





#### Projectors on computational basis

lacksquare Projector on computational basis state  $|x\rangle$ 

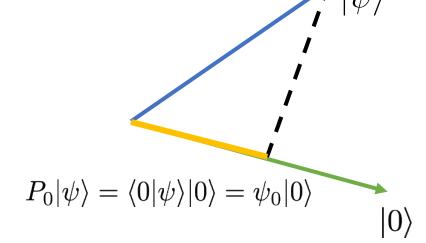
$$\bigcirc |0\rangle\langle 0| \equiv \begin{bmatrix} 1\\0 \end{bmatrix} \times \begin{bmatrix} 1&0\\0&0 \end{bmatrix}$$

$$\bigcirc |1\rangle\langle 1| \equiv \begin{bmatrix} 0\\1 \end{bmatrix} \times \begin{bmatrix} 0 & 1 \end{bmatrix} = \begin{bmatrix} 0 & 0\\0 & 1 \end{bmatrix}$$

$$P_0|\psi\rangle = \frac{1}{2} \begin{bmatrix} 1 & 0 \\ 0 & 0 \end{bmatrix} \begin{bmatrix} \psi_0 \\ \psi_1 \end{bmatrix} = \begin{bmatrix} \psi_0 \\ 0 \end{bmatrix} = \psi_0 \begin{bmatrix} 1 \\ 0 \end{bmatrix} = \psi_0|0\rangle$$

Definition of projectors

$$P_{\mathcal{S}}^2 = P_{\mathcal{S}}$$



#### Projectors on quantum states

$$(|u\rangle\langle u|)|\psi\rangle = |u\rangle\underbrace{\langle u|\psi\rangle}_{\in\mathbb{C}} = \langle u|\psi\rangle|u\rangle = \psi_u|u\rangle$$

$$P_u|\psi\rangle = \langle u|\psi\rangle|u\rangle = \psi_u|u\rangle$$

$$|u\rangle$$

$$(|u\rangle\langle u|)|v\rangle = \sum_{j} u_{i}u_{j}^{*}v_{j} = u_{i}(\sum_{j} u_{j}^{*}v_{j}) = u_{i}\langle u|v\rangle$$

#### Projectors properties

$$P_{\mathcal{S}}^2 = P_{\mathcal{S}}$$

$$(|u\rangle\langle u|)|u\rangle\langle u| = |u\rangle\langle u|$$

$$P_{\mathcal{S}}^{\dagger} = P_{\mathcal{S}}$$

$$(|u\rangle\langle u|)^{\dagger} = |u\rangle\langle u|$$

In this course



**Self-adjoint Projectors** 

$$P_{\mathcal{S}}^2 = P_{\mathcal{S}} = P_{\mathcal{S}}^{\dagger}$$





#### Projective measurement

A projective measurement consist of a set of projectors  $P_i$ 

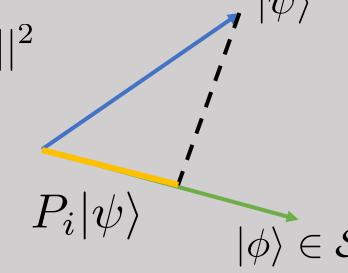
Satisfying a completeness relation:  $\sum_{i=0}^{\infty} P_i = I_d$ 

Satisfy orthogonal relation:  $P_m P_n = \delta_{n,m} P_m$ 

Probability of outcome *i* reads:  $P(i) = ||P_i|\psi\rangle||^2$ 

The quantum state is updated to

$$\frac{P_i|\psi\rangle}{||P_i|\psi\rangle||}$$



# Example:+/- basis

$$\mathcal{H}_{\mathcal{Q}} = \operatorname{Span}\{|+\rangle, |-\rangle\}$$

• Completness:  $|+\rangle\langle +|+|-\rangle\langle -| \equiv \frac{1}{2} \begin{vmatrix} 1 & 1 \\ 1 & 1 \end{vmatrix} + \frac{1}{2} \begin{vmatrix} 1 & -1 \\ -1 & 1 \end{vmatrix} = \begin{vmatrix} 1 & 0 \\ 0 & 1 \end{vmatrix} \equiv I_2$ 

