

Informatics 1

Functional Programming Lecture 1

Functional Programming, Types and Values

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Part I

Functional Programming

Computation and language

“Computer science is no more about computers than astronomy is about telescopes.”

Edsgar Dijkstra, 1930–2002

“Language shapes the way we think, and determines what we can think about.”

Benjamin Lee Whorf, 1897–1941

“The limits of my language mean the limits of my world.”

Ludwig Wittgenstein, 1889–1951

“A language that doesn’t affect the way you think about programming, is not worth knowing.”

Alan Perlis, 1922–1990

Programming paradigms

- Functional programming (FP)

Agda, Coq, Elm, Erlang, F#, Haskell, Hope, Idris, Isabelle, Javascript, Kotlin, Lisp, ML, OCaml, Racket, Scala, Scheme, Swift

- Higher level
- More compact programs

- Object-oriented (OO)

C++, C#, F#, Java, Javascript, Kotlin, OCaml, Perl, Python, Ruby, Scala, Swift

- More widely used
- More libraries

FP in industry

- [Google](#) MapReduce
- [Facebook](#) Haxl, Haskell library for concurrency; Hack, language in which Facebook app is written
- [Twitter](#) backend implemented in Scala
- [Financial institutions](#) Barclays, Standard Chartered, Credit Suisse, Jane Street, Tsuro Capital
- [Cryptocurrency](#) IOHK Cardano (Plutus), Tezos (Liquidity), Simplicity
- [Ericsson](#) AXE phone switch in Erlang (up 99.9999999% time)
- [Mobile apps](#) Android (Kotlin), Apple (Swift)

FP in teaching

- FP taught first in Edinburgh, Oxford, Cambridge, Imperial, CMU, ...
- Puts experienced and inexperienced programmers on an equal footing
- Operate on data structure *as a whole* rather than *piecemeal*

FP influence on other languages

- Garbage collection Java, Javascript, C#, Python, Ruby, Swift
- Lambda expressions Java, Javascript, C++, C#, Python, Ruby, Swift, Excel
- Generics Java, C#, Swift, Go
- Type classes Java bounds, C++ concepts, Swift protocols
- List comprehensions C#, Python

Part II

Values and Types

We compute with values

42

"Hello!"

