

Introduction to Quantum Programming and Semantics

Lecture 3: Composition and tensor product

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Overview

- OpenQASM

$$\left[\begin{array}{c} \text{---} \\ \text{---} \\ \text{---} \\ | \\ \text{---} \\ \text{---} \\ \text{---} \end{array} \begin{array}{c} C_1 \\ \text{---} \\ \text{---} \\ | \\ \text{---} \\ \text{---} \\ \text{---} \end{array} \begin{array}{c} C_2 \\ \text{---} \\ \text{---} \\ | \\ \text{---} \\ \text{---} \\ \text{---} \end{array} \begin{array}{c} \text{---} \\ \text{---} \\ \text{---} \end{array} \right] = \left[\begin{array}{c} \text{---} \\ \text{---} \\ \text{---} \\ | \\ \text{---} \\ \text{---} \\ \text{---} \end{array} \begin{array}{c} C_2 \\ \text{---} \\ \text{---} \\ | \\ \text{---} \\ \text{---} \\ \text{---} \end{array} \right] \circ \left[\begin{array}{c} \text{---} \\ \text{---} \\ \text{---} \\ | \\ \text{---} \\ \text{---} \\ \text{---} \end{array} \begin{array}{c} C_1 \\ \text{---} \\ \text{---} \\ | \\ \text{---} \\ \text{---} \\ \text{---} \end{array} \begin{array}{c} \text{---} \\ \text{---} \\ \text{---} \end{array} \right]$$

- Tensor product

$$\left[\begin{array}{c} \text{---} \\ \text{---} \\ \text{---} \\ | \\ \text{---} \\ \text{---} \\ \text{---} \end{array} \begin{array}{c} C_1 \\ \text{---} \\ \text{---} \\ | \\ \text{---} \\ \text{---} \\ \text{---} \end{array} \begin{array}{c} \text{---} \\ \text{---} \\ \text{---} \\ | \\ \text{---} \\ \text{---} \\ \text{---} \end{array} \begin{array}{c} \text{---} \\ \text{---} \\ \text{---} \\ | \\ \text{---} \\ \text{---} \\ \text{---} \end{array} \begin{array}{c} \text{---} \\ \text{---} \\ \text{---} \end{array} \right] = \left[\begin{array}{c} \text{---} \\ \text{---} \\ \text{---} \\ | \\ \text{---} \\ \text{---} \\ \text{---} \end{array} \begin{array}{c} C_1 \\ \text{---} \\ \text{---} \\ | \\ \text{---} \\ \text{---} \\ \text{---} \end{array} \right] \otimes \left[\begin{array}{c} \text{---} \\ \text{---} \\ \text{---} \\ | \\ \text{---} \\ \text{---} \\ \text{---} \end{array} \begin{array}{c} C_2 \\ \text{---} \\ \text{---} \\ | \\ \text{---} \\ \text{---} \\ \text{---} \end{array} \begin{array}{c} \text{---} \\ \text{---} \\ \text{---} \end{array} \right]$$

- Deutsch-Jozsa: running example

$$\left[\begin{array}{c} \text{---} \\ \text{---} \\ \text{---} \\ | \\ \text{---} \\ \text{---} \\ \text{---} \end{array} \begin{array}{c} H \\ \text{---} \\ \text{---} \\ | \\ \text{---} \\ \text{---} \\ \text{---} \end{array} \begin{array}{c} \text{---} \\ \text{---} \\ \text{---} \end{array} \right] = \frac{1}{\sqrt{2}} \begin{pmatrix} 1 & 1 \\ 1 & -1 \end{pmatrix}$$

OpenQASM

OpenQASM



- IBM, but de facto standard
Braket, Quipper, Tket, many others
- Meant as intermediate representation
source/target for machines, not humans
- Circuit description
meant to be executed on classical computer

Features

- Abstraction:
 - Precise location of qubit doesn't matter ("routing")
 - Descriptive names for variables
 - Compile-time constants
- Typing
 - qubit, bit, int, angle
 - registers, e.g. qubit[4], int[16]
- Structure
 - conditionals
 - loops
 - subroutines

Types and gates

- Variables are declared and initialised

```
bit b;  
qubit q;  
reset q;
```

- Single built-in quantum gate U

$$U(a, b, c) = \begin{pmatrix} \cos(a/2) & -e^{ic} \sin(a/2) \\ e^{ib} \sin(a/2) & e^{i(b+c)} \cos(a/2) \end{pmatrix}$$