$$|\psi\rangle - \psi_0|0\rangle + \psi_1|1\rangle$$

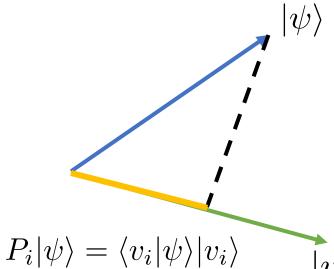
$$P(-) = ||P_{|-\rangle}|\psi\rangle||^2$$
 Updated state:  $\frac{P_{|-\rangle}|\psi\rangle}{||P_{|-\rangle}|\psi\rangle||}$ 

$$|\psi\rangle \qquad P_{|-\rangle} = |-\rangle\langle -| \equiv \begin{bmatrix} 1/\sqrt{2} \\ -1/\sqrt{2} \end{bmatrix} \times \begin{bmatrix} 1/\sqrt{2} & -1/\sqrt{2} \end{bmatrix} = \frac{1}{2} \begin{bmatrix} 1 & -1 \\ -1 & 1 \end{bmatrix}$$

$$P_{|-\rangle} = |-\rangle\langle -| \equiv \begin{bmatrix} 1/\sqrt{2} \\ -1/\sqrt{2} \end{bmatrix} \times \begin{bmatrix} 1/\sqrt{2} & -1/\sqrt{2} \end{bmatrix} = \frac{1}{2} \begin{bmatrix} 1 & -1 \\ -1 & 1 \end{bmatrix}$$

$$P_{|-\rangle}|\psi\rangle = \frac{1}{2} \begin{bmatrix} 1 & -1 \\ -1 & 1 \end{bmatrix} \begin{bmatrix} \psi_0 \\ \psi_1 \end{bmatrix} = \frac{\psi_0 - \psi_1}{\sqrt{2}} \begin{bmatrix} 1/\sqrt{2} \\ -1/\sqrt{2} \end{bmatrix} = \frac{\psi_0 - \psi_1}{\sqrt{2}} |-\rangle$$

$$P(-) = |\psi_0 - \psi_1|^2/2$$
 Updated state:  $|-\rangle$ 



#### Projectors on basis states are rank-1 projectors

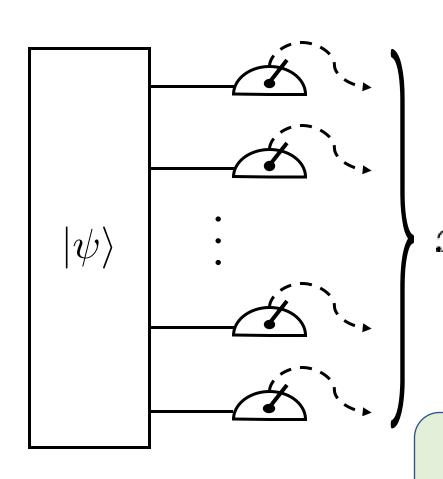
Rank 1 matrix

• Measurement basis  $\{|v_i\rangle\}$ :

$$|\psi\rangle - \langle i|\psi\rangle = \langle i|U_v^{\dagger}|\psi\rangle \qquad \qquad |\psi\rangle - \langle i|$$

#### Composition of measurement: computational basis

• Let's x encode the outcome of n bits



$$|x\rangle = |x_1\rangle \otimes |x_2\rangle \otimes .... \otimes |x_n\rangle$$

$$P_x = |x\rangle\langle x| = |x_1\rangle\langle x_1| \otimes .... \otimes |x_n\rangle\langle x_n|$$

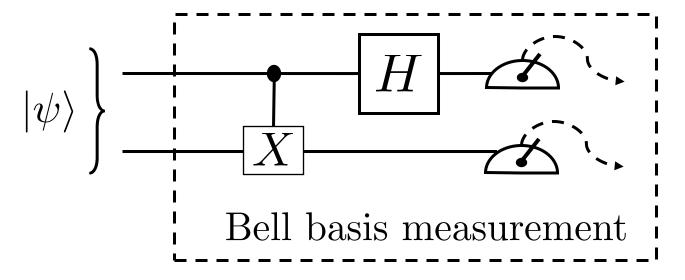
$$P(x) = ||P_x|\psi\rangle||^2 = |\langle x|\psi\rangle|^2$$

$$\text{Update: } \frac{P_x|\psi\rangle}{||P_x|\psi\rangle||} = \frac{\psi_x}{|\psi_x|}|x\rangle = e^{i\phi}|x\rangle$$

$$|\langle x|\psi\rangle|^2 = |\langle x|\sum_{y\in\{0,1\}^n}\psi_y|y\rangle|^2 = |\psi_x|^2$$

