Exact Inference for Hidden Markov Models

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Recap

Assuming a factorisation / set of statistical independencies allowed us to efficiently represent the pdf or pmf of random variables

Factorisation can be exploited for inference

- by using the distributive law
- by re-using already computed quantities
- Inference for general factor graphs (variable elimination)
- Inference for factor trees
- Sum-product and max-product/max-sum message passing

- 1. Markov models
- 2. Inference by message passing

Program

1. Markov models

- Markov chains
- Transition distribution
- Hidden Markov models
- Emission distribution
- Mixture of Gaussians as special case
- Linear Dynamical System (LDS)

2. Inference by message passing

Applications of (hidden) Markov models

Markov and hidden Markov models have many applications, e.g.

- speech modelling (speech recognition)
- text modelling (natural language processing)
- gene sequence modelling (bioinformatics)
- spike train modelling (neuroscience)
- object tracking (robotics)

Markov chains

• Chain rule with ordering x_1, \ldots, x_d

$$p(x_1,...,x_d) = \prod_{i=1}^d p(x_i|x_1,...,x_{i-1})$$

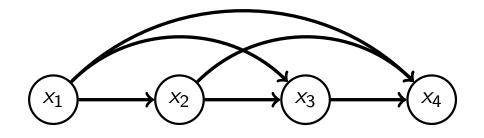
- If p satisfies ordered Markov property, the number of variables in the conditioning set can be reduced to a subset π_i ⊆ {x₁,..., x_{i−1}}
- Not all predecessors but only subset π_i is "relevant" for x_i .
- ► *L*-th order Markov chain: $\pi_i = \{x_{i-L}, \ldots, x_{i-1}\}$

$$p(x_1,\ldots,x_d)=\prod_{i=1}^d p(x_i|x_{i-L},\ldots,x_{i-1})$$

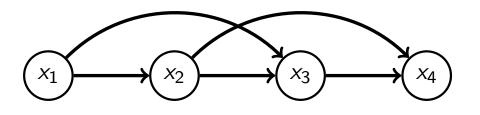
▶ 1st order Markov chain: $\pi_i = \{x_{i-1}\}$

$$p(x_1,\ldots,x_d)=\prod_{i=1}^d p(x_i|x_{i-1})$$

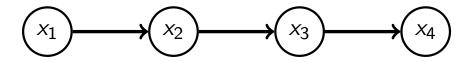
Chain rule



Second-order Markov chain



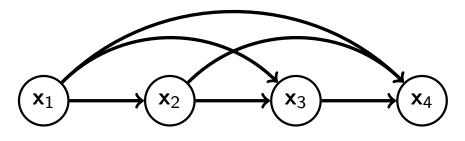
First-order Markov chain



Vector-valued Markov chains

- While not explicitly discussed, the graphical models extend to vector-valued variables.
- ► Chain rule with ordering **x**₁,..., **x**_d

$$p(\mathbf{x}_1,\ldots,\mathbf{x}_d) = \prod_{i=1}^d p(\mathbf{x}_i|\mathbf{x}_1,\ldots,\mathbf{x}_{i-1})$$



1st order Markov chain:

$$p(\mathbf{x}_1, \dots, \mathbf{x}_d) = \prod_{i=1}^d p(\mathbf{x}_i | \mathbf{x}_{i-1})$$

$$(\mathbf{x}_1) \longrightarrow (\mathbf{x}_2) \longrightarrow (\mathbf{x}_3) \longrightarrow (\mathbf{x}_4)$$

Index i may refer to time t

► For example, 1st order Markov chain of length *T*:

$$p(x_1,\ldots,x_T)=\prod_{t=1}^T p(x_t|x_{t-1})$$

• Only the last time point x_{t-1} is relevant for x_t .

Transition distribution

(Consider 1st order Markov chain.)

