# Introduction to Quantum Programming and Semantics 

Week 2: Categories, Hilbert spaces

Chris Heunen

THE UNIVERSITY of EDINBURGH

## Categorical semantics

Want:

- Compositionality: $\llbracket \mathrm{F} ; \mathrm{G} \rrbracket=\llbracket \mathrm{G} \rrbracket \circ \llbracket \mathrm{F} \rrbracket$
- Concurrency: $\llbracket \mathrm{F}$ par $\mathrm{G} \rrbracket=\llbracket \mathrm{F} \rrbracket \otimes \llbracket \mathrm{G} \rrbracket$
- Recursion: $\llbracket \mathrm{F}(\mathrm{X}) \rrbracket=\llbracket \mathrm{F} \rrbracket(\llbracket \mathrm{X} \rrbracket)$


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Where can $\llbracket F \rrbracket$ live?

- $\lambda$-calculus
- partially ordered sets
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Instantiate in different categories:

- Isolate differences between quantum and classical behaviour
- Apply quantum thinking to other settings


## Categories

Category theory is a way of thinking more than deep theorems
"The essential virtue of category theory is as a discipline for making definitions, the programmer's main task in life."

- D. E. Rydeheard
"Good general theory does not search for the maximum generality, but for the right generality."
- S. Mac Lane


## Categories

Categories consist of

- objects $A, B, C, \ldots$
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Ignore all structure of objects, focus relationships between objects "Morphisms are more important than objects"

## Categories

A category $\mathbf{C}$ consists of the following data:

- a collection $\mathrm{Ob}(\mathbf{C})$ of objects
- for every pair of objects $A$ and $B$, a collection $\mathbf{C}(A, B)$ of morphisms, with $f \in \mathbf{C}(A, B)$ written $A \xrightarrow{f} B$
- for all morphisms $A \xrightarrow{f} B$ and $B \xrightarrow{g} C$ a composite $A \xrightarrow{g \circ f} C$
- for every object $A$ an identity morphism $A \xrightarrow{\mathrm{id}_{A}} A$
such that:
- associativity: $h \circ(g \circ f)=(h \circ g) \circ f$
- identity: $\operatorname{id}_{B} \circ f=f=f \circ \operatorname{id}_{A}$


## Sets and functions

The category Set of sets and functions:

- objects are sets $A, B, C, \ldots$
- morphisms are functions $f, g, h, \ldots$
- composition of $A \xrightarrow{f} B$ and $B \xrightarrow{g} C$ is the function $g \circ f: a \mapsto g(f(a))$
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Think of a function $A \xrightarrow{f} B$ dynamically, as indicating how elements of $A$ can evolve into elements of $B$

$$
A \xrightarrow{f} B
$$



## Relations

Given sets $A$ and $B$, a relation $A \xrightarrow{R} B$ is a subset $R \subseteq A \times B$.

$$
A \xrightarrow{R} B
$$



Nondeterministic: an element of $A$ can relate to more than one element of $B$, or to none.

## Composition of relations

Suppose we have a pair of head-to-tail relations:


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Then our interpretation gives a natural notion of composition:


## Relations as matrices

We can write relations as (0,1)-valued matrices:

$$
A \xrightarrow{R} B
$$



$$
\left(\begin{array}{llll}
0 & 0 & 0 & 0 \\
0 & 1 & 1 & 1 \\
0 & 0 & 0 & 1
\end{array}\right)
$$

Composition of relations is then ordinary matrix multiplication, with logical disjunction (OR) and conjunction (AND) for + and $\times$.

## Sets and relations

The category Rel of sets and relations:

- objects are sets $A, B, C, \ldots$;
- morphisms are relations $R \subseteq A \times B$, with $(a, b) \in R$ written $a R b$;
- composition $A \xrightarrow{R} B \xrightarrow{S} C$ is $\{(a, c) \in A \times C \mid \exists b \in B: a R b, b S c\}$;
- the identity morphism on $A$ is $\{(a, a) \in A \times A \mid a \in A\}$.


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It seems like Rel should be a lot like Set, but we will discover it behaves a lot more like Hilb.

While Set is a setting for classical physics, and Hilb is a setting for quantum physics, Rel is somewhere in the middle.

## Diagrams

Helps to draw diagrams, indicating how morphisms compose


Diagram commutes if every path from object to another is equal
Two ways to speak about equality of composite morphisms: algebraic equations, and commuting diagrams.