Subroutines

```
gate X a {  
    U ( pi , 0 , pi ) a;  
}
```

```
gate H a {  
    U ( pi/2 , 0 , pi ) a;  
}
```

Composition

- Statements separated by semicolons
- Whitespace ignored
- Semantic structure: composition
 - sequential composition of quantum circuits
 - multiplication of unitary matrices
 - sequential composition of string diagrams

Tensor product

Registers of multiple qubits

- Size fixed at declaration
- Interpreted as tensor product

Single qubit: $|q\rangle \in \mathbb{C}^2$

n qubits: $\underbrace{(\mathbb{C}^2) \otimes \dots \otimes (\mathbb{C}^2)}_{n \text{ times}}$

n qubits: $(\mathbb{C}^n) = \mathbb{C}^n = \mathbb{C}$

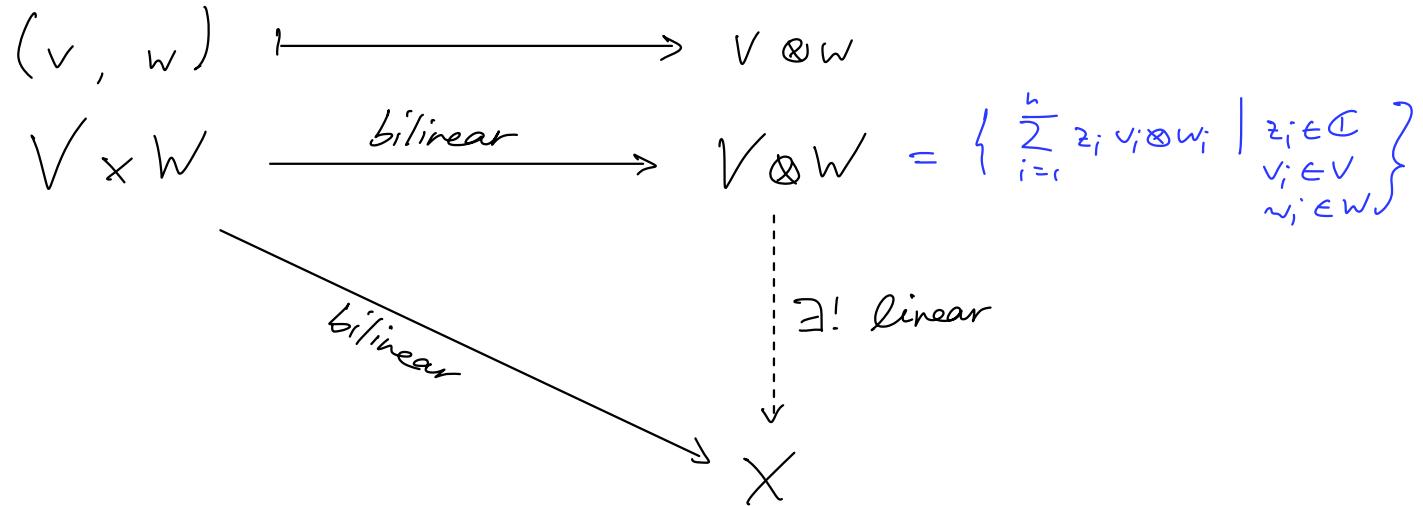
$$\begin{pmatrix} a & b \\ c & d \end{pmatrix} = f: \mathbb{C}^2 \longrightarrow \mathbb{C}^2$$

$$\begin{pmatrix} e & f \\ g & h \end{pmatrix} = g: \mathbb{C}^2 \longrightarrow \mathbb{C}^2$$

$$f \otimes g: \mathbb{C}^2 \otimes \mathbb{C}^2 \longrightarrow \mathbb{C}^2 \otimes \mathbb{C}^2$$

$$\begin{pmatrix} ag & bg \\ cg & dg \end{pmatrix} = \begin{pmatrix} ae & ah & be & bh \\ ak & al & bk & bl \\ ce & ch & de & dh \\ ck & cl & dk & dl \end{pmatrix}$$

"Kronecker product"



"Tensor products make bilinear maps linear"

