



#### In this lecture...

### We learn about:

- Generalised quantum measurements
  - POVM
  - Projective measurements
- Quantum operations or how quantum states are evolved
  - Unitary (noiseless) quantum operations
  - Quantum gates as unitary operators
- Entangling and non-entangling operations

### Measurements (recap)

Measurement is the way to extract (classical) information from a quantum system.

In general, the following rule applies to quantum measurements:

#### **Born Rule:**

The measured result for an observable O, on a quantum system  $|\psi\rangle$  is given by its eigenvalues  $\lambda$  The probability of getting a specific eigenvalue  $\lambda_i$  is equal to  $p(i) = \langle \psi | P_i | \psi \rangle$  or more generally for a density matrix  $\rho$  is given by  $p(i) = Tr[P_i \rho P_i^{\dagger}]$  Where  $P_i$  is the projection onto the eigenspace of O corresponding to  $\lambda_i$ 

Now let's learn about more general measurements in QM.

#### **POVM**

POVM (Positive Operator-Valued Measurement) is the most general class of measurements in quantum mechanics

Definition: A POVM on  $\mathbb{C}^d$  is a set of positive semidefinite ( $M_j \geq 0$ ) matrices  $\left\{M_j\right\}_j$  such that:

$$\sum_{j} M_{j} = \mathbb{I}_{d}$$

The probability  $p_j$  of obtaining the outcome j when performing the measurement  $\{M_j\}_j$  is given by:

$$p_j = Tr[M_j \rho]$$

This is the generalisation of the Born rule.

Note that the post measurement state is not directly determined by the POVM formalism. For that we need a new tool!

### **Kraus Operators**

Definition: Let  $\{M_j\}_i$  be a POVM on  $\mathbb{C}^d$ . A Kraus operator representation of M is a set of matrices  $K_j$  such that:

$$\forall j \ M_j = K_j^{\dagger} K_j$$

Also remember that due to POVM condition we have:

$$\sum_{j} K_{j}^{\dagger} K_{j} = \mathbb{I}_{d}$$

Now we can write the post-measurement state of a POVM with respect to its Krause operator! Let's say the outcome j is obtained after measuring a density matrix  $\rho$  then the post-measurement state is:

$$\rho_j = \frac{K_j \rho K_j^{\dagger}}{Tr[K_j^{\dagger} K_j \rho]}$$

Note: If  $Tr\left[K_j^{\dagger}K_j\rho\right]=0$  the probability of getting outcome j is 0, and hence there is no post-measurement state in that case.

### Projective Measurements

Projective measurements, the measurements we have seen so far, are a subclass of POVMs. Let's see their formal definition:

Definition: A projective measurement (also called von Neumann measurement) is given by a set of orthogonal projector (projection operator)  $P_i$ :

$$P_j^2 = P_j$$
 and  $\sum_j P_j = 1$ 

The probability of observing outcome j after applying this measurement to state  $\rho$  is given by:

$$p_j = Tr[P_j \rho]$$
 (or  $p_j = \langle \psi | P_j | \psi \rangle$  for pure states)

And the post measurement state is:

$$\rho_j = \frac{P_j \rho P_j}{Tr[P_j \rho]}$$

As a POVM, the Kraus operators for a projective measurement are specified as:  $\mathrm{K}_{\mathrm{j}}=P_{\mathrm{j}}=\sqrt{M_{\mathrm{j}}}$ 



# Examples

$$P_{getn} = tr(M_n p) = tr(InxxIp) = \langle x|p|x\rangle = P_z$$

### Measuring 2-qubit system

$$|EPR\rangle = \frac{1}{12}(100) + 111) = |\Phi^{\dagger}\rangle$$
 Let:  $M_1 = |\Phi^{\dagger}X\Phi^{\dagger}| M_2 = |\Phi^{\dagger}X\Phi|, M_3 = |\Phi^{\dagger}X\Phi^{\dagger}|, M_4 = |\Phi^{\dagger}X\Phi^{\dagger}|$ 

