

# The Human Factor (THF)

## Week 5: Error and Safety + Data Analysis

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# Week 5 Outline

- CW1
  - Review marking rubric
- Error and Safety
  - Overview
  - Case Study: LLM and Mental Health Support
- Thematic Analysis
  - Activity

# Error and Safety

# Error and Safety Overview

- **Context is important:** people interact with technology within specific contexts, which must be considered when designing systems
- **Sources of error:**
  - People, context and technology can each contribute to errors
  - Systems should be designed to prevent and mitigate errors
- **Interdependencies:** errors can arise not just from individual components but also from their interactions
- **Design limitations:**
  - The design limitations of the system must be acknowledged
  - Humans should not have to compensate for poor system design

# Case Study: LLM and Mental Health Support

A LLM is being used as a chat-based virtual therapist, offering advice, emotional support, and even crisis intervention. This system is designed to mimic human-like responses based on large datasets and is deployed via an online platform to those who wish to use it.

- Think-Pair-Share:
  - What are error and safety considerations of the use of LLMs in mental health contexts
  - Consider people, context and technology

# Design Limitations and Challenges

- What mechanisms should be in place to detect and mitigate errors in AI-driven mental health support?
- How can the limitations of LLMs be communicated effectively to users to prevent misuse?

# Analysing Qualitative Data

# Why do we need to analyse data?

- We analyse data to:
  - Make sense of the data we have collected
  - Identify meaningful, interesting and valuable findings
  - Translate findings into design specifications, guidelines, recommendations, suggestions
- Types of Data:
  - Quantitate Data: information that can be quantified or expressed as numbers (e.g. responses to closed questions, error rates, etc)
  - Qualitative Data: difficult to measure as numbers (e.g. descriptions such as field notes, responses to open ended questions, interview transcripts, think aloud talk, etc)



# Thematic Analysis

# Thematic Analysis of Qualitative User Research Data



# Thematic Analysis

- “Thematic analysis is a method for identifying, analysing and reporting patterns (themes) within data. It minimally organises and describes your data set in (rich) detail” (Braun and Clarke 2006).
- A six-step method for identifying, analysing and reporting patterns (themes) within data in response to a research question:
  - Familiarise yourself with the data
  - Generate initial codes
  - Search for themes
  - Review themes
  - Refine and name themes
  - Produce the report
- Thematic analysis is a practical method used across UX industry and research

Braun, V. & Clarke, V. (2006). Using thematic analysis in psychology. *Qualitative Research in Psychology*, 3, 77-101.

[https://www.researchgate.net/publication/235356393\\_Using\\_Thematic\\_Analysis\\_in\\_Psychology](https://www.researchgate.net/publication/235356393_Using_Thematic_Analysis_in_Psychology)

<https://www.nngroup.com/articles/thematic-analysis/>

# Phase 1: Familiarise yourself with the data

- Transcribe verbal data
- Immerse yourself in the data: read and re-read transcripts, notes etc
- Read data in an active way: search for meaning, patterns, etc, and take notes about ideas for coding

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# Phase 2: Generate initial codes

- Codes identify a feature of the data that is important or interesting or meaningful to your research question
  - A code is a word or a short phrase that describes a piece of data - essentially a label
  - Codes can indicate the subject of a comment, the nature of a comment, feelings or emotions, etc
  - Each item can have multiple codes
- Inductive (bottom up) and deductive (top down) coding

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# Activity 1: Code data by applying existing codes

- See handout
- Apply the list of codes to the text in the transcript extract from a user study about using an online educational environment

# Activity 2: Generate codes

- See handout
- Works in groups of 3-4
- Annotate on paper

# Phase 3: Search for themes

- All data has been initially coded
- Group similar codes together into overarching themes
  - Some initial codes may form main themes, others may become sub-themes, others may be discarded
  - Group codes through an affinity diagram
- Affinity diagram process:
  1. Write one code per post-it note
  2. Place notes on surface and add similar notes in close proximity
  3. Keep revising arrangements
  4. Name each group

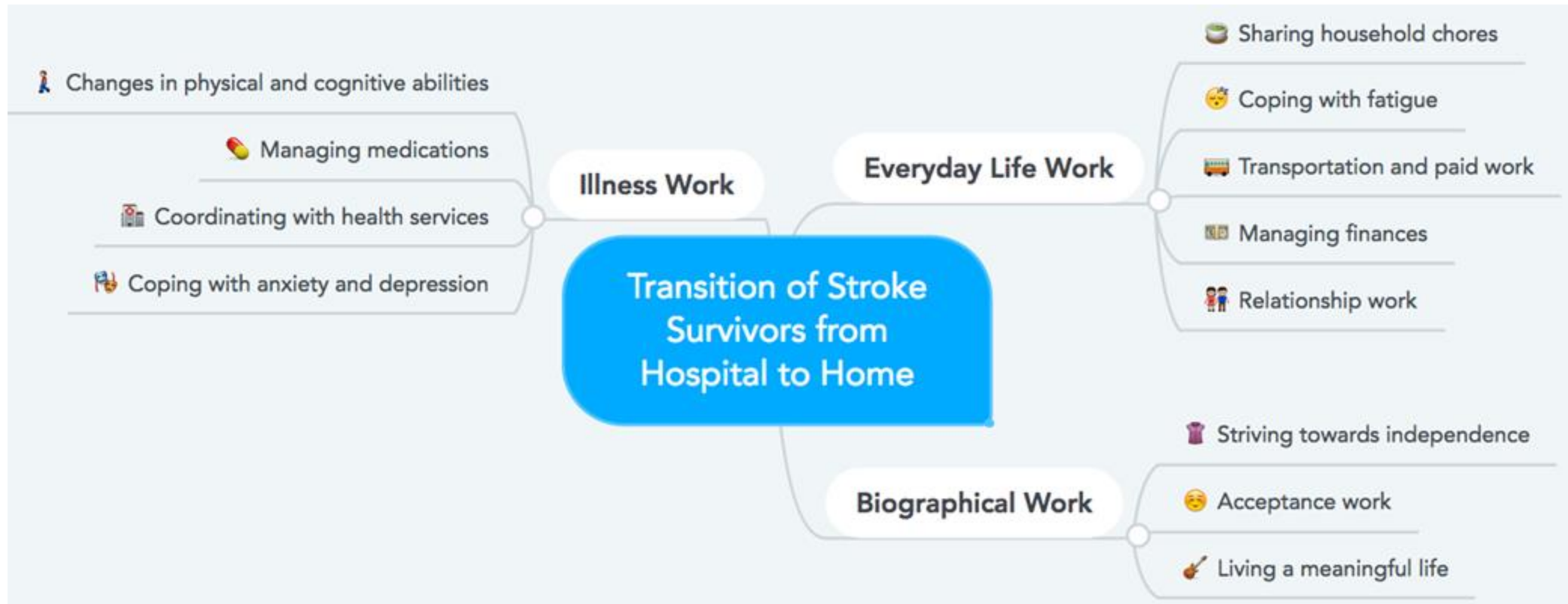
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# Example: codes and themes to describe the experience of stroke survivors in their transition from hospital to homes