- ▶ $p(x_i|x_{i-1})$ is called the transition distribution
- For discrete random variables, $p(x_i|x_{i-1})$ is defined by a transition matrix $\mathbf{A}^{(i)}$

$$p(x_i=k|x_{i-1}=k')=A_{k,k'}^{(i)}$$
 ($A_{k',k}^{(i)}$ convention is also used)

For continuous random variables, p(x_i|x_{i-1}) is a conditional pdf, e.g.

$$p(x_i|x_{i-1}) = \frac{1}{\sqrt{2\pi\sigma_i^2}} \exp\left(-\frac{(x_i - f_i(x_{i-1}))^2}{2\sigma_i^2}\right)$$

for some function f_i

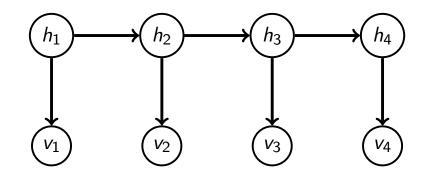
Homogeneous Markov chain: p(x_i|x_{i-1}) does not depend on i, e.g.

$$\mathbf{A}^{(i)} = \mathbf{A}$$
 or $\sigma_i = \sigma$, $f_i = f$

Inhomogeneous Markov chain: $p(x_i|x_{i-1})$ does depend on *i*

Hidden Markov model

DAG:



- 1st order Markov chain on hidden (latent) variables h_i .
- Each visible (observed) variable v_i only depends on the corresponding hidden variable h_i

Factorisation

$$p(h_{1:d}, v_{1:d}) = p(v_1|h_1)p(h_1)\prod_{i=2}^d p(v_i|h_i)p(h_i|h_{i-1})$$



- The visibles are d-connected if hiddens are not observed
- Visibles are d-separated (independent) given the hiddens
- \blacktriangleright The h_i s model/explain all dependencies between the v_i s

Emission distribution

- ▶ $p(v_i|h_i)$ is called the emission distribution
- Discrete-valued v_i and h_i: $p(v_i|h_i) \text{ can be represented as a matrix}$
- ► Discrete-valued v_i and continuous-valued h_i : $p(v_i|h_i)$ is a conditional pmf.
- ► Continuous-valued v_i : $p(v_i|h_i)$ is a density
- As for the transition distribution, the emission distribution $p(v_i|h_i)$ may depend on *i* or not.
- If neither the transition nor the emission distribution depend on *i*, we have a stationary (or homogeneous) hidden Markov model (HMM).

Gaussian emission model with discrete-valued latents

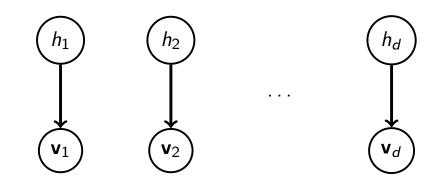
▶ Special case: $h_i \perp h_{i-1}$, and $\mathbf{v}_i \in \mathbb{R}^m, h_i \in \{1, \dots, K\}$

$$p(h = k) = p_k$$

$$p(\mathbf{v}|h = k) = \frac{1}{|\det 2\pi \mathbf{\Sigma}_k|^{1/2}} \exp\left(-\frac{1}{2}(\mathbf{v} - \boldsymbol{\mu}_k)^\top \mathbf{\Sigma}_k^{-1}(\mathbf{v} - \boldsymbol{\mu}_k)\right)$$

for all h_i and \mathbf{v}_i .

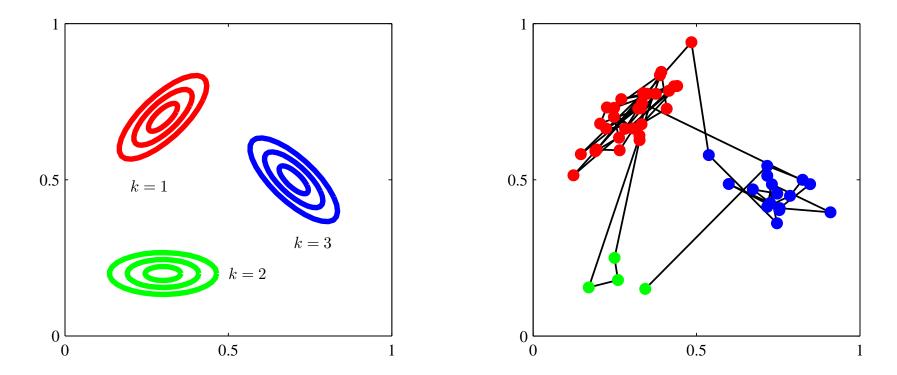
► DAG



- Corresponds to d iid draws from a Gaussian mixture model with K mixture components
 - Mean $\mathbb{E}[\mathbf{v}|h=k] = \boldsymbol{\mu}_k$
 - Covariance matrix $\mathbb{V}[\mathbf{v}|h=k] = \mathbf{\Sigma}_k$

Gaussian emission model with discrete-valued latents

The HMM is a generalisation of the Gaussian mixture model where cluster membership at "time" *i* (the value of h_i) generally depends on cluster membership at "time" i - 1 (the value of h_{i-1}).