## Terminology

For morphism $A \xrightarrow{f} B$

- $A$ is its domain
- $B$ is its codomain
- $f$ is endomorphism if $A=B$
- $f$ is isomorphism if $f^{-1} \circ f=\operatorname{id}_{A}, f \circ f^{-1}=\operatorname{id}_{B}$ for some $B \xrightarrow{f^{-1}} A$
- $A$ and $B$ are isomorphic $(A \simeq B)$ if there is isomorphism $A \rightarrow B$


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If a morphism has an inverse, it is unique:

$$
g=g \circ \mathrm{id}=g \circ\left(f \circ g^{\prime}\right)=(g \circ f) \circ g^{\prime}=\mathrm{id} \circ g^{\prime}=g^{\prime}
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A groupoid is a category where every morphism is an isomorphism

## Graphical notation

Draw object $A$ as:


It's just a line. Think of it as a picture of the identity morphism $A \xrightarrow{\mathrm{id}_{A}} A$. Remember: morphisms are more important than objects.

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Draw composition of $A \xrightarrow{f} B$ and $B \xrightarrow{g} C$ as:


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Identity law and associativity law become:


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This one-dimensional representation is familiar; we usually draw it horizontally, and call it algebra. The graphical calculus 'absorbs' the axioms of a category.

## Functors

Morphisms are more important than objects: what about categories themselves? Given categories $\mathbf{C}$ and $\mathbf{D}$, a functor $F: \mathbf{C} \rightarrow \mathbf{D}$ is:

- for each object $A \in \mathrm{Ob}(\mathbf{C})$, an object $F(A) \in \mathrm{Ob}(\mathbf{D})$
- for each morphism $A \xrightarrow{f} B$ in $\mathbf{C}$, a morphism $F(A) \xrightarrow{F(f)} F(B)$ in $\mathbf{D}$ such that structure is preserved:
- $F(g \circ f)=F(g) \circ F(f)$ for morphisms $A \xrightarrow{f} B \xrightarrow{g} C$ in C
- $F\left(\mathrm{id}_{A}\right)=\mathrm{id}_{F(A)}$ for objects $A$ in C


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$-F\left(\mathrm{id}_{A}\right)=\mathrm{id}_{F(A)}$ for objects $A$ in $\mathbf{C}$
It is:
- full when $f \mapsto F(f)$ are surjections $\mathbf{C}(A, B) \rightarrow \mathbf{D}(F(A), F(B))$
- faithful when $f \mapsto F(f)$ are injections $\mathbf{C}(A, B) \rightarrow \mathbf{D}(F(A), F(B))$
- essentially surjective on objects each $B \in \mathrm{Ob}(\mathbf{D})$ is isomorphic to $F(A)$ for some $A \in \mathrm{Ob}(\mathbf{C})$
- equivalence when full, faithful, essentially surjective on objects


## Natural transformations

Given functors $F, G: \mathbf{C} \rightarrow \mathbf{D}$, a natural transformation $\zeta: F \Longrightarrow G$ assigns to every object $A$ in $\mathbf{C}$ of a morphism $F(A) \xrightarrow{\zeta_{A}} G(A)$ in $\mathbf{D}$, such that for every morphism $A \xrightarrow{f} B$ in $\mathbf{C}$ :


If every component $\zeta_{A}$ is an isomorphism then $\zeta$ is called a natural isomorphism, and $F$ and $G$ are said to be naturally isomorphic.

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A functor $F: \mathbf{C} \rightarrow \mathbf{D}$ is an equivalence if and only if there is a functor $G: \mathbf{D} \rightarrow \mathbf{C}$ and natural isomorphisms $G \circ F \simeq \mathrm{id}_{\mathbf{C}}$ and $F \circ G \simeq \mathrm{id}_{\mathbf{D}}$.

