

## Introduction to Quantum Computing

## Lecture 10: Partial measurements

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Projectors on computational basis Definition of projectors • Projector on computational basis state  $|x\rangle$  $P_S^2 = P_S$  $\bigcirc |0\rangle\langle 0| \equiv \begin{vmatrix} 1\\0 \end{vmatrix} \times \begin{bmatrix} 1 & 0 \end{bmatrix} = \begin{vmatrix} 1 & 0\\0 & 0 \end{vmatrix}$  $\bigcirc |1\rangle\langle 1| \equiv \begin{bmatrix} 0\\1 \end{bmatrix} \times \begin{bmatrix} 0&1 \end{bmatrix} = \begin{bmatrix} 0&0\\0&1 \end{bmatrix}$  $|\psi\rangle$  $P_{0}|\psi\rangle = \frac{1}{2} \begin{vmatrix} 1 & 0 \\ 0 & 0 \end{vmatrix} \begin{vmatrix} \psi_{0} \\ \psi_{1} \end{vmatrix} = \begin{vmatrix} \psi_{0} \\ 0 \end{vmatrix} = \psi_{0} \begin{vmatrix} 1 \\ 0 \end{vmatrix} = \psi_{0}|0\rangle$  $P_0|\psi\rangle = \langle 0|\psi\rangle|0\rangle = \psi_0|0\rangle$ • Projector on  $|-\rangle$  $P_{|-\rangle} = |-\rangle\langle -| \equiv \begin{vmatrix} 1/\sqrt{2} \\ -1/\sqrt{2} \end{vmatrix} \times \begin{bmatrix} 1/\sqrt{2} & -1/\sqrt{2} \end{bmatrix} = \frac{1}{2} \begin{vmatrix} 1 & -1 \\ -1 & 1 \end{vmatrix}$  $\bigcirc$  $P_{|-\rangle}|\psi\rangle = \frac{1}{2} \begin{vmatrix} 1 & -1 \\ -1 & 1 \end{vmatrix} \begin{vmatrix} \psi_0 \\ \psi_1 \end{vmatrix} = \frac{\psi_0 - \psi_1}{\sqrt{2}} \begin{vmatrix} 1/\sqrt{2} \\ -1/\sqrt{2} \end{vmatrix} = \frac{\psi_0 - \psi_1}{\sqrt{2}} \begin{vmatrix} 0 \\ -1/\sqrt{2} \end{vmatrix}$  $\bigcirc$ 

 $|0\rangle$ 

#### Projectors on quantum states

$$(|u\rangle\langle u|)|\psi\rangle = |u\rangle \underbrace{\langle u|\psi\rangle}_{\in\mathbb{C}} = \langle u|\psi\rangle|u\rangle = \psi_u|u\rangle$$

$$P_u|\psi\rangle = \langle u|\psi\rangle|u\rangle = \psi_u|u\rangle$$

$$|u\rangle$$

$$(|u
angle\langle u|)|v
angle = \sum_{j} u_{i}u_{j}^{*}v_{j} = u_{i}(\sum_{j} u_{j}^{*}v_{j}) = u_{i}\langle u|v
angle$$

• 
$$P_{\mathcal{S}}^2 = P_{\mathcal{S}}$$
  
 $(|u\rangle\langle u|)|u\rangle\langle u| = |u\rangle\langle u|$ 

• 
$$P_{\mathcal{S}}^{\dagger} = P_{\mathcal{S}}$$

$$(|u\rangle\langle u|)^{\dagger} = |u\rangle\langle u|$$

# In this course

Self-adjoint Projectors 
$$P_{\mathcal{S}}^2 = P_{\mathcal{S}} = P_{\mathcal{S}}^\dagger$$



