Informatics 1 Functional Programming Lecture 4

More fun with recursion

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Part I

Counting

Counting

```
> [1..3]
[1,2,3]
> enumFromTo 1 3
[1,2,3]
```

[m..n] *stands for* enumFromTo m n

Recursion

enumFromTo :: Int -> Int -> [Int]
enumFromTo m n | m > n = []
| m <= n = m : enumFromTo (m+1) n</pre>

How enumFromTo works (recursion)

```
enumFromTo :: Int -> Int -> [Int]
enumFromTo m n | m > n = []
               | m <= n = m : enumFromTo (m+1) n
 enumFromTo 1 3
=
 1 : enumFromTo 2 3
=
 1 : (2 : enumFromTo 3 3)
=
 1 : (2 : (3 : enumFromTo 4 3))
=
 1 : (2 : (3 : []))
=
  [1,2,3]
```

Factorial

> factorial 3

Library functions

factorial :: Int -> Int
factorial n = product [1..n]

Recursion

How factorial works (recursion)

```
factorialRec :: Int -> Int
factorialRec n = fact 1 n
 where
 fact :: Int -> Int -> Int
 fact m n \mid m > n = 1
           | m <= n = m * fact (m+1) n
  factorialRec 3
=
   fact 1 3
=
  1 * fact 2 3
=
   1 * (2 * fact 3 3)
=
   1 * (2 * (3 * fact 4 3))
=
  1 * (2 * (3 * 1))
=
   6
```

Counting forever!

```
> [0..]
[0,1,2,3,4,5,...
> enumFrom 0
[0,1,2,3,4,5,...
```

[m..] *stands for* enumFrom m

Recursion

```
enumFrom :: Int -> [Int]
enumFrom m = m : enumFrom (m+1)
```

How enumFrom works (recursion)

```
enumFrom :: Int -> [Int]
enumFrom m = m : enumFrom (m+1)
  enumFrom 0
=
  0 : enumFrom 1
=
 0 : (1 : enumFrom 2)
=
 0 : (1 : (2 : enumFrom 3))
=
  . . .
=
  [0,1,2,... -- computation goes on forever!
```

Part II

Zip and search

Zip

```
zip :: [a] -> [b] -> [(a,b)]
zip [] ys
                   = []
zip xs []
                   = []
zip (x:xs) (y:ys) = (x,y) : zip xs ys
  zip [0,1,2] "abc"
=
  (0,'a') : zip [1,2]"bc"
=
  (0,'a') : ((1,'b') : zip [2] "c")
=
  (0,'a') : ((1,'b') : ((2,'c') : zip [] ""))
=
  (0,'a') : ((1,'b') : ((2,'c') : []))
=
  [(0,'a'),(1,'b'),(2,'c')]
```

Two alternative definitions of zip

Laid back

```
zip :: [a] -> [b] -> [(a,b)]
zip [] ys = []
zip xs [] = []
zip (x:xs) (y:ys) = (x,y) : zip xs ys
```

Uptight

```
zipHarsh :: [a] -> [b] -> [(a,b)]
zipHarsh [] [] = []
zipHarsh (x:xs) (y:ys) = (x,y) : zipHarsh xs ys
```

Zip with lists of different lengths

```
> zip [0,1,2] "abc"
[(0,'a'),(1,'b'),(2,'c')]
> zipHarsh [0,1,2] "abc"
[(0,'a'),(1,'b'),(2,'c')]
> zip [0,1,2] "abcde"
[(0,'a'),(1,'b'),(2,'c')]
> zipHarsh [0,1,2] "abcde"
[(0,'a'),(1,'b'),(2,'c')*** Exception:
Non-exhaustive patterns in function zipHarsh
> zip [0,1,2,3,4] "abc"
[(0,'a'),(1,'b'),(2,'c')]
> zipHarsh [0,1,2,3,4] "abc"
[(0,'a'),(1,'b'),(2,'c')*** Exception:
```

Non-exhaustive patterns in function zipHarsh

More fun with zip

```
> zip [0..] "word"
[(0,'w'),(1,'o'),(2,'r'),(3,'d')]
pairs :: [a] -> [(a,a)]
pairs xs = zip xs (tail xs)
> pairs "word"
[('w','o'),('o','r'),('r','d')]
```