Tensor product interacts with composition

- Interchange law

$$\boxed{\mathbb{I} \rightarrow [f_r] \rightarrow [f_L] \rightarrow \mathbb{I}} \otimes \boxed{\mathbb{I} \rightarrow [g_1] \rightarrow [g_L] \rightarrow \mathbb{I}}$$

$$= \boxed{\mathbb{I} \rightarrow [f_r] \rightarrow \boxed{\mathbb{I} \rightarrow [g_1] \rightarrow \mathbb{I}}} ; \boxed{\mathbb{I} \rightarrow [f_L] \rightarrow \boxed{\mathbb{I} \rightarrow [g_L] \rightarrow \mathbb{I}}}$$

$$= \boxed{\mathbb{I} \rightarrow [f_r] \rightarrow [f_L] \rightarrow \boxed{\mathbb{I} \rightarrow [g_1] \rightarrow [g_L] \rightarrow \mathbb{I}}}$$

sequential composition is

associative $h \circ (g \circ f) = (h \circ g) \circ f$

not commutative $g \circ f \neq f \circ g$

"after"


parallel composition

associative $h \otimes (g \otimes f) = (h \otimes g) \otimes f$

Symmetry $V \otimes W \simeq W \otimes V$

Controlled gates

- Modifier

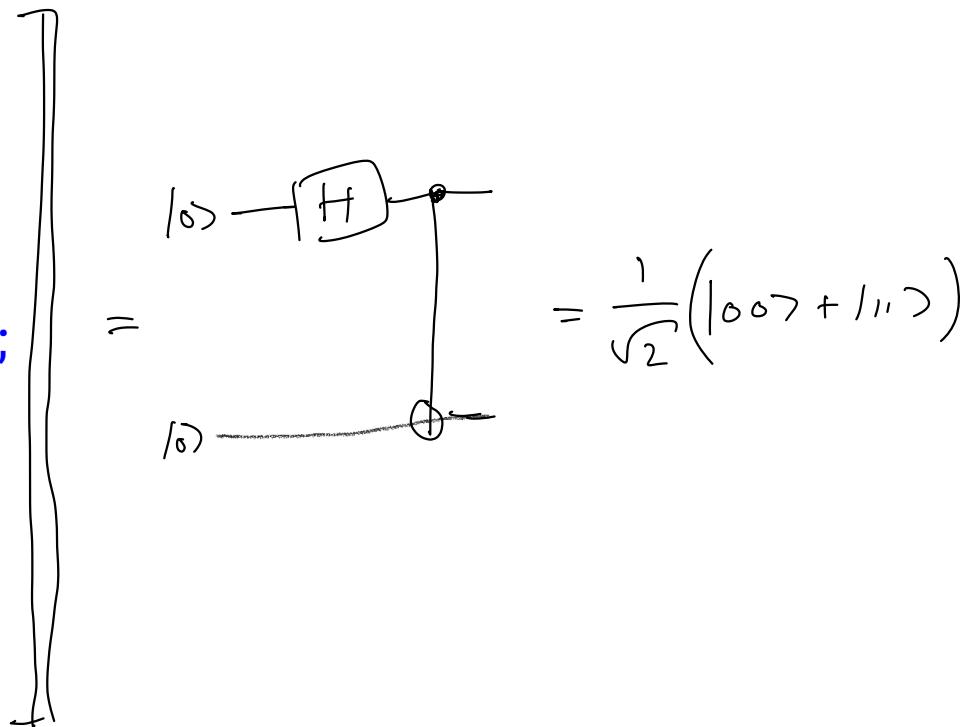
```
ctrl @ U (a, b, c) q_reg [0], q_reg [1];
```

- Interpreted semantically as matrix

$$1 \oplus U(a, b, c) = \begin{pmatrix} 1 & 0 & 0 & 0 \\ 0 & 1 & 0 & 0 \\ 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 \end{pmatrix} \begin{matrix} |00\rangle & |01\rangle & |10\rangle & |11\rangle \\ |00\rangle & |01\rangle & |10\rangle & |11\rangle \\ |10\rangle & |11\rangle & \ddots & \ddots \\ |10\rangle & |11\rangle & \ddots & \ddots \end{matrix}$$

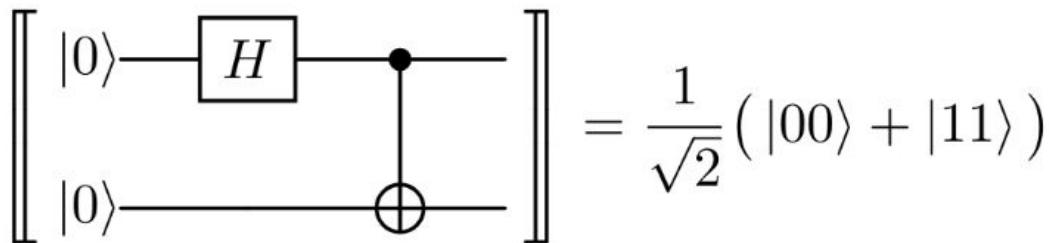
Example

```
gate H a {  
    U (pi/2, 0, pi) a;  
}  
  
gate CX a, b {  
    ctrl @ U (pi, 0, pi) a, b;  
}  
  
qubit [2] = q_reg;  
reset q_reg;  
H q_reg [0];  
CX q_reg [0], q_reg [1];
```



