

Introduction to Quantum Computing

Lecture 22: Variational Quantum Algorithms II

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- ① Step 2: How to Measure the Energy/Cost
- ② Step 3: The Ansatz (Family of Quantum States)
- ③ Step 4: Classical Optimisation & VQA Summary

Step 2: How to Measure the Energy/Cost

The Mathematical Task

Given a Hermitian matrix $\mathcal{H}$ (typically called Hamiltonian), compute its smallest eigenvalue (called “ground state energy”)

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Why is it relevant?

- Can solve it using VQA that is suitable for NISQ devices
- k -local Hamiltonian problem is QMA-complete

Previously in VQA: the four steps

Step 1 Hamiltonian Encoding (Previous Lecture)

Express your desired problem as the ground state of a suitable qubit-Hamiltonian $\mathcal{H}$

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Step 2 Energy estimation (the only quantum part)

Given copies of a state $|\psi\rangle$, estimate its energy $\langle\psi|\mathcal{H}|\psi\rangle$

Step 3 Choice of Ansatz

A family of parametrised quantum states $|\psi(\vec{\theta})\rangle$ where one of its members approximates best the ground state

Step 4 Classical optimiser

A classical optimiser that finds the values $\vec{\theta}^*$ that minimise the cost $C(\vec{\theta}) := \langle\psi(\vec{\theta})|\mathcal{H}|\psi(\vec{\theta})\rangle$, ie $\vec{\theta}^* := \arg \min_{\vec{\theta}} C(\vec{\theta})$

Step 2: Energy Estimation

Given:

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Task: Estimate the energy $E(\psi) := \langle \psi | \mathcal{H} | \psi \rangle$

- 1 Decompose the Hamiltonian to sum of Pauli observables
- 2 Generate multiple copies of $|\psi\rangle$
- 3 Measure each Pauli suff times to get desired accuracy
- 4 Combine above to get an estimate for the energy $E(\psi)$

Decompose Hamiltonian to local Pauli observables

- **Pauli** observables can be measured **locally** and **easily**
- Frequently the Hamiltonian is already as sum of Pauli's

E.g. Ising Hamiltonians

$$\mathcal{H} = - \sum_{(i,j)} J_{ij} Z_i \otimes Z_j - \mu \sum_i h_i Z_i$$

- Other decompositions of the Hamiltonian to simple local observables can and have been considered (not here)

Decompose Hamiltonian to local Pauli observables

- Any n -qubit Hermitian operator can be written as sum of products of Pauli matrices $P_i \in \{I, X, Y, Z\}$
(is orthonormal basis – Pauli observ: $\{+1, -1\}$ eigenvalues)

$$\mathcal{H} = \sum c_{i_1, \dots, i_n} P_1^{i_1} \otimes \dots \otimes P_n^{i_n}$$

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- To compute coefficients $c_{i_1, \dots, i_n}$ use the inner product

$$\langle A, B \rangle := \frac{\text{Tr}(A^\dagger B)}{2^n}$$

$$c_{i_1, \dots, i_n} = \langle P_1^{i_1} \otimes \dots \otimes P_n^{i_n}, \mathcal{H} \rangle$$

Decompose Hamiltonian to local Pauli observables

Example:

Decompose $H = \frac{1}{\sqrt{2}} \begin{pmatrix} 1 & 1 \\ 1 & -1 \end{pmatrix}$ in Pauli's

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$$H = \frac{1}{\sqrt{2}} (X + Z) = \frac{1}{\sqrt{2}} \left(\begin{pmatrix} 0 & 1 \\ 1 & 0 \end{pmatrix} + \begin{pmatrix} 1 & 0 \\ 0 & -1 \end{pmatrix} \right)$$

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- Other example (check)

$$\wedge Z = \frac{1}{2} (I \otimes I + I \otimes Z + Z \otimes I - Z \otimes Z)$$

Estimating the value of Pauli observables $\langle \psi | P | \psi \rangle$

- Prepare-and-measure the state N times
- Each outcome gives a value $O_i \in \{+1, -1\}$
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- By Hoeffding (and Chernoff) inequalities we know:

$$Pr(|\bar{O} - \langle O \rangle| \geq \epsilon) \leq e^{-N\epsilon^2}$$

Probability that the true expectation differs by ϵ or more from the measured one

- If we require that this probability is also bounded by $\delta = e^{-N\epsilon^2}$ our confidence, we get above expression

Implications of the accuracy

- Note that the **resources** required **depend on the problem**
- NP-**complete** problems (or even worse QMA-complete) **cannot be solved in poly-time** with a quantum computer
- Problems outside BQP have negligible “energy gap”, i.e. the ground state differs from the next eigenvalue (1st excited state) by a very small amount
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- **High accuracy** is also required:
 - To move in a hyper-parametrised space
(where gradients are negligible)
 - To overcome the effects of noise and determine truly the direction in the parameter space to move.

