

Informatics 1 – Introduction to Computation

Computation and Logic

Julian Bradfield

based on materials by

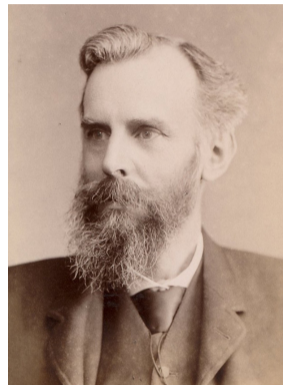
Michael P. Fourman

From Aristotle to Venn:

Aristotelian Syllogisms

and

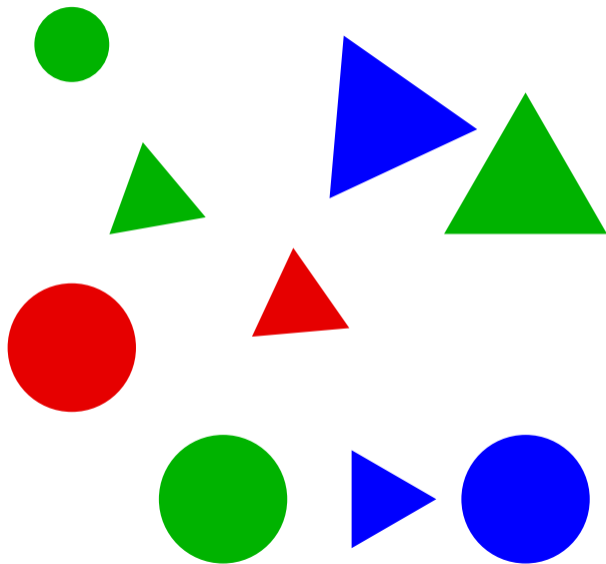
Venn Diagrams



John Venn
1834–1923

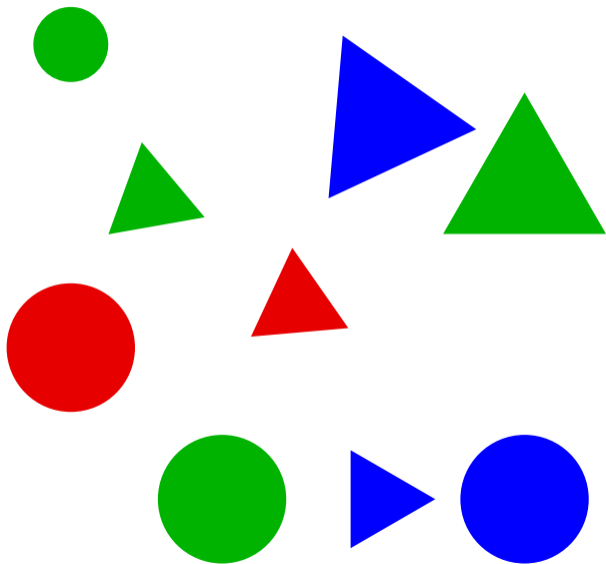
A universe of coloured shapes

2.1/26



Some statements about the universe

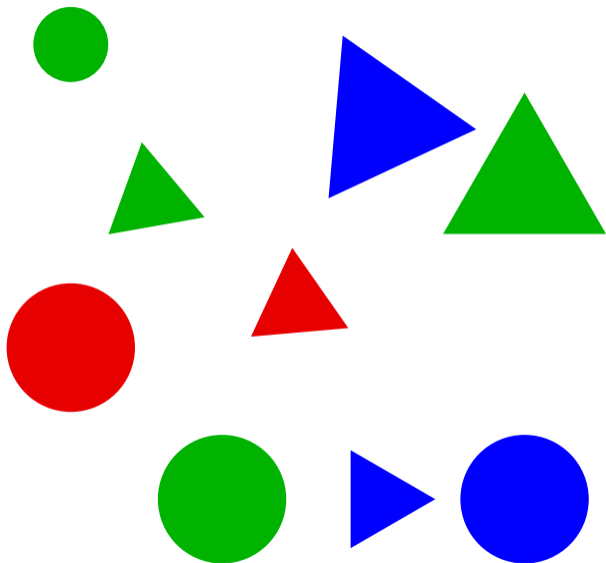
3.1/26



Every red triangle is small
Every small triangle is red
Some big triangle is green
Some small disc is red
No red thing is blue

Some statements about the universe

3.2/26



Every red triangle is small ✓

Every small triangle is red

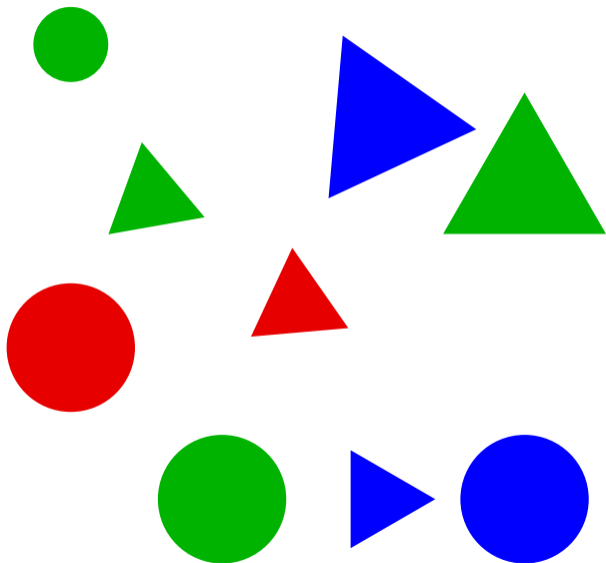
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Some statements about the universe

3.3/26



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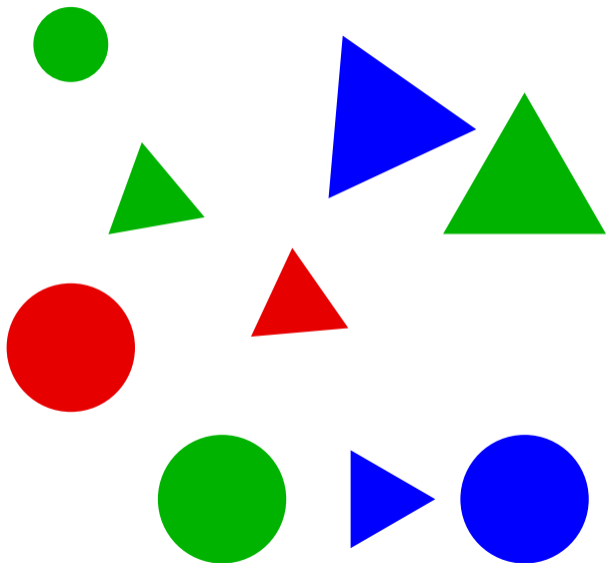
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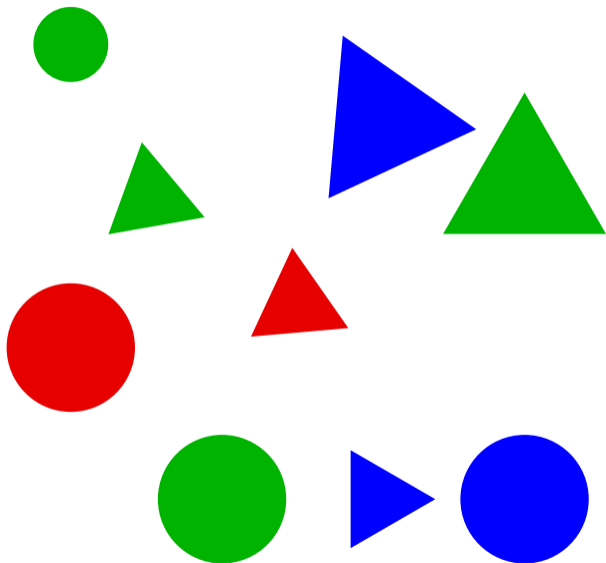
3.4/26



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Some statements about the universe

3.5/26



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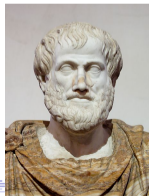
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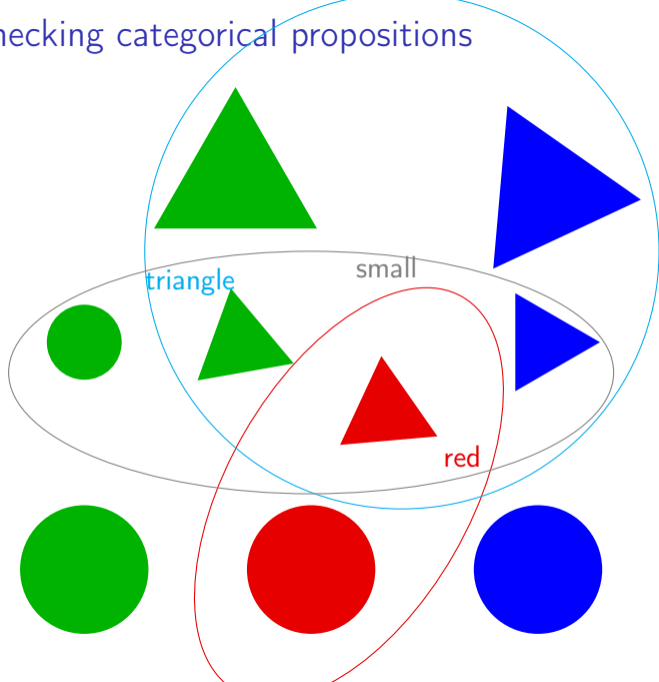
Categorical propositions say:
(Every/some/no) A is (not) B.