#### General multi-qubit basis measurement

• Bell basis measurement:



Bell basis

$$|\Phi^{\pm}\rangle = \frac{1}{\sqrt{2}}(|0\rangle_A \otimes |0\rangle_B \pm |1\rangle_A \otimes |1\rangle_B)$$

$$|\Psi^{\pm}\rangle = \frac{1}{\sqrt{2}}(|0\rangle_A \otimes |1\rangle_B \pm |1\rangle_A \otimes |0\rangle_B)$$

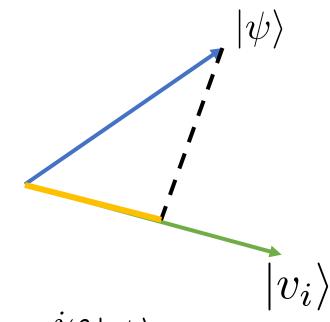
$$|\Phi^{\pm}\rangle\langle\Phi^{\pm}| = rac{1}{2} \begin{bmatrix} 1 & 0 & 0 & \pm 1 \\ 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 \\ \pm 1 & 0 & 0 & 1 \end{bmatrix}$$

$$|\Psi^{\pm}
angle\langle\Psi^{\pm}|=rac{1}{2}egin{bmatrix}0&0&0&0\0&1&\pm1&0\0&\pm1&1&0\0&0&0\end{bmatrix}$$

### Global phase

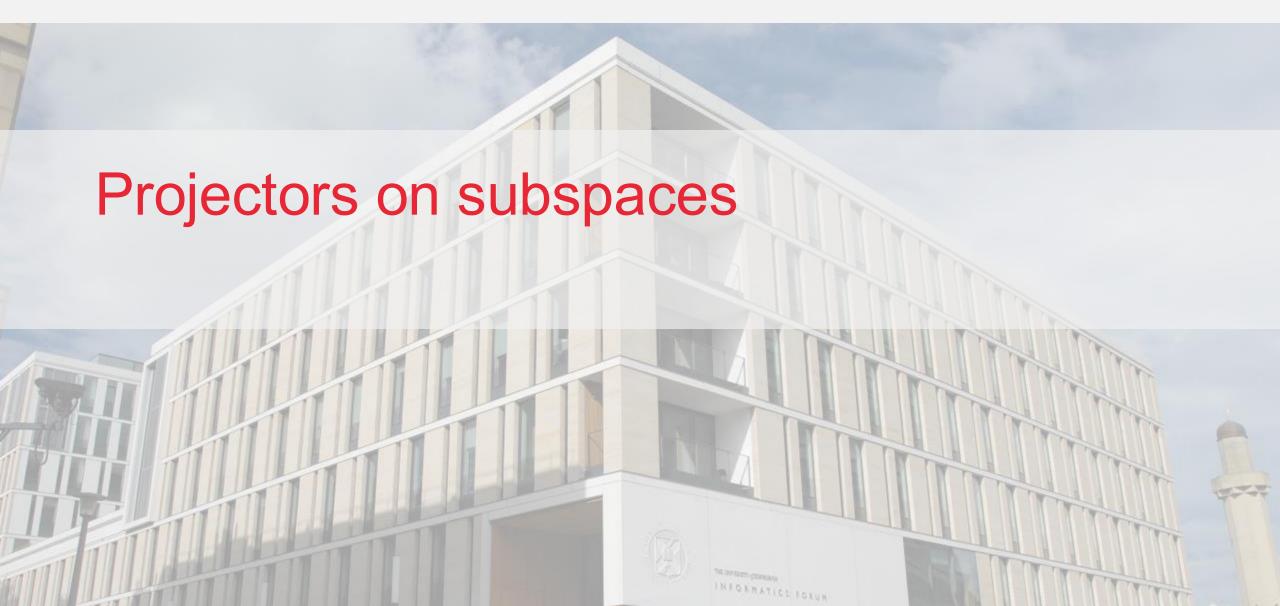
The quantum state is updated to

$$\frac{P_i|\psi\rangle}{||P_i|\psi\rangle||} = \frac{\langle v_i|\psi\rangle}{||P_i|\psi\rangle||}|v_i\rangle = e^{i\phi}|v_i\rangle$$