Computing the Energy $E(\psi)$

- Using the Pauli decomposition we have:

$$E(\psi) = \langle \psi | \mathcal{H} | \psi \rangle = \sum c_{i_1, \dots, i_n} \langle \psi | P_1^{i_1} \otimes \dots \otimes P_n^{i_n} | \psi \rangle$$

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- For the earlier example: $H = \frac{1}{\sqrt{2}} (X + Z)$ we need to estimate two observables:

$$\langle \psi | X | \psi \rangle = O_1 ; \langle \psi | Z | \psi \rangle = O_2$$

$$\text{Resulting to } E(\psi) = \frac{1}{\sqrt{2}} (O_1 + O_2)$$

Step 3: The Ansatz (Family of Quantum States)

Ansatz: The space we optimise

- To solve the Hamiltonian problem we need to find the quantum state that has **minimum energy** from *all* the states of the **Hilbert space**
- This is **infeasible**. Instead, we select a family of (parametrised) quantum states, and we hope that one **member of the family approx. well the ground state**.

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- Two approaches: (i) Hardware Efficient, (ii) Problem Specific

(i) Hardware Efficient Ansatz

- Generate a family of states that spans evenly the Hilbert space
- Needs to be able to produce high entanglement
- Should choose circuits that are easy to implement with a given NISQ device
- Generic Ansatz that can be used for *any* Hamiltonian problem

(i) Hardware Efficient Ansatz

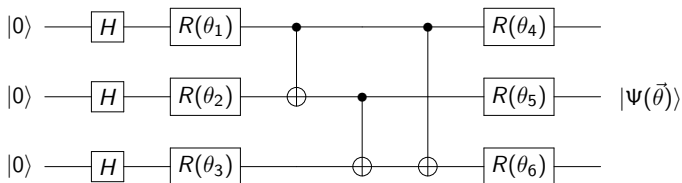
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- Generic Ansatz that **can be used for any Hamiltonian problem**
- **Typical Ansatz:**
 - 1 A number of layers repeating the same circuit with different parameters
 - 2 Single-qubit rotations parametrised by the rotation angle
 - 3 Entangling gates (non-commuting with the rotations)

Hardware architecture determines entanglement topology
(all-to-all Vs nearest-neighbour)

(i) Hardware Efficient Ansatz

An Example: 3-qubit, 1-layer, all-to-all entanglement

$$\vec{\theta} := (\theta_1, \theta_2, \theta_3, \theta_4, \theta_5, \theta_6)$$



(ii) Problem Specific Ansatz

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- Does not span evenly the Hilbert space – hopefully is **more dense around** the region we expect to have **the ground state**
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- Many families exist (e.g. unitary coupled cluster, adiabatic, etc).
- We give an important type suitable for optimisation problems:

Quantum Approximate Optimisation Algorithm (QAOA)

Quantum Approximate Optimisation Algorithm

- Let H_C be the **problem's Hamiltonian** of Ising type (only Pauli-Z, up to quadratic terms)

Recall Max-Cut: $H_C = \sum_{(i,j) \in E} Z_i \otimes Z_j$

- Let $H_B = \sum_i X_i$ be the “**mixer**” **Hamiltonian** (non-commuting with H_C)

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- Let $H_B = \sum_i X_i$ be the “**mixer**” **Hamiltonian** (non-commuting with H_C)
- A 1-layer QAOA ansatz is given by

$$e^{-i\beta H_B} e^{-i\gamma H_C} H^{\otimes n} |0\rangle^{\otimes n}$$

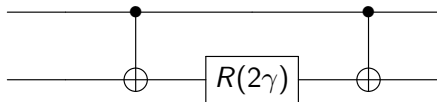
- A single layer has only **two parameters** (β, γ) , irrespective of the number of qubits/width of computation

Quantum Approximate Optimisation Algorithm

- The mixer Hamiltonian leads to single-qubit rotations $e^{-i\beta X_i}$

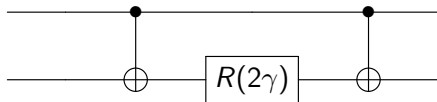
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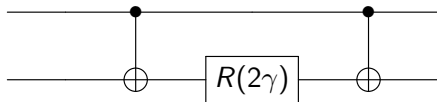
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- **More layers repeat the above** with fresh parameters (β_2, γ_2)

Step 4: Classical Optimisation & VQA Summary

Moving Through Parameter Space

Given:

- Ansatz: set of q-states parametrised by classical parameters $\vec{\theta}$
- How to compute the “cost-function” $E(\vec{\theta}) = \langle \Psi(\vec{\theta}) | \mathcal{H} | \Psi(\vec{\theta}) \rangle$