Measuring 2-qubit system
$$|EPR\rangle = \frac{1}{\sqrt{2}}(100\rangle + 111\rangle) = |\Phi^{\dagger}\rangle \qquad \text{Lat: } M_1 = |\Phi^{\dagger}X\Phi^{\dagger}| \quad M_2 = |\Phi^{\dagger}X\Phi^{\dagger}|, \quad M_3 = |\Phi^{\dagger}X\Phi^{\dagger}|, \quad M_4 = |\Phi^{\dagger}X\Phi^{\dagger}| \quad M_4 = |\Phi^{\dagger}X\Phi^{\dagger}|, \quad M_4 = |\Phi^{\dagger}X\Phi^{\dagger}|, \quad M_5 = |\Phi^{\dagger}X\Phi^{\dagger}|, \quad M_6 = |\Phi^{\dagger}X\Phi^{\dagger}|, \quad M_8 = |\Phi^{\dagger}X$$

$$P_2 = P_3 = P_4 = 0$$

# Example: Measuring Parity with POVM

#### Measuring parity of a 2-qubit system

#### Let's try it on EPR state

$$P_{\text{even}} = \text{tr}\left(\text{Meven} \mid \text{EPRXEPRI}\right) = \langle 00 \mid \frac{1}{2} (\mid 00 \times 00 \mid + \mid 11 \times 11 \mid + \mid 00 \times 11 \mid + \mid 11 \times 00 \mid) \mid 00 \rangle + \langle 11 \mid \text{EPRXEPRI} \mid 11 \rangle$$

$$= \frac{1}{2} \left[\langle 00 \mid 00 \times 00 \mid 00 \rangle + \langle 00 \mid 11 \times 11 \mid \rangle \langle 00 \mid 00 \rangle + \langle 00 \mid 11 \times 11 \mid \rangle \langle 00 \mid 00 \rangle + \langle 00 \mid 11 \times 11 \mid \rangle \langle 00 \mid 00 \rangle + \langle 00 \mid 11 \times 11 \mid \rangle \langle 00 \mid 00 \rangle + \langle 00 \mid 11 \times 11 \mid \rangle \langle 00 \mid 00 \rangle + \langle 00 \mid 11 \times 11 \mid \rangle \langle 00 \mid 00 \rangle + \langle 00 \mid 11 \times 11 \mid \rangle \langle 00 \mid 00 \rangle + \langle 00 \mid 11 \times 11 \mid \rangle \langle 00 \mid 00 \rangle + \langle 00 \mid 11 \times 11 \mid \rangle \langle 00 \mid 00 \rangle + \langle 00 \mid 11 \times 11 \mid \rangle \langle 00 \mid 00 \rangle + \langle 00 \mid 11 \times 11 \mid \rangle \langle 00 \mid 00 \rangle + \langle 00 \mid 11 \times 11 \mid \rangle \langle 00 \mid 00 \rangle + \langle 00 \mid 11 \times 11 \mid \rangle \langle 00 \mid 00 \rangle + \langle 00 \mid 11 \times 11 \mid \rangle \langle 00 \mid 00 \rangle + \langle 00 \mid 11 \times 11 \mid \rangle \langle 00 \mid 00 \rangle + \langle 00 \mid 11 \times 11 \mid \rangle \langle 00 \mid 00 \rangle + \langle 00 \mid 11 \times 11 \mid \rangle \langle 00 \mid 00 \rangle + \langle 00 \mid 11 \times 11 \mid \rangle \langle 00 \mid 00 \rangle + \langle 00 \mid 11 \times 11 \mid \rangle \langle 00 \mid 00 \rangle + \langle 00 \mid 11 \times 11 \mid \rangle \langle 00 \mid 00 \rangle + \langle 00 \mid 11 \times 11 \mid \rangle \langle 00 \mid 00 \rangle + \langle 00 \mid 11 \times 11 \mid \rangle \langle 00 \mid 00 \rangle + \langle 00 \mid 11 \times 11 \mid \rangle \langle 00 \mid 00 \rangle + \langle 00 \mid 11 \times 11 \mid \rangle \langle 00 \mid 00 \rangle + \langle 00 \mid 11 \times 11 \mid \rangle \langle 00 \mid 00 \rangle + \langle 00 \mid 11 \times 11 \mid \rangle \langle 00 \mid 00 \rangle + \langle 00 \mid 11 \times 11 \mid \rangle \langle 00 \mid 00 \rangle + \langle 00 \mid 11 \times 11 \mid \rangle \langle 00 \mid 00 \rangle + \langle 00 \mid 11 \times 11 \mid \rangle \langle 00 \mid 00 \rangle + \langle 00 \mid 11 \times 11 \mid \rangle \langle 00 \mid 00 \rangle + \langle 00 \mid 11 \times 11 \mid \rangle \langle 00 \mid 00 \rangle + \langle 00 \mid 11 \times 11 \mid \rangle \langle 00 \mid 00 \rangle + \langle 00 \mid 11 \times 11 \mid \rangle \langle 00 \mid 00 \rangle + \langle 00 \mid 11 \times 11 \mid \rangle \langle 00 \mid 00 \rangle + \langle 00 \mid 11 \times 11 \mid \rangle \langle 00 \mid 00 \rangle + \langle 00 \mid 11 \times 11 \mid \rangle \langle 00 \mid 00 \rangle + \langle 00 \mid 11 \times 11 \mid \rangle \langle 00 \mid 00 \rangle + \langle 00 \mid 11 \times 11 \mid \rangle \langle 00 \mid 00 \rangle + \langle 00 \mid 11 \times 11 \mid \rangle \langle 00 \mid 00 \rangle + \langle 00 \mid 11 \times 11 \mid \rangle \langle 00 \mid 00 \rangle + \langle 00 \mid 11 \times 11 \mid \rangle \langle 00 \mid 00 \rangle + \langle 00 \mid 11 \times 11 \mid \rangle \langle 00 \mid 00 \rangle + \langle 00 \mid 11 \times 11 \mid \rangle \langle 00 \mid 00 \rangle + \langle 00 \mid 11 \times 11 \mid \rangle \langle 00 \mid 00 \rangle + \langle 00 \mid 11 \times 11 \mid \rangle \langle 00 \mid 00 \rangle + \langle 00 \mid 11 \times 11 \mid \rangle \langle 00 \mid 00 \rangle + \langle 00 \mid 11 \times 11 \mid \rangle \langle 00 \mid 00 \rangle + \langle 00 \mid 11 \times 11 \mid \rangle \langle 00 \mid 00 \rangle + \langle 00 \mid 11 \times 11 \mid \rangle \langle 00 \mid 00 \rangle + \langle 00 \mid 11 \times 11 \mid \rangle \langle 00 \mid 00 \rangle + \langle 00 \mid 11 \times 11 \mid \rangle \langle 00 \mid 00 \rangle + \langle 00 \mid 11 \times 11 \mid \rangle \langle 00 \mid 00 \rangle + \langle 00 \mid 00 \rangle + \langle 00 \mid 11 \times 11 \mid \rangle \langle 00 \mid 00 \rangle + \langle 00 \mid 11 \times 11 \mid \rangle \langle 00 \mid 00 \rangle + \langle 00 \mid 11 \times 11 \mid \rangle \langle 00 \mid 00 \rangle + \langle 00 \mid 11 \times 11 \mid \rangle \langle 00$$