• Define a state up to a global phase:  $|\tilde{\psi}\rangle \equiv e^{i\varphi}|\psi\rangle$ Output probability:  $P(i) = ||P_i|\tilde{\psi}\rangle||^2 = |e^{i\varphi}\langle v_i|\psi\rangle|^2 = |\langle v_i|\psi\rangle|^2$ 





#### Projector on subspace

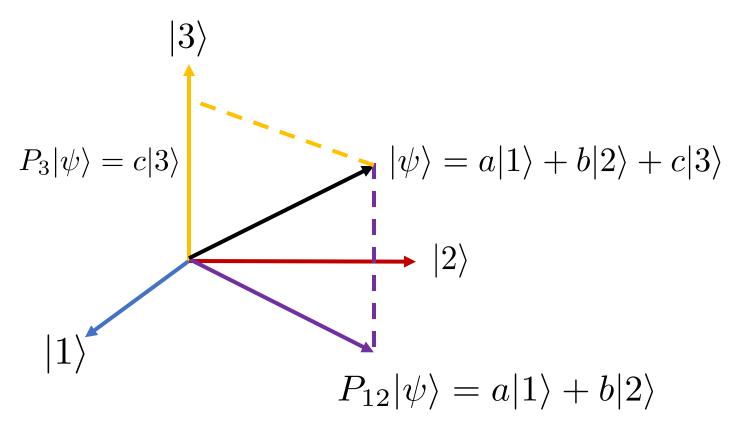
Consider a 3-dimensional space

We want to project on subspace. For example, the first two dimensions.

Rank 2 projector



$$P_{12} = \begin{bmatrix} 1 & 0 & 0 \\ 0 & 1 & 0 \\ 0 & 0 & 0 \end{bmatrix} = P_1 + P_2$$



#### Projective measurement

A projective measurement consist of a set of projectors  $P_i$ 

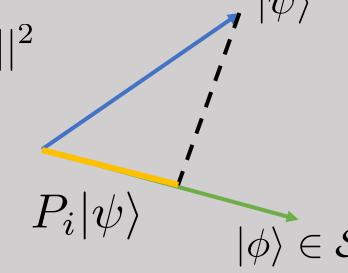
Satisfying a completeness relation:  $\sum_{i=0}^{\infty} P_i = I_d$ 

Satisfy orthogonal relation:  $P_m P_n = \delta_{n,m} P_m$ 

Probability of outcome *i* reads:  $P(i) = ||P_i|\psi\rangle||^2$ 

The quantum state is updated to

$$\frac{P_i|\psi\rangle}{||P_i|\psi\rangle||}$$



#### A degenerate 3 dimensional quantum system

- Orthonormal basis:
- Completeness:

$$P_3 + P_{12} = I$$

Rank 2 projector



$$|3\rangle$$
 ———  $E_3$ 

$$|1\rangle$$
 ———  $|2\rangle$  ———  $E_{12}$ 

$$P_3|\psi\rangle = c|3\rangle$$
  $|\psi\rangle = a|1\rangle + b|2\rangle + c|3\rangle$ 

• 
$$P(12) = ||P_{12}|\psi\rangle||^2 = |a|^2 + |b|^2$$

Update: 
$$|\psi'\rangle = \frac{1}{\sqrt{|a|^2 + |b|^2}} (a|1\rangle + b|2\rangle)$$

$$|2\rangle$$

$$P_{12}|\psi\rangle = a|1\rangle + b|2\rangle$$

### Projectors on vector subspaces

- Projectors on a 1-dim vector subspace:  $P_i = |v_i\rangle\langle v_i|$
- Projector on vector subspace S of dim  $k(S \subset \mathcal{H})$ :
  - Being a vector space, S has an orthonormal basis  $\{|u_i\}_{i=0}^{k-1}$

$$P_{\mathcal{S}} = \sum_{i=0}^{k-1} |u_i\rangle\langle u_i|$$

- $P_{\mathcal{S}}^2 = P_{\mathcal{S}}$
- $P_{\mathcal{S}}^{\dagger} = P_{\mathcal{S}}$

$$P_{\mathcal{S}}^2 = P_{\mathcal{S}} = P_{\mathcal{S}}^{\dagger}$$

#### Projective measurement

# Completeness relation

$$\sum_{i=0}^{l} P_l = I_d$$

Completeness implies probabilities add to 1:

$$\sum_{i} P(i) = \sum_{i} ||P_{i}|\psi\rangle||^{2}$$

$$= \sum_{i} \langle \psi | P_{i}^{\dagger} P_{i} | \psi \rangle = \langle \psi | \sum_{i} P_{i}^{\dagger} P_{i} | \psi \rangle$$

$$= \langle \psi | \sum_{i} P_{i} | \psi \rangle = \langle \psi | \psi \rangle = 1$$