## **Revisiting basis measurements**



Any orthonormal basis  $\{|v_i\rangle\}$  that span  $\mathcal{H}$  has and associated measurement d-1Satisfying a completeness relation:  $\sum |v_i\rangle\langle v_i| = I_d$ i=0 $P_i = |v_i\rangle \langle v_i|$  are projectors on the states of the basis Probability of outcome *i* reads:  $P(i) = ||P_i|\psi\rangle||^2 = |\langle v_i|\psi\rangle|^2$  $|\psi\rangle$ The quantum state is updated to  $\frac{P_i|\psi\rangle}{||P_i|\psi\rangle||} = \frac{\langle v_i|\psi\rangle}{||P_i|\psi\rangle||}|v_i\rangle = e^{i\phi}|v_i\rangle$  $P_i|\psi\rangle = \langle v_i|\psi\rangle |v_i\rangle$  $v_i$ 

Example:+/- basis

 $\mathcal{H}_{\mathcal{Q}} = \operatorname{Span}\{|+\rangle, |-\rangle\}$ 

• Completness: 
$$|+\rangle\langle+|+|-\rangle\langle-|\equiv \frac{1}{2}\begin{bmatrix}1&1\\1&1\end{bmatrix}+\frac{1}{2}\begin{bmatrix}1&-1\\-1&1\end{bmatrix}=\begin{bmatrix}1&0\\0&1\end{bmatrix}\equiv I_{2}$$
  
•  $|\psi\rangle$   
 $|\psi\rangle = \psi_{0}|0\rangle + \psi_{1}|1\rangle$   
 $P(-) = ||P|_{-\rangle}|\psi\rangle||^{2}$  Updated state:  $\frac{P_{|-\rangle}|\psi\rangle}{||P|_{-\rangle}|\psi\rangle||}$   
 $P_{|-\rangle} = |-\rangle\langle-|\equiv \begin{bmatrix}1/\sqrt{2}\\-1/\sqrt{2}\end{bmatrix} \times [1/\sqrt{2} - 1/\sqrt{2}] = \frac{1}{2}\begin{bmatrix}1&-1\\-1&1\end{bmatrix}$   
 $P_{|-\rangle}|\psi\rangle = \frac{1}{2}\begin{bmatrix}1&-1\\-1&1\end{bmatrix}\begin{bmatrix}\psi_{0}\\\psi_{1}\end{bmatrix} = \frac{\psi_{0}-\psi_{1}}{\sqrt{2}}\begin{bmatrix}1/\sqrt{2}\\-1/\sqrt{2}\end{bmatrix} = \frac{\psi_{0}-\psi_{1}}{\sqrt{2}}|-\rangle$   
 $P(-) = |\psi_{0}-\psi_{1}|^{2}/2$  Updated state:  $|-\rangle$ 

#### Global phase

The quantum state is updated to  

$$\frac{P_i|\psi\rangle}{||P_i|\psi\rangle||} = \frac{\langle v_i|\psi\rangle}{||P_i|\psi\rangle||}|v_i\rangle = e^{i\phi}|v_i\rangle$$
• Define a state up to a global phase:  $|\tilde{\psi}\rangle \equiv e^{i\varphi}|\psi\rangle$ 

Output probability:  $P(i) = ||P_i|\tilde{\psi}\rangle||^2 = |e^{i\varphi}\langle v_i|\psi\rangle|^2 = |\langle v_i|\psi\rangle|^2$ 

 $|\psi
angle$ 

 $|v_i\rangle$ 

Projectors on basis states are rank-1 projectors

Composition of measurement: computational basis

• Let's x encode the outcome of n bits

x

 $|\psi
angle$ 

$$egin{aligned} &|x
angle = |x_1
angle \otimes |x_2
angle \otimes .... \otimes |x_n
angle \ &P_x = |x
angle \langle x| = |x_1
angle \langle x_1| \otimes .... \otimes |x_n
angle \langle x_n| \ &P(x) = ||P_x|\psi
angle ||^2 = |\langle x|\psi
angle |^2 \ & ext{Update:} \ rac{P_x|\psi
angle}{||P_x|\psi
angle ||} = rac{\psi_x}{|\psi_x|} |x
angle = e^{i\phi} |x
angle \ &x|\psi
angle |^2 = |\langle x| \ \sum_{u=1}^{n} |\psi_u|y
angle |^2 = |\psi_u|^2 \end{aligned}$$