Aristotle
384–322 B.C.



Checking categorical propositions

4.1/26



Every red triangle is small ✓

Every small triangle is red ✗

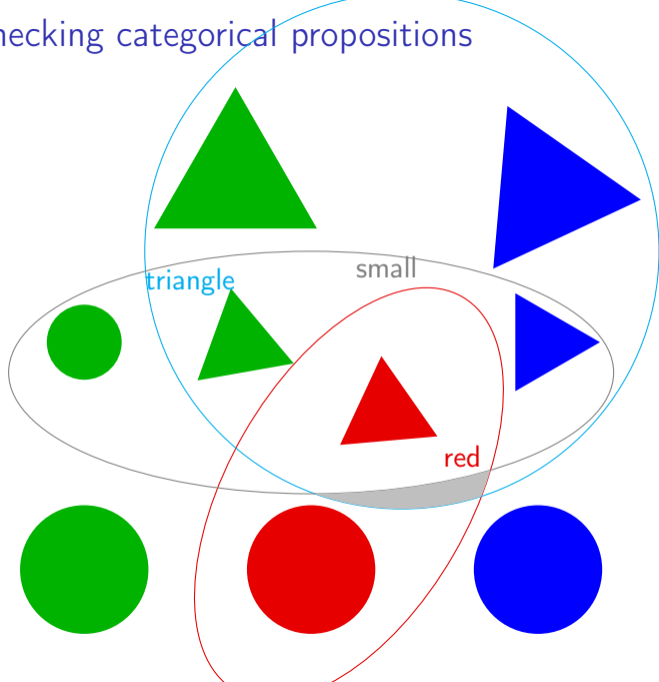
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Checking categorical propositions

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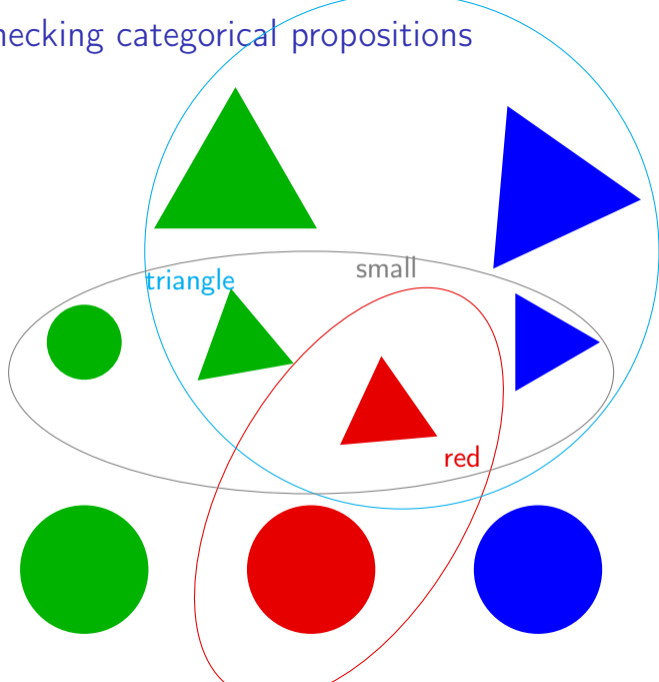
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Checking categorical propositions

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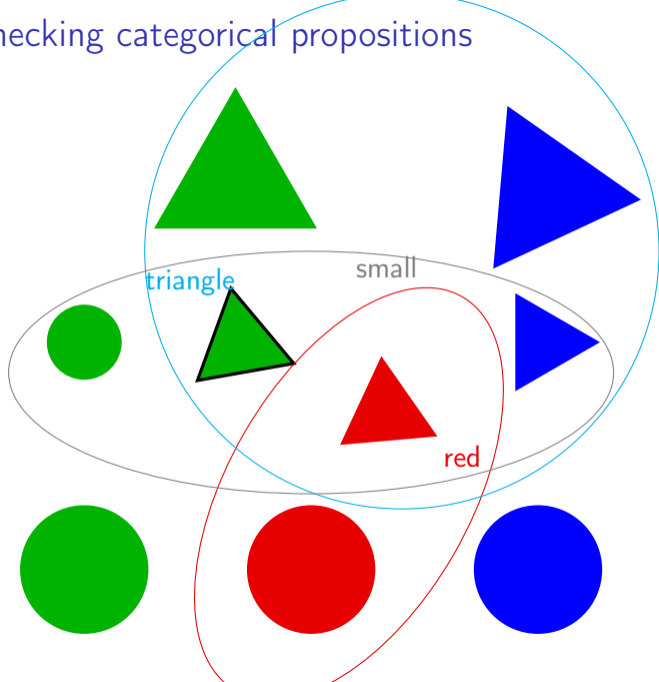
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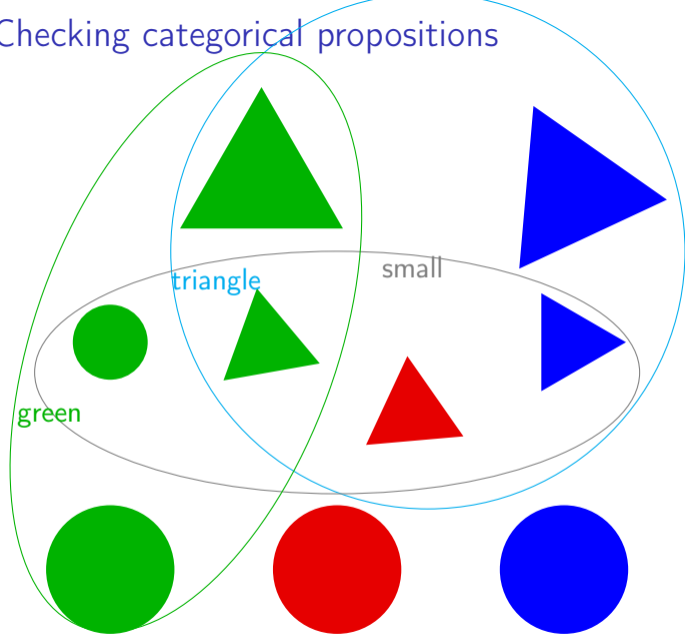
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Checking categorical propositions