# Example: Partial measurements

Now let's see what happens if we measure one of the qubits of a 2 qubit system

(for both outcomes)  $= \frac{1}{2} |oXo| + \frac{1}{2} |IXI| \rightarrow Movemally mixed state!$ if Alice doesn't know the outcome

### Non-orthogonal POVM

Let's define a POVM with 3 possible outcomes!

Imagine we have two possible states, and we want to distinguish them via measurement. We want the following cases:

case 1: It's outcome 1 case 2: It's outcome 2 case 3: I don't know! 
$$M_1 \qquad + \qquad M_2 \qquad + \qquad M_3 = I$$
 
$$\alpha |\psi_2^{\perp} \times \psi_2^{\perp}| \qquad \beta |\psi_1^{\perp} \times \psi_1^{\perp}| \qquad I-M_1-M_2$$
 Let's say 
$$|\psi_1 \rangle = |0\rangle \qquad |\psi_2 \rangle = |+\rangle \qquad M_1 = \alpha |-\chi-1| \qquad M_2 = \beta ||\chi|| \qquad M_3 = I-\alpha |-\chi-1+\beta||\chi||$$
 Let's measure state  $|+\rangle$  
$$P_1 = tr(\alpha |-\chi-1|+\chi+1) = 0 \qquad P_2 = tr(\beta ||\chi||(1+\chi+1) = \underline{\beta} \qquad P_3 = 1-\underline{\beta}$$

You can then optimise the value of  $\alpha$  and  $\beta$  to find the measurement that has the least possible "I don't know" error!