Example for $\mathbf{v}_i \in \mathbb{R}^2$, $h_i \in \{1, 2, 3\}$. Left: $p(\mathbf{v}|h = k)$. Right: samples (Bishop, Figure 13.8)

Linear Dynamical System (LDS)

- Continuous-valued hidden and visible state
- Transition model is linear

$$\mathbf{h}_{t+1} = A\mathbf{h}_t + \mathbf{n}_{t+1}^h, \qquad \mathbf{n}_{t+1}^h \sim N(0, \Sigma^h)$$

Stable dynamics if all eigenvalues of A have magnitude < 1
 Emission model is linear

$$\mathbf{v}_t = C\mathbf{h}_t + \mathbf{n}_t^{\mathbf{v}}, \qquad \mathbf{n}_t^{\mathbf{v}} \sim N(0, \Sigma^{\mathbf{v}})$$

- ▶ If $p(\mathbf{h}_1)$ is Gaussian, the whole model is jointly Gaussian
- Computation of p(h_t|v_{1:t}) is the filtering problem: for the LDS, this was solved by Kalman (1960), hence it is termed Kalman filtering
- Uses: navigational and guidance systems

Program

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2. Inference by message passing

1. Markov models

- 2. Inference by message passing
 - Inference: filtering, prediction, smoothing, Viterbi
 - Filtering: Sum-product message passing yields the $\alpha\text{-recursion}$
 - \bullet Smoothing: Sum-product message passing yields the $\alpha\text{-}\beta$ recursion

(Considering the index *i* to refer to time *t*)

Filtering	(Inferring the present)	$p(h_t v_{1:t})$
Smoothing	(Inferring the past)	$p(h_t v_{1:u}) t < u$
Prediction	(Inferring the future)	$p(h_t v_{1:u})$ $t > u$
		$p(v_t v_{1:u})$ $t > u$
Most likely hidden path	(Viterbi algorithm)	$\operatorname{argmax}_{h_{1:t}} p(h_{1:t} v_{1:t})$
Posterior sampling	(Forward filtering backward sampling)	$h_{1:t} \sim p(h_{1:t} v_{1:t})$

For the HMM, all tasks can be solved via message passing (sum-product or max-sum/max-product algorithm).

The classical inference problems

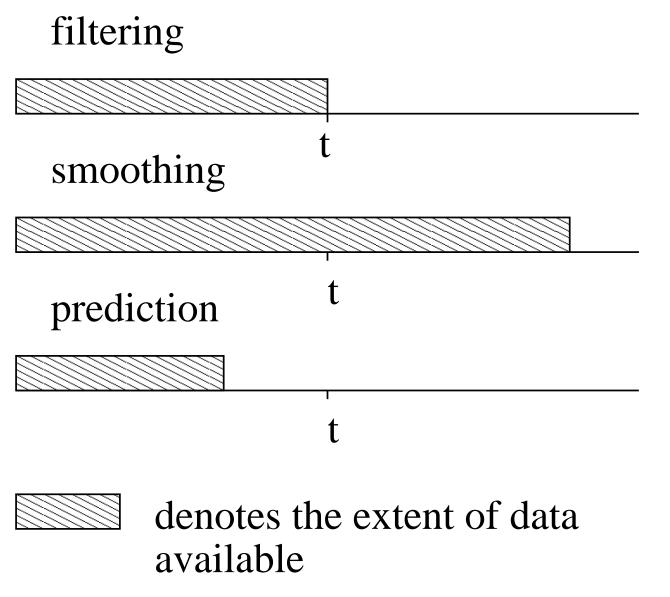
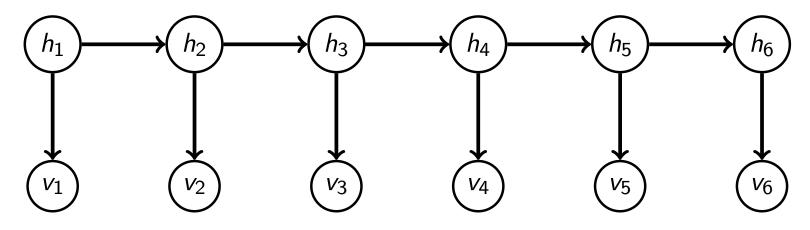