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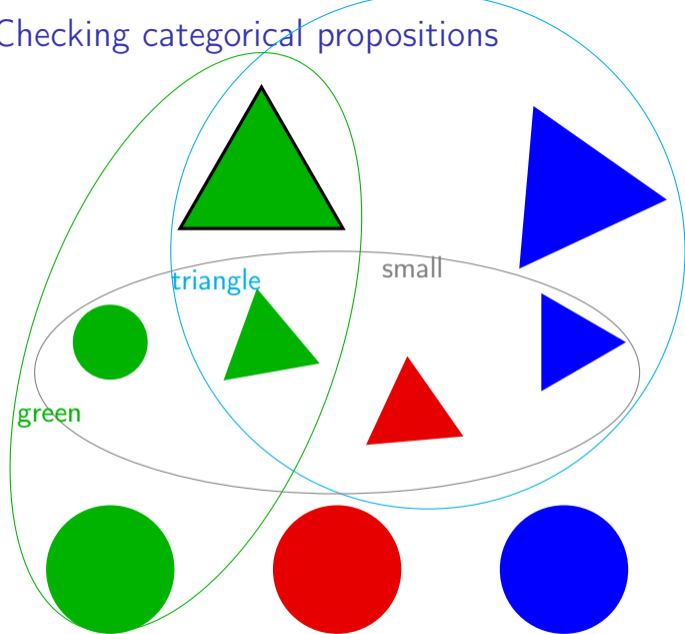
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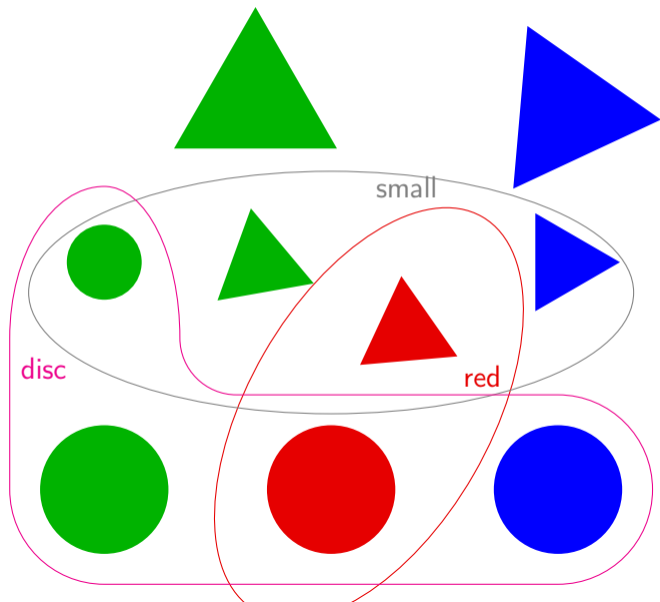
4.6/26



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Checking categorical propositions

4.7/26



Every red triangle is small ✓

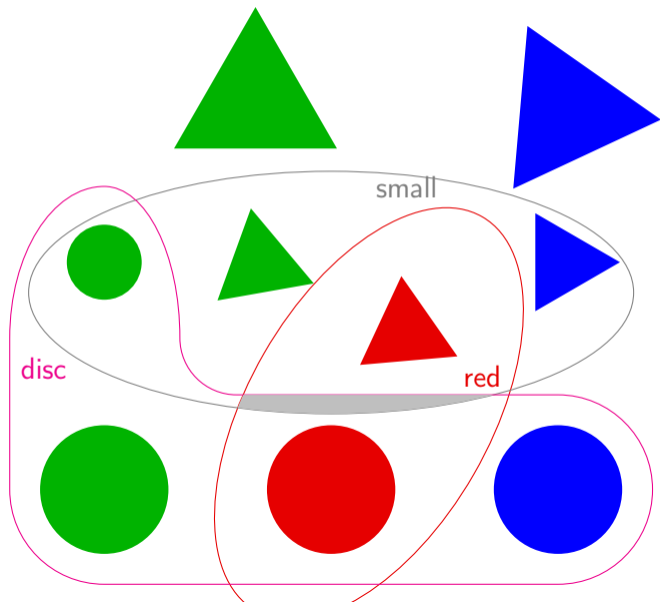
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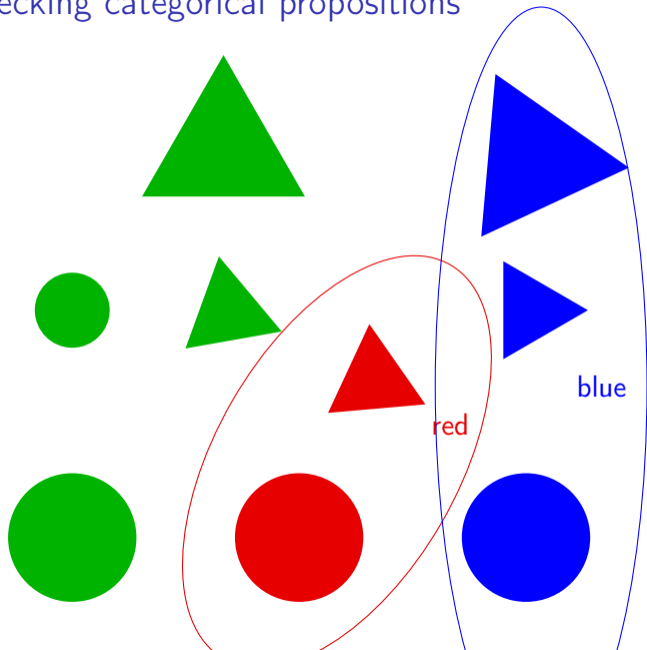
Checking categorical propositions



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Checking categorical propositions

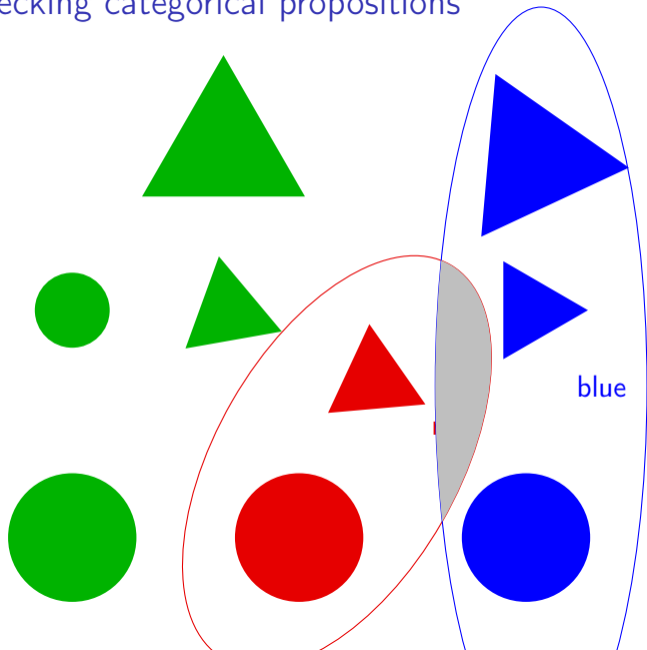
4.9/26



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Checking categorical propositions

4.10/26



- Every red triangle is small ✓
- Every small triangle is red ✗
- Some big triangle is green ✓
- Some small disc is red ✗
- No red thing is blue ✓

Categorical propositions are a very restricted form of predicate logic:

- ▶ Every red thing is small
 $\forall x. isRed(x) \rightarrow isSmall(x)$
- ▶ Every small triangle is red
 $\forall x. (isSmall(x) \wedge isTriangle(x)) \rightarrow isRed(x)$
- ▶ Some small disc is red
 $\exists x. (isSmall(x) \wedge isDisc(x)) \wedge isRed(x)$

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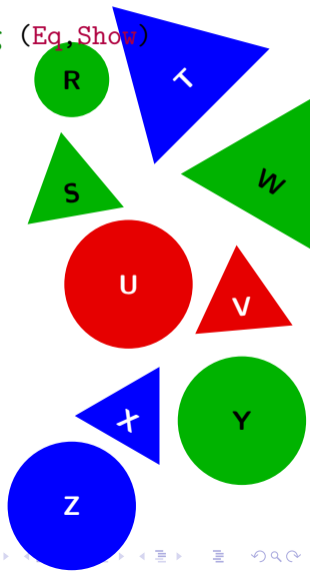
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- ▶ Some small disc is red
 $\exists x. (isSmall(x) \wedge isDisc(x)) \wedge isRed(x)$

Can you write the general form of a categorical proposition?

A universe in Haskell (1)

We need names for the *things* in the universe:

```
data Thing = R | S | T | U | V | W | X | Y | Z deriving (Eq, Show)
things = [ R, S, T, U, V, W, X, Y, Z ]
```



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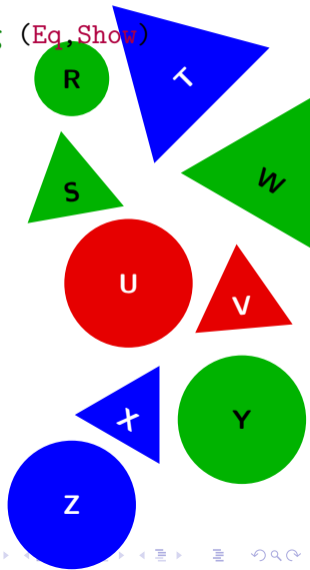
It's tempting to define types for the *features* that things have:

```
data Colour = Red | Blue | Green
data Shape = Disc | Triangle
data Size = Big | Small
```

and then define functions for the features:

```
colour :: Thing -> Colour
shape  :: Thing -> Shape
size   :: Thing -> Size
colour R = Green
```

etc. etc.