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Examples of Techniques Used:

- Gradient Descent
- Monte Carlo - based
- Nelder-Mead method
- COBYLA (Constr. Optimiz. by Linear Approximation)
- Any deterministic or stochastic global optimisation method

Gradient Descent

- Trick to compute the gradient (generalises).
Parametrised gates: $U_P = e^{-i\theta P}$ with P a Pauli
(recall $P^2 = I$)

$$U_P(\theta) = I \cos(\theta) - iP \sin(\theta) ; \quad \frac{\partial}{\partial \theta} U_P(\theta) = -iPe^{-i\theta P}$$

leading to

$$\frac{\partial}{\partial \theta} E(\theta) = E(\theta + \frac{\pi}{4}) - E(\theta - \frac{\pi}{4})$$

Note: This difference is NOT infinitesimal!

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- Move towards negative direction of the gradient:
 $\vec{\theta}_{i+1} = \vec{\theta}_i - \gamma \nabla E(\vec{\theta}_i) ; \quad \nabla E(\vec{\theta}_i) = \left(\partial_{\theta^1} E(\vec{\theta}), \partial_{\theta^2} E(\vec{\theta}), \partial_{\theta^3} E(\vec{\theta}) \right)$
- Can find **local minima** (not global)

Monte Carlo - Based

- Initial Guess $\vec{\theta}_0$ and compute $E(\vec{\theta}_0)$
- Generate a new guess $\vec{\theta}'$ (using any method, e.g. by varying a single parameter) and compute $E(\vec{\theta}')$

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- Else, with probability $p_r = 1 - e^{-\beta(E(\vec{\theta}') - E(\vec{\theta}_0))}$, **reject guess** (make a fresh guess starting again from $\vec{\theta}_0$)
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Observations

- May keep moving with greater new Energy (esc local min)
- Keeping probability reduces with Energy difference
- β is “inverse temperature”. Can increase value with iteration steps $\beta(i)$ (so it stabilises in time)

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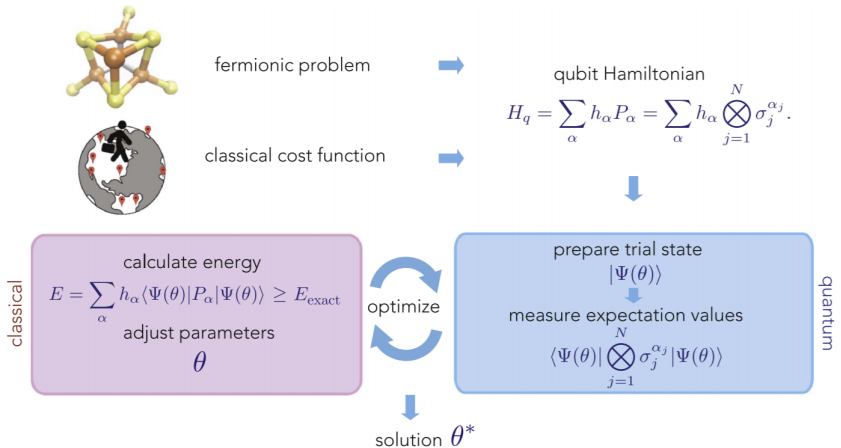
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- **Overall limitations (heuristics):**

- Not exact complexity
- No guarantee for obtaining solution

VQA Pictorially



Taken from: Nikolaj Moll et al 2018 Quantum Sci. Technol. **3** 030503

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- **Quantum Part** needs small coherence time, works without QECC and can be optimised for given hardware:

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- 1 Map problem to ground state energy of some Hamiltonian $\mathcal{H}$ (classical)
- 2 Can generate (efficiently) a family of states $|\Psi(\vec{\theta})\rangle$ (quantum)
- 3 Can compute expectation value $E_{\vec{\theta}} = \langle \Psi(\vec{\theta}) | \mathcal{H} | \Psi(\vec{\theta}) \rangle$ with local Pauli measurement for any guess $\vec{\theta}$ (quantum)

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- 4 Comparing $E(\vec{\theta})$ of existing points, evaluate a new guess $\vec{\theta}'$ using standard techniques.
Feedback to step 2 to evaluate $E(\vec{\theta}')$ (classical)

Variational Quantum Algorithms Reviews

- 1 *Variational quantum algorithms*, Cerezo, Marco, et al. Nature Reviews Physics (2021): 1-20.
- 2 *Noisy intermediate-scale quantum (NISQ) algorithms*, Bharti, Kishor, et al. arXiv preprint arXiv:2101.08448 (2021).
- 3 *Quantum optimization using variational algorithms on near-term quantum devices*, Moll, Nikolaj, et al. Quantum Science and Technology 3.3 (2018): 030503.