Example

```
gate H a {  
    U (pi/2, 0, pi) a;  
}  
  
gate CX a, b {  
    ctrl @ U (pi, 0, pi) a, b;  
}  
  
qubit [2] = q_reg;  
reset q_reg;  
H q_reg [0];  
CX q_reg [0], q_reg [1];
```



Deutsch-Jozsa

All-or-nothing oracular promise problems

- Decide on a solution without relying on approximation
- Input is provided as oracle
- Relies on promise about ‘global behaviour’ of input
- Quantum algorithm faster than best-known classical algorithm
- E.g. Shor, Grover, hidden subgroup

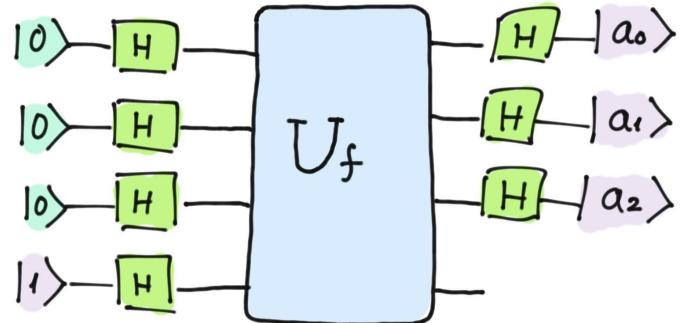
Setting

- Input: 2-colouring $f:\{0,1\}^n \rightarrow \{0,1\}$ of bitstrings
- Promise: f is either
 - Constant: any input gets same colour
 - Balanced: 0 on half the inputs, 1 on the other half
- Task: find out which is the case

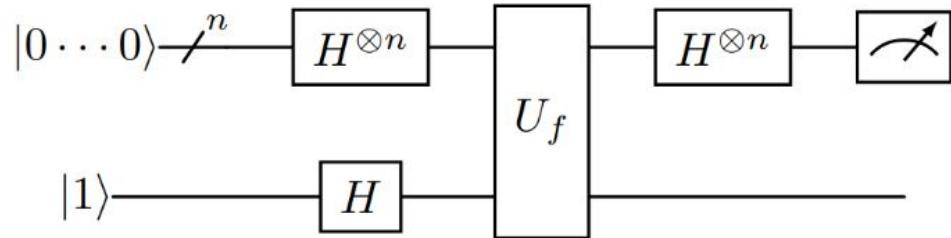
Oracles

- Can ask f for its value on some bitstring
- *Bennett's trick* turns f into unitary gate

$$U_f |xy\rangle = |x\rangle \otimes |y \text{ XOR } f(x)\rangle$$



Deutsch-Jozsa circuit

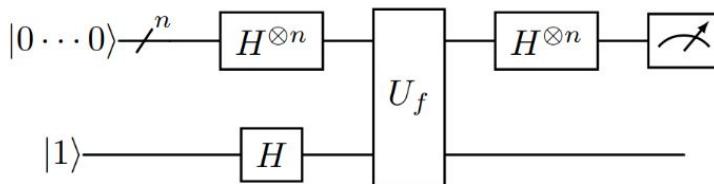


Example oracle

```
gate Oracle x y z {  
    CX x z;  
    CX y z;  
}
```

xyz	$x \text{ XOR } y$	$z \text{ XOR } (x \text{ XOR } y)$
000	0	0
001	0	1
010	1	1
011	1	0
100	1	1
101	1	0
110	0	0
111	0	1

Implementation



```
// declare three qubits
qreg x;
qreg y;
qreg z;
// set the three qubits to |0>, |0>, and |1>
reset x;
reset y;
reset z;
X z;
// apply Hadamard to all three qubits
H x;
H y;
H z;
// apply the oracle
Oracle x y z;
// apply Hadamard to the first two qubits
H x;
H y;
// measure the first two qubits (will discuss later)
bit a = measure x;
bit b = measure y;
```

Summary:

- OpenQASM low-level de-facto standard circuit description language
- To interpret it, semantics needs both sequential and parallel composition
- Tensor products of matrices
- Deutsch-Jozsa prototypically solves all-or-nothing oracular promise problem