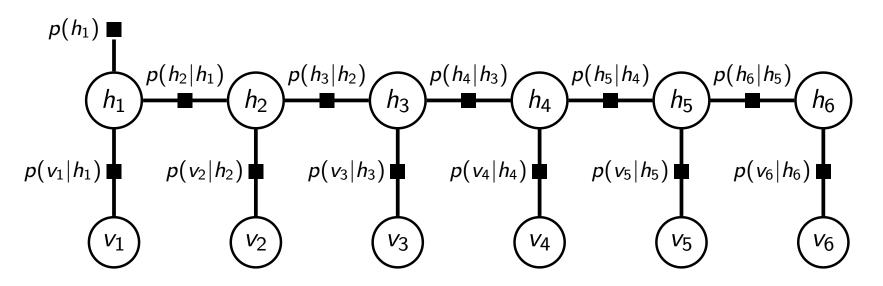
Figure based on Fig. 1.0-1 of Gelb et al (1974)

Factor graph for hidden Markov model

DAG:



Factor graph:

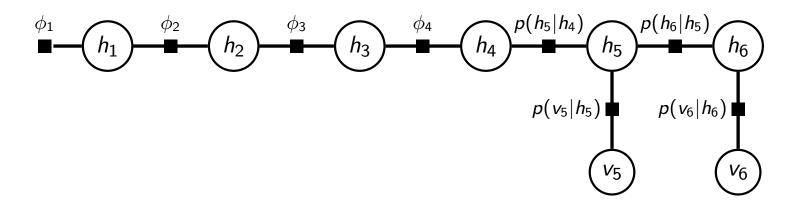


Filtering $p(h_t|v_{1:t})$: factor graph

- ▶ When computing $p(h_t|v_{1:t})$, the $v_{1:t} = (v_1, ..., v_t)$ are assumed known and are kept fixed (e.g. t = 4)
- For s = 1,..., t, the factors p(v_s|h_s) depend only on h_s. Combine them with p(h_s|h_{s−1}) and form new factors φ_s

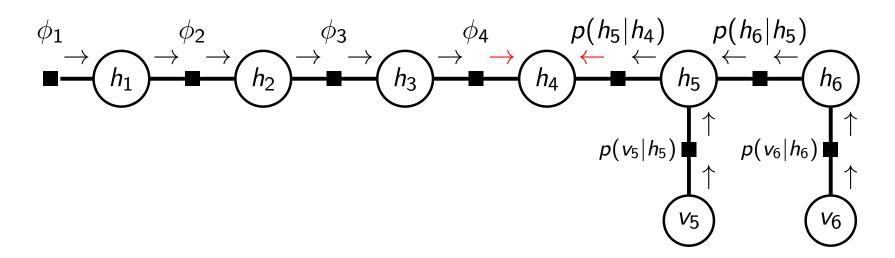
 $\phi_1(h_1) = p(v_1|h_1)p(h_1), \quad \phi_s(h_{s-1},h_s) = p(v_s|h_s)p(h_s|h_{s-1})$

Factor graph



Filtering $p(h_t | v_{1:t})$: messages

Messages needed to compute $p(h_4|v_{1:4})$: (t = 4)



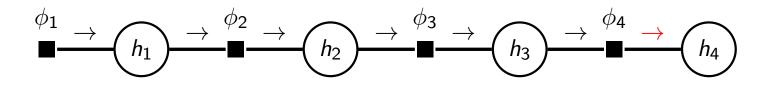
There is a simplification:

- ▶ The message from $p(h_5|h_4)$ to h_4 equals 1!
- Follows from message passing starting at leaves v_5 and v_6 since the factors p(.|.) are conditionals and sum to one, e.g.

$$\sum_{v_6} p(v_6|h_6) = 1 \qquad \sum_{h_6} p(h_6|h_5) = 1$$

Filtering $p(h_t|v_{1:t})$: reduce to inference on chain

- A message is an effective factor obtained by summing out all variables downstream from where the message is coming from.
- This means that we can replace the factor sub-graph to the right of the last observed variable v_t and latent h_t (here v₄ and h₄) with the effective factor.
- Effective factor is 1, so that we can just remove the sub-graph.
- Also can be seen by "marginalising out" the unobserved future
- Reduces problem to message passing on a chain.



Filtering $p(h_t|v_{1:t})$: message passing on the chain

$$\overset{\phi_1}{\blacksquare} \xrightarrow{\rightarrow} (h_1) \xrightarrow{\rightarrow} \overset{\phi_2}{\blacksquare} \xrightarrow{\rightarrow} (h_2) \xrightarrow{\rightarrow} \overset{\phi_3}{\blacksquare} \xrightarrow{\rightarrow} (h_3) \xrightarrow{\rightarrow} \overset{\phi_4}{\blacksquare} \xrightarrow{\rightarrow} (h_4)$$

- ► Initialisation: $\mu_{\phi_1 \to h_1}(h_1) = \phi_1(h_1)$
- \blacktriangleright Variable node h_1 copies the message:

$$\mu_{h_1 \to \phi_2}(h_1) = \mu_{\phi_1 \to h_1}(h_1)$$

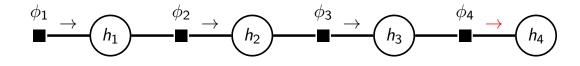
- Same for other variable nodes. Let us write the algorithm in terms of µ_{φ_i→h_i}(h_i) messages only.
- Message from ϕ_2 to h_2 :

$$\mu_{\phi_2 \to h_2}(h_2) = \sum_{h_1} \phi_2(h_1, h_2) \mu_{\phi_1 \to h_1}(h_1)$$

• Message from ϕ_s to h_s , for $s = 2, \ldots, t$:

$$\mu_{\phi_s \to h_s}(h_s) = \sum_{h_{s-1}} \phi_s(h_{s-1}, h_s) \mu_{\phi_{s-1} \to h_{s-1}}(h_{s-1})$$

Filtering $p(h_t|v_{1:t})$: message passing on the chain



The messages µ_{φ_s→h_s}(h_s) are traditionally denoted by α(h_s).
 Message passing for filtering becomes:

• Init:
$$\alpha(h_1) = \phi_1(h_1) = p(v_1|h_1)p(h_1)$$

• Update rule for $s = 2, \ldots t$:

$$\begin{aligned} \alpha(h_s) &= \sum_{h_{s-1}} \phi_s(h_{s-1}, h_s) \alpha(h_{s-1}) \\ &= p(v_s | h_s) \sum_{h_{s-1}} p(h_s | h_{s-1}) \alpha(h_{s-1}) \end{aligned}$$

- Algorithm known as "alpha-recursion".
- Desired probability:

$$p(h_t|v_{1:t}) = \frac{1}{Z_t}\alpha(h_t) \qquad \qquad Z_t = \sum_{h_t}\alpha(h_t)$$

Filtering $p(h_t|v_{1:t})$: likelihood

▶ Joint model for $h_{1:t}$ and $v_{1:t}$

$$p(h_{1:t}, v_{1:t}) = p(v_1|h_1)p(h_1)\prod_{i=2}^t p(v_i|h_i)p(h_i|h_{i-1})$$

► Conditional $p(h_{1:t}|v_{1:t})$ is proportional to the joint

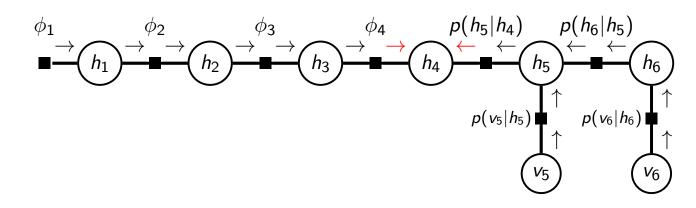
$$p(h_{1:t}|v_{1:t}) \propto p(v_1|h_1)p(h_1)\prod_{i=2}^t p(v_i|h_i)p(h_i|h_{i-1})$$