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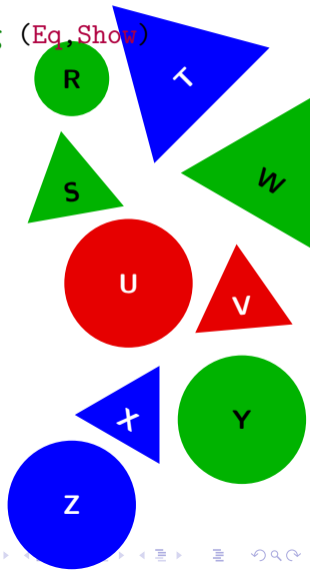
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etc. etc.

However, because of all the types, this ends up being hard to work with.

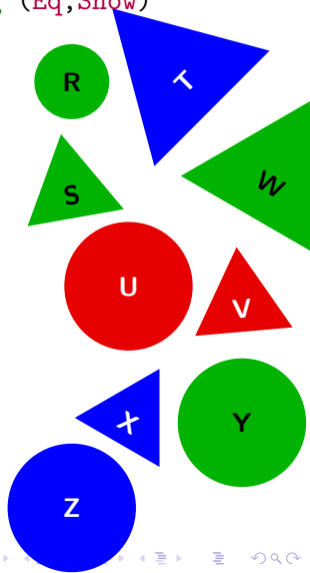


A universe in Haskell (2)

7.1/26

```
data Thing = R | S | T | U | V | W | X | Y | Z deriving (Eq, Show)
things = [ R, S, T, U, V, W, X, Y, Z ]
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Instead of features, we define **predicates**, the basic propositions of logic. Every feature has a predicate, e.g. `isGreen`.



A universe in Haskell (2)

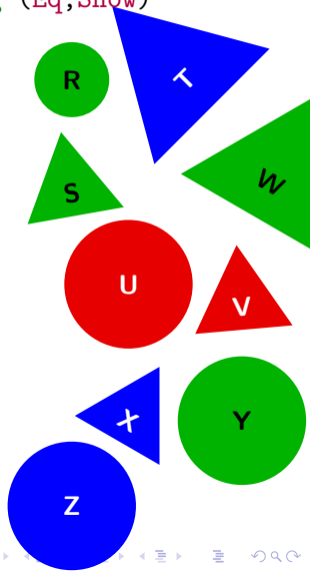
7.2/26

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Instead of features, we define **predicates**, the basic propositions of logic. Every feature has a predicate, e.g. `isGreen`.

We could define the type of predicates on things:

```
type ThingPredicate = Thing -> Bool
isGreen :: ThingPredicate
```



A universe in Haskell (2)

7.3/26

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data Thing = R | S | T | U | V | W | X | Y | Z deriving (Eq, Show)
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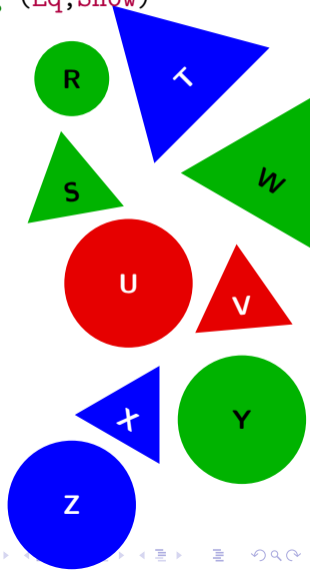
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We could define the type of predicates on things:

```
type ThingPredicate = Thing -> Bool
isGreen :: ThingPredicate
```

but it's more general and convenient to do:

```
type Predicate u = u -> Bool
isGreen :: Predicate Thing
```



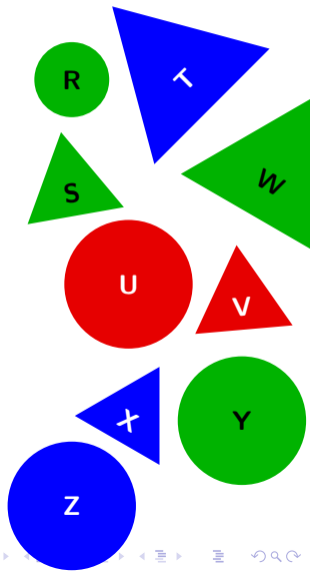
Defining the predicates

This is the simplest way to establish the predicates:

`isGreen R = True`

`isGreen S = True`

`isGreen T = False`



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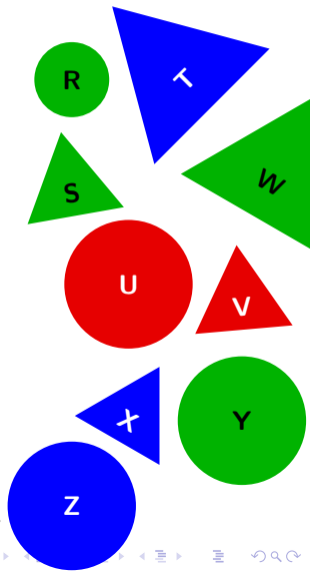
```
isGreen S = True
```

```
isGreen T = False
```

A lazier¹ way is:

```
isGreen x = x `elem` [ R, S, W, Y ]
```

```
isRed x = x `elem` [ U, V ]
```



¹The three chief virtues of a programmer are laziness, impatience, and hubris
– Larry Wall

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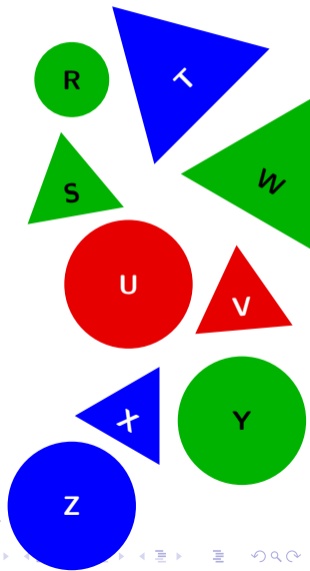
A lazier¹ way is:

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isGreen x = x `elem` [ R, S, W, Y ]
```

```
isRed x = x `elem` [ U, V ]
```

Is this too lazy? (What happens when we extend the universe?)

```
isBlue x = not (isGreen x || isRed x)
```



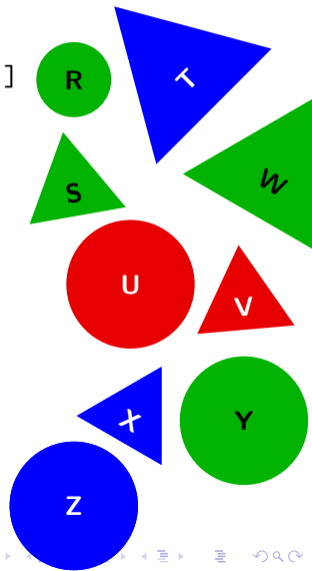
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Representing statements with list comprehension

9.1/26

Haskell's *list comprehension* gives a powerful way of representing statements:

```
[ x | x <- things, isBlue x || (isBig x && isDisc x) ]
```



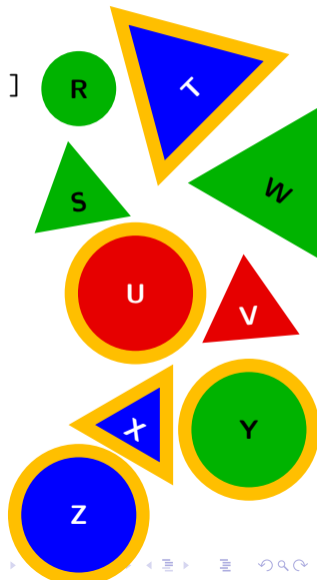
Representing statements with list comprehension

9.2/26

Haskell's *list comprehension* gives a powerful way of representing statements:

```
[ x | x <- things, isBlue x || (isBig x && isDisc x) ]
```

'the set (list) of things that are either blue or are big discs'

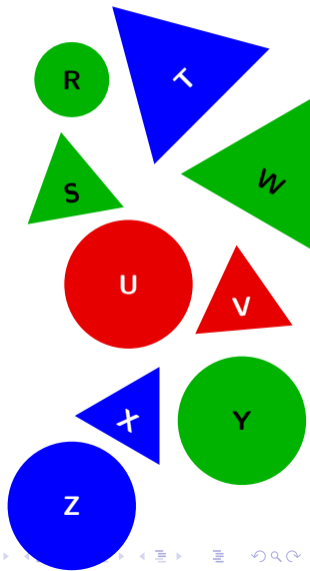


Categorical statements with Haskell

10.1/26

Combining list comprehension with boolean operators on lists lets us express categorical statements.