False

28 Jun 1963

Julius Caesar

sqrt

+

length

isAlive

Every value has a type $v :: t$

`42 :: Int`

`"Hello!" :: String`

`False :: Bool`

`28 Jun 1963 :: Date`

`Julius Caesar :: Person`

`sqrt :: Float -> Float`

`+ :: Int -> Int -> Int`

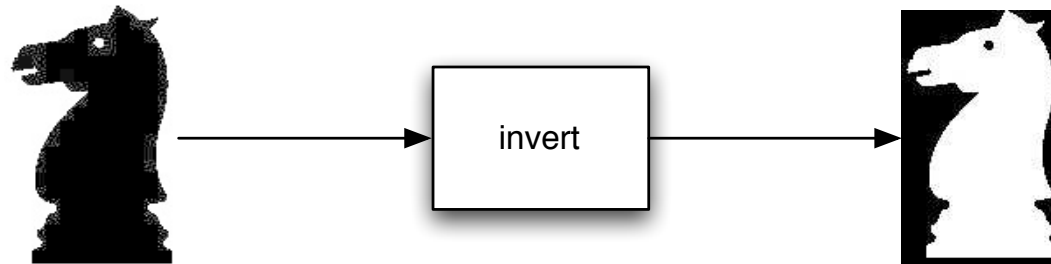
`length :: String -> Int`

`isAlive :: Person -> Bool`

Applying a function

```
invert :: Picture -> Picture  
knight :: Picture
```

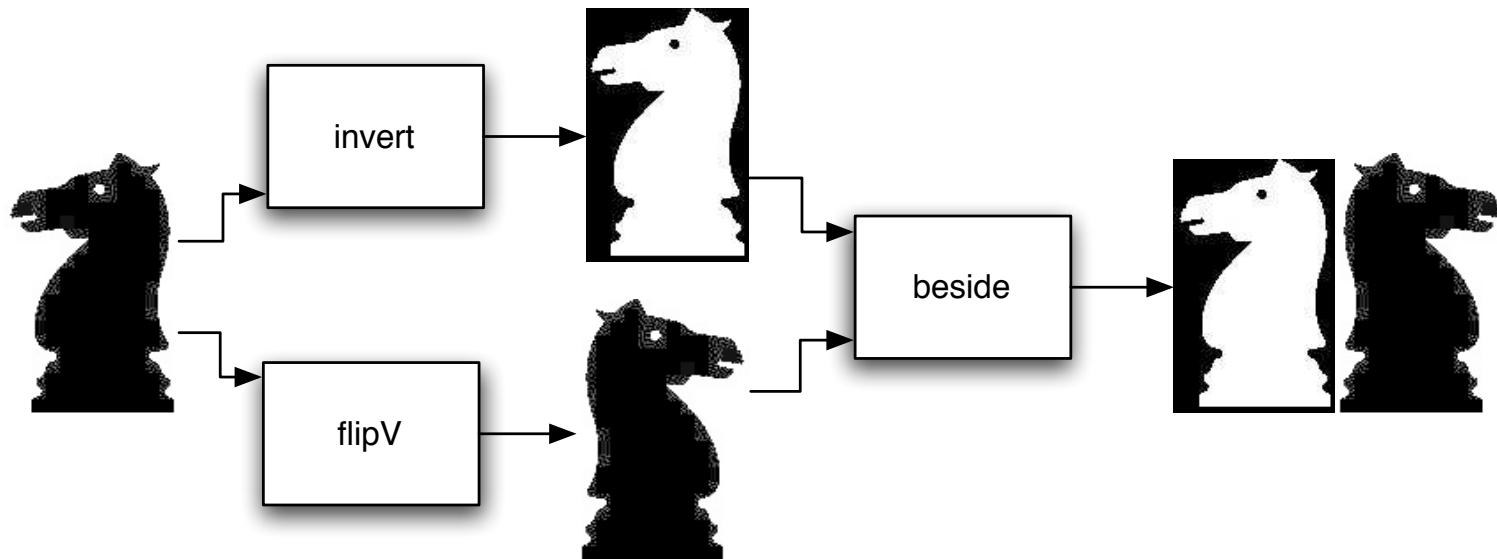
```
invert knight
```



Combining functions

```
beside :: Picture -> Picture -> Picture  
flipV :: Picture -> Picture  
invert :: Picture -> Picture  
knight :: Picture
```

