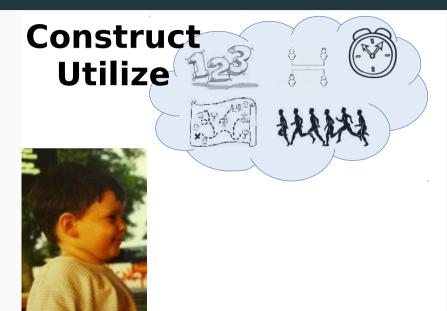










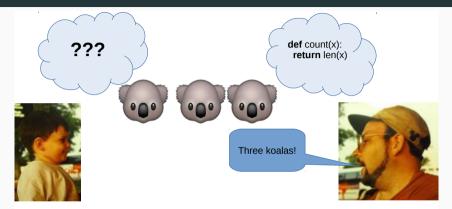


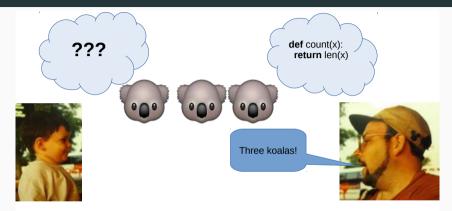


We humans have created not just physical machines ... but also mental machines; mechanisms of thought, embodied in our nervous systems, that enable our minds to go further, faster, and in different directions than the minds of any other animals ... They are "gadgets," rather than "instincts" because, like many physical devices, they are products of cultural rather than genetic evolution. New cognitive mechanisms-different ways of thinking—have emerged, not by genetic mutation, but by innovations in cognitive development. (Heyes, 2019, p. 1)



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- Cognitive technology: the representations and processes
- Cognitive artifact: the linguistic signal
- Environment: the koalas and the teacher

Time for another short quiz on Wooclap!



https://app.wooclap.com/REGEPQ



A human language is a system of remarkable complexity. To come to know a human language would be an extraordinary intellectual achievement for a creature not specifically designed to accomplish this task. A normal child acquires this knowledge on relatively slight exposure and without specific training. He can then guite effortlessly make use of an intricate structure of specific rules and guiding principles to convey his thoughts and feelings to others, arousing in them novel ideas and subtle perceptions and judgments. (Chomsky, 1975, p. 4)



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A few potential sources of evidence to consider:

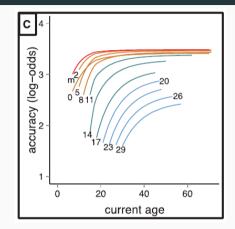
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- Animal communication
- Linguistic universals and diversity
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There is a critical period in development during which a language can be acquired like a native speaker.

- child vs. adult language learning
- native vs. non-native speakers
- age of immigration and language ability
- arrive before age 6 \rightarrow generally pass as native speakers
- arrive after puberty \rightarrow generally do not pass as native speakers
- Evidence: "feral children", "wolf children", "attic children"
- Wild boy of Aveyron, L'enfant sauvage by François Truffaut



Red: monolinguals; orange: age of exposure: 0–9 years old; green: AoE 10–19; blue: AoE 20–30.

A critical period for second language acquisition: Evidence from 2/3 million English speakers, J.K. Hartshorne, J.B. Tenenbaum, S. Pinker. Cognition 177 (2018), 263–277.

Genie

- Was tied to her potty chair for 13 years by her dad
- Only words she knew: stop it and no more
- Could she manage to learn language?

https://isle.hanover.edu/isle2/Ch12Speech/Ch12Genie.html

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- Genie learned many words but not syntax!
- Amount of language learned after critical period seems limited.
- Difficult to disentangle linguistic from other forms of deprivation.

Summary