Every small triangle is red. \times



Categorical statements with Haskell

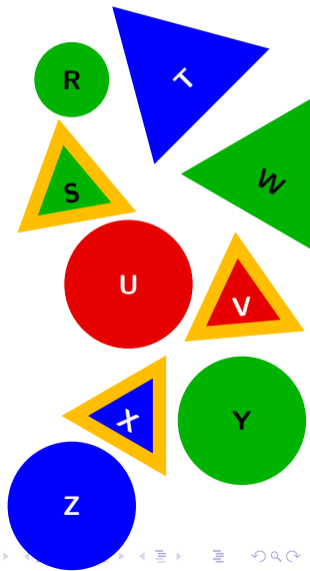
10.2/26

Combining list comprehension with boolean operators on lists lets us express categorical statements.

Every small triangle is red. ~~X~~

```
[ x | x <- things, isTriangle(x) && isSmall(x) ]  
[S,V,X]
```

'The set of things that are small triangles.'



Categorical statements with Haskell

10.3/26

Combining list comprehension with boolean operators on lists lets us express categorical statements.

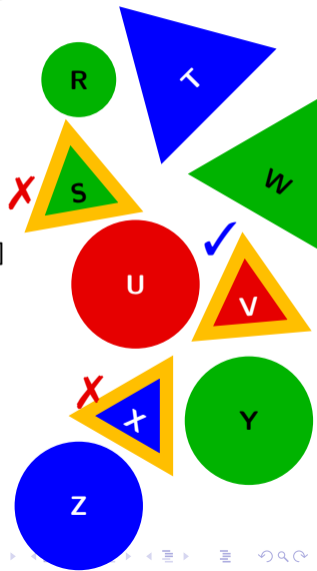
Every small triangle is red. **X**

```
[ x | x <- things, isTriangle(x) && isSmall(x) ]  
[S,V,X]
```

'The set of things that are small triangles.'

```
[ isRed(x) | x <- things, isTriangle(x) && isSmall(x) ]  
[False,True,False]
```

'Whether each small triangle is red.'



Combining list comprehension with boolean operators on lists lets us express categorical statements.

Every small triangle is red. ~~X~~

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[ x | x <- things, isTriangle(x) && isSmall(x) ]  
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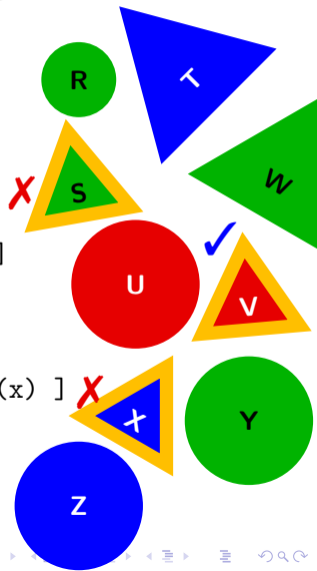
'The set of things that are small triangles.'

```
[ isRed(x) | x <- things, isTriangle(x) && isSmall(x) ]  
[False,True,False]
```

'Whether each small triangle is red.'

```
and [ isRed(x) | x <- things, isTriangle(x) && isSmall(x) ]  
False
```

'Every small triangle is red.'



Can be expressed in many forms:

- ▶ $\{x \mid \text{isGreek}(x)\} \subseteq \{x \mid \text{isHuman}(x)\}$
- ▶ $\{x \mid \text{isHuman}(x)\} \subseteq \{x \mid \text{isMortal}(x)\}$
- ▶ $\therefore \{x \mid \text{isGreek}(x)\} \subseteq \{x \mid \text{isMortal}(x)\}$

All Greeks are
human
All humans are
mortal
 \therefore all humans are
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In modern logic, we write it as:

$$\frac{\text{isGreek} \models \text{isHuman} \quad \text{isHuman} \models \text{isMortal}}{\text{isGreek} \models \text{isMortal}}$$

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The general form of this syllogism is

$$\frac{a \models b \quad b \models c}{a \models c}$$

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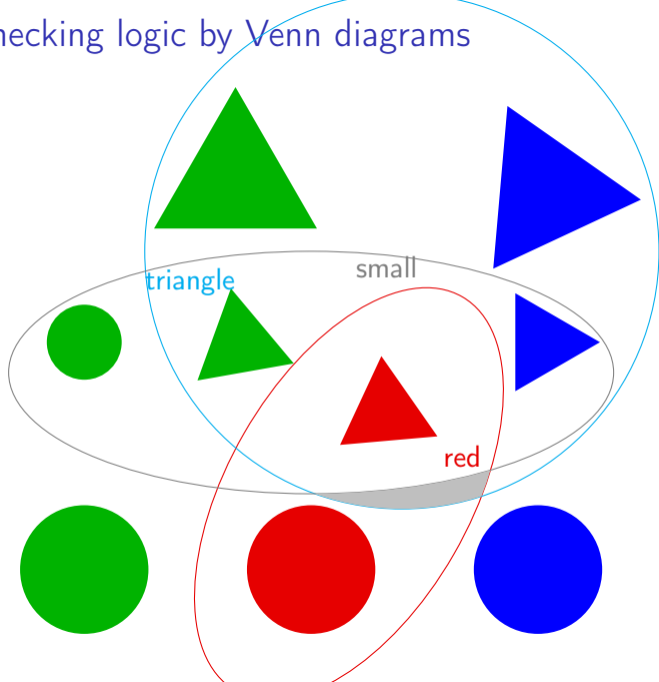
$$\frac{a \models b \quad b \models c}{a \models c}$$

All Greeks are
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All humans are
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Is this syllogism **sound**? I.e. valid in *every* universe?

Checking logic by Venn diagrams

13.1/26



Every red triangle is small ✓

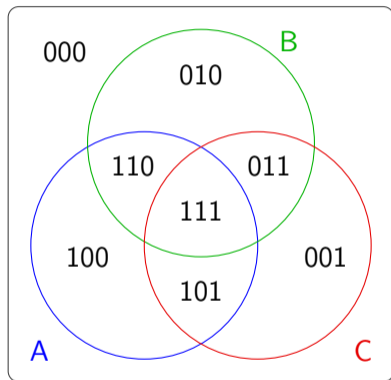
Every small triangle is red ✗

Some big triangle is green ?

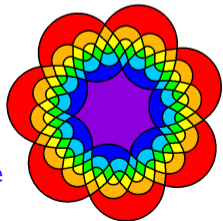
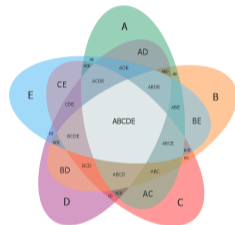
Some small disc is red ?

No red thing is blue ?

Venn diagrams show every possible combination



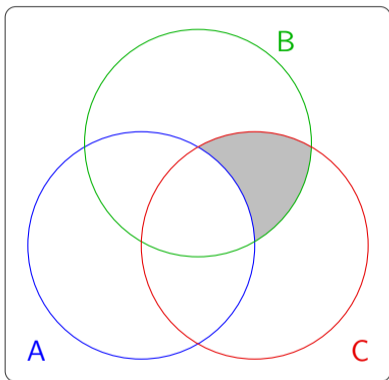
000	$\bar{A} \cap \bar{B} \cap \bar{C}$
001	$\bar{A} \cap \bar{B} \cap C$
010	$\bar{A} \cap B \cap \bar{C}$
011	$\bar{A} \cap B \cap C$
100	$A \cap \bar{B} \cap \bar{C}$
101	$A \cap \bar{B} \cap C$
110	$A \cap B \cap \bar{C}$
111	$A \cap B \cap C$



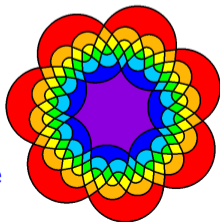
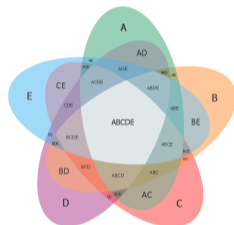
A rotationally symmetric Venn diagram for $n > 1$ sets exists iff n is prime