# A note about the previous example:

From a question during the lecture: Why we don't measure only in Hadamard basis? What's the difference?

$$M_1 = |+X+|$$
  $M_2 = |-X-|$ 

Remember I have two possible states, 10>, 1+> and I don't know which one I am measuring!

if it's 
$$|+\rangle$$
  $\rightarrow$   $P_1 = 1$   $P_2 = 0$   $\rightarrow$  80 I can tell with certainty it's  $|+\rangle$  but if  $|0\rangle$   $\rightarrow$   $P_1 = \frac{1}{2}$   $P_2 = \frac{1}{2}$   $\rightarrow$  80 half of the times I am "wrong".

\* The idea with the previous measurement is that no matter which one you get

you can never be wrong, but instead some times you can't distinguish"

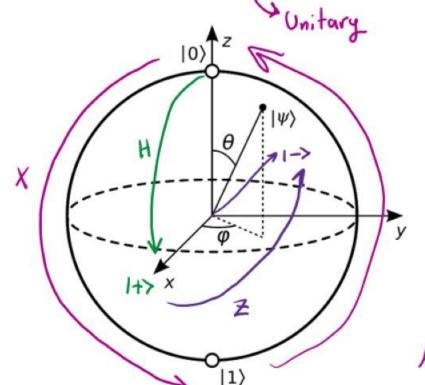
### Unitary operations

The evolution of pure quantum states is given by a unitary transformation:  $U|\psi_{in}\rangle = |\psi_{out}\rangle$  (second postulate)

Unitary operator: Is a linear operator on a Hilbert space that preserves the inner product.  $UU^\dagger=U^\dagger U=\mathbb{I}$ 

> Hermitian Fun (and important) fact:

try to prove it!



$$X X^T = X^T X = I$$
 Rotal

around y ones

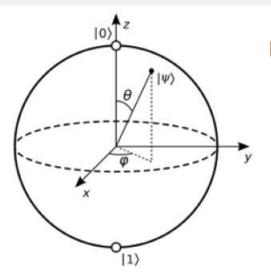
Hadamard 
$$H = \frac{1}{\sqrt{2}} \begin{pmatrix} 1 & 1 \\ 1 & -1 \end{pmatrix}$$

Rotate 1 degree - change basis!

Any unitary here: 
$$U_{\hat{n}}(\theta) = I \cos(\frac{\theta}{2}) - i(\hat{n} \cdot \vec{0}) \sin(\frac{\theta}{2})$$
 $(x, y, Z)$ 



### All quantum gates are unitaries



Rotation gates:

$$R_x(\theta) = e^{(-i\theta X/2)} = \cos(\theta/2)I - i\sin(\theta/2)X = \begin{bmatrix} \cos\theta/2 & -i\sin\theta/2 \\ -i\sin\theta/2 & \cos\theta/2 \end{bmatrix}$$
 
$$R_y(\theta) = e^{(-i\theta Y/2)} = \cos(\theta/2)I - i\sin(\theta/2)Y = \begin{bmatrix} \cos\theta/2 & -\sin\theta/2 \\ \sin\theta/2 & \cos\theta/2 \end{bmatrix}$$
 
$$R_z(\theta) = e^{(-i\theta Z/2)} = \cos(\theta/2)I - i\sin(\theta/2)Z = \begin{bmatrix} e^{-i\theta/2} & 0 \\ 0 & e^{i\theta/2} \end{bmatrix}$$
 in a Combination of these .

More math-y nerdy stuff: Bloch sphere shows Lie algebra for the group of unitary matrices on qubit that is SU(2) is isomorphic to the Lie algebra of the group of three-dimensional rotations SO(3)