Zip with an infinite list

```
zip :: [a] -> [b] -> [(a,b)]
zip [] ys
                  = []
zip xs []
                 = []
zip (x:xs) (y:ys) = (x,y) : zip xs ys
 zip [0..] "abc"
=
  (0,'a') : zip [1..] "bc"
=
  (0,'a') : ((1,'b') : zip [2..] "c")
=
  (0,'a') : ((1,'b') : ((2,'c') : zip [3..] ""))
=
  (0,'a') : ((1,'b') : ((2,'c') : zip (3 : [4..]) ""))
=
  (0, 'a') : ((1, 'b') : ((2, 'c') : []))
=
  [(0,'a'),(1,'b'),(2,'c')]
```

Computer can determine $(3 : [4..]) \neq []$ without computing [4..].

Dot product of two lists

Comprehensions and library functions

dot :: Num a => $[a] \rightarrow [a] \rightarrow a$ dot xs ys = sum $[x*y \mid (x,y) <- zipHarsh xs ys]$

Recursion

dotRec :: Num a => [a] -> [a] -> a
dotRec [] [] = 0
dotRec (x:xs) (y:ys) = x*y + dotRec xs ys

How dot product works (comprehension)

```
dot :: Num a => [a] \rightarrow [a] \rightarrow a
dot xs ys = sum [x*y | (x,y) < -zip xs ys ]
  dot [2,3,4] [5,6,7]
=
  sum [ x*y | (x,y) <- zip [2,3,4] [5,6,7] ]
=
  sum [ x*y | (x,y) <- [(2,5), (3,6), (4,7)] ]
=
  sum [2*5, 3*6, 4*7]
=
  sum [ 10, 18, 28 ]
=
  56
```

How dot product works (recursion)

```
dotRec :: Num a => [a] \rightarrow [a] \rightarrow a
dotRec [] []
                        = 0
dotRec (x:xs) (y:ys) = x * y + dotRec xs ys
  dotRec [2,3,4] [5,6,7]
=
  dotRec (2:(3:(4:[]))) (5:(6:(7:[])))
=
  2*5 + dotRec (3: (4: [])) (6: (7: []))
=
  2*5 + (3*6 + dotRec (4:[]) (7:[]))
=
  2*5 + (3*6 + (4*7 + dotRec [] []))
=
  2*5 + (3*6 + (4*7 + 0))
=
  10 + (18 + (28 + 0))
=
  56
```

Search

```
> search "bookshop" 'o'
[1,2,6]
```

Comprehensions and library functions

search :: Eq a => [a] -> a -> [Int]
search xs y = [i | (i,x) <- zip [0..] xs, x==y]</pre>

Recursion

```
searchRec :: Eq a => [a] -> a -> [Int]
searchRec xs y = srch xs y 0
where
srch :: Eq a => [a] -> a -> Int -> [Int]
srch [] y i = []
srch (x:xs) y i
| x == y = i : srch xs y (i+1)
| otherwise = srch xs y (i+1)
```

How search works (comprehension)

```
search :: Eq a => [a] \rightarrow a \rightarrow [Int]
search xs y = [i | (i,x) < -zip [0..] xs, x==y]
  search "book" 'o'
=
  [ i | (i,x) <- zip [0..] "book", x=='o' ]
=
  [i | (i,x) < - [(0,'b'), (1,'o'), (2,'o'), (3,'k')], x = -'o']
=
  [0|'b'=='o']++[1|'o'=='o']++[2|'o'=='o']++[3|'k'=='o']
=
  []++[1]++[2]++[]
=
  [1, 2]
```

How search works (recursion)

```
searchRec xs y = srch xs y 0
 where
 srch [] y i
                                 = []
 srch (x:xs) y i | x == y = i : srch xs y (i+1)
                   | otherwise = srch xs y (i+1)
  searchRec "book" 'o'
=
  srch "book" 'o' 0
=
 srch "ook" 'o' 1
=
 1 : srch "ok" 'o' 2
=
 1 : (2 : srch "k" 'o' 3)
=
 1 : (2 : srch "" 'o' 4)
=
 1 : (2 : [])
=
 [1,2]
```