We use:

$$P(i) = ||P_i|\psi\rangle||^2$$

Linearity

$$P_{\mathcal{S}}^2 = P_{\mathcal{S}} = P_{\mathcal{S}}^{\dagger}$$

#### Reproducibility of measurement

Repeating the same measurement immediately after, gives the same answer.

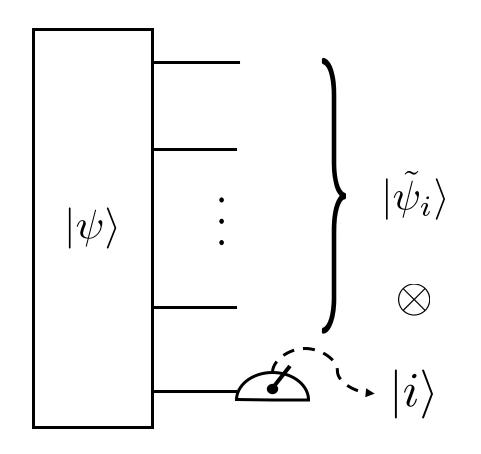
Results from:  $P_i^2 = P_i$ 

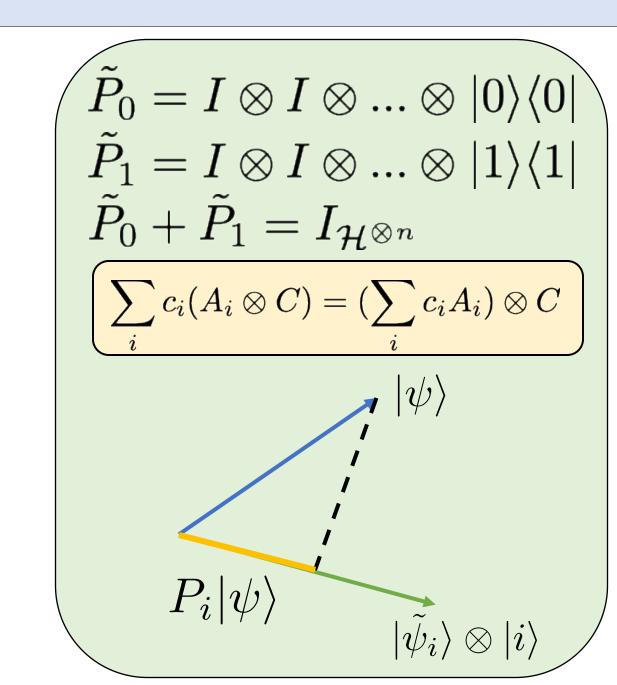
$$P_{i} \frac{P_{i} |\psi\rangle}{||P_{i}|\psi\rangle||} = \frac{P_{i}^{2} |\psi\rangle}{||P_{i}|\psi\rangle||} = \frac{P_{i} |\psi\rangle}{||P_{i}|\psi\rangle||}$$



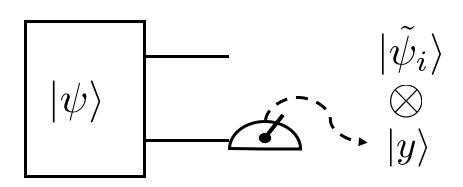


## Subsystem measurement





#### Two qubit example



$$\tilde{P}_0 = I \otimes |0\rangle\langle 0|$$

$$\tilde{P}_1 = I \otimes |1\rangle\langle 1|$$

$$\tilde{P}_0 + \tilde{P}_1 = I$$

$$|\psi\rangle = \psi_{00}|0\rangle \otimes |0\rangle + \psi_{01}|0\rangle \otimes |1\rangle + \psi_{10}|1\rangle \otimes |0\rangle + \psi_{11}|1\rangle \otimes |1\rangle$$