Venn diagrams

We use light shading to show **emptiness** of a region

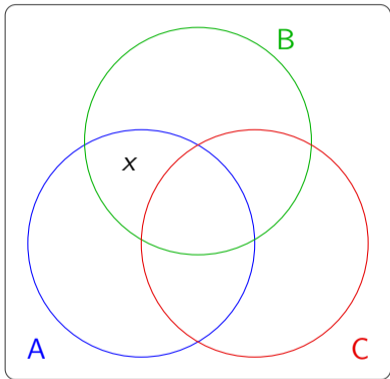


$$\bar{A} \cap B \cap C = \emptyset$$

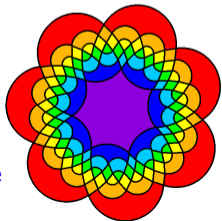
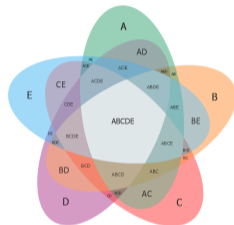


A rotationally symmetric Venn diagram for $n > 1$ sets exists iff n is prime

We may write a *variable* to show **non-emptiness** of a region

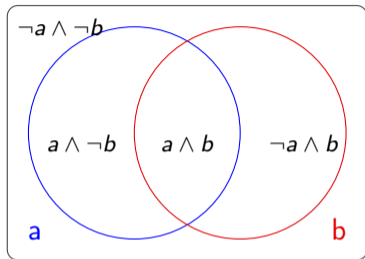


$$x \in A \cap B \cap \bar{C}$$



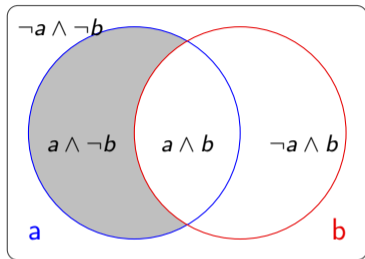
A rotationally symmetric Venn diagram for $n > 1$ sets exists iff n is prime

Venn interpretation of $a \vDash b$



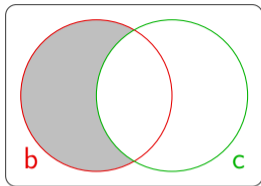
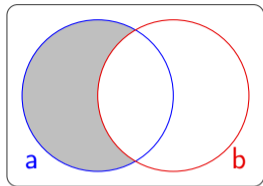
- $a \vDash b$ 'every a is b '
- $a \vDash b$ 'no a is not b '
- $a \vDash b$ 'nothing is a and not b '
- $a \vDash b$ $a \cap \bar{b} = \emptyset$
- $a \vDash b$ $\neg(a \wedge \neg b)$
- $a \vDash b$ $b \vee \neg a$

Venn interpretation of $a \vDash b$



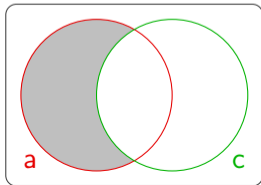
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Venn syllogism



every a is b every b is c

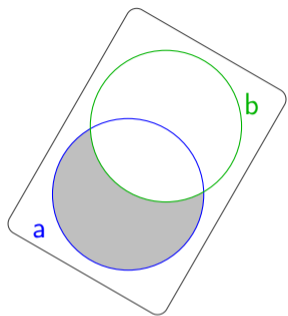
every a is c



$$\frac{a \vDash b \quad b \vDash c}{a \vDash c}$$

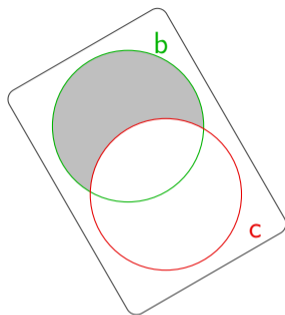
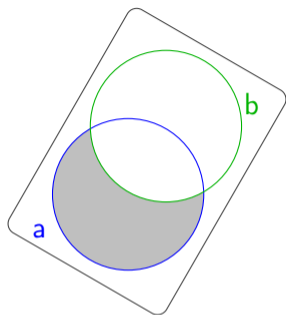
Combining diagrams

17.1/26

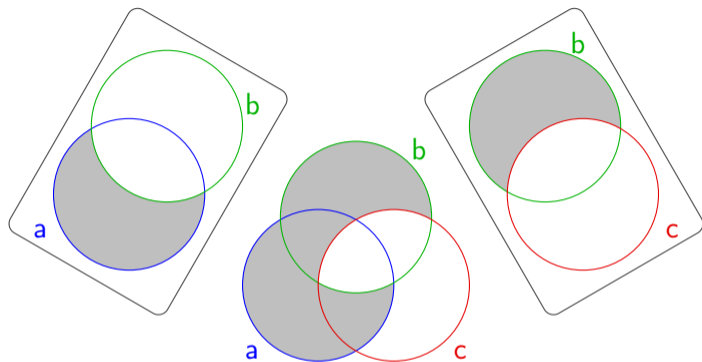


$$\frac{a \models b \quad b \models c}{a \models c}$$

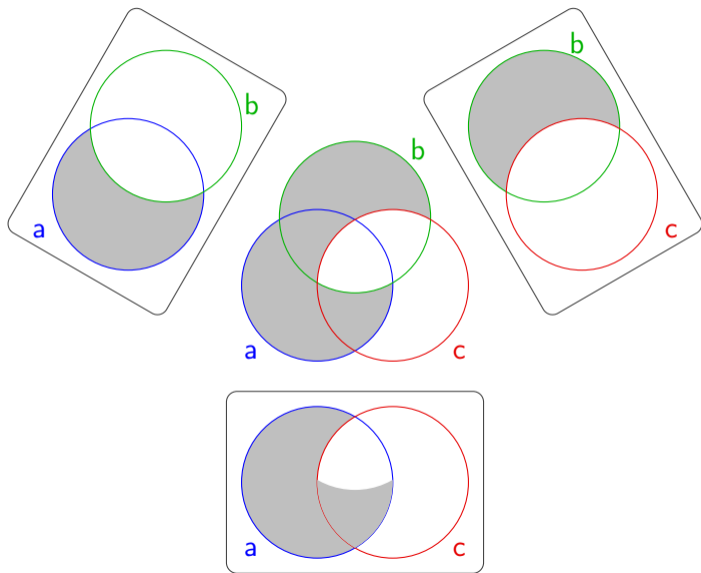
Combining diagrams



$$\frac{a \models b \quad b \models c}{a \models c}$$

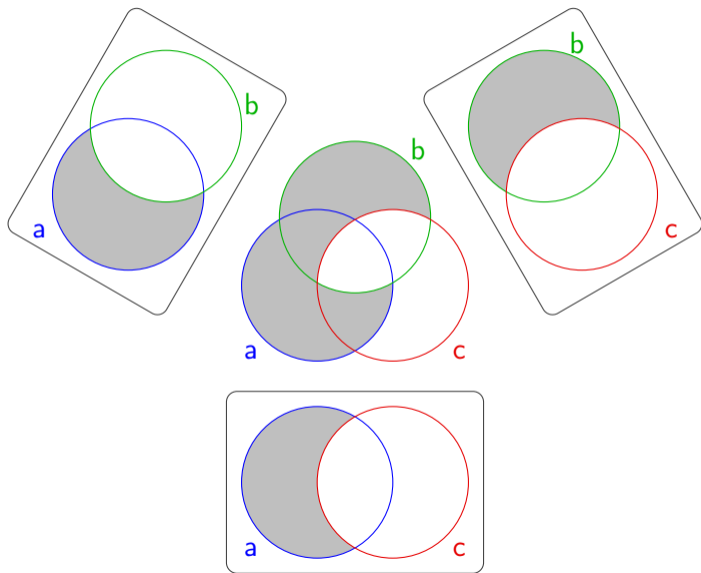


$$\frac{a \vDash b \quad b \vDash c}{a \vDash c}$$



$$\frac{a \vDash b \quad b \vDash c}{a \vDash c}$$

Combining diagrams



$$\frac{a \vDash b \quad b \vDash c}{a \vDash c}$$

$$\text{barbara} \quad \frac{a \models b \quad b \models c}{a \models c}$$

This rule, as we've seen, is **sound**:
for *any predicates* a, b, c in *any universe*, we have:
if the **premises** (above the line) are valid
then the **conclusion** (below the line) is valid.

Mediaeval logicians gave mnemonic names to syllogisms. This one is *barbara*. Consult Wikipedia to find out what that means – but only if you don't value your sanity!

make statements about *all* of something: 'all a are b '.

We can make universal *negative* statements: 'no a is b '.