Unitary evolution of a density matrix:  $\rho_{out} = U \rho_{in} U^{\dagger}$ 

$$0 = X \qquad P_{in} = \frac{1}{2} |0 \times 0| + \frac{1}{2} |-X-| \qquad P_{out} = \frac{1}{2} |X | |0 \times 0| |X| + \frac{1}{2} |X | -X-|X| = \frac{1}{2} |1 \times 1| + \frac{1}{2} |-X-|$$

$$U = \begin{pmatrix} 0 & -i \\ i & 0 \end{pmatrix} \qquad P = \frac{1}{4} \begin{pmatrix} 3 & 1 \\ 1 & 1 \end{pmatrix} \qquad P_{out} = \frac{1}{4} \begin{pmatrix} 0 & -i \\ i & 0 \end{pmatrix} \begin{pmatrix} 0 & -i \\ i & 0 \end{pmatrix} = \frac{1}{4} \begin{pmatrix} 0 & -i \\ i & 0 \end{pmatrix} \begin{pmatrix} i & -3i \\ i & -1 \end{pmatrix} = \frac{1}{4} \begin{pmatrix} 0 & -1 \\ i & 0 \end{pmatrix}$$

# Unitaries on more qubits

By composition (tensor product):

Two-qubit gates:

# **Entangling operators**

Some unitary operators entangle separate systems. How?

CNOT (1+>
$$\otimes$$
10>) = CNOT  $\left[\frac{1}{12} \mid 00 \rangle + \frac{1}{12} \mid 10 \rangle\right]$  |  $10 \rangle$  |

$$CZ(1+)|-\rangle = \frac{1}{\sqrt{2}} \left[ CZ(0)|-\rangle + CZ(1)|-\rangle \right]$$

$$= \frac{1}{\sqrt{2}} \left[ |0\rangle|-\rangle + |1\rangle Z(\frac{1}{\sqrt{2}}|0\rangle - \frac{1}{\sqrt{2}}) \right]$$

$$= \frac{1}{\sqrt{2}} \left[ |0\rangle|-\rangle + |1\rangle|+\rangle \right]$$

$$= \frac{1}{\sqrt{2}} \left[ |0\rangle|-\rangle + |1\rangle|+\rangle \right]$$

$$= \frac{1}{\sqrt{2}} \left[ |0\rangle|-|0\rangle|+|1\rangle|+|1\rangle| \Rightarrow \text{also entangled!}$$



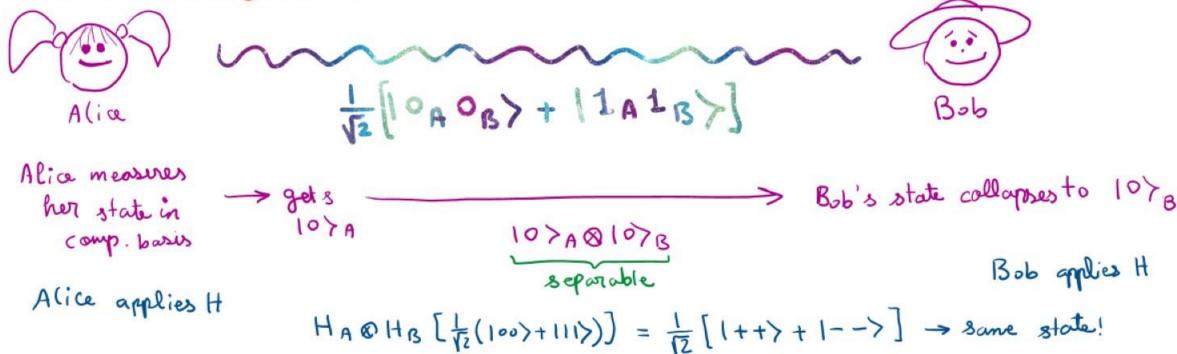
### Entanglement as a resource

In quantum information entanglement is a resource.

Non-entangling operators are the ones that consume this resource or don't change it.

For instance, if you are only allowed to do Local Operation and Classical Communication, you cannot

create or increase entanglement. This class is called "LOCC".



Formally defining the LOCC operations helps us to "quantify" the amount of entanglement.

If you are super interested: Chitambar, Eric, Debbie Leung, Laura Mančinska, Maris Ozols, and Andreas Winter. "Everything you always wanted to know about LOCC (but were afraid to ask)." Communications in Mathematical Physics 328 (2014): 303-326.

#### Resources

- 1. Quantum Computation and Quantum Information by Nielsen & Chuang: 2.2
- 2. Introduction to Quantum Cryptography by Thomas Vidick and Stephanie Wehner: chapter 2: 2.3
- 3. Quantum Information Theory by Mark M. Wilde: chapter 4: 4.1, 4.2, 4.3