- ▶ Normalising constant Z is the likelihood/marginal $p(v_{1:t})$
- From results on message passing: Z_t that normalises the marginal is also the normaliser of $p(h_{1:t}|v_{1:t})$, i.e. $p(v_{1:t})$:

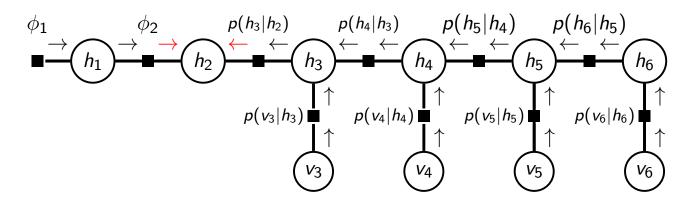
$$Z_t = \sum_{h_t} \alpha(h_t) = p(v_{1:t})$$

Filtering $p(h_t | v_{1:t})$: interpretation

• We have seen that $p(h_t|v_{1:t}) \propto \alpha(h_t)$.



• Consider $p(h_s | v_{1:s})$ with s < t (e.g. s = 2 and t = 4)



• Messages to the left of h_s are the same as for $p(h_t|v_{1:t})$.

• Messages to the right of h_s are all equal to one.

► This means that the intermediate α(h_s) that we compute when computing p(h_t|v_{1:t}) are unnormalised posteriors themselves:

 $\alpha(h_s) \propto p(h_s|v_{1:s})$

Note that we condition on $v_{1:s}$ and not $v_{1:t}$.

- Moreover $p(v_{1:s}) = \sum_{h(s)} \alpha(h_s)$.
- Hence, the alpha-recursion gives us posteriors p(h_s|v_{1:s}) and likelihoods p(v_{1:s}) for s = 1,...,t.

Filtering $p(h_t|v_{1:t})$: interpretation

- Proof by induction shows that $\alpha(h_s) = p(h_s, v_{1:s})$.
- Base case holds by definition: $\alpha(h_1) = p(h_1)p(v_1|h_1)$.
- Assume it holds for $\alpha(h_{s-1})$. Then:

$$\alpha(h_s) = \sum_{h_{s-1}} p(v_s|h_s) p(h_s|h_{s-1}) \alpha(h_{s-1})$$

$$\stackrel{\text{induction hyp})}{=} \sum_{h_{s-1}} p(v_s | h_s) p(h_s | h_{s-1}) p(h_{s-1}, v_{1:s-1})$$

$$\stackrel{(Markov prop)}{=} \sum_{h_{s-1}} p(v_s | h_s, h_{s-1}, v_{1:s-1}) p(h_s | h_{s-1}, v_{1:s-1}) p(h_{s-1}, v_{1:s-1})$$

$$\stackrel{(\text{product rule})}{=} \sum_{h_{s-1}} p(v_s | h_s, h_{s-1}, v_{1:s-1}) p(h_s, h_{s-1}, v_{1:s-1})$$

$$\stackrel{(\text{product rule})}{=} \sum_{h_{s-1}} p(v_s, h_s, h_{s-1}, v_{1:s-1})$$

$$\stackrel{(\text{marginalise})}{=} p(v_s, h_s, v_{1:s-1})$$
$$= p(h_s, v_{1:s})$$

Filtering $p(h_t|v_{1:t})$: interpretation

Update rule as prediction-correction algorithm:

$$\alpha(h_{s}) \stackrel{(\text{prev slide})}{=} p(h_{s}, v_{1:s})$$

$$\stackrel{(\text{product rule})}{=} p(v_{s}|h_{s}, v_{1:s-1})p(h_{s}, v_{1:s-1})$$

$$\stackrel{(\text{Markov prop})}{=} p(v_{s}|h_{s})p(h_{s}, v_{1:s-1})$$

$$\propto \underbrace{p(v_{s}|h_{s})}_{\text{correction}} \underbrace{p(h_{s}|v_{1:s-1})}_{\text{prediction}}$$

The correction term updates the predictive distribution $p(h_s|v_{1:s-1})$ to include the new data v_s .