'no a is b ' iff 'every a is $\neg b$ ' iff $a \models \neg b$

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Here is a syllogism involving universal negatives:

$s \models r$	$r \models \neg f$	<i>All snakes are reptiles</i>
<hr/>		<i>No reptile has fur</i>
$s \models \neg f$		\therefore <i>No snake has fur</i>

Is this an instance of *barbara* (and so valid)?

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Is this an instance of *barbara* (and so valid)?

For us modern logicians, it is: $a \equiv s, b \equiv r, c \equiv \neg f$.

A negated predicate is also a predicate.

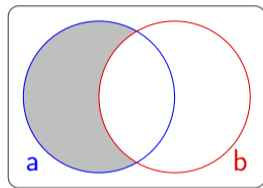
Aristotle differed from us moderns on the relation between 'all' and 'no'. For him, this syllogism contained a universal affirmative and two universal negatives. The mediaeval logicians called it *celarent*.

The key difference was the 'existential assumption' – see later.

whether affirmative or negative, say that some region is *empty*:

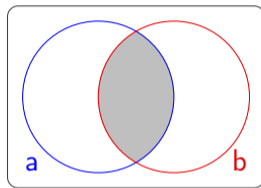
all a are b

$a \vDash b$



no a is b

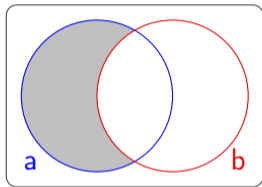
$a \vDash \neg b$



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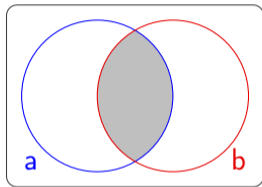
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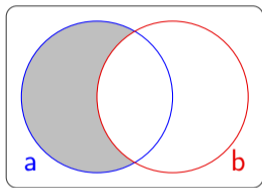


What about $\neg a \vDash b$ and $\neg a \vDash \neg b$?

whether affirmative or negative, say that some region is *empty*:

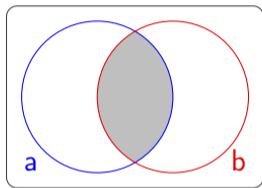
all a are b

$a \vDash b$



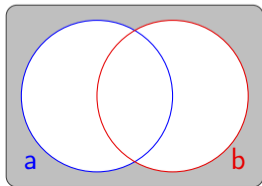
no a is b

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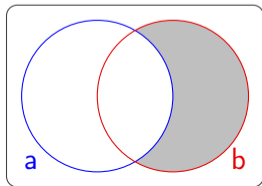
???

$\neg a \vDash b$



???

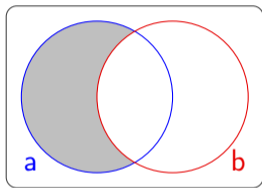
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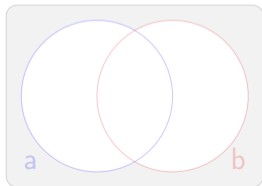
all a are b

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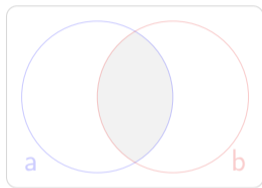
???

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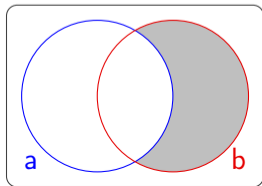
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$a \vDash \neg b$



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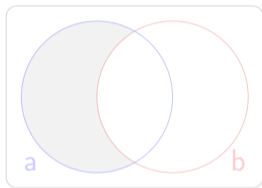
We can observe:

- ▶ $a \vDash b$ and $\neg a \vDash \neg b$ are reflections of each other: so $\neg a \vDash \neg b$ is the same as $b \vDash a$.
 $\neg a \vDash \neg b$ is the **contrapositive** of $b \vDash a$.

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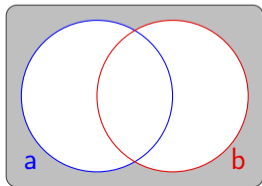
all a are b

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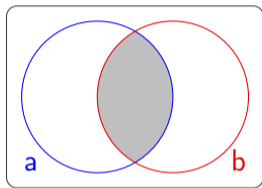
???

$\neg a \vDash b$



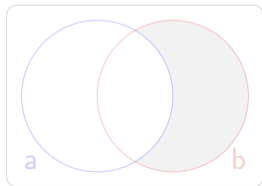
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???

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 $\neg a \vDash \neg b$ is the **contrapositive** of $b \vDash a$.
- ▶ $a \vDash \neg b$ is symmetrical, so is the same as $b \vDash \neg a$ – they are **contrapositives**. Likewise $\neg a \vDash b$ and $\neg b \vDash a$.

Negation can be tricky – modern classical logic makes it simple.

Natural languages differ, within and between themselves, on how they treat multiple negatives: 'I didn't never do nothing to nobody!'. How does your native language/dialect treat multiple negatives?

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The law of double negation: $\neg\neg a = a$ (two negatives make a positive).

The law of contraposition: $a \models b$ iff $\neg b \models \neg a$.

Thus we get $a \models b$ iff $\neg b \models \neg a$ iff $\neg\neg a \models \neg\neg b$ iff $a \models b$.

$$\frac{a \models b}{\neg b \models \neg a}$$

The double line means the rule works both ways.

Natural languages differ, within and between themselves, on how they treat multiple negatives: 'I didn't never do nothing to nobody!'. How does your native language/dialect treat multiple negatives?

So far, we have seen (and hopefully agreed on) these **sound** rules about predicates and \models :

▶ $\neg\neg a = a$ or $\frac{a}{\neg\neg a}$ (double negation)

▶ $\frac{a \models b \quad b \models c}{a \models c}$ (*barbara*)

▶ $\frac{a \models b}{\neg b \models \neg a}$ (contraposition)

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We also saw a ‘different’ (for Aristotle) syllogism with negatives got from *barbara* by putting $\neg c$ for c :

$\frac{a \models b \quad b \models \neg c}{a \models \neg c}$	<p><i>All snakes are reptiles</i> <i>No reptile has fur</i> \therefore <i>No snake has fur</i></p>
---	---

By using (un)negated predicates in *barbara*, we get 8 syllogisms:

$$\frac{a \vDash b \quad b \vDash c}{a \vDash c}$$

$$\frac{\neg a \vDash b \quad b \vDash c}{\neg a \vDash c}$$

$$\frac{a \vDash b \quad b \vDash \neg c}{a \vDash \neg c}$$

$$\frac{\neg a \vDash b \quad b \vDash \neg c}{\neg a \vDash \neg c}$$

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Aristotle only considered negative predicates on the right of \vDash ($a \vDash \neg b$ means 'no a is b ', so he viewed it as a negative statement about positive predicates). This leaves ...

By using (un)negated predicates in *barbara*, we get 8 syllogisms:

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barbara and *celarent*

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Contraposition lets us generate three more (Aristotelian) syllogisms from *celarent*:

$$\frac{a \vDash b \quad c \vDash \neg b}{a \vDash \neg c}$$

$$\frac{a \vDash b \quad b \vDash \neg c}{c \vDash \neg a}$$

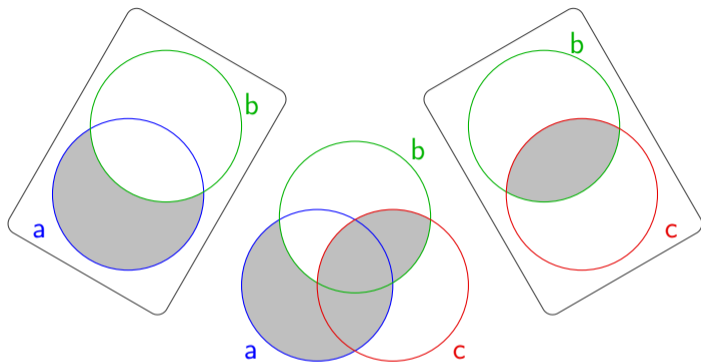
$$\frac{a \vDash b \quad c \vDash \neg b}{c \vDash \neg a}$$

*cesare, camenes,
camestres*

That brings us to 5 sound universal syllogisms. That's all!