## Products

Given objects $A$ and $B$, a product is:

- an object $A \times B$
- morphisms $A \times B \xrightarrow{p_{A}} A$ and $A \times B \xrightarrow{p_{B}} B$
such that any two morphisms $X \xrightarrow{f} A$ and $X \xrightarrow{g} B$ allow a unique morphism $\binom{f}{g}: X \rightarrow A \times B$ with $p_{A} \circ\binom{f}{g}=f$ and $p_{B} \circ\binom{f}{g}=g$


Universal property: $A \times B$ is universal way to put $A$ and $B$ together

## Vector spaces

Set $V$ with element 0 , functions $+: V \times V \rightarrow V$, and $\cdot: \mathbb{C} \times V \rightarrow V$

- additive associativity: $u+(v+w)=(u+v)+w$;
- additive commutativity: $u+v=v+u$;
- additive unit: $v+0=v$;
- additive inverses: there exists a $-v \in V$ such that $v+(-v)=0$;
- additive distributivity: $a \cdot(u+v)=(a \cdot u)+(a \cdot v)$
- scalar unit: $1 \cdot v=v$;
- scalar distributivity: $(a+b) \cdot v=(a \cdot v)+(b \cdot v)$;
- scalar compatibility: $a \cdot(b \cdot v)=(a b) \cdot v$.


Example: $\mathbb{C}^{n}$

## Linear maps

Function $f: V \rightarrow W$ is linear when

$$
\begin{aligned}
f(v+w) & =f(v)+f(w) \\
f(a \cdot v) & =a \cdot f(v)
\end{aligned}
$$

Vector spaces and linear maps form a category Vect

## Bases and matrices

- Vectors $\left\{e_{i}\right\}$ form basis when any vector $v$ takes the form $v=\sum_{i} v_{i} e_{i}$ for $v_{i} \in \mathbb{C}$ in precisely one way.
- Any vector space has a basis any two bases have the same cardinality: dimension
- Finite-dimensional vector spaces and linear maps form a category FVect


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- Finite-dimensional vector spaces and linear maps form a category FVect
- Given bases $\left\{d_{i}\right\}$ and $\left\{e_{j}\right\}$, linear map $V \xrightarrow{f} W$ gives matrix $f\left(d_{i}\right)_{j}$, and vice versa
- There is a category Mat $_{\mathbb{C}}$ of natural numbers and matrices There is an equivalence Mat $\mathbb{C} \rightarrow$ FVect given by $n \mapsto \mathbb{C}^{n}$


## Hilbert spaces

Vector space $H$ with inner product $\langle-\mid-\rangle: H \times H \rightarrow \mathbb{C}$ such that

- conjugate-symmetric: $\langle v \mid w\rangle=\langle w \mid v\rangle^{*}$
- linear in second argument:

$$
\langle v \mid a \cdot w\rangle=a \cdot\langle v \mid w\rangle \text { and }\langle u \mid v+w\rangle=\langle u \mid v\rangle+\langle u \mid w\rangle
$$

- positive definite: $\langle v \mid v\rangle \geq 0$ with equality iff $v=0$
- complete in the norm $\|v\|=\sqrt{\langle v \mid v\rangle}$ (if $\sum_{i=1}^{\infty}\left\|v_{i}\right\|<\infty$ then $\lim _{n}\left\|v-\sum_{i=1}^{n} v_{i}\right\|=0$ for some $v$ )


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Linear $f: H \rightarrow K$ is bounded when $\|f(v)\| \leq\|f\| \cdot\|v\|$ for some $\|f\| \in \mathbb{R}$
Hilbert spaces and bounded linear maps form category Hilb Finite-dimensional Hilbert spaces form category FHilb

## Dual space

- Basis is orthogonal when $\left\langle e_{i} \mid e_{j}\right\rangle=0$ for $i \neq j$; orthonormal if $\left\langle e_{i} \mid e_{i}\right\rangle=1$
- Bounded $H \xrightarrow{f} K$ has adjoint $K \xrightarrow{f^{\dagger}} H$ with $\langle f(v) \mid w\rangle=\left\langle v \mid f^{\dagger}(w)\right\rangle$ (conjugate transpose matrix)
- Given $v \in H$, its ket $\mathbb{C} \xrightarrow{|v\rangle} H$ is $z \mapsto z v$; bra $H \xrightarrow{\langle v|} \mathbb{C}$ is $w \mapsto\langle v \mid w\rangle$
- Dual Hilbert space $H^{*}$ is $\operatorname{Hilb}(H, \mathbb{C})$


## Summary

- Categories: objects and (more importantly) morphisms
- Examples: sets and functions, sets and relations, vector spaces and linear functions, Hilbert spaces and bounded linear functions
- Isomorphic objects: behave the same
- Functors: 'morphisms between categories'
- Equivalent categories: behave the same
- Products: combine objects universally