Filtering $p(h_t | v_{1:t})$: summary

- Conditioning reduces the factor graph for the HMM to a chain.
- Message passing for filtering:
 - Init: $\alpha(h_1) = p(v_1|h_1)p(h_1)$
 - Update rule for $s = 2, \ldots t$:

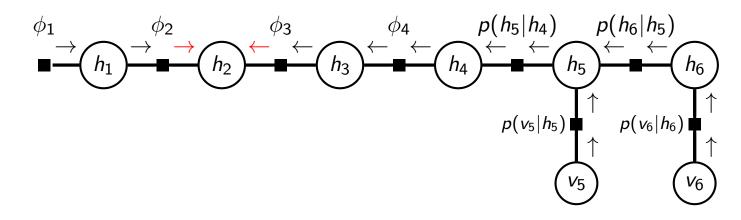
$$\alpha(h_s) = p(v_s|h_s) \sum_{h_{s-1}} p(h_s|h_{s-1}) \alpha(h_{s-1})$$

which involves prediction of h_s given $v_{1:s-1}$ and correction using new datum v_s .

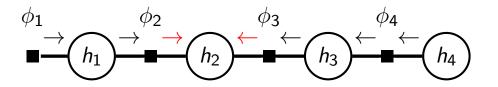
•
$$\alpha(h_s) = p(h_s, v_{1:s}) \propto p(h_s | v_{1:s})$$
 and $p(v_{1:s}) = \sum_{h_s} \alpha(h_s)$, for $s = 1, \dots, t$

Smoothing $p(h_t | v_{1:u}), t < u$: reduce to inference on chain

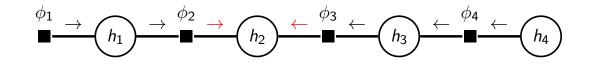
- Unlike in filtering where we predict h_t from data up to time t, in smoothing we have observations from later time points.
- Messages needed to compute $p(h_t | v_{1:u})$ (e.g. t = 2, u = 4)



As in filtering, we can simplify to a chain



Smoothing $p(h_t | v_{1:u}), t < u$: message passing on chain

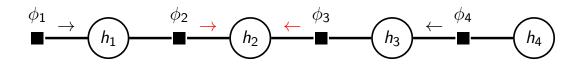


- Messages \rightarrow from factor leaf ϕ_1 to h_t same as in filtering.
- Messages \leftarrow from variable leaf h_u to h_t via message passing.
- ▶ Init: $\mu_{h_u o \phi_u}(h_u) = 1$
- Next message $\mu_{\phi_u \to h_{u-1}}(h_{u-1}) = \sum_{h_u} \phi_u(h_{u-1}, h_u)$
- ► Variable nodes just copy the incoming message. Write the algorithm in terms of $\beta(h_s) = \mu_{\phi_{s+1} \to h_s}(h_s)$ only:

$$eta(h_{s-1}) = \sum_{h_s} \phi_s(h_{s-1}, h_s) eta(h_s) \ = \sum_{h_s} p(v_s | h_s) p(h_s | h_{s-1}) eta(h_s)$$

Gives "alpha-beta recursion" for smoothing.

Smoothing $p(h_t | v_{1:u}), t < u$: message passing on chain



 \blacktriangleright \rightarrow Forwards via alpha-recursion

• Init:
$$\alpha(h_1) = p(v_1|h_1)p(h_1)$$

• Update rule for
$$s = 2, \ldots t$$
:

$$\alpha(h_s) = p(v_s|h_s) \sum_{h_{s-1}} p(h_s|h_{s-1}) \alpha(h_{s-1})$$

$$\blacktriangleright$$
 \leftarrow Backwards via beta-recursion

Init:
$$eta(h_u)=1$$

• Update rule for $s = u, \ldots t + 1$:

$$\beta(h_{s-1}) = \sum_{h_s} p(v_s|h_s) p(h_s|h_{s-1}) \beta(h_s)$$

Desired probability:

$$p(h_t|v_{1:u}) = \frac{1}{Z_t^u} \alpha(h_t) \beta(h_t) \qquad Z_t^u = \sum_{h_t} \alpha(h_t) \beta(h_t)$$