Unsound syllogisms

25.1/26

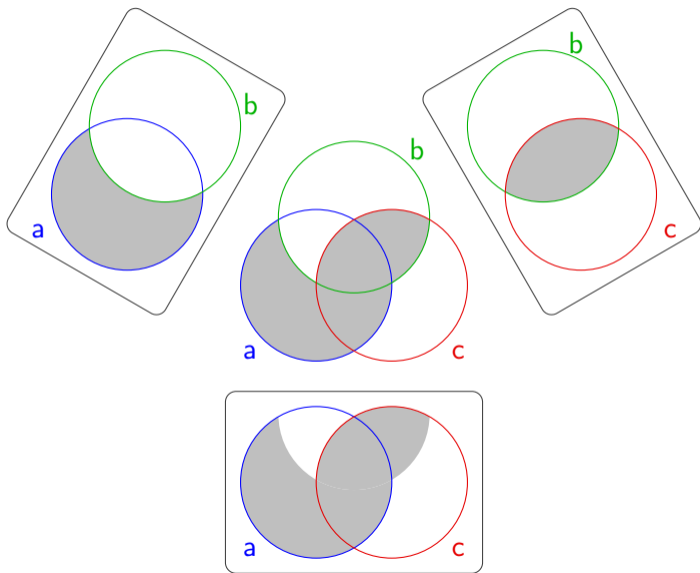


$$\frac{a \vDash b \quad b \vDash \neg c}{a \vDash c}$$

All snakes are reptiles
No reptile has fur
 \therefore *All snakes have fur*

Unsound syllogisms

25.2/26

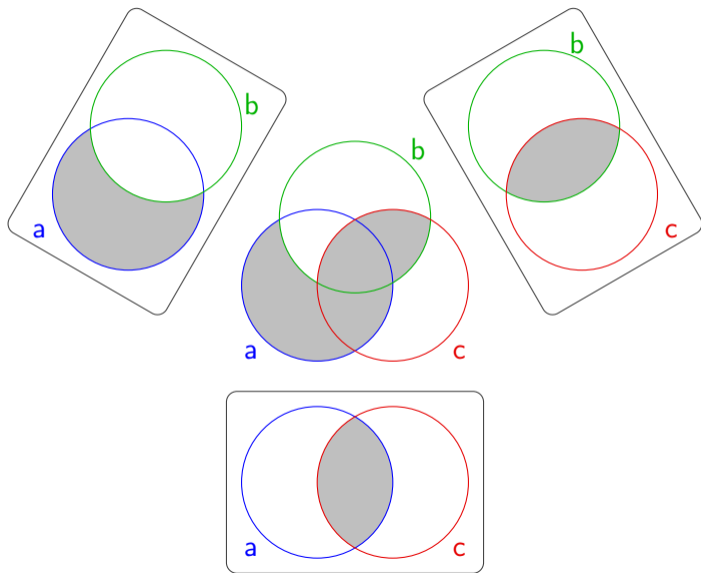


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Unsound syllogisms

25.3/26

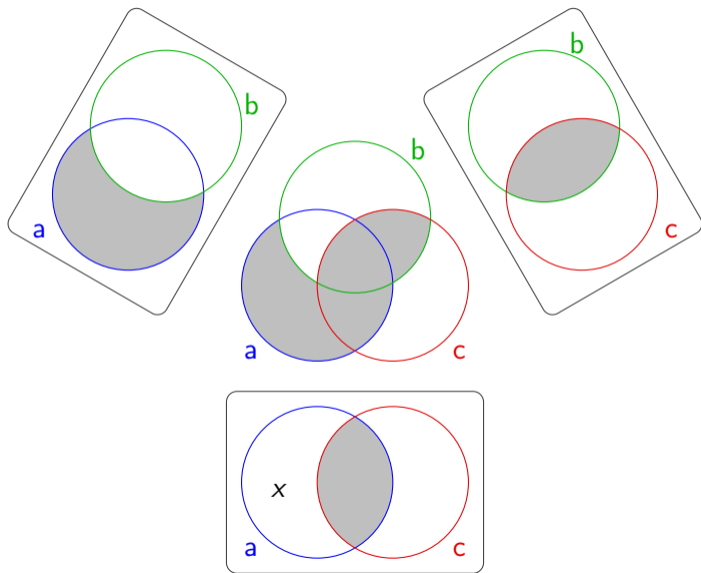


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Unsound syllogisms

25.4/26

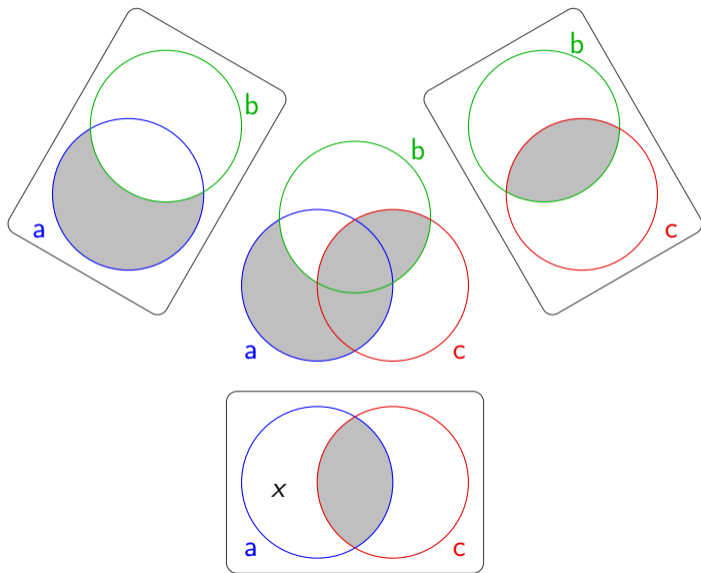


$$\begin{array}{c} a \vDash b \quad b \vDash \neg c \\ \hline a \vDash c \end{array}$$

All snakes are reptiles
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Unsound syllogisms

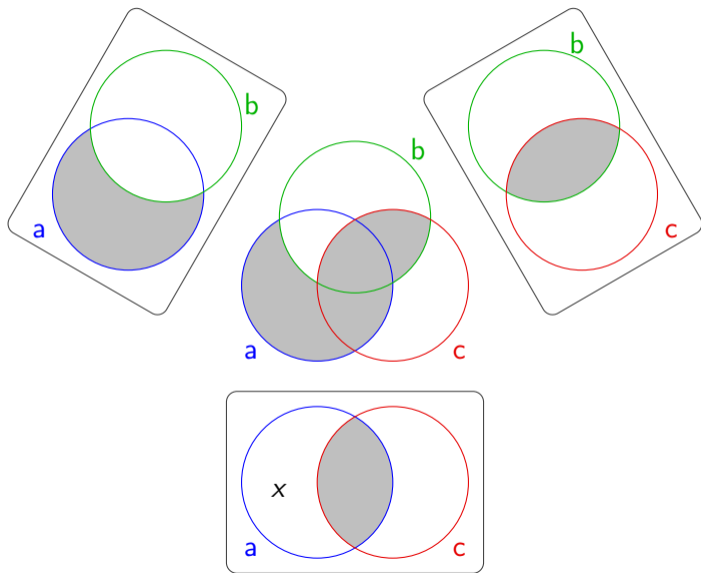
25.5/26



$$\begin{array}{c} a \vDash b \quad b \vDash \neg c \\ \times \quad \times \quad \times \quad \times \\ \hline a \vDash c \end{array}$$

All snakes are reptiles
No reptile has fur
 \therefore *All snakes have fur*

To disprove a syllogism, we need just one universe where it's invalid (e.g. Edinburgh zoo).



$$\begin{array}{c} a \vDash b \quad b \vDash \neg c \\ \hline a \vDash c \end{array}$$

All snakes are reptiles
No reptile has fur
 \therefore *All snakes have fur*

To disprove a syllogism, we need just one universe where it's invalid (e.g. Edinburgh zoo).

Is there a universe where this syllogism *is* valid?

(Aristotle said 'no'; we moderns differ. Hint: St Patrick.)

From *barbara*, contraposition, and double negation, we have five sound syllogisms about universal statements:

$$\frac{a \vDash b \quad b \vDash c}{a \vDash c}$$

$$\frac{a \vDash b \quad b \vDash \neg c}{a \vDash \neg c}$$

$$\frac{a \vDash b \quad c \vDash \neg b}{a \vDash \neg c}$$

$$\frac{a \vDash b \quad b \vDash \neg c}{c \vDash \neg a} \quad \text{equivalently} \quad \frac{c \vDash b \quad b \vDash \neg a}{a \vDash \neg c}$$

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Note that the conclusion is negative iff exactly one of the premises is negative – compare the unsound syllogism on the previous slide.