 $y \in \{0,1\}^n$ 

### General multi-qubit basis measurement



$$|\Phi^{\pm}\rangle\langle\Phi^{\pm}| = \frac{1}{2} \begin{bmatrix} 1 & 0 & 0 & \pm 1 \\ 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 \\ \pm 1 & 0 & 0 & 1 \end{bmatrix} \qquad |\Psi^{\pm}\rangle\langle\Psi^{\pm}| = \frac{1}{2} \begin{bmatrix} 0 & 0 \\ 0 & 1 \\ 0 & \pm 1 \\ 0 & \pm 1 \end{bmatrix}$$



## **Projectors on subspaces**



#### Projector on subspace



• Projectors on a 1-dim vector subspace:  $P_i = |v_i\rangle\langle v_i|$ 

• Projector on vector subspace S of dim  $k (S \subset H)$ :

• Being a vector space, S has an orthonormal basis  $\{|u_i\}_{i=0}^{k-1}$ 

• 
$$P_{\mathcal{S}} = \sum_{i=0}^{k-1} |u_i\rangle \langle u_i|$$

•  $P_{\mathcal{S}}^2 = P_{\mathcal{S}}$ 

• 
$$P_{\mathcal{S}}^{\dagger} = P_{\mathcal{S}}$$

$$P_{\mathcal{S}}^2 = P_{\mathcal{S}} = P_{\mathcal{S}}^\dagger$$



## **Projective measurement**



A projective measurement consist of a set of projectors  $P_i$ Satisfying a completeness relation:  $\sum P_i = I_d$ Satisfy orthogonal relation:  $P_m P_n = \delta_{n,m} P_m$  $|\psi\rangle$ Probability of outcome *i* reads:  $P(i) = ||P_i|\psi\rangle||^2$ The quantum state is updated to  $P_i|\psi$  $P_i |\psi\rangle$  $|P_i|\psi\rangle|$ 

#### A degenerate 3 dimensional quantum system



#### Projective measurement

Completeness relation

$$\sum_{i=0}^{\cdot} P_l = I_d$$

Completeness implies probabilities add to 1:

$$\sum_{i} P(i) = \sum_{i} ||P_{i}|\psi\rangle||^{2}$$
$$= \sum_{i} \langle \psi |P_{i}^{\dagger}P_{i}|\psi\rangle = \langle \psi |\sum_{i} P_{i}^{\dagger}P_{i}|\psi\rangle$$
$$= \langle \psi |\sum_{i} P_{i}|\psi\rangle = \langle \psi |\psi\rangle = 1$$

We use:

•  $P(i) = ||P_i|\psi\rangle||^2$ 

• Linearity

• 
$$P_{\mathcal{S}}^2 = P_{\mathcal{S}} = P_{\mathcal{S}}^{\dagger}$$

• Repeating the same measurement immediately after, gives the same answer. Results from:  $P_i^2 = P_i$ 





## Partial measurement



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#### Subsystem measurement



 $\tilde{P}_0 = I \otimes I \otimes \ldots \otimes |0\rangle \langle 0|$   $\tilde{P}_1 = I \otimes I \otimes \ldots \otimes |1\rangle \langle 1|$  $\tilde{P}_0 + \tilde{P}_1 = I_{\mathcal{H}^{\otimes n}}$  $\sum c_i(A_i \otimes C) = (\sum c_i A_i) \otimes C$  $|\psi\rangle$  $P_i|\psi\rangle$  $| ilde{\psi}_i
angle\otimes|i
angle$ 

#### Two qubit example



 $\tilde{P}_{0} = I \otimes |0\rangle \langle 0|$  $\tilde{P}_{1} = I \otimes |1\rangle \langle 1|$  $\tilde{P}_{0} + \tilde{P}_{1} = I$ 