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Smoothing $p(h_t | v_{1:u}), t < u$: interpretation

We now show that $\beta(h_s)$ equals the probability of the upstream observations given h_s ,

$$\beta(h_s) = p(v_{s+1:u}|h_s)$$
 for all $s < u$

First consider $\beta(h_{u-1})$:

$$\beta(h_{u-1}) = \sum_{h_u} p(v_u | h_u) p(h_u | h_{u-1}) \underbrace{\beta(h_u)}_{1}$$

$$\stackrel{(Markov prop)}{=} \sum_{h_u} p(v_u | h_u, h_{u-1}) p(h_u | h_{u-1})$$

$$\stackrel{(product rule)}{=} \sum_{h_u} p(v_u, h_u | h_{u-1})$$

$$\stackrel{(marginalise)}{=} p(v_u | h_{u-1})$$

► Hence β(h_s) = p(v_{s+1:u}|h_s) holds for s = u − 1. Provides the base case for a proof by induction.

Smoothing $p(h_t|v_{1:u}), t < u$: interpretation

Assume
$$\beta(h_s) = p(v_{s+1:u}|h_s)$$
 holds. Then:

$$\beta(h_{s-1}) = \sum_{h_s} p(v_s|h_s)p(h_s|h_{s-1})\beta(h_s)$$

$$\stackrel{(\text{induction hyp})}{=} \sum_{h_s} p(v_s|h_s)p(h_s|h_{s-1})p(v_{s+1:u}|h_s)$$

$$\stackrel{(\text{Markov prop})}{=} \sum_{h_s} p(v_s|h_s)p(h_s|h_{s-1})p(v_{s+1:u}|h_s, v_s)$$

$$\stackrel{(\text{product rule})}{=} \sum_{h_s} p(v_{s:u}|h_s)p(h_s|h_{s-1})$$

$$\stackrel{(\text{Markov prop})}{=} \sum_{h_s} p(v_{s:u}|h_s, h_{s-1})p(h_s|h_{s-1})$$

$$\stackrel{(\text{marginalise})}{=} p(v_{s:u}|h_{s-1})$$
By induction, $\beta(h_s) = p(v_{s+1:u}|h_s)$ for all $s < u$.

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Doing more with the $\alpha(h_s), \beta(h_s)$

- ► Due to link to message passing: Knowing all α(h_s), β(h_s) ⇒ knowing all marginals and all joints of neighbouring latents given the observed data, which will be needed when estimating the parameters of HMMs (see later).
- We can use the $\alpha(h_s)$ for predictions (see exercises).
- We can use the $\alpha(h_s)$ for sampling posterior trajectories, i.e. to sample from $p(h_1, \ldots, h_t | v_1, \ldots, v_t)$ (see exercises).
- Algorithms extend to the case of continuous random variables: replace sums with integrals.

Example: Harmonizing Chorales in the Style of J S Bach

- Moray Allan and Chris Williams (NIPS 2004) "Harmonising Chorales by Probabilistic Inference"
- Visible states are the melody (quarter notes)
- Hidden states are the harmony (which chord)
- Trained using labelled melody/harmony data from Bach chorales
- Task: find Viterbi alignment for harmony given melody, or sample from p(harmony|melody.)
- Actually it is a bit more complicated. HMMs used for three subtasks: harmonic skeleton, chord skeleton, ornamentation

https:

//homepages.inf.ed.ac.uk/ckiw/teach/pmr/hmmBach.html

Exact inference for Hidden Markov models is well-covered in the standard textbooks, e.g.

- ▶ Bishop (2006) secs. 13.2.2, 13.2.3, 13.2.5
- ► Barber sec. 23.2

Program recap

1. Markov models

- Markov chains
- Transition distribution
- Hidden Markov models
- Emission distribution
- Mixture of Gaussians as special case
- Linear Dynamical System (LDS)

2. Inference by message passing

- Inference: filtering, prediction, smoothing, Viterbi
- Filtering: Sum-product message passing yields the α -recursion
- Smoothing: Sum-product message passing yields the α - β recursion

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