$$\tilde{P}_0|i\rangle\otimes|0\rangle = (I\otimes|0\rangle\langle 0|)(|i\rangle\otimes|0\rangle) = I|i\rangle\otimes|0\rangle\underbrace{\langle 0|0\rangle}_{=1} = |i\rangle\otimes|0\rangle$$

$$\tilde{P}_0|i\rangle\otimes|1\rangle = (I\otimes|0\rangle\langle 0|)(|i\rangle\otimes|1\rangle) = I|i\rangle\otimes|0\rangle\underbrace{\langle 0|1\rangle}_{=0} = 0$$

$$P_0|\psi\rangle = \psi_{00}|0\rangle \otimes |0\rangle + \psi_{10}|1\rangle \otimes |0\rangle = (\psi_{00}|0\rangle + \psi_{10}|1\rangle) \otimes |0\rangle$$

#### Two qubit example

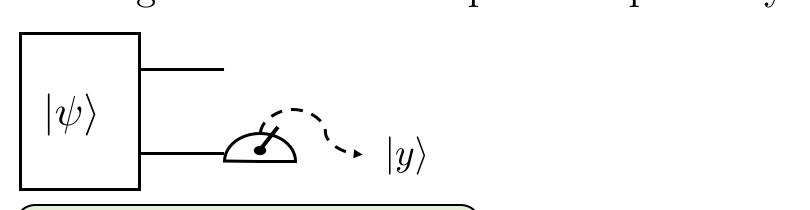
$$ilde{P}_0 = I \otimes |0\rangle\langle 0|$$
 $ilde{P}_1 = I \otimes |1\rangle\langle 1|$ 
 $ilde{P}_0 + ilde{P}_1 = I$ 

$$|\psi\rangle = \psi_{00}|0\rangle \otimes |0\rangle + \psi_{01}|0\rangle \otimes |1\rangle + \psi_{10}|1\rangle \otimes |0\rangle + \psi_{11}|1\rangle \otimes |1\rangle$$

$$\tilde{P}_{0}|\psi\rangle = \psi_{00}|0\rangle \otimes |0\rangle + \psi_{10}|1\rangle \otimes |0\rangle = (\psi_{00}|0\rangle + \psi_{10}|1\rangle) \otimes |0\rangle 
||\tilde{P}_{0}|\psi\rangle||^{2} = |\psi_{0,0}|^{2} + |\psi_{1,0}|^{2} 
\frac{\tilde{P}_{0}|\psi\rangle}{||\tilde{P}_{0}|\psi\rangle||} = \frac{1}{\sqrt{|\psi_{00}|^{2} + |\psi_{01}|^{2}}} (\psi_{00}|0\rangle + \psi_{10}|1\rangle) \otimes |0\rangle = |\tilde{\psi}_{0}\rangle \otimes |0\rangle$$

#### Two registers example

Two register of n and m qubits respectively:



$$ilde{P}_y = I \otimes |y
angle \langle y| \ \sum_{y \in \{0,1\}^n} P_y = I_{\mathcal{H}^{\otimes n}}$$

$$\left(|\psi\rangle = \sum_{x,w} \psi_{x,w} |x\rangle \otimes |w\rangle\right)$$

$$\begin{split} \widetilde{P}_{y}|\psi\rangle &= (\sum_{x} \psi_{x,y}|x\rangle) \otimes |y\rangle \qquad ||\tilde{P}_{y}|\psi\rangle||^{2} = \sum_{x} |\psi_{x,y}|^{2} \\ \frac{\tilde{P}_{y}|\psi\rangle}{||\tilde{P}_{y}|\psi\rangle||} &= \frac{1}{\sqrt{\sum_{x} \psi_{x,y}}} \left(\sum_{x} \psi_{x,y}|x\rangle\right) \otimes |y\rangle = |\tilde{\psi}_{y}\rangle \otimes |y\rangle \end{split}$$

#### References

#### **Reading references**

- 1. Adjoints and Hermitian operators NC 2.1.6
- 2. Projective measurement NC 2.2.5 (notation different from the course)
- 3. What is a phase? NC 2.2.7
- 4. Composite system and measurement NC 2.2.8

NC 

■ Michael Nielsen and Isaac Chuang, Quantum Computing and Quantum Information Cambridge University Press (2010)