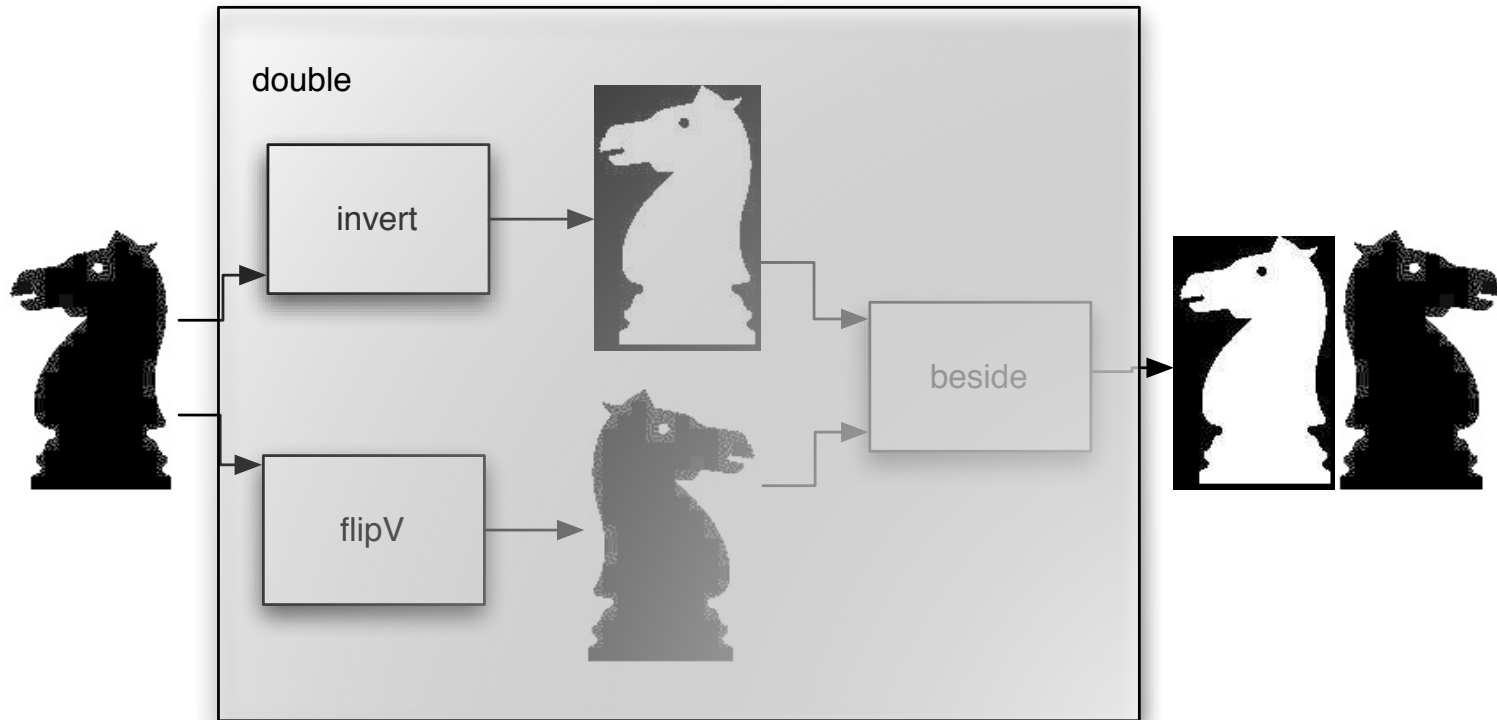
```
beside (invert knight) (flipV knight)
```



Defining a new function

```
double :: Picture -> Picture  
double p = beside (invert p) (flipV p)
```

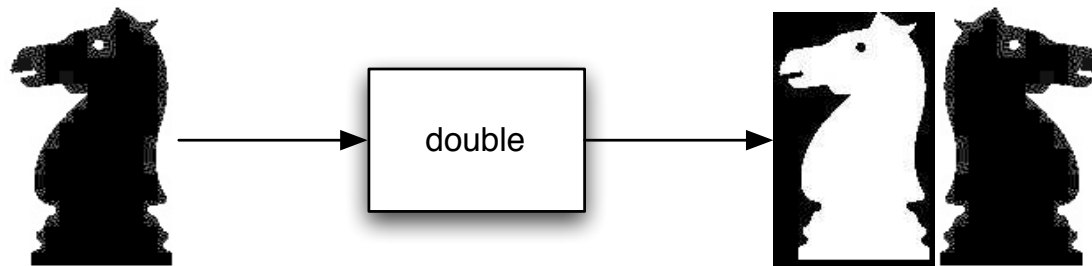
```
double knight
```



Defining a new function

```
double :: Picture -> Picture  
double p = beside (invert p) (flipV p)
```

```
double knight
```