## $|\psi\rangle = \psi_{00}|0\rangle \otimes |0\rangle + \psi_{01}|0\rangle \otimes |1\rangle + \psi_{10}|1\rangle \otimes |0\rangle + \psi_{11}|1\rangle \otimes |1\rangle$

$$\begin{split} \tilde{P}_{0}|i\rangle \otimes |0\rangle &= (I \otimes |0\rangle\langle 0|)(|i\rangle \otimes |0\rangle) = I|i\rangle \otimes |0\rangle \underbrace{\langle 0|0\rangle}_{=1} = |i\rangle \otimes |0\rangle \\ \tilde{P}_{0}|i\rangle \otimes |1\rangle &= (I \otimes |0\rangle\langle 0|)(|i\rangle \otimes |1\rangle) = I|i\rangle \otimes |0\rangle \underbrace{\langle 0|1\rangle}_{=0} = 0 \\ \tilde{P}_{0}|\psi\rangle &= \psi_{00}|0\rangle \otimes |0\rangle + \psi_{10}|1\rangle \otimes |0\rangle = (\psi_{00}|0\rangle + \psi_{10}|1\rangle) \otimes |0\rangle \end{split}$$

#### Two qubit example



$$\begin{split} \tilde{P}_0 &= I \otimes |0\rangle \langle 0| \\ \tilde{P}_1 &= I \otimes |1\rangle \langle 1| \\ \tilde{P}_0 &+ \tilde{P}_1 = I \end{split}$$

$$|\psi\rangle = \psi_{00}|0\rangle \otimes |0\rangle + \psi_{01}|0\rangle \otimes |1\rangle + \psi_{10}|1\rangle \otimes |0\rangle + \psi_{11}|1\rangle \otimes |1\rangle$$

$$\begin{split} \tilde{P}_{0}|\psi\rangle &= \psi_{00}|0\rangle \otimes |0\rangle + \psi_{10}|1\rangle \otimes |0\rangle = (\psi_{00}|0\rangle + \psi_{10}|1\rangle) \otimes |0\rangle \\ ||\tilde{P}_{0}|\psi\rangle||^{2} &= |\psi_{0,0}|^{2} + |\psi_{1,0}|^{2} \\ \frac{\tilde{P}_{0}|\psi\rangle}{||\tilde{P}_{0}|\psi\rangle||} &= \frac{1}{\sqrt{|\psi_{00}|^{2} + |\psi_{01}|^{2}}} \left(\psi_{00}|0\rangle + \psi_{10}|1\rangle\right) \otimes |0\rangle = |\tilde{\psi}_{0}\rangle \otimes |0\rangle \end{split}$$

#### Two registers example

Two register of n and m qubits respectively :



 $ilde{P}_y = I \otimes |y
angle \langle y| \ \sum P_y = I_{\mathcal{H}^{\otimes n}}$  $y \in \{0,1\}^n$ 

$$\begin{split} \tilde{P}_{y}|\psi\rangle &= \left(\sum_{x}\psi_{x,y}|x\rangle\right)\otimes|y\rangle \qquad ||\tilde{P}_{y}|\psi\rangle||^{2} = \sum_{x}|\psi_{x,y}|^{2} \\ \frac{\tilde{P}_{y}|\psi\rangle}{||\tilde{P}_{y}|\psi\rangle||} &= \frac{1}{\sqrt{\sum_{x}\psi_{x,y}}}\left(\sum_{x}\psi_{x,y}|x\rangle\right)\otimes|y\rangle = |\tilde{\psi}_{y}\rangle\otimes|y\rangle \end{split}$$

#### References

#### **Reading references**

- 1. Adjoints and Hermitian operators NC 2.1.6
- 2. Projective measurement NC 2.2.5 (notation different from the course)
- 3. What is a phase? NC 2.2.7
- 4. Composite system and measurement NC 2.2.8

 $NC \equiv Michael Nielsen and Isaac Chuang, Quantum Computing and Quantum Information Cambridge University Press (2010)$