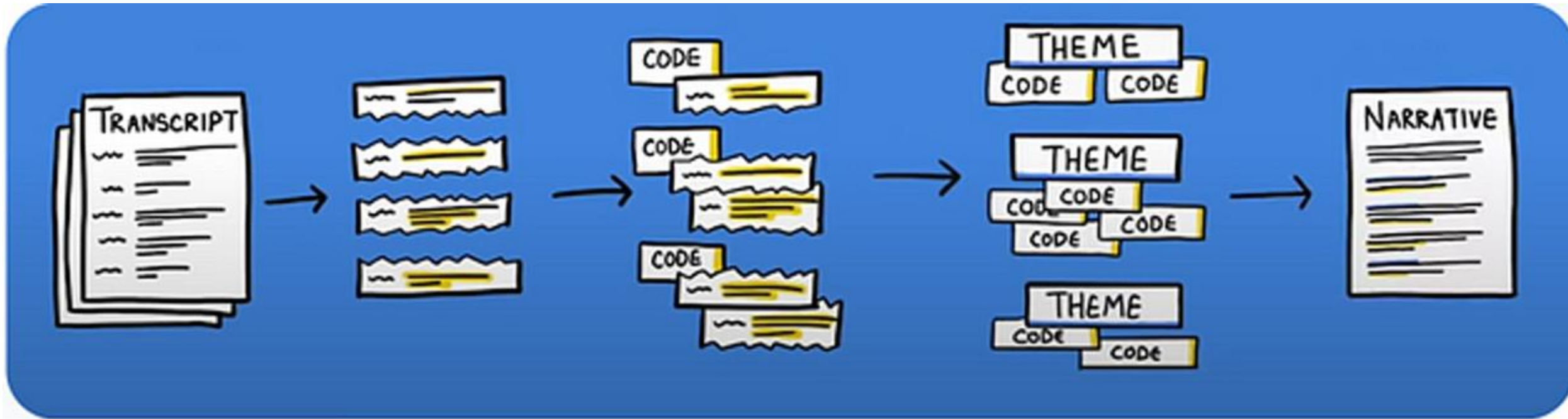
Ploderer, B., Stuart, J., Tran, V., Green, T. L., & Muller, J. (2017). The transition of stroke survivors from hospital to home: understanding work and design opportunities. In *Proc. OZCHI* (pp. 1-9).

<https://doi.org/10.1145/3152771.3152772>

# Activity 3: Group codes into themes

- Create an affinity diagram to group your codes from Activity 2 into themes
  1. 1 code per post-it note
  2. Bring post-it notes down to the front
  3. Place similar codes together
  4. Give each group/theme a label
  5. Consider how human factors might illustrate different aspects of the experience

# Phase 3-6: Review themes, refine and name themes, and produce the report



# Tools to support qualitative analysis

- Start coding on paper as you have more flexibility
- You can add codes as comments in Word or through a separate column in Excel
- Online whiteboards such as Miro
- Analysis tools such as Nvivo

Next Steps

# CW1 Steps

## Week 1:

- **Team formation:** form a group of 3 and register your group on Learn by next Tuesday. This will be the group you will work with in CW2 so ensures you are all working on the same topic.
- **Pick a topic:** pick from the examples provided or propose your own
- **Pick a technology:** each individual student will then pick a technology that fits that topic – these technologies need to be different for each member
- Email Srravya with your topic, technologies and group number. Your topic and technologies will need to be approved before you start.

# CW1 Steps

Week 2/3: Individually create usability and UX methods

- **Say methods:** prepare an interview guide to learn about what people have to say.
- **Do methods:** prepare a plan and materials to observe what people do, either through an in-person observation or through a usability test.
- **Make methods:** select an appropriate make method and prepare materials and instructions, integrate method with your interview guide.

# CW1 Steps

Week 4:

- **Collect data:** use the instruments created over the past two weeks to study the experiences and needs of your participants (your participants will be the other two members in your group).
- **Transcribe recordings:** transcribe your recordings (you can use online tools). Anonymise transcripts by changing names to pseudonyms. Anonymise any photos or images by covering faces.



# CW1 Steps

Week 5:

- **Analyse data and write up findings:** analyse the data thematically to give an overview of key findings. Present data from all methods and participants. Present each theme together with concrete evidence (e.g., interview response, image).
- **Create recommendations for re-designing the technology** based on your findings and human factors.

Any questions?