Terminology

Type signature

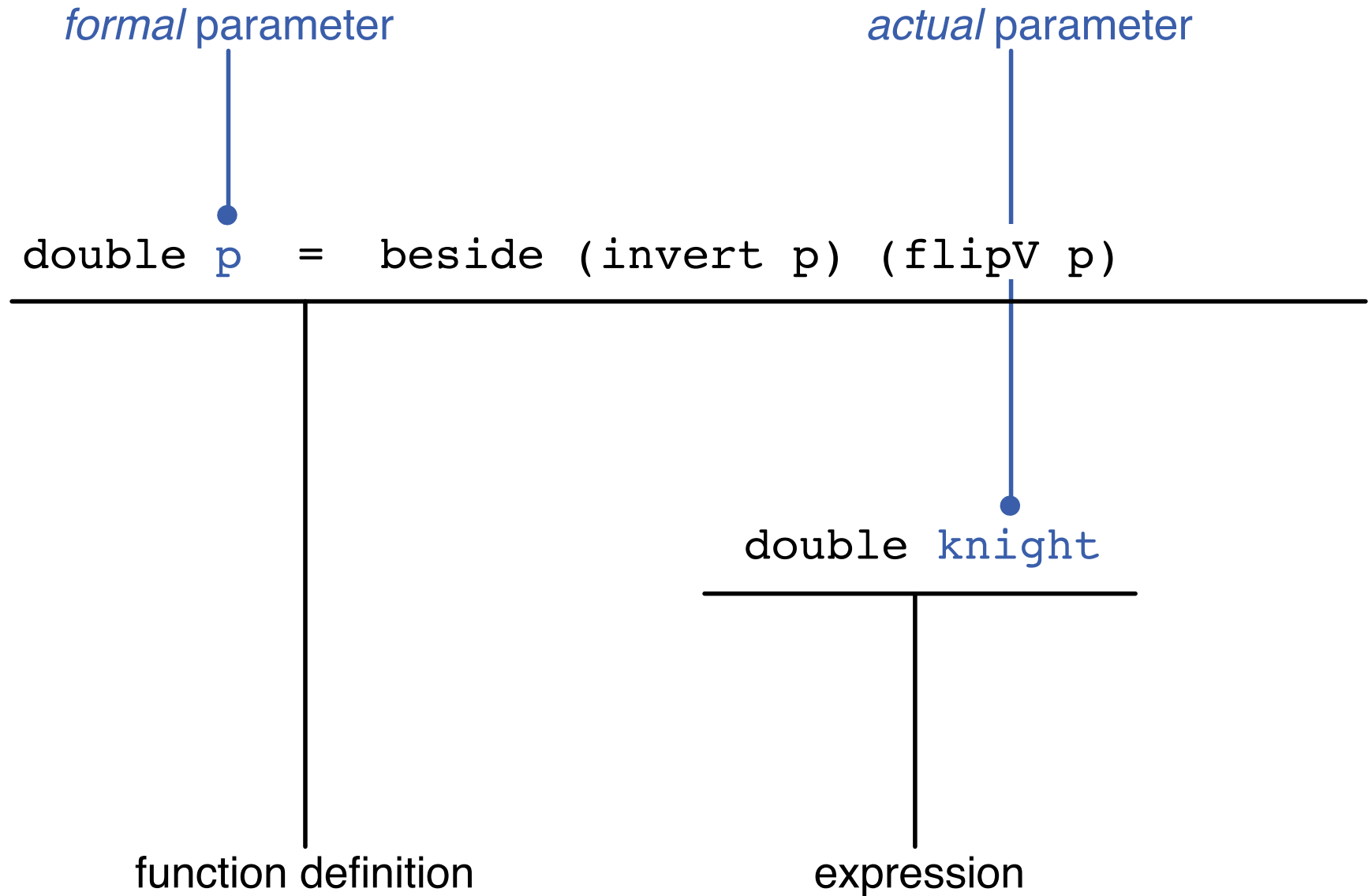
```
double :: Picture -> Picture
```

Function definition

```
double p = beside (invert p) (flipV p)
```

The diagram illustrates the components of the function definition. A blue dot is placed under the word 'double' in the code. A vertical blue line extends from this dot to the text 'function name' below it. A horizontal green line is drawn under the entire right-hand side of the definition, 'beside (invert p) (flipV p)'. A vertical green line extends from the center of this horizontal line to the text 'function body' below it.

Terminology



Defining a new type

```
type PicTrans = Picture -> Picture
```

```
double :: PicTrans
```

```
double p = beside (invert p) (flipV p)
```

```
type Trans a = a -> a
```

```
double :: Trans Picture
```

```
double p = beside (invert p) (flipV p)
```

```
data Weekday = Monday | Tuesday | Wednesday | Thursday  
              | Friday | Saturday | Sunday
```

```
> Monday == Thursday
```

```
False
```